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Final Report Research into the Development of a[®] Knowledge Acquisition Taxonomy

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Southwest Research Institute

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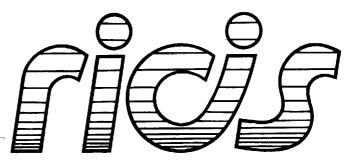
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The University of Houston-Clear Lake established the Research Institute for Computing and Information systems in 1986 to encourage NASA Johnson Space Center and local industry to actively support research in the computing and information sciences. As part of this endeavor, UH-Clear Lake proposed a partnership with JSC to jointly define and manage an integrated program of research in advanced data processing technology needed for JSC's main missions, including administrative, engineering and science responsibilities. JSC agreed and entered into a three-year cooperative agreement with UH-Clear Lake beginning in May, 1986, to jointly plan and execute such research through RICIS. Additionally, under Cooperative Agreement NCC 9-16, computing and educational facilities are shared by the two institutions to conduct the research.

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Preface

This research was conducted under auspices of the Research Institute for Computing and Information Systems by Dr. Pamela K. Fink and Dr. L. Tandy Herren of the Southwest Research Institute. Dr. Glenn B. Freedman served as RICIS research coordinator.

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This technical report is the complete version of the final report delivered by the Southwest Research Institute. Also available is an abridged version. The appendixes listed on page ii are not duplicated in the abridged version of the research.

The views and conclusions contained in this report are those of the authors and should not be interpreted as representative of the official policies, either express or implied, of NASA or the United States Government.

Second Statement Statement

FINAL REPORT

RESEARCH INTO THE DEVELOPMENT OF A KNOWLEDGE ACQUISITION TAXONOMY

Contract No. NASA NCC-9-16 Subcontract 071 RICIS Research Activity No. ET.26

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1 INTRODUCTION

This document constitutes the final report on a project performed by Southwest Research Institute in the area of knowledge acquisition for intelligent tutoring systems. The focus of the research has been on the development of a problem solving taxonomy that can support and direct the knowledge engineering process during the development of an intelligent tutoring system.

1.1 Overview Of The Knowledge Engineering Problem

The process of knowledge engineering, the major methodology for incorporating the knowledge of a human expert into a computer program, has long been marked as a bottleneck in any knowledge-based system development. This is not surprising since the process involves humans who are expert in a given domain, namely the domain experts, communicating with other humans who are not expert in the domain about their expertise and problem solving skills. The non-domain experts are, however, expert programming and knowledge representation and they must be able to organize, structure, and convert the domain expertise as they understand it into a computer program. All of this communication results in a situation similar to the "telephone game," where something is lost or misinterpreted with each communication act. The problem, of course, is magnified by the fact that the individuals involved do not tend to speak the same "language" the concepts being communicated can be quite complex. A good, simplified description and illustration of the knowledge engineering process is given in Yost and Newell [1989].

The knowledge acquistion problem has been acknowledged since the early days of knowledge-based system development. Many person-years of effort would go into the development of a single knowledge base. The ideal solution, of course, is to skip the knowledge engineer and have the domain expert generate the knowledge base directly. The problem with this approach is that the domain expert usually has no real knowledge or experience in computer programming and knowledge representation. Research into the development of tools to support the knowledge acquisition process has been in two directions: 1) to support the knowledge engineer in structuring and encoding the knowledge acquired and 2) to provide an interface that would allow the domain expert to enter his/her knowledge directly into the computer program.

The first approach, targeting the knowledge engineer as the end user, has generated all of the knowledge-based system development tools such as M.1, S.1, ART, KEE, GoldWorks, and CLIPS. Many of these systems have become commercial products and are treated more or less as high-level programming languages. They have made the knowledge engineer's job easier by providing a variety of knowledge representation and reasoning paradigms as part of the programming language, thus providing a structure into which the knowledge acquired can be entered.

The second approach, targeting the domain expert as the end user, has generated knowledge acquisition systems such as RuleMaster, TIMM, TEIRESIAS, MOLE, ROGET, and ETS. Most of these systems have not become commercial products, indicating clearly that we do not yet understand the knowledge acquistion problem well enough to develop truly viable systems. Some of these systems generalize from examples while others query the expert directly, either about specific knowledge such as class hierarchies and relations or about more general problem solving techniques. Each approach has its advantages and drawbacks. The major trade-offs involve less general elicitation techniques that work on only a single domain but that produce systems with a high level of expertise vs. more general elicitation techniques that work on a range of domains but produce systems that do not have the detailed knowledge needed to solve problems at the expert level. This is a classic trade-off problem and has appeared continuously in one form or another since the early days of AI research and development.

1.2 Traditional Knowledge Acquisition Techniques

The literature on knowledge acquisition discusses four basic verbal knowledge elicitation techniques:

- 1. interviews
- 2. observational studies
- 3. retrospective methods
- 4. verbal protocols

Knowledge can also be pulled from written sources, such as textbooks and manuals. These methods elicit different and sometimes complementary types of knowledge. Most knowledge engineers employ a variety of techniques to build a knowledge base.

Knowledge engineers often use interview techniques in early sessions with the domain experts. Interviews can be descriptive, problem-oriented, or structured. A descriptive interview is usually the first interaction technique applied in knowledge elicitation. The expert presents a structured description of the domain to the knowledge engineer. The interview is similar to a lecture and familiarizes the knowledge engineer with the basic domain concepts. The expert may recommend documents for the knowledge engineer to study on his/her own. Knowledge engineers structure problem-oriented interviews to obtain specific knowledge from the expert. The knowledge engineer presents the expert with a problem and asks predetermined questions at each step in the problem solution. Finally, structured interviews center around inputting domain knowledge into a knowledge representation scheme, such as a hierarchy of frames (Peterson, et. al, 1988).

Interview techniques are useful for eliciting basic domain knowledge or filling in gaps from knowledge gathered with other techniques, but they

do not capture the expert's problem-solving strategies and detailed or inaccessible domain knowledge.

In observational studies, the knowledge engineer observes the expert engaged in daily problem-solving activities. The expert follows his/her normal daily schedule and the knowledge engineer simply videotapes the expert during problem-solving and in face-to-face or phone interactions with colleagues. This technique provides information about the expert's role in the problem-solving process, but it seldom yields much detailed domain knowledge.

Retrospective techniques require the expert to recall an incident in which he/she solved a domain problem in as much detail as possible. This methodology provides a detailed analysis of the expert's problem solving process, but is impaired by the problems of human recall. Humans tend to reconstruct events in recall and often report events differently than they occurred (Bartlett, 1932; Bransford and Franks, 1971; Weisberg, 1980). The advantage of retrospective methods is that they yield detailed descriptions of the expert's problem-solving strategies and the alternative choices considered.

Despite advances in automated knowledge acquistion techniques, protocol methodologies (Ericsson and Simon, 1984) are still the most frequently used method of knowledge acquisition in practical applications. And although these methods are demanding and time consuming for knowledge engineers and experts, they demand less of experts than most automated techniques. An expert simply solves a domain problem while speaking aloud and the knowledge engineer records the session. The expert is not obligated to spend many hours interacting with an unfamiliar computer system.

Collecting a protocol allows the knowledge engineer to observe the ongoing problem-solving process and capture detailed information about the domain knowledge used by the expert. This method also permits the knowledge engineer to infer knowledge that is used by the expert but not directly verbalized.

Protocol techniques have two primary disadvantages. Verbalizing knowledge during problem solving may interfere with the task or it may alter the expert's usual approach. And, because at no time during protocol collection does the knowledge engineer disrupt the process, knowledge about problem-solving strategies and alternatives, as seen in retrospective techniques, is not available.

In practice, verbal methods require much more labor than a surface description implies. The knowledge engineer generally employs a wide variety of verbal methods and meets with the domain expert many times throughout the course of system development, refining and adding to the emerging knowledge base. Because the knowledge engineer is generally not a domain expert, he/she relies on the domain expert to supply all the critical domain knowledge. This can lead to a variety of problems as listed below.

- The expert often has no sense of whether a piece of information is critical and may neglect to mention some important aspect of problem solving until late in the development process. This could cause the entire structure of the knowledge base to change.
- 2. One characteristic of expertise is that problem solving in the domain is such a well-learned task that the expert is no longer consciously aware of all the steps to a problem solution. Thus, the expert may be unable to report certain critical activities.
- 3. In the same vein, introspective reports of cognitive activity are notoriously inaccurate, suffering from memory biases, reporting biases, and inability to verbalize all aspects of the process.
- 4. Finally, experts bring heuristics to the problem solving process that are based on seemingly simple yet powerful analytical models derived from experience with the domain. The expert may have little justification for these heuristics other than "they work." The knowledge engineer is faced with the task of encoding these heuristics and infering information essential to building a working system.

All of these are issues with the knowledge acquisition process, whether the process is performed by humans or by an automated tool.

1.3 State-of-the-Art In Knowledge Acquisition

Most of the systems that might be called automatic knowledge acquisition tools have been directed at providing a means for the computer to elicit the needed knowledge directly from the domain expert and to put it into the knowledge base of an expert system. Much of the literature on such systems appears in what is considered the machine learning area of AI. How such systems acquire the knowledge from the experts can generally be classified into two types: 1) those that create generalized rules from specific examples, called induction-based learning systems and 2) those that fill-in knowledge structures, such as templates, based on querying the user in some structured fashion, usually referred to as interview-based systems.

Induction-based systems, such as RuleMaster, TIMM, and Expert Ease, look similar to a spreadsheet in terms of their user interface. They work by having the user enter example situations by identifying salient features of the problem, providing specific values for those features for each example, and giving the correct answer to the problem for each example. Through logically-based induction techniques, general rules are then developed by the system. The result is a system that can function quite well on any problem that is the same as the examples the system was trained on, but that can have fairly unpredictable behavior on those problems that were not the same as the ones trained on. This kind of approach works in domains where problems can be easily posed as sets of salient features and values, and possible solutions can be enumerated, such as structured selection problems. However, input becomes rather unwieldy if many features, values, and solutions exist in the problem domain, because the

number of possible example cases grows exponentially with each additional feature and potential value. Human experts often do think in terms of example cases, but usually only in terms of their similarities and differences with respect to the current problem under consideration. In most complex domains, human experts have already made a lot of generalizations and those could be acquired more efficiently through direct query methods.

Interview-based systems, such as THEIRESIAS (Davis, 1982), MOLE (Eshelman and McDermott, 1986), MORE (Kahn et al., 1985), KNACK (Klinker et al., 1987), SALT (Marcus et al., 1985), ROGET (Bennet, 1983), ETS (Boose, 1985), and ASKE (Patel, 1989), attempt to determine the knowledge content of a domain by querying the domain expert based on some structured methodology. For example, MOLE elicits symptom-hypothesis linkages and the type and strength of the linkages from the domain expert in an attempt to build a diagnostic system. ETS uses a methodology stemming from personal construct theory to query the domain expert concerning the distinctions that exist between possible conclusions that an expert can make and uses build hierarchies, concept distance-based cluster analysis to discrimination networks, and decision trees. Most of these knowledge acquisition systems are oriented towards the building of knowledge-based that perform structured selection problem solving, such as diagnostics. Two systems, KNACK and SALT, do address slightly different kinds of problems, namely design evaluation and solution construction, respectively. However, their basic knowledge acquisition strategies are still to construct taxonomies of concepts and concept properties.

Thus, the work to date in the area of automated knowledge acquisition tools has been heavily oriented towards the structured selection problem solving paradigm. This is not surprising since a lot of the work in knowledge-based systems has also been oriented towards this kind of problem solving task. Class hierarchies, and the relationships between them, have been a dominant goal of these knowledge acquisition systems, as well as generalized if-then rules. This kind of knowledge fits very well into the current knowledge representation schemes available in the knowledge-based system development tools on the market today, such as frames, semantic networks, and production rules.

1.4 Foundation For The Next Generation Knowledge Acquisition Tools

Completely automated knowledge acquisition tools that allow a domain expert to generate a sophisticated, complex knowledge-based system with no support from an individual knowledgeable in computer programming and artificial intelligence is a lofty goal. Current understanding of human learning and cognition is not at a level to allow the development of completely general, domain independent automated knowledge acquisition tools capable of developing arbitrarily complex knowledge-based systems in any domain. In addition, most domain experts would not have the time or inclination to submit themselves to extensive, tedious question-answer sessions with a computer program. Another approach to the knowledge acquisition problem, that leaves the human knowledge engineer in the loop, might be a better short-term solution.

It has been readily acknowledged among the practitioners that the knowledge engineering process, as performed currently, is more an art than a science. Of course, there are techniques with names attached to them such as structured and unstructured interviews, example cases, etc., and there are recommended practices such as taping the interviews, generating transcripts, and then editing and modifying the resulting knowledge acquired based on domain expert feedback. However, the quality of the resulting system is still highly dependent on the personalities and skills of the individuals involved. Successful knowledge engineers, aside from having a sound computer science background and an understanding of AI techniques, must also be intelligent, extremely inquisitive, good problem solvers, well-organized, and have excellent communication and interpersonal skills. These knowledge engineers must be capable of putting people at ease during a knowledge engineering session while at the same time asking them to think and introspect about how experts solve problems in their of expertise. The key to a successful knowledge area engineering process (i.e., a useful, working knowledge-based system) is the ability to extract the general problem solving methodologies utilized and the specific domain knowledge needed to find a solution to a given problem.

Thus, the goal of the project described in this report for the knowledge acquisition/knowledge engineering problem was to develop a methodology that could be used first to typify the expert problem solving strategies and the types of specific domain knowledge needed that would allow the knowledge engineer to categorize the task. An initial categorization could then provide guidelines for understanding the key characteristics of the given kind of task. These techniques could eventually be automated, but initial experience with, and evaluation of, the techniques should be gained through the use of good human knowledge engineers.

The approach to generating such methodologies and classes was to a study of a broad spectrum of problem solving tasks, analyze the problem solving techniques used, and a pair of the knowledge engineering techniques to the acquisition and codification of specific problem solving strategies into a knowledge-based system. The result of this process is a proposed taxonomy of problem solving tasks characterized by problem solving strategies and types of domain knowledge, as well as some recommendations concerning knowledge acquisition methodologies relevant to the particular task. Some work in this area appears in the literature (see Section 2.2).

1.5 Project Rationale And Approach

The research described in this report involves identifying and analyzing a pre-defined number of problem solving tasks. These tasks were representative of the variety of tasks that are of interest to the Air Force and NASA with respect to issues of training. The tasks included diagnostics, design, data interpretation, procedure execution, planning, categorization, monitoring, etc. The complete list could be extensive, but this effort attempted to identify representative tasks, approximately 36, and was by no means exhaustive.

The intended benefits and goals of the research include the following:

- o Gain insight into the types of problem solving tasks that are of interest to the Air Force and NASA in training and what characterizes these types of problems.
- o Provide a viable approach to the knowledge engineering process that gives some direction to the knowledge engineer concerning how to interview a domain expert in a given problem area.
- o Provide a framework in which a comparison of approaches and techniques for knowledge engineering can be made.

Based on the study that has been performed and is reported in this document, these goals have been partially met, though considerably more research could be performed to develop the ideas further and test the hypotheses that were generated by this study.

The work performed involved identifying a set of representative tasks, interviewing experts in the selected tasks, classifying these tasks into a taxonomy based on their characteristics, and generating recommendations for performing knowledge acquisition based on the task classification. In some sense, the work to develop a taxonomy needed to be done before we could make sense of the results gained from the knowledge acquisition interviews. But, at the same time, the knowledge acquisition interviews supplied the information on tasks that could support the generation of a taxonomy. Thus, because this was an initial research project, a bootstrapping approach had to be taken to get any kind of results. Therefore, interviews were performed in each task area. This allowed us to gain some insight into the problem solving tasks, generate some hypotheses and classification schemes, and then informally test these hypotheses and classifications through a second interview. Further details on these steps are given in the rest of this report.

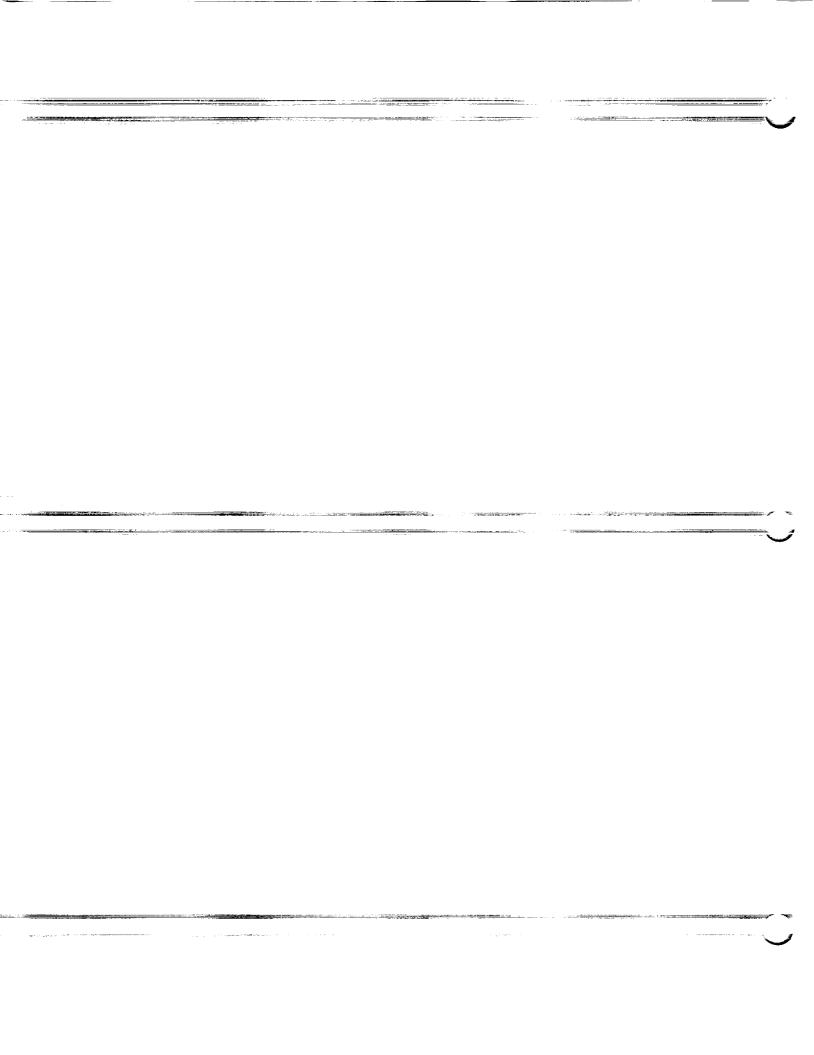
The approach taken in this research has been a very pragmatic one. An outline of the overall process we followed is provided in Figure 1. The work has been based on years of experience in performing knowledge acquisition for the design and implementation of numerous knowledge-based and intelligent tutoring systems in a wide variety of problem solving One of the underlying goals has been to minimize the amount of time required with the expert. Experience has shown that an expert's time is usually very limited and it helps to make the most of the time that you do have. Another underlying goal of the research was to develop an approach to knowledge acquisition that would help a knowledge engineer characterize the problem solving task in some useful way and to scope the Thus, much of the questioning is oriented towards acquiring knowledge of the inputs to the task, the results or output from the task, reasoning mechanisms that operate on the input and generate the output, the environment in which the problem solving takes place, and the attributes of the experts who perform the task. The effort was less concerned with total accuracy of the knowledge obtained than with discovering the problem solving approach(es) used. Accuracy can come later when the software is under development and the expert can observe the system's behavior and suggest concrete corrections.

- STEP 1: Obtain set of task characteristics
- STEP 2: Choose set of tasks
- STEP 3: Design initial knowledge acquisition interview
- STEP 4: Conduct interviews for each task
- STEP 5: Evaluate initial interview and construct preliminary classification of tasks
- STEP 6: Design follow-on knowledge acquisition procedure based on task characteristics
- STEP 7: Conduct second knowledge acquisition session
- STEP 8: Evaluate second interview
- STEP 9: Construct proposed knowledge acquisition taxonomy

Figure 1. Knowledge acquisition study methodology

This study generated a number of hypotheses about how to conduct knowledge acquistion for a variety of tasks and therefore provides some direction in how knowledge acquisition should proceed. However, the hypotheses need to be verified through more formal experimentation than was possible in this limited effort. Results of the research and recommendations concerning what should be done next are given in Section 7.

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2 PROBLEM SOLVING TAXONOMIES AND TASK CHARACTERISTICS

Practical experience in knowledge-based system development indicates that much of the system design depends on the characteristics of the task that the knowledge-based system needs to perform or teach. Researchers in artificial intelligence (AI) are beginning to evaluate the relationship between knowledge representation, system architecture, and task type. This work is related to the growing awareness that the method of knowledge acquisition should depend on the characteristics of the task and to the continued focus in the psychological and educational literature on the relationship between task characteristics and instructional strategy in curriculum development and on the relationship between task characteristics and human factors engineering.

The growing focus on importance of task characteristics for knowledge-based system design signals the maturation of the field from one searching for the single best representational format and inferencing strategy to one that recognizes the diversity of problems and the need to address each according to its characteristics. Not surprisingly, human cognition appears to utilize multiple representational formats and reasoning techniques. Different representations store different types of information (e.g., scripts store simple, well-structured sequences of events) and dictate the appropriate methods for reasoning about that information. The flexibility to employ the best representation and reasoning strategy for a given problem undoubtedly contributes to human intelligence.

Research in knowledge acquisition has implicitly recognized the need to tailor the knowledge acquisition process to the task characteristics. For example, structured interviews center around filling knowledge into the chosen representational format. As such, the format determines the knowledge that is needed and the reasoning strategies that will be effective. Knowledge engineers who use this strategy correctly look to their experience to select the representation format based on the problem type. However, much too often the cart comes before the horse, i.e., the representation is selected and the problem is forced to fit to the representation.

In addition, most automated knowledge acquisition tools are specific to a problem type, such as diagnosis or design (although some such as AQUINAS claim to be more general). For example, tools such as MOLE (Eshelman, Ehret, McDermott and Tan, 1987), TEIRESIAS (Davis, 1985), ROGET (Bennett, 1983), and TKAW (Kahn, Breaux, Joseph, and Deklerk, 1987) acquire knowledge about diagnostic application tasks. While systems such as SALT (Marcus, 1987; Marcus, McDermott, and Wang, 1985) and OPAL (Musen, Fagan, Combs, and Shortliffe, 1987) collect knowledge about design and planning tasks, respectively.

Recently, the relationship of task characteristics to the knowledge acquisition process has become more explicit. McDermott (1988) has proposed a preliminary taxonomy of problem-solving methods and described how those methods can be mapped onto tasks. Bylander and Chandrasekaran (1987) have suggested that generic tasks can serve to focus knowledge acquisition. And Gaines (1987) has suggested a hierarchy of knowledge

transfer techniques based on areas of application.

The study presented in this paper addresses the characteristics of tasks in an attempt to formulate a method for formally describing tasks in support of knowledge acquisition. The first step in the study was to evaluate methods of characterizing tasks. In order to do so, we reviewed the literature on factors affecting human performance and on the relationship between knowledge acquisition and task type. The following sections discuss the details of the review.

2.1 Factors Affecting Human Performance

A number of researchers over the years have developed taxonomies of factors that affect human performance. Not all of the taxonomies produced included a comprehensive listing of all relevant factors. Some focused on a sub-set of the factors affecting human performance. However taken together, these taxonomies allow researchers to characterize the cognitive operations that transpire when a person performs a task. They also allow a complete characterization of the environment in which the task is performed and the characteristics of the subject who performs the task. Gawron, Drury, Gzaja, and Wilkins (1989) combined the existing taxonomies to provide a compréhensive one. They first reviewed taxonomies of information processing factors that affect human performance. The goal of their review was to form a composite taxonomy based on the categories included in human performance taxonomies over the years.

One early taxonomy was Miller's (1962) taxonomy of the behaviors associated with the performance of a task, relying on behavior analysis for task modeling. As a behaviorist, he did not discuss cognitive operations, but he did include some task characteristics that he considered covert behavior, e.g., short-term retention. These behaviors could be inferred but not directly observed. His taxonomy made no allowance for the influence of environment on task performance. A similar, more detailed taxonomy was developed by Berliner, Angell, and Shearer (1964).

A taxonomy by Fitt (1965) recognized that the human is embedded in the environment and that stimulus characteristics affect human performance. His taxonomy included nervous system activity, such as receptor, central nervous system (CNS), and effector activity, as well as the relationship of the task to the environment, control, machine, and display characteristics. Thus, this taxonomy recognizes that task performance involves perceptual, cognitive, and motor activity mediated by environmental variables. Fitt's taxonomy was not very detailed and other authors have elaborated on the categories in his taxonomy (Blanchard, 1973; Willis, 1961; Chambers, 1973; Hindmarch, 1980).

Willis (1961) provided a detailed breakdown of nervous system input and output. Receptor activity involves discriminating non-verbal cues and discriminating verbal cues. CNS activity includes recall of information of facts, principles, and procedures and symbolic data operations. Finally, effector activity is broken into skilled motor acts and overt verbalization. This was one of the earliest taxonomies to explicitly

include cognitive operations and be based on the information processing perspective of human cognition.

Gagne (1974) focused on central nervous system processes, including intellectual skills, cognitive strategies, verbal information, and attitude. Intellectual skills involve generating a solution to a novel problem, applying a rule, classifying an object, identifying a class, and discriminating between objects. Willis' and Gagne's taxonomies highlight the importance of the cognitive representations that support human performance.

Other researchers have developed special purpose taxonomies. For example, Shingledecker, Crabtree and Acton (1982) developed a taxonomy for indentifying workload in a fighter aircraft that includes very specific tasks, such as flight decision assessment. Meyer, Laveson, Pape, and Edwards (1978) developed a different taxonomy for the same environment. Carter (1986) developed a taxonomy for computer functions, including categories such as information functions, task execution functions, peripheral functions, and data functions.

Gawron, et. al. combined these taxonomies and added independent variables manipulated in psychological studies, such as stimulus attributes, and added individual difference variables, such as gender and age, to create the Human's taxonomy. This taxonomy is intended to be a comprehensive taxonomy of factors in human performance. The taxonomy contains three top level categories (environment, subject, and task characteristics) and has a depth of up to eight levels (see Appendix P).

Kyllonen and Shute (1989) approached their review of taxonomies from a different perspective. They were more interested in taxonomies of learning skills rather than factors that affect human performance in all types of tasks. Their review argued that taxonomies of learning skills fall into three categories:

- 1. rational taxonomies based on a rational analysis of the domain,
- 2. correlational taxonomies based on an individual-differences analysis,
- 3. model-based taxonomies based on formal models of learning processes.

Rational taxonomies are frequently based on a conditions-of-learning analysis of the domain, defining tasks in relation to characteristics that help or hinder learning. Melton (1964) proposed a taxonomy based on learning tasks popular at the time: conditioning, rote learning, probability learning, skill learning, concept learning, and problem solving (see also Estes, 1982). Jensen (1967) extended this taxonomy to account for the method of the study and the type of stimuli. His taxonomy included a learning type facet, corresponding to Melton's categories, a procedures facet for methodological variables such as the pacing of the task and type of practice, and a content facts to indicate whether the stimuli were verbal, numerical, or spacial. Gagne's (1974) learning outcome taxonomy, discussed earlier, is another example of a rational taxonomy.

Kyllonen and Shute argue that rational taxonomies are subject to imprecision because they are not based on a strong theoretical model of

learning and have no foundation in empirical relationships. These taxonomies do not include actual psychological process dimensions and, according to Kyllonen and Shute, process dimensions are the most important commonality between tasks.

Correlational taxonomies stem from empirical results examining the correlation between tasks. Highly correlated tasks are assumed to require similar learning skills. Underwood, Boruch, and Malmi (1978) examined the intercorrelation between paired associate, free recall, serial recall, memory span, and frequency judgment memory tests. Most of the variance was due to individual differences in associative learning related to type of task (free recall versus paired associates and serial learning).

Other correlational studies have examined a wider variety of learning tasks (Stake, 1961; Allison, 1960). Kyllonen and Shute criticize the correlational approach because there is no a priori reason for selecting tasks to study, thus approaching theory building from the bottom up (i.e., using experimental results to drive the theory building process which deviates from the normal scientific process of developing theories that can be disproven experimentally). While correlational studies may be useful to explore the relationships between tasks, they cannot cover a complete set of tasks because there is no theoretical basis for including tasks in the study. Finally, any study attempting to sample a large enough diversity of tasks to begin to generate a comprehensive taxonomy would be prohibitively expensive.

Model-based taxonomies are not new. Teichner (1970) developed a taxonomy of tasks based on information theory. What is new is the use of cognitive models stemming from the information-processing perspective to drive the development of taxonomies of learning skills. One model-based taxonomy stems from Anderson's (1983) ACT (Adaptive Control of Thought) theory. This theory proposes two fundamental forms of knowledge: procedural knowledge and declarative knowledge. Procedural knowledge is knowledge of how to perform an operation, and declarative knowledge is factual knowledge. ACT specifies that declarative is knowledge is learned by the probabilistic transfer of information to long-term memory and that procedural knowledge is learned by knowledge compilation.

Another area in which model-based taxonomies have arisen is in machine learning. Researchers in this area have developed taxonomies of learning strategies. For example, Carbonell, et. al. (1983) proposed a taxonomy of learning strategies consisting of rote learning, learning from instruction, learning by drill and practice, and inductive learning. Michalski (1986) extended this to include learning by deduction.

From the ACT and learning strategies model-based taxonomies, Kyllonen and Shute proposed a taxonomy of learning consisting of four dimensions:

- 1. Instructional Environment including learning by rote, discovery, practice, analogy, examples, and didactic learning
- 2. Knowledge Type including propositions, schema, rules, general rules, skills, general skills, automatic skills, and mental models.

- 3. Domain the degree of quantitativeness and the importance of quality versus speed in decision making
- 4. Learning systems including a variety of dimensions such as holistic/serial processing, theory/data driven, spatial/verbal representation, etc.

In addition to capturing the type of knowledge and instruction involved in a learning task, this taxonomy captures characteristics of the environment, the subject material, and the learner. The authors discuss how their taxonomy could be applied to instructional system development.

In the study described in this report, we selected characteristics from the comprehensive taxonomy generated by Gawron, et. al. This taxonomy includes most of the knowledge type, domain, and learning systems dimensions discussed by Kyllonen and Shute.

2.2 Knowledge Acquisition And Task Type

Knowledge acquisition is another area in which relativism has come of age. Recently researchers have become more and more interested in basing their selection of a knowledge acquisition technique on the characteristics of the task. The ultimate goal is to find a way to attenuate the well-known knowledge acquisition bottleneck. Gaines (1987) reviewed the major problems associated with expertise elicitation:

- 1. Expertise may not be available to awareness.
- 2. Expertise may not be expressible in language.
- 3. Expertise may not be understandable when expressed in language.
- 4. Expertise may not be applicable even when expressed in language.
- 5. Expertise expressed may be irrelevant.
- 6. Expertise expressed may be incomplete.
- 7. Expertise expressed may be incorrect.
- 8. Expertise may depend on situational variable.

Presumably, tailoring the knowledge acquisition process to the task will reduce the problems associated with eliciting expertise.

Clancey (1986) proposed a taxonomy of tasks and suggested that two fundamental problem solving methods could be applied to these tasks: heuristic classification and heuristic construction. Heuristic classification involves the identification of classes that can be defined by a set of attributes and into which items can be categorized by their goodness of match to each class' attributes. It is used for diagnosis, repair, interpretation, and selection. Heuristic construction is used for

synthetic tasks, such as design, configuration, scheduling, and planning. In heuristic construction, the problem solver utilizes building blocks, i.e., problem components or partial solutions, and either incrementally builds a solution or constructs a complete solution that then requires refinement until the solution is sufficient.

Chandrasekaran (1985) describes six generic problem-solving tasks in knowledge-based reasoning, including classification, state abstraction, knowledge-directed retrieval, object synthesis by plan selection and refinement, hypothesis matching, and assembly of compound hypotheses for abduction. These tasks correspond to problem solving methods that can be combined to perform knowledge-based reasoning for an application. Bylander and Chandrasekaran (1987) suggest that generic tasks can be associated with a specific knowledge acquisition methodology.

Boose and Bradshaw (1987) proposed a set of knowledge acquisition strategies that link with appropriate problem-solving methods. The knowledge acquisition strategies are establishing distinctions between alternatives, problem decomposition, combining and propagating information, testing of knowledge, combining multiple sources of knowledge, incremental expansion of knowledge, and providing process guidance. Kitto and Boose (1990) developed the Dialog Manager subsystem for the AQUINAS system to select knowledge acquisition strategies for particular application tasks. Dialog manager is only capable of recommending methods associated with heuristic construction or heuristic classification problem-solving tasks, both of which involve primarily problem decomposition and establishing distinctions as knowledge acquisition strategies.

Kitto and Boose caution that a knowledge acquisition system must be able to acquire knowledge about aspects of the problem-solving process that are unique to a given application. For example, Jacobson and Freiling (1988) identified specific knowledge requirements for troubleshooting tasks in addition to the requirements for the more general task of differential diagnosis, such as test set-up and measurement, strategies to control test selection, and interpretations relating test results to diagnostic beliefs. Kitto and Boose report that for electromechanical diagnosis information about component failure rates, test times, test costs, test utility and test dependencies are required.

McDermott (1988) presented a preliminary taxonomy of problem-solving methods based on the assumption that there are families of tasks that share abstract control knowledge and the abstract control knowledge provides strong guidance as to what knowledge is required and how that knowledge should be encoded. He refers to the control methods as role-limiting methods because they strongly guide knowledge collection and encoding, i.e., task specific knowledge fills one of a few number of roles within the control framework. McDermott argues that it is likely there are hundreds of role-limiting methods. He discusses the following role-limiting methods and knowledge acquisition tools:

- 1. cover and differentiate implemented in MOLE
- 2. propose and refine implemented in SALT

- 3. qualitative reasoning implemented in YAKA
- 4. acquire and present implemented in KNACK
- 5. extrapolate from a similar case implemented in SIZZLE

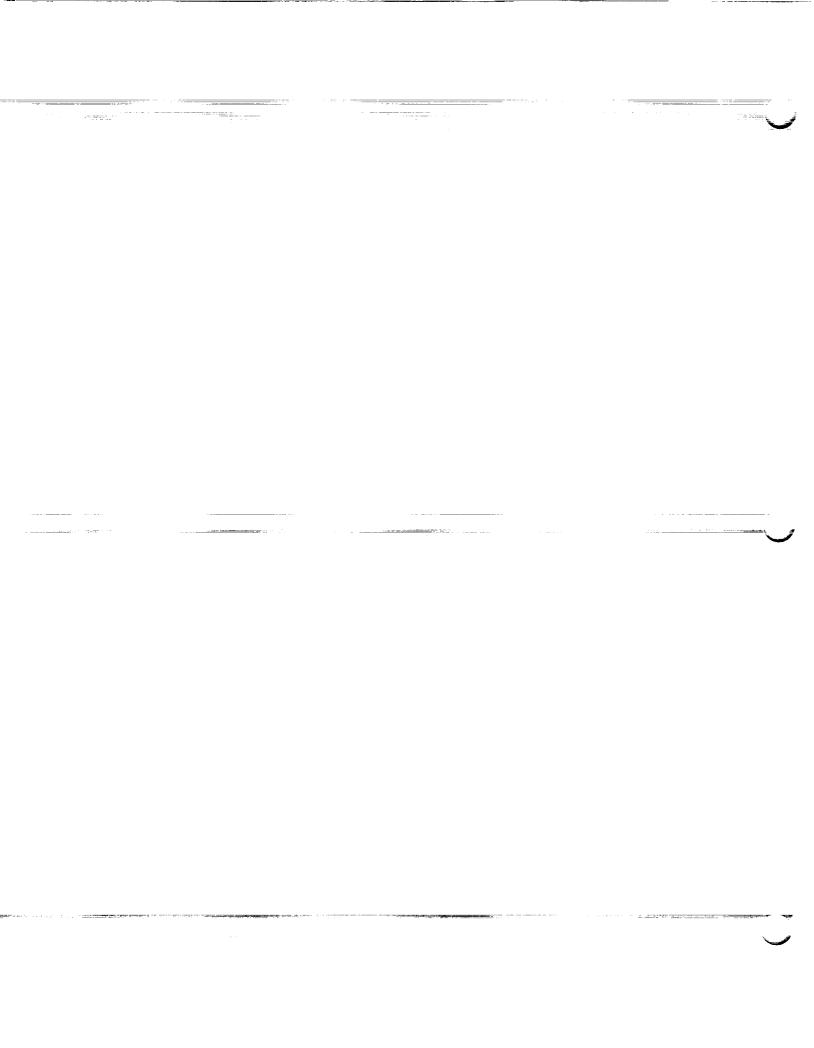
Finally, Garg-Janardan and Salvendy (1987) describe a conceptual framework for knowledge elicitation that synthesizes Newell and Simon's (1972) theory of problem solving with Kelly's (1955) theory of personal constructs. Their framework suggests that the invariant and variant parts of the problem must be identified by the expert during knowledge acquisition. The invariant parts of the problem space can be defined by a set of characteristics, reflecting the nature of the components of the problem, the problem-solving process, and the adequacy of a problem solution. The variant part of the problem consists of a set of states, initial states, intermediate states, and final states, that cannot be fully enumerated. However, the expert should describe a set of final states and how each of these states may be reached. The authors suggest using the theory of personal constructs to elicit information about the invariant and variant portions of the problem.

2.3 The Goal Of The Current Study

What researchers in psychology and artificial intelligence have neglected to specify is how to determine in the first place whether or not an application task involves a certain characteristic. How do you identify a diagnostic task? How do you know if the task requires declarative or procedural knowledge? Or both? This issue is not entirely self evident but is, in fact, the reason that knowledge acquisition remains largely an art. Good knowledge engineers have little difficulty discerning the fundamental requirements of a task, but there is no formal method for making these judgments and no indication of how accurate they are once the judgments are made. The current study explores these issues and attempts to provide a method for initiating knowledge acquisition that will elucidate the key characteristics of a task and support further knowledge acquisition activities.

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3 THE FIRST INTERVIEW

Initially, the research was to entail only a single interview with each of the experts in the selected fields. However, we determined early in the research that one interview would not be sufficient for developing and performing even minimal verification of a taxonomy. Thus, it was decided that two interviews would be performed: one to provide a means of task and generating an initial solving problem analyzing the classification, and one to apply the recommendations made based on the first interview and observe the results. Thus, the primary goal of the first interview was to acquire enough knowledge about each problem solving task to be able to characterize it in some way so that a taxonomy could be developed to direct the second interview. The second interveiw would then be used to informally verify this taxonomy. The following sections describe the approach used to develop the first interview, perform the first interview, and how the interview was performed.

3.1 Developing The First Interview

In developing the first interview, three major aspects had to be addressed. First, a means by which each task could be characterized and rated had to be developed so that a comparison could be made between tasks. Second, a set of problem solving tasks had to be selected for analysis using this method of characterization. Third, a knowledge acquisition approach had to be identified/developed that could be used to acquire the information on each problem solving task. Each of these aspects of the approach is addressed in turn below.

3.1.1 Generating A Set Of Task Characteristics -

As discussed in Section 2, a literature search was performed in both the psychology and artificial intelligence fields to identify existing approaches to problem solving taxonomies. This search helped to identify a list of 123 characteristics that fell into 15 different categories on which a particular problem solving task could be rated. The original list of 123 characteristics is provided in Appendix A, along with a discussion of the characteristics by category. This list was intended to be relatively exhaustive by including all the attributes that might be relevant to how problem solving tasks could be categorized. We suspected that some redundancy existed and that some of the characteristics would not prove to be relevant for the problem of knowledge acquisition. However, we wanted to be sure that as much as possible was considered when analyzing a problem solving task.

The list of characteristics compiled for this study originated from a compilation of existing taxonomies (Gawron, Drury, Czaja, and Wilkins, 1989). From this compilation, we generated a list of characteristics which fell into 15 categories:

- Reasoning Techniques characteristics related to the manipulation of information during task performance
- 2. Problem-Solving Techniques search strategies for finding a solution
- 3. Inputs data input to the problem solving process
- 4. Task Complexity characteristics of the data array and problem solving space that influence the task
- 5. Technical Dimension the degree to which the task requires a technical background or skill
- 6. Motor Processes physical requirements of the task
- 7. Information Processing characteristics of the way data is manipulated
- 8. Problem Solving Tasks cognitive operations on the data
- 9. Recall the role of memory in the task
- 10. Perceptual Processes the perceptual requirements of the task
- 11. Environment physical and psychological characteristics of the environment in which the task is performed
- 12. Personal Characteristics characteristics required to perform the task
- 13. Type of Domain knowledge-rich and/or high performance
- 14. Hardware/Equipment/Tools items or devices used during the task
- 15. Communication Processes verbal and nonverbal communication during task performance

We selected these categories and characteristics because of their relevance to knowledge acquisition and system development. We felt that some of the characteristics would be related to how knowledge acquisition should be conducted and others would be more related to how an intelligent system for the task should be designed.

3.1.2 Selecting A Set Of Problem Solving Tasks -

In selecting a set of problem solving tasks for analysis in this research, the goal was to find a representative set with as much the variety as was possible. Initially, only 10-12 tasks were to be analyzed, but it became apparent that 15-16 would be necessary to obtain sufficient variety. The following is a list of the tasks/jobs identified for a preliminary analysis:

- o maintain systems/diagnostics
- o repair systems/making the fix
- o communications monitoring/analysis
- o photo analysis
- o training pilots
- o training astronauts
- o training air crews (groups to work together)
- o training instructors
- o air traffic control
- o console operations
- o weather forecasting/modelling
- o program management
- o facilities management
- o cargo loading
- o operating a piece of equipment
- o software design
- o software maintenance/debugging
- o form fill-out
- o training reading
- o training foreign language
- o oil accident investigation
- o prospecting
- o power grid management
- o computer configuration
- o chemical analysis
- o personnel management
- o customer service

- o sales
- o weapons director/air intercept
- o use RMS/other remote manipulator
- o leadership training
- o surgery
- o medical diagnosis
- o accounting
- o marketing/advertising
- o knowledge engineering
- o scientific protocol design

This list was generated based on discussions between SwRI and the sponsor. These problem solving tasks cover a broad range of expertise. The goal was to identify as many different areas as possible initially, and then to narrow the set down both in number and specificity, so that human experts could be identified and interviews could take place within the time and budget restrictions.

In order to begin developing some mechanism for categorizing tasks so that we could make a selection based on variability between tasks, we went through each of the 37 initial candidate tasks and checked the characteristics out of the 123 we listed that were relevant. The matrix that was generated appears in Appendix F. Based on this preliminary analysis, a set of distinctive attributes and task types became apparent. The following list provides the task types that we felt needed to be represented in the set selected for interview.

- 1. diagnostic task
- 2. training task
- high performance task
- 4. form fill-out
- 5. people-oriented (soft) task
- 6. design task
- 7. planning task
- 8. monitoring with a time factor
- 9. perceptually-oriented task

- 10. bin-packing/np-complete task (exponential/combinatorial growth problem)
- 11. numerical task
- 12. data intensive (no real time factor), ie. acquire and present

 As a result, we interviewed experts in the following areas:
 - 1. (diagnostics) medical diagnosis
 - 2. (diagnostics) equipment diagnosis
 - 3. (training) training pilots
 - 4. (training) training a foreign language
 - 5. (high performance) flight controller console operations
 - 6. (high performance/KR) surgery
 - 7. (form fill-out) contracting
 - 8. (people-oriented) personnel management/leadership training
 - 9. (design) sofware design
- 10. (planning) acquisition program management
- 11. (monitoring/time) air traffic control
- 12. (perceptual) weather forecasting
- 13. (bin-packing) cargo loading
- 14. (numerical) accounting
- 15. (data intensive/no time) DRAIR generation
- 16. (planning) scientific protocol design

Obviously, these tasks were still rather broad and we did not intend to try to perform knowledge acquisition on the entire area indicated by certain labels. Instead, we planned on allowing the experts' specific job requirements to narrow the scope in each problem solving area. Individuals considered experts in the selected areas were identified and asked to take part in the effort. Some of the experts were available through the Air Force, while others were available through SwRI contacts. Most were found in the San Antonio area so as to minimize the time and expense required for travel. A description of each of the tasks, along with the source of expertise and issues concerning the selection of an approach for the second interview, is provided in Appendix B, the Technical Journal.

3.1.3 Content Of The First Interview -

The goal of the first interview was to acquire sufficient information about the problem solving task to rate each task on a scale of one to four in each of the 123 task characteristics. However, the interview could not simply consist of asking the expert if he/she felt that the task had certain attributes. For example, we could not ask whether they thought that they used any spatial reasoning or induction. As a result, we had to develop an interview that would allow us to determine, based on the expert's responses, to what extent a particular task involved a particular characteristic. For example, to evaluate the inputs to the task, we constructed the following question:

What types of inputs to the problem do you have? How do you recognize the problem? Do you:

- see something
- hear something
- talk to someone
- feel something
- read something -- book, test equipment, computer display
- detect it based on past data?

These questions provided a guide to ensure that we obtained information about each of the 123 characteristics during the interview. We framed the questions such that they were understandable to a lay person; we attempted not to use any jargon.

Because the first interview was done with little to no knowledge of the task, the interview had to be designed so that it would be appropriate for any task type. Thus, to design the interview, we examined the literature on problem solving in order to identify a standard format for how problems are solved. The standard structure to problem solving comes from the field of "heuristic." Heuristic (or heuretic) is the study of the methods and rules of discovery and invention. Webster's dictionary defines it as involving or serving as an aid to learning, discovery, or problem solving by experimental trial and error methods. The process of problem solving can be subdivided into four major steps (Polya, 1957):

- 1. Understanding the problem
- 2. Devising a plan
- 3. Carrying out the plan
- 4. Looking back/assessing the results

These steps provide a process by which all problems can be solved. As a result, we used these steps as a way of organizing and classifying the questions that we wished to ask the experts. The questions centered on obtaining the information we needed to determine how an expert performs each of the four steps in problem solving. Such information would then be useful in determining how to rate each of the task characteristics with respect to a problem solving task. The result was a questionnaire consisting of 67 questions. The original questionnaire is given in Appendix D. Not all of these questions needed to be asked in every

interview. Some depended on the answers to other questions. The primary questions are marked with an asterisk.

3.2 Performing The First Interview

The length of the questionnaire in the initial interview was rather intimidating. In order to put the expert at ease from the start, we made sure that he/she understood what was stated at the top of the questionnaire:

"There are no right answers or good answers to these questions. Some of the questions may be phrased so that you believe one or another response is appropriate or somehow better than another. For example, it may sound good to say you plan up front all your actions in solving a problem or doing the job even if some of those actions occur somewhat automatically. Please do not fall into this bias. For this example, it is good to plan but it is also good not to plan too much and to have some actions that occur automatically. We want to assess all aspects of your job with as much fidelity as possible. What results from these interviews will help us to better understand the unique aspects of your work and how we could learn more about it in the future so we can design computer systems that help you perform your job more easily.

Also, we want to assure you that under no circumstances will your answers go to your supervisor or anyone else outside of this room. You are responding to this questionnaire completely anonomyously. Because of this, we want you to provide the operational answers to these questions, not the official ones. We want to know what you really do on your job."

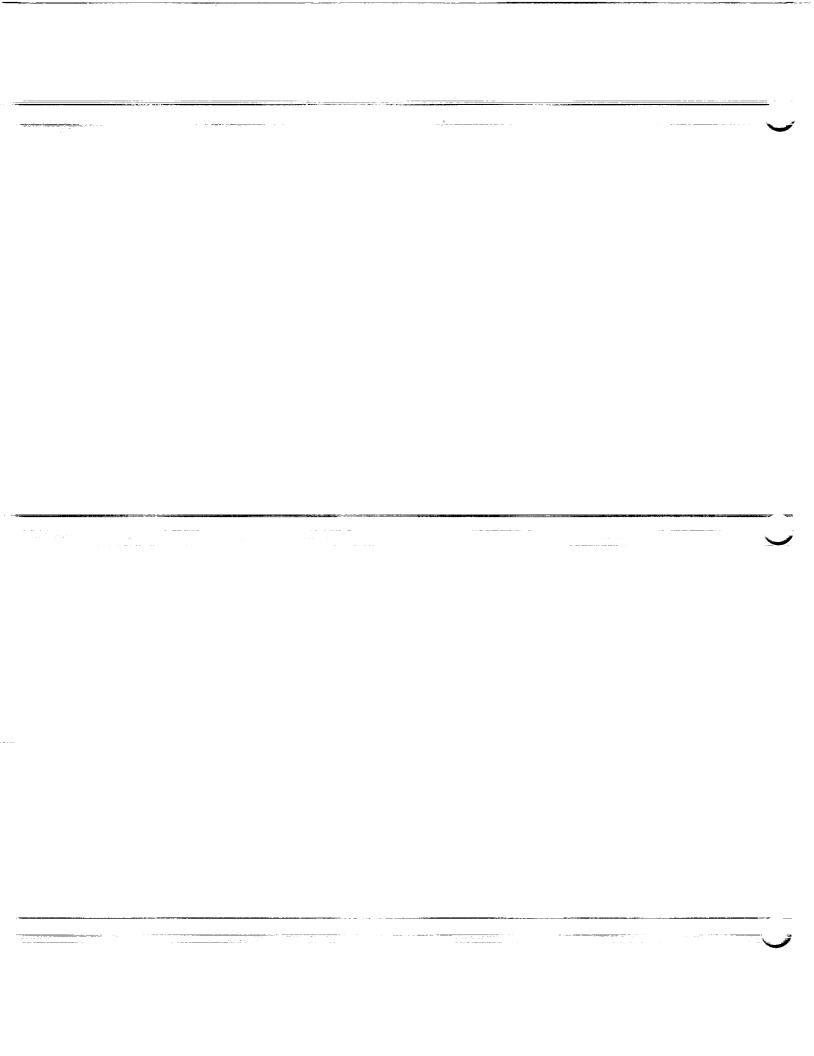
These instructions attempted to win the confidence of the expert and to provide a sense of anonymity. We did not read these instructions verbatim at each interview, instead on the first contact over the phone, we discussed the research project and paraphrased these instructions. All of the experts seemed very comfortable in the interview and seemed to attempt to present a completely faithful description of their tasks.

We conducted the initial interview in an open question/answer format. We attempted to keep the interview as flexible as possible, allowing the expert to continue to discuss an issue until he/she had exhausted that line of inquiry. At those points, we would ask another question. Our only goal was to have answers for each of the questions whether we had directly asked the question or the expert had volunteered the answer during the course of discussion.

We conducted the interview at the expert's workplace -- either in their office or a nearby conference room. The experts had access to the material they generally use in the course of their jobs and could refer to the material if necessary. In a couple of cases, we obtained a brief tour of the facility or lab where the task was performed.

In the initial interview, we collected audiotapes of the interview and took notes. We found the audiotapes were not useful to us later in characterizing the task because we were able to acquire the detail that we needed from our handwritten notes. Furthermore, the quality of the tapes were not always very good. The lack of use of audio tapes is not a general conclusion for knowledge acquisition, rather we found they were not useful for this research project. Where extensive and accurate detail is needed, we suspect that audio tapes are quite useful.

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4 EVALUATING THE FIRST INTERVIEW

The major goal in evaluating the results of the first interview was to develop a principled way of classifying tasks based on the knowledge acquired from the first interview and to make recommendations concerning how to proceed with the knowledge aquisition process based on this classification. The data generated from the first set of interviews consisted of a 16 by 123 matrix with a rating of zero to four for each of the 123 characteristics for each of the 16 tasks. Rating of the characteristics for each task was performed as follows:

- o Two raters reached agreement on the ratings for each task on the 123 attributes. The raters used a 5 point Likert-type scale in which 0 indicated the attribute is not relevant at all for the task up to 4 indicating that the attribute is critical for task performance.
- o The ratings were used as a measure of the importance of a characteristic for task performance. Initially, before the first interview, we simply checked whether or not the characteristic was involved in task performance. That approach allowed no discrimination between central and peripheral characteristics of a task. We adopted the 5 point scale to provide greater discrimination.
- o We assigned the ratings for each task after the inital interview and again after the second interview. We considered each characteristic in relation to a task and reached agreement on a value based on the information we acquired in the interview. Rating each task on the 123 characteristics required approximately 30 minutes.

The resulting matrix is provided in Appendix G. We wanted to answer a number of questions concerning the data in the matrix, including what characteristics are relevant for a meaningful classification of the tasks, which tasks are related based on their characteristics and which were not, and what the key characteristics are about a class of tasks that would affect the way we would want to proceed with the second interview.

Based on the first interview, we had a good, general sense of what each task involved. We also felt comfortable in making recommendations concerning how an intelligent tutoring system should be developed and how the subsequent interviews should proceed. However, the ideas on how we would approach the rest of the knowledge acquisition process for a given task was highly dependent on our experience in performing knowledge acquisition. We found it difficult to verbalize what made us decide to choose one direction over another. The approach was more a "gut feel," which was exactly what we were trying to avoid. As a result, we analyzed the data in a number of formal ways, including simple permutations of the data such as orderings and comparisons and statistical analyses such as cluster and factor analysis. These analyses are described below.

4.1 A Preliminary Look At The Data

A preliminary look at the data involved an informal approach to manipulating the data. The ratings for each task on the 123 task characteristics were entered into a database and various analyses were performed, including pairwise comparisons, orderings, and counts. The following summarizes these informal analyses and the results. The data reports appear in Appendix I.

4.1.1 Pairwise Comparison -

The pairwise comparison of the data generated a count of the number of equal ratings for each possible pairing of the 16 tasks. Thus, for example, the rating given to each of the 123 characteristics was compared for pilot training and accounting and a count generated for how many were exactly equal and how many were either equal or different by only one point on the rating scale. The pairwise comparison for pilot training and accounting resulted in a count of 29 out of 123 characteristics that were rated identically, and a count of 53 of the 123 characteristics that were rated similarly. Of all of the 124 pairs generated, the minimum count of identical ratings was 28 and the maximum count was 72. The minimum count of similar ratings was 51, while the maximum count was 101. Using these pairwise comparisons, the data was printed ordered by least to most equal and least to most similar. These reports appear in Appendix I.

Based on the orderings, it is possible to quickly identify tasks that appear to be more and less similar according to the ratings they received on the 123 task characteristics. For example, it is apparent that pilot training is very dissimilar to almost all other tasks examined because it appears in nine of the first ten pairs in the least similar ordering. traffic control, surgery, and console operations also appear consistently as being least similar to most other tasks. These tasks seem to generate individual clusterings, possibly based on the fact that they all had a physical component to performance of the task. On the other hand, tasks such as form fill-out, leadership training, accounting, program management, DRAIR generation, software design, and protocol design constitute the majority of the pairings in the twenty-five pairs that were most similar (the last 25 pairings in the similar listing). Based on this analysis, one could conclude that these seven tasks clustered due to some common set of attributes, possibly related to issues in communications and lack of procedural knowledge to direct the progress of task performance. The remaining tasks, such as cargo loading, weather prediction, equipment diagnosis, medical diagnosis, and language training appear to be scattered around among the most and least similar tasks. It is unclear from this minimal analysis to what this scattering may be attributed.

4.1.2 Ordered Characteristic Count -

Another analysis performed on the data involved examining the ratings with respect to the characteristics themselves. This analysis indicated

which characteristics were discriminating. Those characteristics that receive similar ratings for all 16 tasks do not discriminate between those task. Those that are maximally different between tasks are the most discriminating.

A count was generated for each characteristic for each of the five possible ratings. That is, the number of tasks receiving a rating of 0, of 1, of 2, of 3, and of 4 was provided for each characteristic. Thus, for example, the characteristic "statistical" had 13 tasks where the rating was 0, two tasks where the rating was 1, one task where the rating was 2, zero tasks where the rating was 3, and zero tasks where the rating was 4. This count was then printed out in two different reports, one ordered by lowest to highest count for the zero ratings and one ordered by lowest to highest count for the four ratings. These reports appear in Appendix I.

Based on this analysis, several characteristics appear to be non-discriminating because they have a 0 rating for most of the tasks. These characteristics are: kinesthetic, sleep, lighting, scanning a display, statistical reasoning, computerize, tabulate, vehicles, reflex, weight, acceleration, complex continuous motor responses, contaminants, age, compound (actions), electricity, gender, height, code, isolation, magnetism, and weapon systems. Only a few characteristics seemed to be non-discrinimating due to a high count in four ratings. These were verbal (10), temporal (10), and procedural (12). Other characteristics, such as branching, dynamism, cognitive attentiveness, instruments, spatial, visual, historical, instrumentation, plan, direct, supervise, and monitoring, appear to have high counts in the 0 and 4 ratings, and lesser counts in the middle ratings of 1, 2, and 3, thus forming a concave curve with their task counts. These characteristics should, therefore, provide a means of distinguishing tasks.

4.1.3 Important/Unimportant Characteristics By Task -

A final informal data analysis examined the most and least important characteristics for each task. A list was generated for each task that provided the characteristics that received a zero rating and a four rating. This provided a means of seeing, by task, which were key attributes and which were not. These lists appear in Appendix I. In addition, the 0-rated and 4-rated characteristics are listed for each task in the Technical Journal, Appendix B.

4.2 Statistical Analyses

The ratings of the characteristics entered into a factor analysis and cluster analysis. Some characteristics were dropped from the analysis because the ratings for all 16 tasks was 0. Additionally, we collapsed the scores across a category of characteristics if a summary score for that category made sense. For example, a summary score for the category "inputs" reflects the degree to which the task requires a lot of external information. A summary score for the category "reasoning techniques" would

not produce a meaningful index.

4.2.1 Factor Analysis Of The 123 Task Characteristics -

An inspection of the eigenvalues of the principle components factor analysis lead to three factors being retained. The three factors were rotated with a varimax rotation to allow for correlated factors.

Factor 1 accounted for 28% of the variance. This factor seems to be a design factor with characteristics such as propose and refine, decompose, communication, and a large amount of information recalled loading heavily on the factor. Factor 2 accounted for 18% of the variance. This factor indicates an underlying dimension in the questionnaire corresponding to tasks in which a physically-based skill plays a large role. Characteristics such as spatial reasoning, deduction, specialization, a large number of inputs, high complexity, a large perceptual component, an adverse environment, psychologically stressful, and high performance domain had high loadings on this factor. Finally, factor 3 accounted for 12% of the variance and revealed a factor for tasks requiring statistical reasoning, modelling, and inductive reasoning.

4.2.2 Cluster Analysis Of The 16 Tasks -

An eight cluster solution revealed the following task clusters:

- 1. software design and protocol design
- 2. pilot training and surgery
- 3. cargo loading, accounting, program management, leadership training, equipment diagnosis, drair generation, form fill-out
- 4. medical diagnosis
- 5. teaching a foreign language
- 6. air traffic control
- 7. weather forecasting
- 8. console operations

Software design and protocol design clustered because of their similarity on the following characteristics: temporal reasoning, forming sub-goals, generate and test problem solving, propose and refine problem solving, acquire and present, decomposition of the problem, and their perceptual, environmental, psychological, and physical requirements. These problems are synthetic problems, requiring the problem solver to decompose the problem, synthesize a solution, and present the results. They do not involve perceptual skills, are not performed in an adverse environment, are not stressful and do not require specific physical characteristics.

Pilot training and surgery clustered because they correspond on the following characteristics: spatial reasoning, temporal reasoning, modelling, forming sub-goals, use of a formula/procedure/algorithm, specialization, psychological stress, large amount of information recalled during task performance, and the overall task has both knowledge rich and high performance components. Although on the surface pilot training and surgery may appear to be very different, they share many fundamental characteristics. The problem solver must reason about spatial and temporal information. They form sub-goals and often use a formula or procedure to accomplish a sub-goal. Finally, they are both stressful.

The third cluster emerged because of correspondence on the following characteristics: forming sub-goals, acquire and present problem solving strategy, no perceptual, physical, or psychological requirement, and they are all knowledge rich tasks. This cluster relates to the differentiation that has emerged from this study concerning the type of training received to become proficient at the task. This differentiation will be discussed in detail in Sections 4.5 and 4.6.

4.2.3 Summary -

The factor analysis revealed three main factors in the questionnaire. The first factor consisted of characteristics related to design tasks, the second factor consisted of characteristics of t**as**ks corresponded factor physically-based skill, and the third characteristics of tasks involving statistical reasoning and mental These factors were evident in the task clustering. The first cluster, software design and protocol design, includes the design tasks we The second cluster, pilot training and surgery, are tasks that require physically-based skills. The relevance of the third factor is less Protocol design, medical diagnosis, weather forecasting, and drair generation require statistical reasoning while software design, weather forecasting, console operations, surgery and medical diagnosis require the use of mental models. This factor does not clearly map to the cluster analysis.

4.3 An Analysis Based On Experience

Once all of the data was analyzed, both informally and formally, to see if any insight could be gained into the relationships among tasks and characteristics, we still had difficulty developing an interpretation of the data that could provide some direction to the research. As a result, we spent some time brainstorming based on our own experience in knowledge acquisition, describing what we felt would be a reasonable approach to the second interview for each task and why. We also discussed how we imagined a tutoring system for such a task should be designed and why. Initially, much of what was generated was based on "gut feel" or intuition, which was exactly what we were trying to avoid in this research. However, after a while some patterns began to emerge that determined how we should proceed with each of the sixteen tasks and why. Many of the rules of thumb for

preceding with the second interview are listed at the beginning of the notes in the Technical Journal, Appendix B. However, some other more general patterns also emerged that revolved around whether or not the task was formally trained.

The issue of whether or not a task is formally trained was not clearly delineated in the characteristics by which we were rating each task. However, it was clear from our initial interview the process of becoming an expert differed between tasks, and we found ourselves recommending an examination of the curriculum for the second interview for any task that was formally trained in the operational environment. As a result, we categorized the tasks by whether or not an individual received formal training in performing the actual task(s) that constituted their area of expertise. The tasks fell into two relatively equal sets where aircraft piloting, air traffic control, console operations, weather forecasting, cargo loading, foreign language, surgery, and medical diagnosis all are heavily trained before an individual is allowed to perform the task, and where equipment diagnosis, form fill-out, program management, DRAIR generation, software design, leadership, accounting, and protocol design are not formally trained. Tasks in the former set may or may not require any general education beyond high school, but they are extensively trained, often to the point where the problem solving methodology for the task has become highly proceduralized. Tasks appearing in the latter set tend to require at least a general background education in a particular field such as business, computer science operations research as a foundation on which they can build expert skill through experience on the job.

Once these two sets of tasks were generated, we then examined the other characteristics of the tasks to see if there were any unifying themes. Among the formally trained tasks, the unifying characteristics seemed to be an issue involving human safety, as well as quite often a physical component. They were also highly proceduralized, even if the experts did not necessarily follow a procedure once they became expert. Individuals entering the field are taught a procedure to follow that allows them to become efficient problem solvers in the domain. Tasks that were not formally trained tended to be less well-defined in terms of goals and results. Such tasks did not tend to have definitive right and wrong answers and problem solving tended to be oriented towards breaking the task down into relatively independent subtasks. This approach helped to deal with the complexity and inexactness of the problem.

In addition in those tasks that involved a procedure, the skills required for the task tended to build sequentially on one another. So for example, when a person learns to fly a plane they begin by learning how to fly level, then to perform simple maneuvers, then to take-off, then to land. Each skill builds on the previous skill. However, the skills required in the set of tasks that are not formally trained tended to be componential. That is, the problem solver has a toolbox of skills relevant for different aspects of the problem solving process. They learn each of the skills relatively independently. For example, the expert in protocol analysis had skill in experimental design, statistical analysis, research methodology, and electronics. These are independent skills and are learned during a formal education in a content areas, such as biomedical engineering. Based on these observations, we labeled the first set of tasks sequential tasks and the second set we call componential tasks.

4.4 Results And Conclusions From The First Interview

When all of the various analyses of the data from the first interview were compared, we began to see patterns in the data that confirmed our experiential analysis. For example, the seven cluster statistical analysis generated the following clusters:

- 1. pilot training, surgery
- 2. software design, protocol design, cargo loading, accounting, program management, leadership, equipment diagnosis, DRAIR generation, form fill-out
- 3. medical diagnosis
- 4. foreign language training
- 5. air traffic control
- 6. weather forecasting
- 7. console operations

The list of tasks in the second cluster corresponds exactly, except for cargo loading, with the set of tasks that ware not formally trained. The remaining seven clusters, which almost all are made up of a single task, correspond to the set of tasks that are formally trained.

The eight cluster analysis given in Section 4.2.2 corresponds with and reinforces our informal analyses. The first cluster, software design and protocol design, and the large third cluster primarily contain tasks that do not receive formal training in the operational environment, such as program management, accounting, and drair generation. However, these tasks require a lot of background knowledge often obtained through formal education. The remaining clusters are tasks that receive a large amount of training in the operational environment. Surgical training stems from years of internships and residencies, air traffic control involves training specific to each airport at which the controller works, and console operations requires both a formal educational relevant to the specific console and continual on-the-job training to remain proficient.

In addition, the factor analysis of the characteristics indicated that the clusterings from both the seven and eight cluster analyses were due to differences among the design, high performance, and model-based/statistical factors that roughly correspond to the attributes we saw intuitively as being key to the commonalities that were repsonsible for the generation of the two sets of tasks. The information gained from correlating all of these various analyses was used to begin generating a tentative problem solving taxonomy to support the knowledge acquisition process. Figure 2 illustrates a proposed taxonomy as a result of the research. At the point of completing the analysis of the first interview, we had generated the first layer of this taxonomy, namely the breakdown into sequential vs. componential.

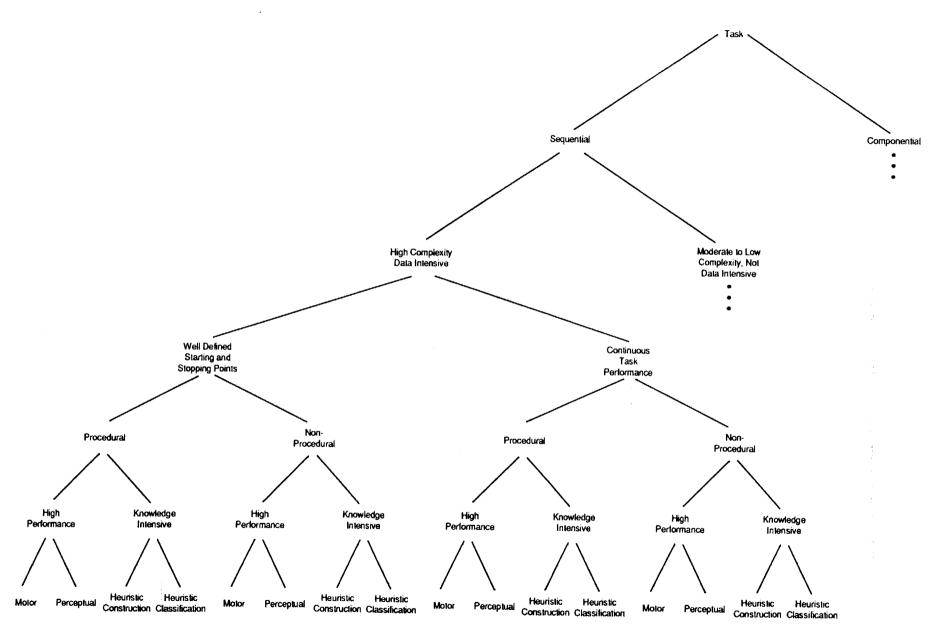
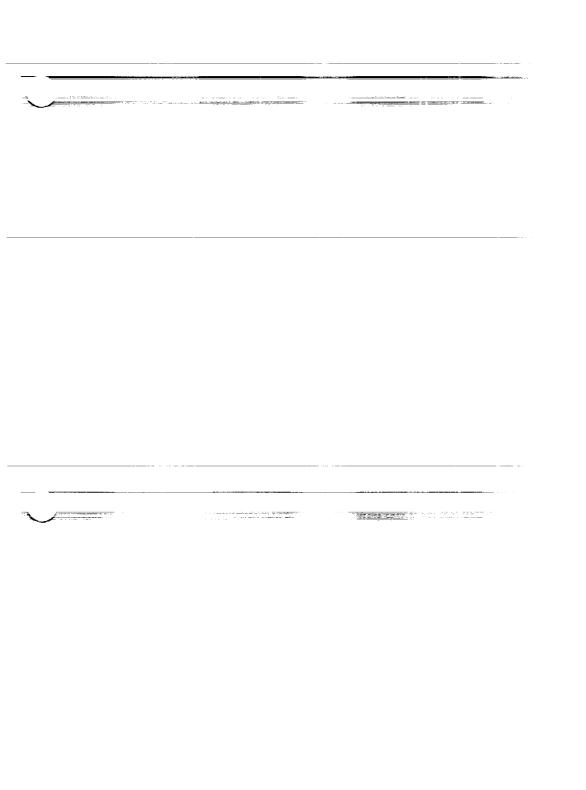


Figure 2. The proposed problem solving taxonomy to support knowledge acquisition



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5 THE SECOND INTERVIEW

As a result of the analysis of the first interview, we generated a particular approach to each of the sixteen follow-up interviews that we would perform. Further details on the approach suggested for each task, and the justifications, are provided in the Technical Journal, Appendix B. In the Technical Journal, we also attempted to document many of the rules of thumb that seemed to be driving the decision to use an example, discuss a curriculum, or perform a task breakdown, and to what level of detail.

5.1 Developing The Second Interview

Once a clustering of the tasks became apparent, we examined the implications for the second interview for each task. However, when we compared what we felt we should do for the second interview based on our own intuition, versus what seemed appropriate based on the clusterings, we saw that the clusterings did not have as much impact as expected on the desired approach. Based on this assessment, we determined that the second interview is still too early in the knowledge acquisition process for much delineation to take place in terms of how to proceed with the knowledge acquisition task. For example, even though a wealth of information is available through existing curriculums for those tasks that are formally trained, we sometimes felt that the second interview was too early to effectively utilize the information. In most cases, we believed that going through an example in some form would be the most appropriate approach to the second interview. The differences among tasks was exploited mainly in how the second interview should elicit the example, how many examples should be examined, and the way the examples should be framed to gain further insight into the task.

The major exceptions to the use of an example were foreign language training, software design, program management, and leadership training. Foreign language training was an exception because an example is almost so examination of a component of the curriculum was meaningless, Software design and program management were exceptions recommended. because the tasks are so large and ill-defined at their highest level that an example would have little meaning even if it could be formulated. Thus, we selected one of the components of software design and of program management on which to focus further discussion. This would allow an management on which to focus further discussion. iterative and principled approach to breaking the task down into sub-tasks Leadership training was an until a task of a workable size was found. exception because it was unclear how an example could even be formulated from which a discussion could evolve. Because there are a number of techniques that are used in leadership training (TQM) we chose to examine one of those techniques, namely team building.

One minor exception to the use of examples in the second interview occured with aircraft pilot training. For this task, the desired approach was to examine an example, but we wanted to examine the easiest examples, preferably from the first few flights that a student pilot would take. In this case, a well-defined curriculum existed and it was used to guide the

selection of the examples that would be most useful in futhering our understanding of the task. Of course, this is how they teach the students to perform the task, as well, through the use of well-selected examples.

In the cases where the second interview should consist of examining an example, the differences among tasks was exploited mainly in how the second interview should elicit the example and how many examples should be examined in that second interview. In general, if the task is data intensive, then a sequence of examples that built on increasing data complexity was used. In cases where the task included a strong procedural component, the example was to be used to provide structure, but general rules were expected as part of the outcome of the interview.

As a result of the process of generating recommendations on how to approach the second interview for each task, additional levels in the problem solving taxonomy were becoming apparent. Issues concerning

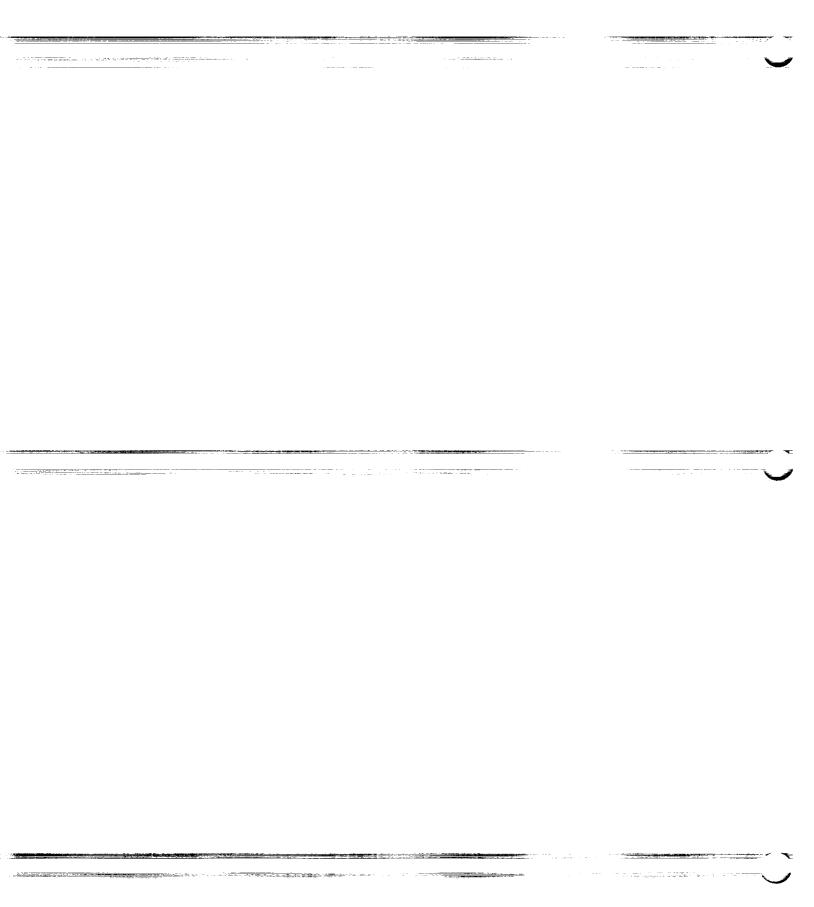
- 1. complex/data intensive vs. less complex/minimal use of data
- 2. well-defined begin and end points vs. continuous task
- procedural vs. non-procedural

were used to help determine the appropriate approach to the second interview. These levels can be seen in the taxonomy provided in Figure 2.

5.2 Performing The Second Interview

The second interview was performed much as the first. After we developed the approach to the second interview, we contacted the expert. If we wanted the expert to discuss a specific example or if we wanted them to describe the data that they use in problem solving, we asked the expert to bring the appropriate materials to the interview. This material and our chosen strategy guided the interview process. We had much less control than in the first interview because the example or relevant data were unknown to us at the start. However, the process was still an interview; we asked questions freely during the problem solving process. We also interjected suggestions concerning how to simplify or complicate an example in order to test our conception of what caused a task to become more complicated.

Again, we conducted the interview at the expert's workplace and they had access to any additional material they needed. In many cases, we were able to conduct the interview in the environment where the task took place, such as in aircraft cockpit simulator, an operating room, or the weather map room. We chose not to audio tape any of the interviews because we found the quality of the tapes to be low, they interrupted the flow of the interview, and we did not need them later for our purposes. However, we did take extensive notes and based our analysis on how much knowledge we accumulated on whether or not we could write down information that could serve as a guide for designing and building a tutoring system. The experts were assured that their responses would remain anonymous. The interviews lasted an average of 1.5 hours.



6 EVALUATING THE SECOND INTERVIEW

Two goals existed for evaluating the results of the second interview. One goal was to confirm or refute the classification scheme devised for the selected problem solving tasks from the first interview. This was important in order to determine the effectiveness of that first interview. The second goal was more fundamental with respect to the goals of the overall project, namely to determine if the classification scheme and the pairing with knowledge acquisition techniques was appropriate. The first goal was fairly easy to assess and is discussed in Sections 6.1 and 6.2. The second goal is much harder, and is addressed in Section 6.3.

Once a second interview for a task was performed, we again rated the tasks along the set of characteristics. However, this set consisted of 124 characteristics because we broke the training characteristic used in the initial ratings into general education vs. specific training in the operational environment for each of the sixteen tasks. This allowed the impact that the existence of formal training seems to have on knowledge acquisition to be explicitly represented.

The rating based on the second interview was performed independently of the ratings given after the first interview. This would allowed us to look at how much the ratings changed from one interview to the next, thus providing some indication of how our impression of each task changed. Based on the ratings given for the 124 characteristics for each of the sixteen tasks, the same analyses were performed on the resulting matrix to see if any significant changes occurred in how the tasks clustered based on the second interview. These analyses are discussed further below.

6.1 A Preliminary Look At The Data

The same informal data analyses that were performed on the ratings from the first set of interviews was performed on the ratings from the second set of interviews. The results of these analyses appear in Appendix L. A comparison between the analyses from interview one and two appear below.

6.1.1 Pairwise Comparison -

The pairwise comparison for the second interview did differ some from the first interview. For example, pilot training did not dominate quite so heavily the position of being least similar to any other task. It constituted only four of the first ten entries in the table, whereas in the first interview it constituted nine of the first ten entries. However, pairs containing pilot training, air traffic control, or surgery made up the first ten pairs in the least similar listing. In the set of the ten least similar task pairings, one of these three appeared with such tasks as DRAIR generation, accounting, language training, leadership, and program management. These pairings illustrate the distinction between the tasks

that have physically-based component and some of the tasks that are larger in scope and less well-defined. In addition, the less well-defined tasks in these pairings, along with form fill-out, protocol design, and software design again constitute the majority of the pairings in the twenty-five pairs that are considered most similar (the last 25 pairings listing in the similar listing). Thus, the primarily knowledge-based tasks still cluster, with the addition of language training, as they did in the analysis from the first interview. The remaining tasks, cargo loading, weather prediction, equipment diagnosis, and medical diagnosis, appear to be scattered among the most and least similar tasks as they were in the initial analysis. Thus, though certain differences appear between the analyses from the first and the second interview, the basic relationships still hold between the sixteen tasks based on their characteristic ratings.

6.1.2 Ordered Characteristic Count -

The major difference between the characteristic counts from the first the second interviews is that in the second interview we rated many more characteristics with a zero. This was probably due to the fact that the second interview helped us to focus on the specific task and thus, many characteristics became less relevant. Based on the analysis from interview, second following the characteristics appear non-distinguishing because they have a 0 rating for most of the tasks: inductive. kinesthetic, perceptual speed, gross (motor skills), contaminants, lighting, scan display, repetitive, fatigue, negotiates, induce, response chaining, code, introspective accuracy, schedule, physical strain, instructs, confinement electricity, relfex, analogical, compound, complex continuous, interpretive movement, weight, computerize, equipment, analogs, acceleration, vehicles, height, gender, weapon systems, magnetism, and isolation. This list constitutes 14 more characteristics where thirteen or more tasks received a rating of zero for the characteristic than did in the rating after the initial interview. In the analysis of the data from the second interview, no characteristics seemed to be non-distinguishing due to a high count in four ratings (10 or more tasks getting a four rating for the characteristic). Many of the characteristics that had high counts in the 0 and 4 ratings, and lesser counts in the middle ratings of 1, 2, and 3 from the first interview did not have nearly the concave shape to their rating numbers based on the second interview. Thus, these characteristics may not be as distiguishing as they might have appeared to be initially.

6.1.3 Important/Unimportant Characteristics By Task -

As with the data from the first interview, this informal data analysis examined the most and least important characteristics for each task. A list was generated for each task that provided the characteristics that received a zero rating and a four rating for each task. This provided a means of seeing, by task, which were key attributes and which were not. These lists appear in Appendix L. In addition, the O-rated and 4-rated characteristics are listed for each task in the Technical Journal, Appendix B.

6.2 Statistical Analyses

The second ratings of the characteristics entered into a factor analysis and cluster analysis. The characteristics entered into the analyses included the additional characteristics concerning training and, as in the first analyses, we collapsed the scores across a category of characteristics if a summary score for that category made sense.

6.2.1 Factor Analysis Of The 124 Task Characteristics -

An inspection of the eigenvalues of the principle components factor analysis lead to three factors being retained. The three factors were rotated with a varimax rotation to allow for correlated factors.

Factor 1 accounted for 30% of the variance. Characteristics such as cover and differentiate, inputs to the problem, problem complexity, perceptual requirements, psychological stressors, spatial reasoning, temporal reasoning, and communication loaded heavily on this factor. This factor appears to represent a cluster of characteristics associated with very complex, very demanding tasks. Factor 2 accounted for 15% of the variance and is associated with characteristics such as case-based reasoning, generalization, knowledge rich aspects, and no perceptual, psychological or physical requirements. This set of characteristics describes tasks that are cognitively-oriented, requiring a knowledge of past problems but with no physical component. Finally, factor 3 accounted for 15% of the variance and is associated with the use of means-ends analysis in problem solving and data oriented heuristic search. This represents a set of tasks in which the data drives a means-ends search of the problem space.

6.2.2 Cluster Analysis Of The 16 Tasks -

An eight cluster solution revealed the following task clusters:

- 1. software design and leadership training
- 2. air traffic control, surgery, and pilot training
- 3. cargo loading, accounting, program management, form fill-out, and drair generation
- 4. console operations and medical diagnosis
- 5. protocol analysis
- 6. weather forecasting
- 7. equipment diagnosis

8. foreign language training

Software design and leadership training clustered because of correspondence on the following characteristics: temporal reasoning, case-based reasoning, means-ends analysis, forming sub-goals, generate and test strategy, and problem decomposition. These tasks also require communication between participants.

Air traffic control, surgery, and pilot training have both knowledge rich and high performance components. They are different than most of the other tasks we examined because they require so much input to the task and the input is very complex. These tasks clustered because they can be characterized as tasks requiring spatial reasoning, means—ends analysis, formation of sub—goals, use of formula/procedure/algorithm, problem decomposition, a large number of inputs to the problem, complexity, and perceptual, psychological, and physical requirements.

The third cluster is similar to the third cluster obtained in the cluster analysis of the initial ratings but it lacks leadership training and equipment diagnosis. This roughly corresponds to our breakout of tasks that require a lot of background knowledge but are not trained formally for the environment in which they will be performed. These tasks cluster because of correspondence on the following characteristics: formation of sub-goals, use of formula/procedure/algorithm, a moderate amount of input to the problem solving process, a lot of communication processes, no statistical or spatial reasoning, and no perceptual, environmental, psychological, or physical requirements.

Console operations and medical diagnosis are both diagnostic tasks. They require the problem solver to engage in temporal and case-based reasoning and to model the system states. Also, they are data driven, utilize a cover and differentiate problem solving strategy, have some use of procedures, and occasionally require the problem solver to return to the definition. Finally, there are some perceptual, environmental, and psychological requirements for task performance.

6.2.3 Summary -

The factor analysis revealed three main factors in the questionnaire. The first factor consisted of characteristics associated with tasks involving a physically-based skill, having perceptual requirements, and requiring spatial and temporal reasoning. The second factor corresponded to knowledge rich tasks involving no perceptual requirements or environmental/psychological stressors. The third factor was related to tasks involving means-ends heuristic search in a data-driven fashion.

As in the first set of analyses, these factors were related to the clustering solution in the cluster analysis. Air traffic control, surgery, and pilot training as well as console operations and medical diagnosis have physical and perceptual requirements. The remaining tasks can be characterized as primarily knowledge-based and involving no perceptual requirements or environmental/psychological stressors. The relationship of the third factor to the clustering solution is less clear. Many of the

tasks (e.g., medical diagnosis, console operations, and weather forecasting) are data-driven and require some means-ends analysis (e.g., program management and pilot training).

The clusters are fairly similiar to those that emerged from the first ratings. Cargo loading, accounting, program management, form fill-out, and drair generation clustered in both solutions as did pilot training and surgery. Weather forecasting and foreign language training never clustered with other tasks. In the second clustering solution, medical diagnosis and console operations clustered which was not suprising because they both involve diagnosis. There was inconsistency between the cluster from the original ratings of software design and protocol design and the cluster from the second ratings of software design and leadership training. We determined that software design and protocol design are very different tasks. Protocol design involves a knowledge of experimental and statistical methods and is much more formalized than software design. Software design is a true design task, involving decomposition, and propose/refine and generate/test problem solving strategies.

Also, the second clustering solution confirmed our contention that two main categories of tasks exist: those that are formally trained and those that are not. Clusters 2, 4, and 6 (containing air traffic control, surgery, pilot training, console operations, medical diagnosis, and weather forecasting) include the formally trained tasks. With the exception of cargo loading, the others are not formally trained.

6.3 An Analysis Based On Experience

In evaluating the results of the second interview to determine how effective the knowledge acquisition approach used was, a key issue arose concerning how one can determine the amount of knowledge acquired from a knowledge acquisition session. It seemed that the best way to assess the effectiveness of a knowledge acquisition technique is to somehow quantify the amount of knowledge that was obtained in a given period of time. In addition, in order to truly determine if one knowledge acquisition technique is superior to another in a given situation, a formal experiment must be run that is designed to remove all potential biases from the process, such as variances due to the domain experts and knowledge engineers. Interviews and ratings must be performed independently. Thus, to fully assess the effectiveness of the second interview with respect to the knowledge acquisition technique was well beyond the resources of the current effort. Some suggested approaches to the problem are discussed in Section 7.2.

In a less formal way, however, we did have one data point concerning the amount of knowledge obtained from an interview. Though most of the analysis of the interviews was done based on the ratings for each task, we did have one additional source of data for each interview performed, namely our hand-taken notes from the interview itself. In most cases, the amount of notes taken and the ease with which they were obtained seemed to provide a rough assessment of the success of an interview with respect to the amount of knowledge obtained. For example, the notes from one interviewer

on cargo loading were 10 pages, on air traffic control seven pages, and on weather forecasting 10 pages. We felt that these interviews were highly successful due to the amount of information gained and the organization of that information. Most of the other interviews were only two to four pages in length, indicating that a lesser amount of information was obtained. There were some exceptions, such as accounting, surgery, and aircraft piloting, where fewer notes were taken because some much of the information was visual. However, in general fewer notes often coincided with the feeling that less information was obtained because it was not available or the task was still just too nebulous. Striking examples of this latter situation were program management and equipment diagnosis.

6.4 Results And Conclusions From The Second Interview

Based on the results of the second interview, the delineation between tasks that are formally taught and those that were learned more or less on the job remained from the first to the second interview. Task clusterings remained very similar, though the characteristics themselves were not always rated the same across the tasks. When examining the amount of knowledge we felt that we acquired from an interview and the ease with which it was acquired, the fact that a task was explicitly trained played a Those individuals who had taught, or were teaching, the tremendous role. task were much better prepared to talk about the task in an organized and explicit fashion. They were also much more capable of generating examples and explaining them since this is something in which they have had considerable practice. When the task is not formally trained, the knowledge acquisition process is much more dependent on the skills of the knowledge engineer to guide the interview and make sense of the information collected. This is not always possible in only a couple of hours of discussion with an expert. However, it is also important to be able to detect when the expert does not know enough about the area of interest and to try to find another expert. We had two experts in this effort that, if we were tasked with actually building a tutoring system, would need to be supplemented with other experts more involved performing of the actual task on a day-to-day basis.

Based on this experience, we offer the following rules of thumb for developing a second interview based on the results of the first interview:

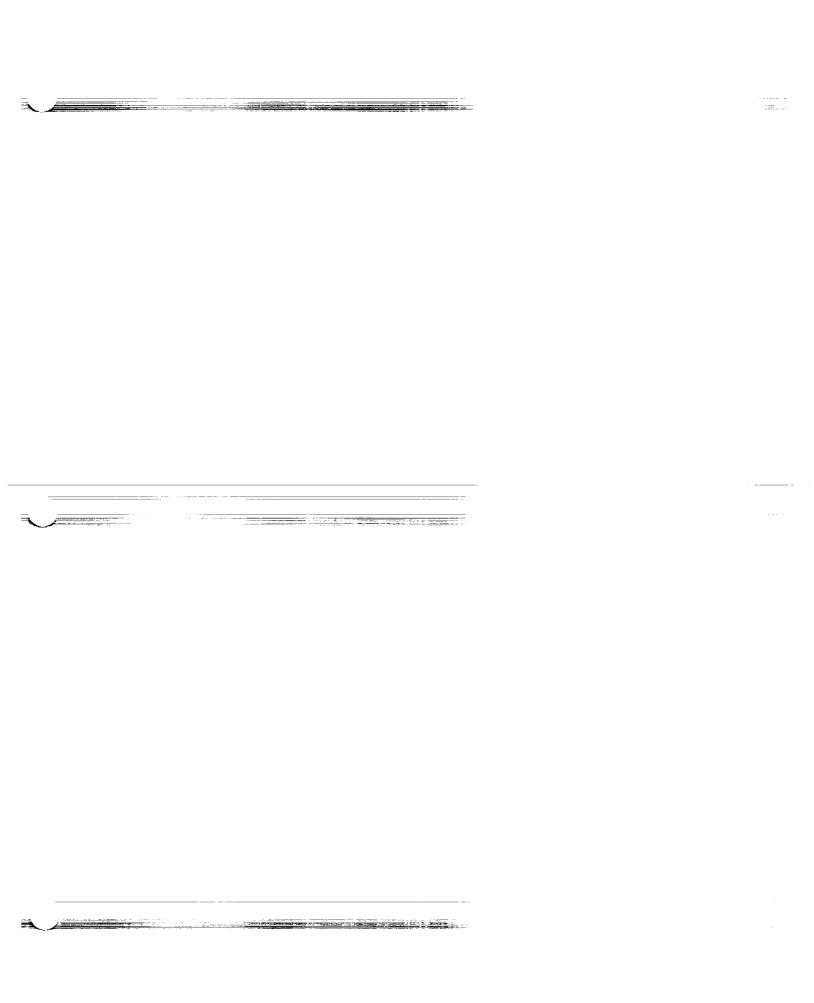
- o In general, if the task has a distinct starting and stopping point and the task is well-defined, then try to go through at least one example in the second interview. This example should be selected from a continuum of easy to hard, starting with easier ones. What makes the task easier or harder should be identified up front and explained with each example. There are a number of exceptions:
 - If the problem solving task extends over more than a couple of hours, then you should break the task down further into sub-tasks and examine them before preceding to an example.

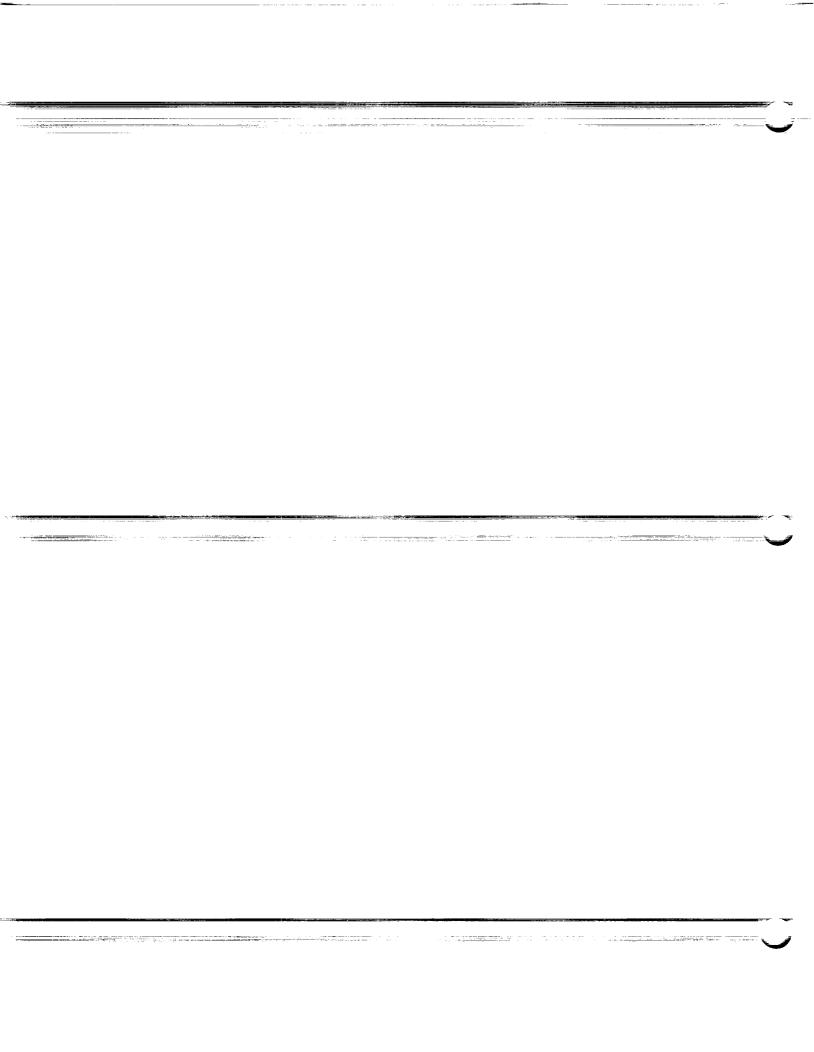
- If the task is distinctly procedural, then the example should be used only as a way of eliciting the general procedure and following how it is applied to a specific situation. There is no point in getting specific information on an example and then having to try to generalize from it when the generalization exists in the expert's head.
- If the task is very data intensive, then a summary of the relevant data elements, where they come from, and how they are used should be discussed before the example is discussed.
- If the task uses a complex interface such as a console, cockpit, or set of tools, then these should be discussed in terms of their components and their functions before going into an example.
- If the task is formally taught, then the examples should be selected initially from the early part of the curriculum and discussed as they progress to more complex ones.
- o If the task is ill-defined, but a curriculum exists, then use the curriculum to guide the interview process and ignore using examples.
- o If the task is ill-defined or takes too long to go through an example, then the interview process should continue to explore the task area to determine subtasks that can be examined further.

Thus, the recommendation for the second interview is heavily example-based. However, a word of caution is in order. The examples that we discussed with the experts were not usually easily reduced to a series of attributes and values that could be entered into a knowledge acquisition tool for generalization into rules. The examples often had many aspects and were quite complex. In addition, though the examples were always used as a way of structuring the interview, they were not the sole source of knowledge from the interview. The experts provided many insights into the relevance of various attributes and their effect on the problem solving task that would be lost on an automated knowledge acquisition tool. In addition, there was often a general procedure implicitly used within the analysis of a specific example that would not necessarily be apparent just from a few examples or even from many hundreds of examples. Thus, just a collection of examples from which we could generalize would be a highly inefficient and ineffective way to acquire knowledge for building a tutoring system or a knowledge-based system. Use of examples can provide a much richer medium for obtaining knowledge than simply the collection of attributes and values as they relate to a solution. Thus, most automated knowledge acquisition tools available today are at an extreme disadvantage because they do not have the variety of methods for obtaining knowledge that are available to a human.

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7 CONCLUSIONS

The results of this research are necessarily general. Being only a small initial attempt at a fundamental problem in artificial intelligence and cognitive psychology, the process has had to be bootstrapped and the results can only provide pointers to further, more formal research designs. Much of the results of the research have already been discussed in earlier sections of the report. Thus, what is discussed in this final section involves the resulting proposed taxonomy, how we would approach this problem if we were to do it again, and recommendations for formal experimentation that could lead to verification, modification, and enhancements of the proposed taxonomy.

7.1 The Proposed Problem Solving Taxonomy For Knowledge Acquisition

The proposed problem solving taxonomy to support knowledge acquisition based on the research described in this document appears in Figure 2. How this taxonomy evolved has been discussed in previous sections. We believe that the first few levels of the taxonomy including how the task was learned by the expert, the complexity/data intensiveness of the task, and the continuity with which the task is performed are areas that have not been addressed previously by a problem solving taxonomy of this sort. Thus, they are unique findings of this research. Other attributes, such as procedural orientation, issues in cognitive vs. high performance, and issues is construction vs. classification have been discussed by other researchers. However, we believe that these latter attributes really only affect the knowledge acquisition process in the later stages of a development effort and to a lesser degree the first three levels.

This research has provided an efficient and effective method of approaching the first few interviews in the knowledge acquisition process. Total time required by the expert is between two and four hours. By using the revised first interview questionnaire provided in Appendix E and rating the task characteristics on a scale of 0-4 for the characteristics listed in Appendix O, a knowledge engineer should be able In addition. to classify the task according to the taxonomy in Figure 2. the rules-of-thumb for approaching the second interview that are provided in Section 6.4, along with the classification, should provide a means for continuing the knowledge acquisition process for a given problem solving domain. Though many of the characteristics of a task that are evaluated by this approach have little or no impact on the knowledge acquisition approach to take, they do provide input to other design decisions in the development of an intelligent tutoring system or a knowledge-based system.

7.2 Assessment Of Approach

If similar informal research were to be performed again, such as to verify the findings or duplicate the general results, much of the approach that we used we believe should remain unchanged. (More formal research to address some of the other problems encountered in the effort are discussed in Section 7.2.) Using two interviewers worked well to help maintain a balance to the interviews and the assessment of those interviews. The data analysis techniques used proved to be relevant and useful. However, based on our experience, both the task characteristics list and the initial interview could be refined and improved. These two issues are discussed below.

7.2.1 Changes In The Task Characteristics List -

The list of characteristics actually changed very little over the course of the study. Early on we added general health and verbosity to the list of personal characteristics. Also, we added boredom to the list of psychological stressors and negotiates to the list of communication processes. However, we added these characteristics early enough to rate them following the first round of interviews.

During the first set of ratings, we noticed that certain characteristics were not meaningful to us. For example, we were uncertain how to rate characteristics such as difficulty, analysis, expertise, and perceived probability of success. Additionally, we found that some of the characteristics were redundant; inductive reasoning was listed under reasoning techniques and under problem solving tasks. However, at this point we elected to retain the redundancies through the second interview.

When planning the second round of interviews, we realized that our characteristic "education/training" was very influential in the way tasks are taught and in how to acquire knowledge from an expert in the task. However, we originally rated this as one characteristic; it is, in fact, two. On the second round of interviews, we rated education and training separately.

During the planning process, we also recognized that the characteristics in the list fell into at least three categories: those relevant for knowledge acquisition, those relevant for system design, and those that were not particularly relevant to developing knowledge-based systems. Some of the characteristics dictated how we chose to approach the second interview. For example, the amount of formal training (not education) for a task determined whether or not we recommended that the second interview involve looking at the training curriculum. If a training curriculum exists it greatly accelerates the knowledge acquisition process. Also, if a task is governed by a formula, procedure, or algorithm, it is important to discover that process early in the knowledge acquisition process.

The second category of characteristics is more relevant for how a knowledge-based or intelligent tutoring system should be designed for that

task. For example, if the task is performed in a noxious environment or is very psychologically stressful, the design of an intelligent tutoring system for the task should include a method of stressing the student to simulate performance under adverse circumstances. Additionally, if the perceptual requirements of the task are high, a student interface should have fidelity to the actual task in order to ensure good transfer to the operational environment.

The final category of characteristics were those that did no have much relevance to knowledge acquisition or system design. Characteristics such as non-discursive communication, physical characteristics, and whether or not the task was technical did not influence our knowledge acquisition strategy nor would they influence a system design.

Appendix O contains the final list of characteristics. We removed the redundancies and those characteristics that are not relevant to knowledge based system design. This final list consists of 15 categories of characteristics and 119 total characteristics. We also combined and re-labeled categories as necessary to consolidate the list.

7.2.2 Changes In The First Interview -

We altered the initial interview after completing all interviews in the study. We deleted questions that were unclear, ambiguous, vague, redundant, or useless. For example, the initial interview contained a question about interaction with others during each of the four phases of problem solving (i.e., understanding the problem, devising the plan, carrying out the problem, and looking back). We had originally included the four identical questions to ensure that we would receive information about interaction across all of the phases. However, the breakdown of the interview into the four phases of problem solving was transparent to the expert during the interview. We did not want to confuse them with aspects of our approach that were not relevant to their role in the effort. result, this redundancy was unnecessary because, when experts responded to a question, they discussed interaction throughout the problem solving In addition, we added several questions that tried to get at the education versus training issue for a task. Further, we re-ordered many of the questions so that the interview would flow more smoothly. Appendix E contains the revised first interview.

7.3 Recommended Future Directions

This research project was not large enough to provide the opportunity to test the hypotheses we generated. Over the course of the project, we generated an initial knowledge acquisition interview, a hypothesis about the task characteristics that are of particular importance to knowledge acquisition, and a set of hypotheses about how to proceed with knowledge acquisition based on the results of the first interview. To validate our assertions, we would need to perform experimental research that would confirm or deny our hypotheses. These studies would evaluate the initial

interview and the relationship of the sequential and componential categorization to knowledge acquisition.

One of the first problems we encounter when attempting to design a follow-on study to evaluate the initial interview is the issue of determining how much knowledge is gained in an interview. As mentioned earlier, there is no clear way to quantitatively measure knowledge acquisition. Even general qualitative measures are elusive as well. What defines an element of knowledge (like an element of information in information theory)? It may not even make sense to talk in those terms since knowledge, by definition involves the structuring of elements as well as the elements themselves. If the knowledge engineer can design a system, is that the sign of adequate knowledge acquisition? Or is it whether or not the system performs exactly like the expert. Even so, the ability to design and implement a system depends on the skill of the knowledge engineer and may not necessarily reflect the amount of knowledge obtained during the knowledge acquisition process.

Because of these problems, we would need to resort to subjective ratings of the effectiveness of knowledge acquisition. An unbiased observer would rate the knowledge acquisition interview on a series of scales. In this way, we could test our initial interview against a variety of other verbal knowledge acquisition techniques. There would, of course, need to be adequate control by having raters rate all interviews in counterbalanced order and by keeping knowledge engineers blind to the hypotheses.

To test our hypotheses about the relationship of task characteristics to knowledge acquisition, we would need to select two tasks in each category and perform knowledge acquisition appropriately with one and inappropriately with the other. Independent raters would evaluate the sessions on a series of scales. This study would have to be tightly controlled because of the tendency of knowledge engineers (and all humans engaged in interaction) to try to repair an interaction that is going badly. In addition, tasks would have to be paired carefully and different knowledge engineers would need to perform the good and bad techniques. (We would covary out variance due to the task type and knowledge engineer in the statistical analyses.)

Figure 2 shows a possible knowledge acquisition taxonomy that has been developed based on the research reported on here. One hypothesis that this study also generated was that one of the most important distinctions for knowledge acquisition is whether the task is sequential or componential. This is the first layer in the taxonomy. The componential/sequential distinction proposed in this study is a superordinate level and the lower levels also influence the knowledge acquisition process, although to a lesser extent. Lower levels separate complex from non-complex tasks and procedural from non-procedural tasks. Although we didn't evaluate the relationship of knowledge acquisition farther than the fourth level, it is likely that distinctions discussed by other researchers influence knowledge acquisition also. Studies to validate this hierarchy are important for the goal of formalizing the knowledge acquisition process.

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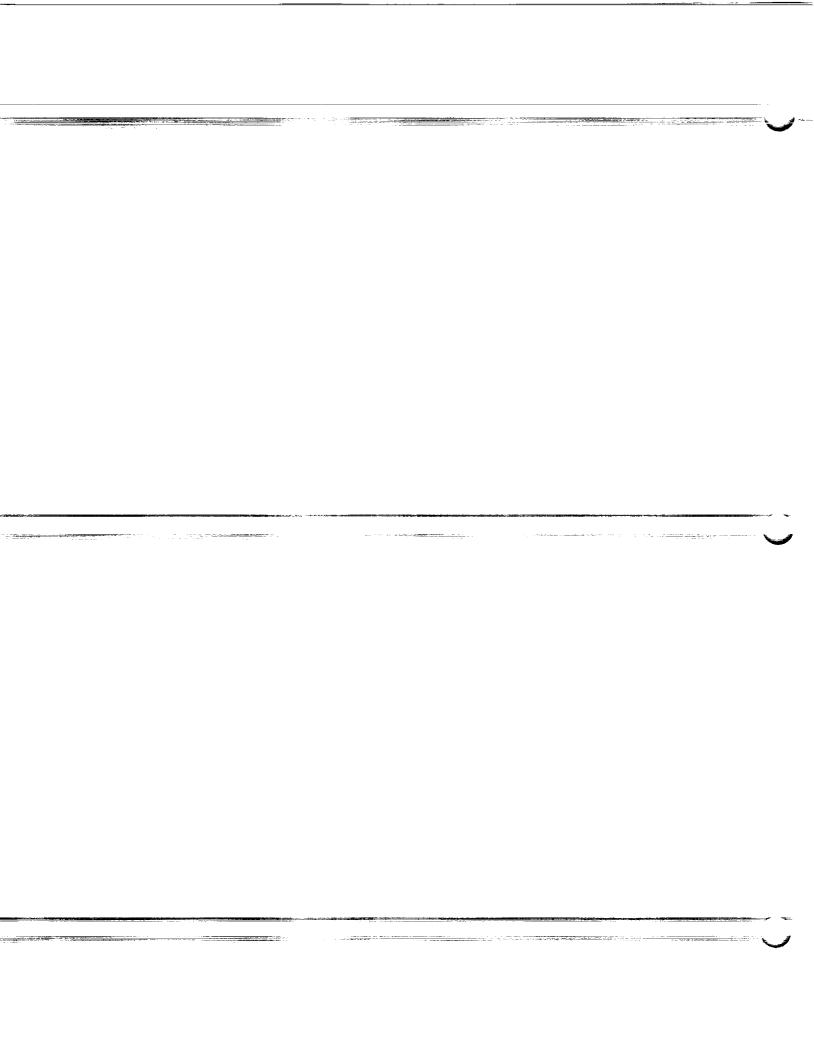
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APPENDIX A LIST OF CHARACTERISTICS

APPENDIX A

LIST OF CHARACTERISTICS

1. Reasoning Techniques - characteristics related to the use of information to perform the task

statistical spacial temporal analogical case-based modelling mathematical deductive inductive

2. Problem-Solving Techniques - search strategies for finding a solution

means-ends analysis
forming sub-goals
generate-and-test
heuristic search - goal-directed/data-driven
cover & differentiate
propose & refine
acquire & present
formula/procedure/algorithm
decomposing
recombining
generalizing
specialization
return to definition

3. Inputs - information input to the task

visual
verbal
auditory
kinesthetic
written material
instrumentation/test results
man/machine interface
databases
historical information
propadeutics

4. Task Complexity - characteristics of the data array and problem solving space that influence the task

branching factor dynamism time factors/constraints uncertainty difficulty

5. Technical Dimension - the degree to which the task requires a technical background or skill

high to low quantitative vs. qualitative

6. Motor Processes - physical manipulation during the task

Complex-continuous compound reflex simple-discrete fine gross repetitive

7. Information Processing - characteristics of the way data is manipulated

categorize calculate code computerize interpolate itemize learn tabulate translate

8. Problem Solving Tasks - cognitive operations on the data

analyze
deduce
induce
choose
compare
compute
estimate
integrate
plan
supervise
monitor
interpret

9. Recall - the role of memory in the task

facts principles procedures analogs cases

10. Perceptual - use of the visual input during task performance

perceptual speed searching for and receiving information identifying objects, actions, and events scanning a display

- 11. Environment physical and psychological characteristics of the environment in which the task is performed
 - 11.1 Physical

acceleration confinement isolation contaminants electricity lighting magnetism noise

11.2 Psychological

fatigue
mental strain
stress
physical strain
precision
attention/automaticity
response chaining
attention span
amount of sleep
work schedule

- 12. Personal Characteristics characteristics required to perform the task
 - 12.1 Physical

age gender height weight

12.2 Psychological

education/training expertise introspective accuracy/willingness perceived probability of success

13. Type of Domain

knowledge-rich to high performance

14. Hardware/Equipment/Tools Involved - items or devices used during the task

computer vehicles/aircraft weapon system instruments notation test equipment

15. Communication Processes - communication during task performance

15.1 Verbal

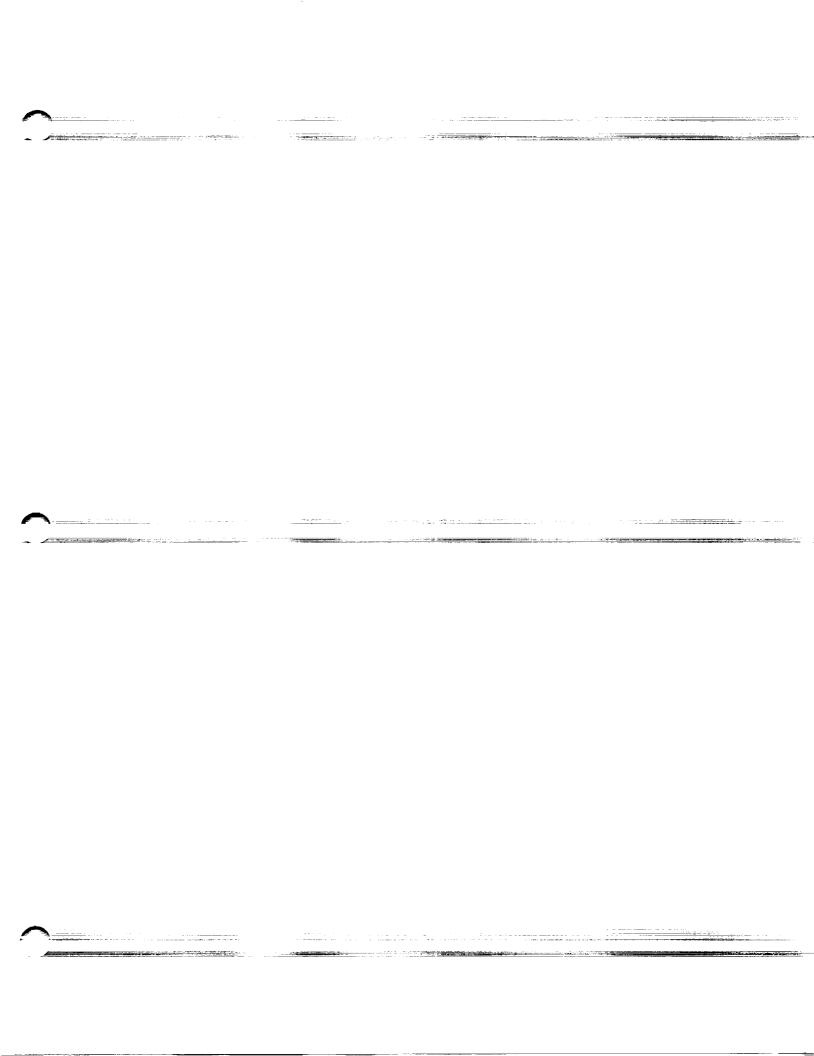
negotiates supervises transmits requests instructs informs indicates directs communicates answers advises

15.2 Nonverbal

interpretive movement expressive movement

WAR __ INTERPRINER FOR

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APPENDIX B
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APPENDIX B TECHNICAL JOURNAL

NOTES ON THE TASKS USED IN THE KNOWLEDGE ACQUISITION INTERVIEWS

The research performed in this project has centered on development of a problem solving taxonomy that will allow a knowledge engineer to classify a problem solving task and then, based on the classification, obtain direction on how to proceed with the knowledge acquisition process. The effort has focused on how the first and second interviews in the knowledge acquisition process should take place. first interview has been designed as a general set of questions that can be used to identify the relevant characteristics of the problem solving domain to be studied. It should last one to two hours, depending on the From this interview, the knowledge engineer should be subject matter. able to fill-in values between zero and four indicating the relevance of each of 123 problem characteristics to the problem solving task. approach to the second interview is then recommended based on the way that the problem solving task is rated in certain categories. The second interview should also last one to two hours, depending on the subject Some "Rules of Thumb" are emerging to help guide this approach to the second interview. For example, the preferred approach to second interview appears to be to examine an example, no matter what the type of task. This example can be specific, but it should also be generalizable so that some of the basic rules-of-thumb and procedures can become apparent. However, many exceptions occur:

- 1. If the task is continuous or requires skills that are not easily observed visually with commentation, then watching is not very useful and a piece/level/component of the task should be selected for discussion. This is best selected from the curriculum for teaching the task (ie. foreign language training).
- 2. If a task cannot be observed firsthand due to restrictions of access, a verbal walk-through of an example from actual experience should be used (ie. console operations, surgery).
- 3. If a specific example will not be generalizable due to the complexity, amount of background knowledge required, etc. then use the example as a structure and have the expert generalize to the rules that govern the decisions that are made (ie. form fill-out).
- 4. If the task consists of a number of subtasks, then select a subtask for further discussion before going into examples (ie. software design).
- 5. If the task involves observing/assembling/assessing a large amount of data in a dynamic situation, then watching actual examples will not be of value because the knowledge engineer will not be able to discern what is relevant at a given point in time from what is not. Then the knowledge acquisition process should center on identifying the data, identifying techniques for selecting the relevant data, and identifying analysis techniques used in processing the data to make a decision (i.e., air traffic control).

- 6. If a procedure exists for performing the task, then the procedure should be followed using an example. This will allow the knowledge engineer to obtain the general rules while seeing how they apply, rather than having to extract the rules strictly from examples (i.e., equipment diagnosis).
- 7. If equipment or tools are used in the task (i.e., cockpit in aircraft piloting, surgical tools in surgery) then the second interview should include a discussion of these items and a description of what they are, how they work, and how they are used.

It should be noted that both the first and second interviews are oriented towards identifying and acquiring the problem solving strategies used by the subject matter experts. Acquisition of lots of detailed domain knowledge that guides specific decisions is not the goal of these initial interviews. Instead, the goal is to develop a problem solving framework for a given problem solving area from which subsequent knowledge engineering sessions can be designed that will get at the domain details.

Based on what we are learning from the second interview, we still believe that observing the problem solving task is a good idea in the second round. However, it should be understood up front that the knowledge engineer will not get everything that goes on in that second interview. Especially with tasks that involve assimilation of a lot of data or the use of complex equipment/interfaces the knowledge engineer will become confused. However, we believe that it is valuable to actually see the process early on so that the knowledge engineer can become aware of all of the different things that will have to be discussed in a later interview.

TYPE A TASKS

1. Foreign Language Training

Brief Task Description - During the first interview, we discussed the requirements of her job, including developing the curriculum, course modification, achievement testing, and course review. The curriculum must account for four levels of proficiency: grammer, vocabulary, language skills, and language functions.

Expert Characteristics - Instructors in the area of foreign language training usually have at least a Bachelor's degree, often in a foreign language or a foreign studies program. Individuals at the Defense Language Institute who teach English as a foreign language do not necessarily need to know another language. However, it is helpful to know one foreign language which provides a broader experience in language.

Source of Expertise:
Peggy Goitia
Defense Language Institute
English Language Center
Lackland AFB, Texas

(512) 671-2991

Characterization of the Task Based on Interview 1 - We rated the following characteristics as essential to training a foreign language: forming sub-goals, acquire and present material, decompose the problem, recombine, verbal and written inputs, instrumentation, translation, planning, supervising, monitoring. interpreting, recall of facts and principles, introspective accuracy, articulation, answering questions, communication, directing. indicating, informing, requesting, transmitting, and supervising. According to a pairwise comparison of the raw data, training a foreign language was most similar to leadership training (90) and least similar to surgery (67). Foreign language training emerged as an independent cluster in the eight-cluster analysis.

Approach - The approach to knowledge acquisition should be based on the curriculum and how the skill is taught. In addition, language training can be broken down into several components, including vocabulary, grammar, verb conjugation, noun/adjective inflection, pronunciation, etc. Therefore, we should look at two to four weeks of the curriculum, identify the levels taught of each of the components, and query concerning how each of these are taught and why.

Justifications - Observing the process of actually speaking a language will not be very enlightening at this point. Little can be gained from "watching" the task because it is so continuous and much of what is driving decisions is not visible. In addition, when skilled in the speaking of a language, decisions are quite often not made consciously. Thus, a level of skill along the continuum should be selected and the rationale for what is taught and how should be investigated.

Results - For the second interview, Peggy had assembled all of the written material used in teaching one segment of English as a foreign language. This consisted of four books, two for the instructor and two for the student. We examined these books and developed an understanding of what various categories of information are taught and how. The books provided a means of observing how the four major areas they use in teaching language (function, grammar, vocabulary, and skills) are actually used in teaching English. Because Peggy also had other level books available, we were able to compare the types of items taught in the four areas in Lesson 1, Book 1 and Lesson 1, Book 24. Earlier lessons are very dependent on visuals and all lessons require a laboratory portion where the student spends time listening and responding to audio tapes. This approach allowed us to get into quite a bit of detail while still discussing the rationale behind the curriculum.

2. Aircraft Pilot

Brief Task Description - The aircraft pilot maintains control of the aircraft from take-off to landing. The task requires both cognitive and physical skills. The pilot must observe instrumentation indicating altitute, attitude, speed, direction, etc. and adjust the

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aircraft accordingly. Piloting an aircraft can be broken down into sets of maneuvers such as take-off, banking at various angles and speeds, climbing, and landing. In military piloting, pilots are briefed before flight on the mission and debriefed after the mission concerning what actually happened.

Expert Characteristics - An aircraft pilot must be in general good health. Training is very regimented and involves an apprenticeship approach where the student pilot goes up with an instructor pilot for a minimum number of flying hours. The student is initially taught key maneuevers and then is expected to put them together into a complete mission. Training is very dependent on the class of aircraft and somewhat dependent on the specific aircraft type. Instructors receive specific training in order to become a pilot instructor.

Source of Expertise:
Bill Ercoline, Pilot Instructor
Building 170
Brooks Air Force Base
(512) 536-3521

Characterization of the Task Based on Interview 1 - Aircraft pilot received a rating of four in the following attributes: spacial. temporal, deductive, sub-goals, acquire-and-present, procedural, kinesthetic, visual. instrumentation, man-machine-interface, branching, dynamism, constraints, uncertainty, simple-discrete, compare, monitor, procedures, perceptual-speed, scan-display, confinement, noise, cognitive-attentiveness, general-health, articulation, vehicles, instruments, advises, answers, directs, indicates, informs, and instructs. The task received a rating of the following attributes: statistical, mathematical, generateandtest, coveranddifferentiate, proposeandrefine, recombine, databases, historical, propadeutics, compound, reflex, calculate, code, computerize, interpolate, learn, tabulate, translate, compute, estimate, isolation, contaminants, electricity, lighting, magnetism, sleep, boredom, computer, weapon systems, test equipment, negotiates, and expressivemovement. According to a pairwise comparison, aircraft pilot is most similar to to air traffic control (82) and least similar to DRAIR generation (51). It clustered with surgery in the eight-cluster analysis.

Approach - The approach should be based on the curriculum and how the skill is taught. Therefore, we should look at a set of two to four maneuvers and go through how each is trained. These maneuvers need to be broken down into how the student/pilot manages the various attributes of the maneuver such as speed, direction, altitude, etc.

Justifications - Observing the process of flying an aircraft will not be very enlightening at this point. Little can be gained from "watching" the task be performed because it is so continuous and much of what drives decisions is not visible. Correlation of pilot behaviors to the response of the aircraft would be difficult without further knowledge of how the behaviors effect the aircraft. In addition, pilot reaction to aircraft behavior would be difficult to

understand. Thus, a level of skill along the continuum should be selected and the rationale for what is taught and how should be investigated.

Results - The interview with Bill Ercoline took place in an aircraft training mock-up. This allowed us to observe the actual displays and devices available to a pilot during flight. We began the interview with the intention of going through a number of maneuvers taught early in the curriculum to a new pilot. However, we found that it was difficult to follow the expert due to the number of different items used in the cockpit that we did not yet understand. In the end, we began to ask about how the cockpit is set-up and the types of attributes that the pilot controls in an aircraft and how. This made the examples much more understandable. Thus, eventhough this task did not appear to be terribly data intensive, a considerable amount of information is observed and processed by the pilot and it should be discussed in general before going into specific details on particular tasks.

3. Weather Forecasting

Brief Task Description - Generating a weather forecast involves the collection of a large amount of data, analyzing it in terms of its meaning with respect to effect on temperature, wind direction and speed, precipitation, etc. Data is usually collected early in the day and entered into one or more models run by the National Weather Service. Based on the output of the models, the raw data, the weather forecasters expertise, and the area of the world of interest, a prediction is made, in written format, for one to five days.

Expert Characteristics - Weather forecasters obtain a lot of training in the specifics of data collection and utilization of models. They are trained in meteorology in general. However, forecasting is highly dependent on the area of the world in which the predictions are being made and on the time of year. Thus, once a forecaster has received general training, he/she still requires some experience in the area of the world in which he/she will perform the task. No specific physical attributes are necessary for the job.

Source of Expertise:
 Mr. James Skowronski,
 Air Force Weather Forecast Instructor
 Chinoot Air Force Base, Illinois
 (217) 495-2645

Characterization of the Task Based on Interview 1 - Weather forecasting received a rating of four in the following attributes: spacial, temporal, model-based, acquire-and-present, visual, branching, dynamism, uncertainty, interpolate, learn, analyze, induce, estimate, integrate, facts, principles, procedures, and notation. The task received a rating of zero in the following attributes: analogical, case-based, deductive, means-ends, generate-and-test, cover-and-differentiate, proposeandrefine, decompose, specialize, return-to-definition, auditory, kinesthetic, man-machine-interface, databases, complex-continuous, fine, gross,

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repetitive, code, computerize, itemize, tabulate, deduce, plan, supervise, analogs, perceptual speed, scan-display, acceleration, isolation, contaminants, electricity, confinement, lighting, magnetism, noise, fatigue, mental-strain, stress, physical-strain, preciseness. cognitive-attentiveness, response-chaining, attention-span, sleep, schedule, boredom, general health, age, gender, height, weight, vehicles, weapon-systems, introspective-accuracy, articulation. test equipment, advises, communicates, directs, indicates, informs, instructs, requests. transmits, negotiates, supervises, expressivemovement, interpretive-movement. According to a pairwise comparison, weather forecasting is most similar to to DRAIR generation (94) and least similar to aircraft pilot (54). It remained an independent cluster in the eight-cluster analysis.

Approach - We have two choices - follow the forecaster around while he/she is generating a forecast or select an area of the curriculum and go into some detail. Either way, we need to focus on the data collection and how the patterns are recognized for classification into a particular type of weather forecast.

Justifications - Currently we are leaning towards looking at a live example with expert commentation due to the amount of data that is involved. The task, though seemingly dynamic and continuous to some degree, involves basically a snapshop of the atmospheric data from which interpretation is made. Thus, though it may at first appear that watching the task would not be possible, since there is a distinct start and finish to the task and it is apparently fairly procedural, watching the task should result in learning something useful.

Results - We asked Jim Skowronsky to produce the five-day weather forecast based on the data available to him the morning that we were there for the Champaign-Urbana area. We began by examining a set of 20 weather charts, taken at 12 hour intervals for four different weather phenomena: vorticity, humidity, thickness, precipitation. These charts are generated from models based on data points scattered throughout the area. The thickness and vorticity charts were used to identify the locaiton of warm and cold fronts and the Jet Stream. These were drawn on copies of the charts using This was a very visual task and he used a lot of colored pens. knowledge of weather models to complete the task. Once these charts were analyzed, a satellite picture was obtained that shows what is actually there. This satellite picture is then compared with the vorticity and thickness charts to verify differences between the actual and the predicted based on the models. The last step is to try to identify items that will effect the forecast, such when any fronts may come through the area and how much moisture is in the air. There are various other sources of data available to the forecaster now, as well, that are on computers. These computer sources allow the forecaster to compare various up-to-the-minute charts next to each other on the computer screen. In addition, the forecaster will check the previous forecast and look out the window to see what is going on. Then a forecast is generated that contains cloud cover, temperature, and chance of precipitation for today, tonight, and the

next three days.

4. Air Traffic Control

Brief Task Description - Air traffic control involves the monitoring of radar screens and weather data in order to ensure that aircraft can travel safely through a given area. An air traffic controller is responsible for the aircraft in a particular air space and at a particular phase in their flight --- take-off, landing, flight, ground, etc. The task involves the observation of large amounts of data that change dynamically. Based on the data the air traffic controller must generate a plan for each aircraft in his/her airspace and communicate with the pilots of those aircraft based on what they must do in terms of changing altitute, speed, and direction. Time is a critical issue --- an air traffic controller works for a set number of hours and shift work is standard. Difficult of the task depends on the level of activity (number of aircraft) that must be handled at one time.

Expert Characteristics - Air traffic controllers undergo a large amount of training in the area of air traffic control, learning how to read radar scopes, communicate with pilots, etc. However, much experience is required at the actual airport where the controller is to work in order for the controller to become good. Individuals who are air traffic controllers tend to be very decisive people. They also have health problems due to the stress and shift schedules and divorces are common.

Source of Expertise:

Mr. Jim Johnson, Radar Air Traffic Control Instructor FAA Training Facility Oklahoma City, Oklahoma (405) 680-6932

Characterization of the Task Based on Interview 1 - Air traffic control received a rating of four in the following attributes: spacial, temporal, means-ends, sub-goals, decompose, visual, verbal,, instrumentation, dynamism, constraints, choose, estimate, plan, supervise, monitor, facts, procedures, perceputal-speed, search-receive-information. identify-object/action/event, scan-display, fatigue, mental-strain, cognitive-attentiveness, attention-span. sleep, schedule. general-health, instruments. notation, communicates, directs. informs, requests, and supervises. The task received a rating of zero in the following attributes: statistical, deductive, mathematical. inductive, generate-and-test, proposeandrefine, formula-procedure-algorithm, recombine, generalize, specialize, return-to-definition, auditory, kinesthetic, databases, historical, branching, complex-continuous. compound, calculate, code, computerize, tabulate, translate, analyze, deduce, integrate, analogs, acceleration, isolation, induce, compute, electricity, lighting, magnetism, physical-strain, contaminants. preciseness, boredom, age, gender, height, weight, introspective-accuracy, computer, vehicles, weapon-systems, test equipment, answers, indicates, negotiates, expressivemovement, and interpretive-movement. According to a pairwise comparison, air traffic control is most similar to to surgery (83) and least similar to form-fill-out (58). It remained an independent cluster in the eight-cluster analysis.

Approach - The key should be to determine what factors influence priority setting and how priorities are set. We cannot yet watch the task actually being performed because there are too many things going on to be able to interpret the actions of the expert, and they can not usually discuss what they are doing during the task due to the dynamism and time constraints. Thus, we will have to perform an interview, though it will still be based on examples. The examples, however, should be contrived along a level of complexity so that the factors that affect air traffic control decision making can be observed.

Justifications - We are still at a higher level on this task than some of the others because we cannot not yet perform any kind of task breakdown. This may be due to the dynamism and lack of distinct start and completion points in the task, beyond the shift time itself. We will acquire the factors and priorities by looking first at the simplest example problem --- getting one aircraft down. Then we will increase the complexity of the task (ie. add another aircraft into the scenario) and query concerning how the problem is approached and why.

Results - The interview began with a discussion of the simplest case, one aircraft landing at an airport where one air traffic controller owned all of the airspace. Discussion centered on drawings of the RADAR scope on the blackboard with indications of airspace, airport, and aircraft. We then moved to a more complicated scenario and it became clear that higher level traffic is handled by partitioning the airspace around an airport and the various goals of the aircraft (i.e., landing, departing, crossing through). The task builds in complexity based on the number of aircraft having to be serviced in a given period of time. Since this changes with the time of day, an air traffic controller's job can change many times within a single Though we were discussing examples, they were not detailed examples so the general rules of how the air traffic controller could handle the situation was available. This approach allowed us to acquire a lot of information about how decisions are made and how the task is broken down into subcomponents.

5. Console Operations

Brief Task Description - The console operation task selected was the propulsion console in Mission Control at Johnson Space Center. The console is used by flight controllers to monitor the propulsion system of the Space Shuttle during a mission. The task involves observation and interpretation of a large amount of raw data concerning the status of the propulsion system during the various phases of a mission --- lift-off, orbit (coast vs. burn), and re-entry. To monitor this data, the flight controller must be adept at manipulating a variety of keyboards, thumbwheels, and level switches in order to bring up data on VDT screens and to format sets

of indicator lights. The task can be very time critical if a problem arises, but is often very quiet.

Expert Characteristics - Flight controllers for the propulsion system are educated in areas such as mechanical engineering and fluid dynamics. They have a broad background of engineering-type knowledge that allows them to understand the system they are monitoring. In addition to broad the background knowledge, receive they apprenticeship-type instruction in the flight controller job (the cognitive part of the task). They receive little to no training in the actual manipulation of the console. This they gain from practice during simulations. General health is important, but no other physical characteristics are relevant to proper performance of the task.

Source of Expertise:
 Mr. Matt Barry, Propulsion Flight Controller
 NASA/Johnson Space Center
 Houston, Texas
 (713) 483-0876

Characterization of the Task Based on Interview 1 operations received a rating of four in the following attributes: temporal, deductive, formula-procedure-algorithm, visual, verbal, instrumentation, man-machine-interface, dynamism, constraints. simple-discrete, fine, repetitive, categorize, interpolate, learn, analyze, deduce, plan, monitor, facts, procedures, perceputal-speed, search-receive-information. identify-object/action/event, scan-display, cognitive-attentiveness, general-health, noixe. computer, communicates, and informs. The task received a rating of zero in the following attributes: statistical, spatial, analogical, means-ends, generate-and-test, propose-and-refine, recombine, generalize, return-to-definition, auditory, kinesthetic, databases, branching, complex-continuous, compound, gross, code, computerize, tabulate, induce, analogs, acceleration, isolation, contaminants, electricity, magnetism, sleep, gender, height, introspective-accuracy, vehicles, weapon-systems, instructs, supervises, negotiates, and interpretive-movement. According to a pairwise comparison, console operations is most similar to to aircraft pilot (78) and least similar to software design (61). remained an independent cluster in the eight-cluster analysis.

Approach - It would be difficult to observe the task actually being performed because of the limited access to MCC during a shuttle flight or simulation. However, we could have the expert verbalize a particular task, such as monitoring during liftoff or the leak detect procedure for the propellant tank.

Justifications - This task involves a lot of data acquisition and monitoring. This sort of activity is difficult to observe and obtain relevant knowledge conerning what the expert is looking at and why. Thus, a verbal description of the process while going through an example that is not actually happening at the time would be the most effective way to get at what the expert is doing and why.

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Results - We asked Matt Barry to discuss the problem of engine failures and how they are manifested in the console. He drew a diagram of the fuel system on the blackboard in order to illustrate how the system works and the components he was talking about. Engine failures can be divided into two types, engine and propellant. The key issue in performing the task is the ability to see the changes in the pressure readings instantly so that appropriate actions can be taken to shut the engine down. In order to be able to perform the task rapidly, the flight controller memorizes the various pressure and temperature readings for each type of failure. Where the problem gets hard is when there is more than one failure at a time because they are not able to memorize what dual failures look like, so additional reasoning is required which takes time.

6. Surgery

Brief Task Description - When patients are referred to a surgeon, the surgeon collects a complete history and performs a complete physical examination to confirm the diagnosis. The surgeon attempts to rule out alternative diagnoses and analyzes the patient's fitness for surgery. During the surgery, the surgeon heads a team of health care professionals, including an anesthesiologist, 2 or 3 assisting nurses, and 1 to 4 assistants who are possibly residents or interns. The surgeon makes decisions that range from how to incise the patient to whether or not tissue should be removed. The surgeon must contend with the fact that each patient's anatomy is slightly different as well as with the numerous complications that can arise during the procedure. In addition, the surgeon attempts to perform the procedure as quickly as possible.

Expert Characteristics - Surgeons undergo the same initial education and training as general medical doctors --- They undergo a four year medical program at a medical school. Upon completion of this study, however, they then specialize and undergo additional residencies to obtain the necessary training. Surgery can then specialize further into various types of surgery based on the location and system of the body.

Source of Expertise:
Dr. C. William Hall
Cardiologist
Southwest Research Institute
(512) 522-2670

Dr. C. William Hall completed his medical degree in 1956. The then completed a 5 year residency in thoracic surgery. He was part of a fellowship program at Baylor University, during which he was part of the team that designed and implanted the first blood pump in humans. He taught at the medical school at Baylor and headed the artificial heart program.

Characterization of the Task Based on Interview 1 - We rated the following characteristics as essential to surgery: spacial reasoning, temporal reasoning, means-ends analysis, formation of sub-goals, procedures, decomposition, visual input, verbal input,

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kinesthetic input, written input, instrumentation, historical data, a branching factor, complex- continuous motor movements, simple-discrete motor movements, fine motor control, gross motor control, repetition, categorization, learning, analysis, deduction, choosing, planning, supervising, monitoring, interpreting, recall of facts, principles, and procedures, identifying objects, actions, and events, stress, precision, cognitive attentiveness, attention span, work schedule, high perceived probability of success, instruments, notation, directing, supervising. According to a pairwise comparison of the raw data, surgery is most similar to medical diagnosis (87) and least similar to DRAIR generation (54). A cluster including surgery and pilot training emerged from the eight-cluster analysis. They had high correspondence on the following characteristics: spatial reasoning, temporal reasoning, mental modeling, formation of sub-goals, procedures, and specialization.

Approach — It would be difficult to observe the task actually being performed because of the limited access to operating rooms. However, we could have the expert describe a particular operation, such as removal of the appendix. The expert can use visual aids, such as a diagram of the human body, to discuss the various decisions and procedures.

Justifications - This task is very visual and procedural in nature. Discussion of a specific surgical procedure should help to illuminate the process that is used in general.

Results - We were lucky enough to have the opportunity to actually observe a surgical procedure in the operating facilities at SwRI. Dr. Hall had to perform an operation to insert a catheter into the Illiac artery of a baboon. We were able to observe preparation of the surgeon and the surgical team, though not the preparation of the operating room or the patient. Dr. Hall talked through the process and showed us the anatomy and what he was doing at each step. From the observation it became quite clear that surgery depends on many other subskills from the ability to recognize an actery vs. a vein vs. a nerve, to the ability to recognize and describe the various instruments used in the surgical process. To the untrained eye they all look pretty much the same. In addition, the procedure hinges on a complete understanding of the anatomy involved and an ability to palpate to determine where you are in the body.

7. Medical Diagnosis

Brief Task Description - Primary care medical diagnosis involves collecting a complete patient history, performing a physical examination, and using the data collect to categorize the symptoms into a disease category. He feels that most of his diagnosis is based on pattern recognition. He recognizes a gestalt of symptoms that is representative of a disease category. In fact, he's willing to allow some symptoms to remain unexplained by the diagnosis as long as they are unimportant. And he uses time as a diagnostic tool; the pattern of the symptoms are just as important as their current presentation. The challenge is accumulating the data and grouping it into diagnostic patterns.

Expert Characteristics - Medical doctors are highly trained both in formal education and in an extensive appreticeship period. They usually obtain a biology or chemistry bachelor's degree, and then enter medical school for four years. During that four years, students perform rotations that expose them to the various areas of medical care. They actually perform the tasks of a phsysician, with a physician watching and verifying their performance.

Source of Expertise:
Dr. James D. Legler
Assistant Professor
Department of Family Practice
University of Texas Health Sciences Center
San Antonio, TX
(512) 270-3934

Characterization of the Task Based on Interview 1 - We rated the following characteristics as essential to medical diagnosis: temporal reasoning, deduction, propose and refine, acquire and present, visual input, verbal input, written input, instrumentation, historical data, large branching factor, categorization, learning, analysis, choosing, interpreting, recalling facts, principles, and procedures, a perceived probability of success, notation, advising, answering, communicating, directing, and informing. According to a pairwise comparison, medical diagnosis was most similar to protocol design (88) and least similar to air traffic control. In the eight-cluster analysis, medical diagnosis emerged as a singleton cluster.

Approach - Medical diagnosis can be broken down into a number of different areas: anatomy/physiology, patient history/interview, signs/symptoms associated with diseases, and treatment plan. It would be difficult to observe the task actually being performed because of the limited access to medical records of a patient. However, we could have the expert describe a particular case, based on a paitent's file where the name has been deleted.

Justifications - Going through an example case would allow us to observe the actual process of performing a patient diagnosis. When it is not in an actual situation, we would also be able to ask questions and have the benefit of hindsight. This hindsight should be useful in earlier interviews. Later interviews would probably be better handled in an actual, on-the-spot performance, in order to avoid that hindsight.

Results - Dr. Legler pulled a file of a 20-month old patient that he was called in on at the time of her birth. He selected this file because it was an unusual case and many of the paitent's problems have still not been resolved. We went through the patient record visit by visit, discussing the examination and the outcome. Based on this interview, we developed a fairly clear understanding of the process, but more detail on actual history taking and linking of signs and symptoms to problems would be necessary in order to build a tutoring system.

TYPE B TASKS

1. Software Design

Brief Task Description - From Susan Crumrine's perspective, one of the major tasks associated with software design is the definition study. This study specifies the purpose of the system and determines the functionality it must achieve to meet the purpose. The output of this process is a conceputal design of the system.

The definition study answers nine questions: 1) the purpose of the system; 2) the functionality requirements; 3) the sequence of operations necessary to perform the task; 4) the components of the system/organization of the system; 5) external interfaces; 6) characteristics of the user interface; 7) fault tolerances; 8) error detection/self diagnostics; and 9) any environmental considerations.

During the design phase, you must also specify which parts of the functionality will be covered by commercial, off-the-shelf (COTS) products and which parts will need custom software to complete. In addition, the design phase of software development requires enormous input from the customer. It is at this point that the developers must communicate with the targeted users to ensure that the product will reflect their needs.

Expert Characteristics - Individuals who are trained in performing software design are usually degreed computer scientists. These individuals could have a bachelor's, Masters', or Ph.D. in the However, the various steps performed in software design in the real world are only trained generally, if at all, at a university or college. True expertise is gained on the job working for someone who is already skilled at the task. Often, the various stages that lead to an implementation of a software system are performed by different individuals with different skills. More design-oriented tasks tend to be performed by the better-degreed, more-skilled individuals while is left to the less-degreed. coding less-experienced individuals.

Source of Expertise:
Susan Crumrine
Manager, Software Engineering Section
Southwest Research Institute
San Antonio, TX
(512) 522-2089

Characterization of the Task Based on Interview 1 - We rated the following characteristics as essential to software design: temporal reasoning, mean-ends analysis, formation of sub-goals, generate and test strategy, propose and refine strategy, acquire and present data, decompose the problem, recombine the sub-problems, verbal inputs, written inputs, translation, analysis, integration, computers, notation, and negotiation. Based on a pairwise comparison of the data, software design emerged as most similar to protocol design (96) and least similar to pilottraining (54). This was confirmed in the cluster analysis: protocol design and software design emerged as a

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cluster. The cluster was based on similarity on the following characteristics: temporal reasoning, analogical reasoning, deductive reasoning, generation of sub-goals, generate and test strategy, goal drive problem solving, lack of cover and differentiate strategy, propose and refine strategy, acquire and present data, and decomposition.

Approach - Software design can be broken down into several major subgoals including requirements specification, system design, system coding, and system testing. We first need to pick one of these subgoals and concentrate on it for the second interview. Follow-on interviews may continue to select sub-subgoals, etc.

Justifications - Software design is a very large, complex task. In order to effectively perform knowledge acquisition, the task must be broken down into its component parts and examined independently.

Results - We gave Susan the task of describing how the design of a software system is generated. She began by explaining the steps involved with design at any level: 1) break the system down into lower level funtions, 2) identify the functions of each subcomponent, and 3) identify the interaction between subcomponents. Task complexity is handled by breaking into subcomponents and defining interfaces between them so that they can then independently as needed. The real key and difficulty is identifying logical, useful subcomponent breakdowns. This appears to be an ability that is associated with generic problem solving skills and is difficult if not impossible to train. This second interview was much more successful than some of the others that we have had with experts in the larger, less-defined tasks because Susan has spent a lot of time thinking about how to do the task and how to get others to do it as well.

2. Protocol Design

Brief Task Description - Scientific protocol design involves designing an experiment to test a hypothesis. It involves an assessment of ethical and legal standards as well as the operationalization of the hypothesis. To develop a protocol, the researchers must have a clear statment of the objectives and hypotheses. In addition, they must set up the constraints that have to be fulfilled. Protocol execution is a six step process: 1) assemble resources; 2) prepare resources; 3) use resources; 4) analyse results; 5) draw conclusions; and 6) report the conclusions.

Expert Characteristics - Experts in the field of protocol design tend to have engineering or scientific degrees. They are trained in the scientific method and apply it to the development of protocols for research in their specific area of interest.

Source of Expertise:
Herb Peel
Principle Scientist in Biomedical Engineering
Southwest Research Institute
San Antonio, TX

(512) 522-2692

Herb Peel received a B.S. in Engineering at the University of Texas at Austin. He worked as a clinical engineer at a hospital before coming to Southwest Research Institute 15 years ago.

Characterization of the Task Based on Interview 1 — We rated the following characteristics as essential to protocol design: temporal reasoning, case-based reasoning, developing sub-goals, generate and test, propose and refine, acquire and present, decomposition, verbal inputs, historical inputs, propadeutics, categorization, itemization, translation, choosing, planning, interpreting, procedures, cases and examples, perceived probability of success, instruments, and communication. Protocol design was most similar and most equivalent to software design. Software design and protocol design clustered in the cluster analysis.

Approach - A particular situation should be generated so that the expert is required to walk through the process of generating a protocol.

Justifications - Protocol design is "case-based" and utilizes "propose and refine" heavily. We needed a way of looking at how the initial case is selected/proposed and how it is refined to fit the current problem.

Results - The situation selected was to pretend that we were a potential client, and that we represent a company that makes and markets an automated blood pressure monitor (ABPM). Herb was to develop a protocol that he would use to compare our ABPM against two other competitor's ABPMs and a gold standard. We did not give him the problem in advance because we wanted him to solve the problem while we were there, not retrospectively. Herb basically stuck to the specific example. Giving him a situation resulted in learning right away that a standard existed to cover the situation. Thus, we discussed the standard and how/why it would be modified to fit our particular scenario.

3. Program Management

Brief Task Description - Program management within the Air Force involves a knowledge of how acquisitions are performed and a knowledge of the procurement process. Within the Logistics Command, no formal methodology exists and much of the process has been borrowed from Systems Command and customized. The standard series of steps that must be followed, usually involving the generation of a document, can be tailored further for a particular procurement. A program manager must monitor the progress of a particular activity and help to ensure that the acquisition goes along on schedule. When it becomes difficult to keep to the original schedule, then decisions have to be made concerning how to modify the schedule and the impact of these modifications on the other parts of the acquisition.

Expert Characteristics - Program managers receive no formal training. They learn how to perform the required tasks on-the-job and with the

help of more experienced program managers in their office. The task requires the ability to write and to deal with people.

Source of Expertise:
Mr. Xavier Pena, Program Manager
Air Force Air Logistics Command/LDAT
Kelly Air Force Base, Texas
(512) 925-4714

Characterization of the Task Based on Interview 1 management received a rating of four in the following attributes: temporal, sub-goals, verbal, written, historical, plan, supervise, monitor, procedures, communicates, and negotiates. The task received a rating of zero in the following attributes: statistical, spatial, analogical, model-based, mathematical, deductive, inductive, means-ends, generate-and-test, cover-and-differentiate, recombine, generalize. specialize, visual. auditory, kinesthetic, instrumentation, propadeutics, complex-continuous, compound, reflex, fine, gross, repetitive, simple-discrete, calculate, computerize, interpolate, tabulate, translate, deduce, compute, integrate, analogs, perceptual-speed, search-receive-information, identify-objects-actions-events, scan-display, acceleration, confinement, isolation, contaminants, electricity, lighting, magnetism, noise, fatigue, mental-strain, stress, physical-strain, preciseness, cognitive-attentiveness, response-chaining, attention-span, sleep, schedule. general-health, age, gender, height, weight, introspective-accuracy, articulation, vehicles, weapon-systems, instruments, notation, test-equipment, advises, indicates, instructs, expressive-movement, and interpretive-movement. According to a pairwise comparison, program management is most similar to to leadership (99) and least similar to aircraft pilot (57). It clustered with cargo loading, accounting, leadership, equipment diagnosis, DRAIR generation, and form fill-out in the eight-cluster analysis.

Approach - Program Management can be broken down into fairly independent subtasks, such as statement of need (SON), statement of work (SOW), request for proposal (RFP), etc. Each of these subtasks is an "acquire and present" task, so they are very similar. We need to acquire the general set of subtasks, and then select one for further study.

Justifications - Program management is a very large, ill-defined task. However, it has many subtasks associated with it and the knowledge acquisition process can be simplified if these subtasks can be identified and then further studied independently.

Results - We began the interview by discussing potential documents that they need to generate in order to perform their task. However, it appears that most of the documents are actually delivered under contract or by the governing command. The Logistics Command has the problem of being handed programs that are already underway that they then have to pick up and manage. After discussing other tasks such as review of progress reports and presentation of programs to management, we got into the funding document. From that discussion

we were able to learn something about how money is programmed and the types of money that exist for the various functions within AFLC. However, more discussions would be required in order to obtain a sufficient understanding of this process.

4. Leadership Training

Brief Task Description - We examined the total quality management (TQM) initiative in relation to leadership training. In this initiative, students learn the basic tools and techniques used to ensure the sucess of participative management through team building. The students learn about how to develop process action teams that focus on improving an existing management or technical function.

Expert Characteristics - Individuals involved with leadership training are usually involved with management in general. They tend to have at least a Bachelor's degree. Little other formal training is provided, except for some on-the-job experiences.

Source of Expertise:
Jim Shawley
Wright Patterson AFB, Ohio
(513) 257-1602 (3931)

Jim Shawley worked as a management analyst for the Foreign Technology Division at WPAFB for 32 years. He now works in the Total Quality Management office.

Characterization of the Task Based on Interview 1 - We rated the following characteristics as essential for leadership training: verbal inputs, analysis, supervision, procedures, introspective accuracy, articulation, advising, communication, informing, and instructing. According to a pairwise comparison, leadership training was most similar to program management (99) and least similar to pilot training (61). In the eight-cluster analysis, leadership training clustered with cargo loading, accounting, program management, equipment diagnosis, drair generation, and form fill-out.

Approach - Leadership training in the form that we are examining involves the area of Total Quality Maintenance (TQM). TQM consists of a set of tools and procedures for data collection and application of the tools. We should identify the set of tools and select a single tool for further examination.

Justifications - Leadership training is a fairly nebulous task but it consists of using many different tools. Learning about the tools and how they are applied, one at a time, will help to better define the goals of the knowledge acquisition process.

Results - We examined the Student Guide for a three day teambuilding course that Jim was currently teaching. Teambuilding is one aspect of the leadership training that is provided at Wright Patterson. This teambuilding concept can be used to support a variety of the teams that may be built based on the TQM philosophy (ie. PAT, PIT, etc.). The Student Guide provided an excellent structure to the

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discussion of a very nebulous and general technique. One of the key tools discussed was brainstorming and how it should be performed within the teambuilding concept. Fishbone diagrams, Pareto diagrams, and control charts were also discussed based on their use in support of brainstorming and recording the results.

5. Cargo Loading

Brief Task Description - Cargo loading involves the determining where to place a given set of items in the hold of a specific aircraft. The task involves a knowledge of what types of items can go next to each other, how the various types of items must be secured, the weigths and packaging of the various items, and to balance the load for the given aircraft. Formulas exist for the calculations, but experience is often used as a start point for arranging the items.

Expert Characteristics - Individuals are trained to perform the task, but a background in basic arithmetic is necessary in order to learn how to perform the various calculations. The individuals do not tend to have a college degree. The heuristics for knowing how to combine and place loads come through experience and practice.

Source of Expertise:
Senior Master Sgt. Ronald Whitmer
Building 901
Randolph Air Force Base, Texas
(512) 652-2030

Characterization of the Task Based on Interview 1 - Cargo loading received a rating of four in the following attributes: spatial, temporal, mathematical, sub-goals, formula-procedure-algorithm, written, calculate, itemize, compute, estimate, plan, monitor, facts, principles, and supervises. The task received a rating of zero in following attributes: statistical, analogical, inductive, generate-and-test, cover-and-differentiate, propose-and-refine, generalize, verbal, auditory, kinesthetic, instrumentation, man-machine-interface, databases, historical, uncertainty, complex-continuous, compound, reflex, simple-discrete, fine, gross, repetitive, code, computerize, tabulate, translate, interpret, perceptual-speed. analogs, integrate. identify-objects-actions-events, search-receive-information, scan-display, isolation, contaminants, electricity, lighting, magnetism, fatigue, mental-strain, stress, preciseness, cognitive-attentiveness, response-chaining, attention-span, sleep, schedule, age, gender, height, weight, introspective-accuracy, probability-of-success, computer, weapon-systems, instruments, test-equipment, advises, indicates, informs, instructs, transmits, negotiates, and interpretive-movement. According to a pairwise comparison, cargo loading is most similar to to program management (92) and least similar to aircraft pilot (56). It clustered with accounting, program management, leadership, equipment diagnosis, DRAIR generation, and form fill-out in the eight-cluster analysis.

Approach - Cargo loading involves the use of a number of formulas and calculations, as well as heuristics gained from experience. What

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exactly is taken into consideration in planning a cargo is dependent on the cargo and the aircraft. We should then watch the expert perform the task for a single aircraft and in increasingly more complex set of cargo, discussing the process as he goes along.

Justifications - Cargo loading is very procedural, but variations occur due to the type of aircraft and type of cargo. Thus, we should begin to investigate the knowledge by selecting one area and learning the procedures as they apply to that selected area, then move on to other areas.

Results - SMSgt. Whitmer was prepared with one of the training books used to teach cargo loading. He began with a discussion of certain terminology, which required diagramming an aircraft. He explained what all of the terms meant, why they were needed, and how to generate the input data to the problem. We then went through the formulas used to evaluate a load plan. Basically, these formulas are used to verify that the planned load meets requirements. Then we went through the process of planning a load for a simple case, namely an all-pallet load. Then we moved into how vehicles are calculated in to the load and planned for. The interview provided an enormous amount of specific information that could be used in teaching this task.

6. Equipment Diagnosis

Brief Task Description - Diagnosis and repair of complex equipment requires a variety of support equipment and documentation. In diagnosing problems with aircraft engines, automatic test equipment provides a lot of data concerning the functioning and non-functioning of the problem engine. In addition, work control documents provide the general procedures to follow for first diagnosing, and then repairing an identified problem. A history is kept on each engine so that the individual who must fix it knows when it was in last, what the problems were, and how these problems were resolved. Though all of this support is available to the individual faced with fixing the engine, the task still requires experience in order to be effective.

Expert Characteristics - Experts are not necessarily degreed or even provided formal training in the diagnosis and repair of the items they are responsible for. They work their way up through the ranks based on their experience, gained primarily on the job. The job can become repetitive, and there is often pressure from upper level management to produce at a more rapid rate than is possible.

Source of Expertise:
Arthur Martinez
Air Force Air Logistics Command/
Kelly Air Force Base, Texas
(512)925-8757

Characterization of the Task Based on Interview 1 - Equipment diagnosis received a rating of four in the following attributes: formula-procedure-algorithm, instruments, test-equipment, repetitive, compare, procedures, and noise. The task received a rating of zero

in the following attributes: statistical, analogical, mathematical. inductive, means-ends, cover-and-differentiate, propose-and-refine, generalize, specialize, verbal, kinesthetic. compound, complex-continuous, reflex, simple-discrete, computerize, interpolate, tabulate, translate, induce, choose. compute, estimate, integrate, plan, supervise, monitor, analogs, perceptual-speed. search-receive-information, identify-objects-actions-events, scan-display, acceleration, confinement, isolation, lighting, magnetism, fatigue, mental-strain, preciseness, cognitive-attentiveness, response-chaining, sleep, age, gender, height, weight, introspective-accuracy. probability-of-success, articulation, vehicles. weapon-systems. notation, advises, answers, communicates, directs, indicates. informs, instructs, requests, transmits, supervises, negotiates, expressive-movement, and interpretive-movement. According to pairwise comparison, equipment diagnosis is most similar to to accounting (88) and least similar to aircraft pilot (56). clustered with cargo loading, accounting, program management. leadership, DRAIR generation, and form fill-out in the eight-cluster analysis.

Approach - Ideally, we should follow a specific engine from start to finish through the repair process. However, that can take a period of a month or more, and we will only obtain information on the problems that that particular engine had. Because an attempt has been made to proceduralize the task through the use of technical orders and test equipment, an example technical order should be examined.

Justifications - Examination of the technical order will provide a basis for understanding the processes and procedures that are followed during a repair. However, it is important to also learn where they stop using the technical orders and why. For example, the technical orders may not be up-to-date or they have discovered a more efficient approach based on experience.

Results - Mr. Martinez was prepared with a couple of example technical orders (TOs) which we examined during the interview. These TOs contain the step-by-step procedure, including drawings, in order to perform any task that may appear on the work control document (WCD). It became apparent in this second interview that to truly interview someone in diagnosis we need to talk with members of the On-Condition Maintenance (OCM) team. The area where Mr. Martinez works performs the actual repair but does not actually do the diagnosis. The diagnosis is handled by OCM team members through an inspection, and the results are placed on a WCD for use by individuals in the shop in repairing a given item. The TOs provide the information on how to perform the repairs.

7. DRAIR Generation

Brief Task Description - DRAIR generation is a databased-decision making task. The process of generating a Deficiency Report Analysis Information Report (DRAIR) requires the acquisition of a large amount of data that must then be interpreted with respect to maintenance

times, support costs, etc. A DRAIR is generated based on an inquiry from an equipment specialist, item manager, or other individual who suspects that a problem might exist with the reliability of a particular item. The result is a written document that describes the findings of the data analysis and provides an assessment of whether or not the data indicates a material deficiency, and if so, what should be done about it.

Expert Characteristics - Experts have primarily an operations research degree. They are not formally trained in the generation of DRAIRs but learn by doing the task on-the-job. An individual is usually assigned a particular weapon system or set of weapon systems for which they gain more detailed expertise based on generating DRAIRs. The individuals do not necessarily have much expertise in the engineering areas of the items themselves, such as hydraulics or electronics.

Source of Expertise:
Gayle Davis
Air Force Air Logistics Command/TIETP
Tinker Air Force Base, Oklahoma
(405) 736-5015 (5034)

Characterization of the Task Based on Interview 1 - DRAIR generation received a rating of four in the following attributes: inductive, acquire-and-present, verbal, databases, historical, itemize, analyze, induce, integrate, interpret, facts, articulation, computer, answers, communicates, and informs. The task received a rating of zero in the attributes: spatial, model-based. means-ends. generate-and-test. cover-and-differentiate, propose-and-refine, specialize, return-to-definition, visual, auditory, kinesthetic, instrumentation, man-machine-interface, propadeutics, branching, dynamism, constraints, complex-continuous, compound, simple-discrete, fine, gross, repetitive, calculate, computerize, choose, compute, plan, supervise, monitor, principles, perceptual-speed, search-receive-information, identify-objects-actions-events, scan-display, acceleration, isolation, contaminants, electricity, confinement, lighting, fatigue, mental-strain, stress, preciseness, magnetism, noise, cognitive-attentiveness, response-chaining, attention-span, sleep, schedule, boredom, general-health, age, gender, height, weight, introspective-accuracy, probability-of-success, vehicles. weapon-systems, instruments, test-equipment, advises, directs, indicates, instructs, supervises, negotiates, expressive-movement, and interpretive-movement. According to a pairwise comparison, DRAIR generation is most similar to to accounting (101) and least similar to aircraft pilot (51). It clustered with cargo loading, accounting, program management, leadership, equipment diagnosis, fill-out in the eight-cluster analysis.

Approach - Generation of a DRAIR can be broken down by the sources of data and what that data means. We should select one set of data and concentrate on how it is obtained, what it means, and it is interpreted and summarized in the preparation of a DRAIR. This should be done using an example of the data that has been extracted

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from the appropriate data system and the resulting DRAIR.

Justifications - An example is always useful to help provide structure and direction to an interview. However, simply going through an example with no discussion of the generalities behind the decisions and interpretations would not be very enlightening at this point in the knowledge engineering process. The experts use generalizations and it is more efficient to obtain those directly, rather than trying to generalize from a bunch of examples.

Results - Gayle Davis was prepared for the interview with example SAFE and CPA reports, plus documents on the data systems that are used in her job. We examined the data reports and discussed the useful data points, where they come from, what they mean, and how decisions are made based on the data points. These decisions are then documented in the DRAIR. the structure of the DRAIR report itself was also discussed briefly and how the data feeds the various components. Based on this interview, we were able to obtain considerable information concerning the data to look for, where to look for it, and what to say based on it in the generation of a DRAIR.

8. Form Fill-Out

Brief Task Description - Our initial interview with Bill Bayliss covered the basic task of generating a cost proposal for submission to a DOD agency. He discussed the data in an RFP that drives the contents of the cost proposal, including the type of contract and the FAR clauses. From this interview, we targeted a specific form he completes to specify all documentation included in the cost proposal.

Expert Characteristics - Form fill-out is a very broad topic and could be subsumed under many other tasks. Thus, expert characteristics can vary significantly, depending on the type and purpose of the form.

Source of Expertise:
Bill Bayliss
Contract Administrator
Southwest Research Institute
San Antonio, TX
(512) 522-2238

Bill Bayliss is a contract administrator at Southwest Research Institute. He has a background in finance of over 40 years experience in addition to a masters degree in finance and accounting. Prior to working at SwRI, he was a contract administrator for the Air Force.

Characterization of the Task Based on Interview 1 - We rated the following characteristics as essential to form fill-out: generate sub-goals, acquire and present data, written inputs, making choices, procedures, use of a computer, transmitting information, and negotiation. According to a pairwise comparison, form fill-out is most similar to leadership training (98) and least similar to pilot

training (54). In the eight-cluster analysis, form fill-out clustered with cargo loading, accounting, leadership training, equipment diagnosis, and drair generation, based primarily on the formation of sub-goals, acquire and presentation of data, and well-specified procedures.

Approach - Form fill-out is defined by the form itself and the background knowledge required to fill it out. We should select an example form and the data sources to support it, and watch the expert fill the form out, discussing the process as he goes along.

Justifications - The task is basically defined by the form to be completed which provides the "procedure." It is an "acquire and present" task that requires the current situation as data and a broad background of general knowledge about the area for which the form is used.

Results - We selected the form that Bill Bayliss uses to outline the construction of a contract based on an RFP. We took the ICATT RFP that he had worked on about one year ago and followed the process required by the form. Bill was told in advance about the problem, but did not fill-out the form in advance. Though a specific example was discussed, most of the information was provided in generalities, with rules about how you would fill-in each slot. The specific example would not have lead to the same understanding and it is apparent that even after many specific examples it would be difficult to generalize without the support of the expert in making those generalizations.

Accounting

Brief Task Description - In the initial interview, we discussed the variety of tasks performed by an accountant. Accounting is very procedure oriented; the books must be in compliance with the Generally Accepted Accounting Principles (GAP). These principles largely establish accounting practice. The details not established by GAP are institution specific and established on-site. There is some ambiguity in interpretation that occassionally must be resolved.

Expert Characteristics - Experts in accounting usually have at least a Bachelor's degree with a major in accounting. Additional tests can be taken that authorizes the individual as a Certified Public Accountant. However, the accounting degree usually just helps the individual to understand the general principles behind the accounting task at a particular institution. Thus, on-the-job training that familiarizes the individual with the standard practices and procedures of the specific company are usually required.

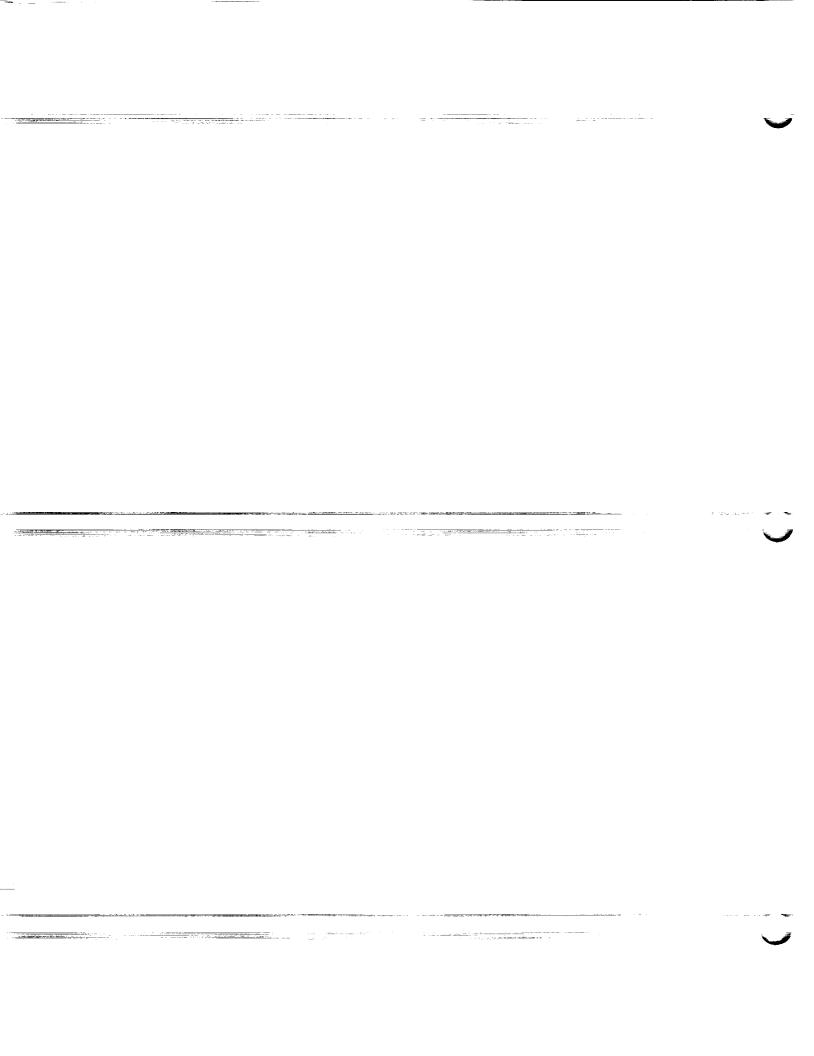
Source of Expertise:
Linda Boehm, CPA
Accounting Department
Southwest Research Institute
San Antonio, TX
(512) 522-2965

Characterization of the Task Based on Interview 1 - We rated the following characteristics as essential for accounting: temporal reasoning, case-based reasoning, formation of sub-goals, generate and test, acquire and present, decompose, verbal inputs, historical inputs, propadeutics, categorization, itemizing, translating, choosing, planning, interpreting, procedures, use of past cases, perceived probability of success, instruments, and communication. According to a pairwise comparison, accounting was most similar to DRAIR generation (101) and least similar to pilot training (53). It clusters with cargo loading, program management, leadership training, equipment diagnosis, drair generation and form fill-out in the eight-cluster analysis.

Approach - We need to have the expert select a task that she performs on a regular basis that takes one to two hours and watch her perform the task, discussing the process as she goes along.

Justifications - Accounting consists of many diverse tasks and the tasks vary depending on the individual's job. In order to get a handle on the procedures used and to train anything useful, the knowledge acquisition process should center initially on a particular task.

Results - Linda selected the task of reconciling the general ledger with the projects ledger. The task is performed every quarter and is used to verify that the Institute's financial report is accurate. She went through the procedure, which basically involved filling out a form, while we asked questions concerning where she was getting the data, what the data meant, and when a problem occurred in the balancing where she tended to look in order to reconcile it. The process is highly procedural in terms of filling out the form, but the knowledge concerning where and how to look for problems that occur is much more heuristically-based.



APPENDIX C LIST OF KNOWLEDGE ACQUISITION TECHNIQUES

APPENDIX C

LIST OF KNOWLEDGE ACQUISITION TECHNIQUES AND TOOLS

I. TRADITIONAL METHODS

A. Written Materials

texts, manuals, etc.

- B. Verbal Reports
 - 1. Interviews descriptive, problem-oriented, structured
 - 2. Observational Studies
 - discourse analysis
 - 3. Protocol Methods retrospective reports, current problem
- C. Psychometric Techniques
 - 1. Personal Constructs
 - 2. Multidimensional Scaling/Cluster Analysis
 - 3. Candidate Elimination/Version Spaces in concept learning

II. AUTOMATED ACQUISITION TOOLS

- A. Induction-Based Tools/Concept Learning
 - 1. RuleMaster
 - 2. TIMM
 - 3. Expert Ease
 - 4. ID3 generates decision tree
 - 5. PRISM generates production rules
 - 6. MARVIN induces and represents function recursively
 - 7. NODDY represents function in nested numeric expressions
 - 8. BACON clustering
 - 9. COPER
 - 10. LEX-II explanation-based concept learning
 - 11. AM discovery-based concept learning
 - 12. FOO learning by being told
 - 13. BRZDYL1 a learning system for conceptual engineering design

B. Interview-Based Systems

- 1. THEIRESIAS ka for MYCIN
- 2. MOLE symptom/hypothesis linkages successor to MORE
- 3. PLANET repertory grid methods
- 4. ROGET method oriented conceptual model
- 5. ASK tool for acquiring strategic knowledge
- 6. ETS personal constructs used to build concept hierarchies
- 7. KNACK evaluation task-based approach for advice systems
- 8. SALT solution construction proposed and revise
- 9. MORE model of classification problem solving
- 10. KITTEN another rep grid tool
- 11. KREME for developing and editing large kbs
- 12. ASTEK structured ka for troubleshooting
- 13. SIZZLE ka tool for the sizing task
- 14. RIME knowledge acquisition for XCON
- 15. KAS ka for prospector semantic networks
- 16. HYDRA augmented transition networks
- 17. AQUINAS successor to ETS
- 18. OPAL elicits specific cancer treatment plans
- 19. KADS develop term taxonomies/construct knowledge-level models
- 20. NEXTRA uses repertory grid analysis
- 21. YAKA combination of qualitative reasoning/cover & differentiate
- 22. K_Ac tool for knowledge assimilation given existing knowledge base
- 23. SMEE personal construct elicitation
- 24. Tranowski's KAE for scene analysis
- 25. FMS Aid, KSSO, KRITON rep grid tools
- 26. TEST/TDE for diagnostic problem solving

III. COMMERCIAL KNOWLEDGE ACQUISITION PRODUCTS

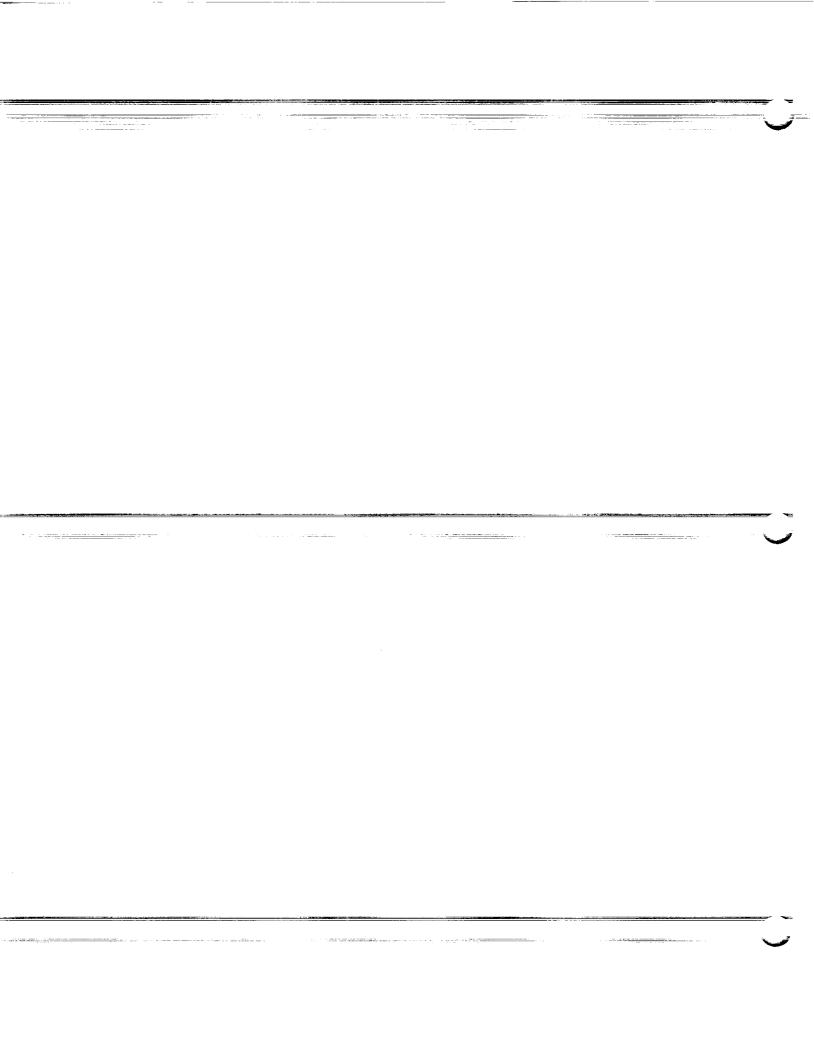
- A. ADS (Aion Corporation)
 KA module within expert system
- B. Knowledge Shaper (Perceptics, Inc.)
 ID3/decision tree oriented tool for KA
- C. Socrates (CIM Solutions, Inc.)
 KA module within expert system
- D. Exsys Professional (Exsys, Inc.)
 KA module within expert system
- E. G-2 Real-time Expert (Gensym) object-oriented rule modeler
- F. VP-Expert (Paperback Software, Int'l) KA module within expert system

- G. Nextra (Neuron Data)
 Repertory grid based KA took at front end for Nexpert Object
- H. GURU (mdbs Inc.)
 KA module within expert system
- I. Mercury KBE (Artificial Intelligence Technologies) object oriented/Lisp based KA module
- J. KAM (Phase-Linear, Inc.)
 KA from text/documentation parsing service
- K. Knowledge Analysis Tool (Gary Ribar, Inc.) modified repertory grid based KA tool
- L. FOCUS (Information Builders) crude KA facsimile
- M. PIUS (COGENSYS)
 captures judgmental expertise without knowledge engineering
 Personal Insurance Underwriting System
- N. CLS (COGENSYS)
 same as above
 Consumer Lending System
- O. MUS (GOGENSYS)
 same as above
 Mortgage Underwriting System
- P. TRILOGY (Metavision, Inc.) intelligent tutoring system; automatically constructs courseware
- Q. 1st Class (AICorp Inc.) induction, hypertext
- R. Turbo Shell v3.0 (Berkshire Software Co.) creates, modifies, and consults knowledge base, uses confidence factors and fuzzy logic
- S. ALEX (Harris and Hall Associates) ?? incremental expert system development
- T. Level5 (Information Builders, Inc.) facilitates the transfer of expertise into usable knowledge bases
- U. IXL 2.0 (Intelligence Ware, Inc) generates rules from a set of hypotheses using a proprietary induction algorithm

- V. Autointelligence (Intelligence Ware, Inc.) captures and distills knowledge of an expert to generate an expert system
- W. Crystal Induction System (Intelligent Environments) generates rules from a series of examples entered in text or spreadsheet form
- X. Sophos (Cognisys Teleport de Montreal) knowledge acquisition rule generator
- Y. Knowledge Quest (Computer Aided Knowledge) knowledge into rules
- Z. MAINGEN (OXKO Corp.)
 up to 100 rules on any maintenance task with fill-in-the blank Q and A automated interview
- AA. INDUCPRL (OXKO Corp) takes as input a spreadsheet or table of data and outputs production rules
- BB. LogicTree (CAM Software, Inc.)
 uses decision trees for capturing information
- CC. KnowledgeMaker (Knowledge Garden, Inc.) induction-based

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APPENDIX D FIRST INTERVIEW QUESTIONNAIRE

Appendix D

Initial Interview Questions

Initial Discussion:

There are no right answers or good answers to these questions. Some of the questions may be phrased so that you believe one or another response is appropriate or somehow better than another. For example, it may sound good to say you plan up front all your actions in solving a problem or doing the job even if some of those actions occur somewhat automatically. Please do not fall into this bias. For this example, it is good to plan but it is also good not to plan too much and to have some actions that occur automatically. We want to assess all aspects of your job with as much fidelity as possible. What results from these interviews will help us to better understand the unique aspects of your work and how we could learn more about it in the future so we can design computer systems that help you perform your job more easily.

Also, we want to assure you that under no circumstances will your answers go to your supervisor or anyone else outside of this room. You are responding to this questionnaire completely anonymously. Because of this, we want you to provide the operational answers to these questions, not the official ones. We want to know what you really do on your job.

A) UNDERSTANDING THE PROBLEM

- **A1) Tell us a little bit about your field, yourself, and how you got into this field.
- **A2) What initiates the problem solving process?
- A3) What types of inputs to the problem do you have? How do you recognize the problem? Do you:
 - see something
 - hear something
 - talk to someone
 - feel something
 - read something -- book, test equipment, output computer display
 - detect it based on past data
- **A4) Does solving the problem require a lot of data? If so, about what and how do you acquire the data? Do you try to group data together into categories that have some unifying principle?
- A5) Is the data you work with primarily numerical or is it more qualitative?
- A6) What assumptions can be made that would simplify the problem solving task? What is the effect when these assumptions are removed?
- A7) What could happen to complicate the task?
- A8) Are there manuals or desk procedures that document/direct what you do?

- Mhen you are defining/identifying the problem, do you spend a lot of time looking up information or thinking about different aspects of the problem or do you perform the task mostly automatically? What types of interactions, if any, are required in terms of documents, data systems, or other people when performing problem definition?
- **A10) What types of information come to mind when you do the task in the sense of inputs into the problem?
 - facts
 - principles/rules/laws
 - procedures
 - similar problems/analogies
 - past problems
- A11) Do you interact with other people while you're defining the problem? If so, how? Do you:
 - advise
 - answer
 - direct
 - indicate
 - inform
 - instruct
 - request
 - transmit
 - supervise
- A12) Do you think body language such as gestures and facial expressions are important in communicating at this time?
- **A13) Is there a lot of uncertainty in the problem -- maybe even to the extent that it's hard to know if there is a problem? How do you go about identifying/defining the problem?
- A14) Do the problem characteristics change frequently, maybe even while you're solving it? If so, what changes -- data, rules by which you solve the problem? What drives the change e.g., time intervals?
- **A15) Do you have to solve the problem quickly or are there other constraints on the problem? e.g., Is time a factor what is "real-time" in this situation -- seconds, minutes, hours? How flexible are any constraints on the problem?
- **A16) Do you use solutions to past problems to help you solve the current problem? How similar do they tend to be and how do you modify them?
- A17) How do you decide what past problem to use? Do you use a specific problem or some general version?

- A18) Do you try to draw parallels to similar but not identical problems, see how those problems were solved, and use that information in the current problem?
- A19) What equipment do you use while defining the problem?
- A20) How many alternative answers are there for a problem? Do you have to check for many as you solve it? Is one answer obviously better than another? How can you tell? Must you find the best answer or is a certain level of answer good enough?
- **A21) How would you describe the output of your task? Do you generate a document, a decision, a recommendation, an action, a piece of equipment, an interaction with someone, etc.?
- A22) Can you list all possible solutions to your problem at the start? If so, approximately how many are there?

B) DEVISING THE PLAN

- **B23) When you think about a problem do you:
 - a) visualize it in your mind
 - b) formalize it in a set of equations and work it out mathematically
 - c) explain it and solve it in English
- B24) Do you calculate or look at statistics to help you solve the problem?
- B25) Do you order elements of the problem in time or do you have to think about a time element during the solution? (i.e., such as data or input changing over time).
- B26) Do you generate a model to help you solve the problem, such as a mathematical model, a physical model, or some other symbolic representation of the problem? Do you "simulate" the behavior of a device in your head.
- When you plan the job, do you spend a lot of time looking up information or thinking about different aspects of the problem or do you perform the task mostly automatically? What types of interactions are required in terms of documents, data systems, or other people?
- B28) Do you break the problem into parts? Are there sequential tasks you perform or logically distinct subcomponents of the problem? If so, what are they?
- B29) When you plan the task, do you have to do one thing after another, such that one set of conditions causes you to respond with a whole series of actions? Do you wait after each one to see the results before you go any further?

Do you interact with other people while planning the task? If so, how? Do B30) you: - advise - answer - direct - indicate - inform instruct - request - transmit - supervise - body language B31) What type of formal education do you have? Both in general as well as specific What role does experience play? Do you have an apprenticeship? How do you become qualified for what you do? Do you think personal factors such as age, gender, height, or weight influence B32) yours or others ability to do the task? B33) Do you think you have to have a certain attitude or personality to work well on this job? B34) Do you generate solutions and then test them to see if they work? Do you think of past solutions and then modify them to suit the current B35) problem? B36) Do you look at data and find the problem or a method, then look at more data, etc. Or do you have a goal and collect data to meet that goal? B37) When you solve the problem do you have a goal and take incremental steps in an attempt to step by step get to that goal? B38) Are there set procedures or formulas you use for your task? B39) Are the procedures you use to solve the problem known? B40) Do you gather data and then present it by writing about it or discussing it with others? Do you break your problem into sub-parts and then solve those? After you **B41) solve the sub-parts do you have to reassemble them into an overall solution? B42) Do you ever go back and return to the specifications or original definition of the problem?

B43)	Do you generate solutions that explain part of the problem, and ther
	determine what part is solved and try to generate a solution to solve any remaining portions of the problem?
	remaining pertions of the problem:

- B44) During your task do you have to:
 - calculate
 - code
 - computerize
 - interpolate
 - itemize
 - tabulate
 - translate
 - estimate
 - compute
- B45) Do you choose between alternatives? Do you compare alternatives?
- B46) Do you integrate portions of the problem in the final solution?
- B47) Do you have to do a lot of planning? Plan the task -- or create a plan?
- B48) Do you categorize parts of the problem together? Or categorize data in order to solve the problem?
- B49) Are there general principles that you know to be true in your field? Do you use those to help determine what's going on in a specific situation?
- **B50) If you make a wrong choice, is it easy to undo and if it is, how do you undo it?
- What equipment do you use when planning the problem solution?

C) CARRYING OUT THE PROBLEM

- **C52) What are the major steps you perform?
- Where is your problem solving generally performed? Describe your work environment. Do you work at a desk with paper and pencil, at a console or in front of a piece of equipment, walking around and talking to people, or flying an aircraft? Is there:

- acceleration
- confinement
- isolation
- contaminants what are they?
- electricity
- lighting
- magnetism
- noise
- C54) How demanding is the task physically and psychologically?
 - fatigue
 - mental strain
 - stress
 - physical strain
 - precision
 - amount of sleep
 - work schedule
 - have to pay attention all the time
- C55) Do you have to pay close attention to the task for long periods of time?
- C56) What types of physical movements do you make when you do the job?

(we will assess motor processes and perceptual requirements from the demonstration)

- C57) Do you interact with other people during the actual execution of the task? How? Do you:
 - advise
 - answer
 - direct
 - indicate
 - inform
 - instruct
 - request
 - transmit
 - supervise
 - body language
- When you do the job, do you spend a lot of time looking up information or thinking about different aspects of the problem or do you perform the task mostly automatically? What types of interactions are required in terms of documents, data systems, or other people during task execution?
- C59) Do you monitor some set of indicators as the task progresses?
- C60) Do you have to interpret information you receive maybe forming new indicators?

- C61) What type of equipment is involved in actually performing the task?
- When you perform the job, do you have to do one thing after another, such that one set of conditions causes you to respond with a whole series of actions? Do you wait after each one to see the results before you go any further?
- **C63) What is the hardest/easiest thing you do? What is the most important

D) LOOKING BACK

- **D64) How many alternative answers do you usually come up with? Do you have to check for many as you solve it? Is one answer obviously better than another? How can you tell? Must you find the best answer or is a certain level of answer good enough?
- Do you interact with other people in verifying the task? How? Do you:
 - advise
 - answer
 - direct
 - indicate
 - inform
 - instruct
 - request
 - transmit
 - supervise
 - body language
- When you evaluate your solution, do you spend a lot of time looking up information or thinking about different aspects of the problem?
- D67) Can the quality of a solution be characterized as better or worse rather than acceptable/not acceptable?

APPENDIX E REVISED FIRST INTERVIEW QUESTIONNAIRE

Appendix E

Revised First Interview Questions

Initial Discussion:

There are no right answers or good answers to these questions. Some of the questions may be phrased so that you believe one or another response is appropriate or somehow better than another. For example, it may sound good to say you plan up front all your actions in solving a problem or doing the job even if some of those actions occur somewhat automatically. Please do not fall into this bias. For this example, it is good to plan but it is also good not to plan too much and to have some actions that occur automatically. We want to assess all aspects of your job with as much fidelity as possible. What results from these interviews will help us to better understand the unique aspects of your work and how we could learn more about it in the future so we can design computer systems that help you perform your job more easily.

Also, we want to assure you that under no circumstances will your answers go to your supervisor or anyone else outside of this room. You are responding to this questionnaire completely anonymously. Because of this, we want you to provide the operational answers to these questions, not the official ones. We want to know what you really do on your job.

A) UNDERSTANDING THE PROBLEM

- A1) Tell us a little bit about your field, yourself, and how you got into this field.
- A2) What type of formal education do you have, both in general as well as specific to your job? What role does experience play? Did you have an apprenticeship? How do you become qualified for what you do?
- A3) About how long does it take to perform the task (start to finish) -- is there a start and a finish, how well defined are they and what defines them?
- A4) What types of inputs to the problem do you have? How do you recognize the problem? Do you:
 - see something
 - hear something
 - talk to someone
 - feel something
 - read something -- book, test equipment, output computer display
 - detect it based on past data
- A5) Does solving the problem require a lot of data? If so, about what and how do you acquire the data? Do you try to group data together into categories that have some unifying principle? Is the data you work with primarily numerical or is it more qualitative?
- A6) Are there manuals or desk procedures that document/direct what you do?

- A7) What types of information come to mind when you do the task in the sense of inputs into the problem?
 - facts
 - principles/rules/laws
 - procedures
 - similar problems/analogies
 - past problems
- A8) Is there a lot of uncertainty in the problem -- maybe even to the extent that it's 9hard to know if there is a problem? How do you go about identifying/defining the problem?
- A9) Do you have to solve the problem quickly or are there other constraints on the problem? e.g., Is time a factor what is "real-time" in this situation -- seconds, minutes, hours? How flexible are any constraints on the problem?
- A10) Do you use solutions to past problems to help you solve the current problem? How similar do they tend to be and how do you modify them? How do you decide what past problem to use? Do you use a specific problem or some general version?
- A11) Can you list all possible solutions to your problem at the start? If so, approximately how many are there?

B) DEVISING THE PLAN

- B12) When you think about a problem do you:
 - a) visualize it in your mind
 - b) formalize it in a set of equations and work it out mathematically
 - c) explain it and solve it in English
- B13) Do you order elements of the problem in time or do you have to think about a time element during the solution? (i.e., such as data or input changing over time). Do you have to do a lot of planning? Plan the task -- or create a plan?
- B14) Do you generate a model to help you solve the problem, such as a mathematical model, a physical model, or some other symbolic representation of the problem? Do you "simulate" the behavior of a device in your head?
- B15) Do you break the problem into sub-parts? Are there sequential tasks you perform or logically distinct subcomponents of the problem? If so, what are they? After you solve the sub-parts do you have to reassemble them into an overall solution?
- B16) Do you generate solutions and then test them to see if they work or do you think of past solutions and then modify them to suit the current problem?

- When you solve the problem do you have a goal and take incremental steps in an attempt to step by step get to that goal?
- B18) Are there set procedures or formulas you use for your task? Are there general principles that you know to be true in your field? Do you use those to help determine what's going on in a specific situation?
- B19) Do you ever go back and return to the specifications or original definition of the problem?
- B20) Do you generate solutions that explain part of the problem, and then determine what part is solved and try to generate a solution to solve any remaining portions of the problem?
- B21) Do you choose between alternatives? Do you compare alternatives?

C) CARRYING OUT THE PROBLEM

- C22) What are the major steps you perform?
- C23) Where is your problem solving generally performed? Describe your work environment. Do you work at a desk with paper and pencil, at a console or in front of a piece of equipment, walking around and talking to people, or flying an aircraft?
- C24) How demanding is the task physically and psychologically?
- C25) Do you have to pay close attention to the task for long periods of time?
- C26) What types of physical movements do you make when you do the job?
- C27) Do you interact with other people during the actual execution of the task? How?
- C28) Do you gather data and then present it by writing about it or discussing it with others?
- C29) Do you monitor some set of indicators as the task progresses?
- C30) Do you have to interpret information you receive maybe forming new indicators?
- C31) Do you calculate or look at statistics to help you solve the problem?
- C32) What type of equipment is involved in actually performing the task?
- When you perform the job, do you have to do one thing after another, such that one set of conditions causes you to respond with a whole series of actions? Do you wait after each one to see the results before you go any further?

- C34) Do you think personal factors such as age, gender, height, or weight influence yours or others ability to do the task? Do you think you have to have a certain attitude or personality to work well on this job?
- C35) What could happen to complicate the task?
- C36) If you make a wrong choice, is it easy to undo and if it is, how do you undo it?

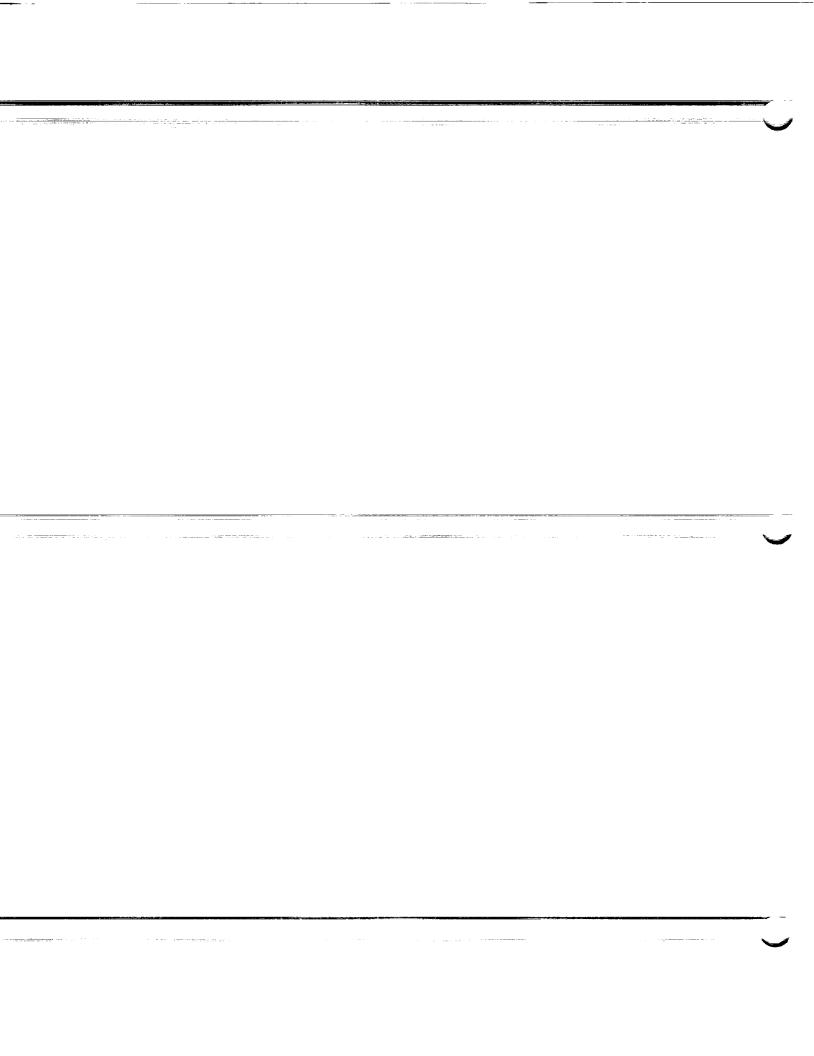
D) LOOKING BACK

- D37) How would you describe the output of your task? Do you generate a document, a decision, a recommendation, an action, a piece of equipment, an interaction with someone, etc.?
- D38) How many alternative answers do you usually come up with? Do you have to check for many as you solve it? Is one answer obviously better than another? How can you tell? Must you find the best answer or is a certain level of answer good enough?
- D39) How do you evaluate your solution? Can the quality of a solution be characterized as better or worse rather than acceptable/not acceptable?
- D40) What is the hardest/easiest thing you do? What is the most important?

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4. Task Complexity branching factor dynamism time factors/constraints uncertainty difficulty	visual - stens: 3: -ors Cloudy verbal auditory kineathetic vritten material instrumentation/test results / 5, 75, 10 man/machine interface databases historical information propadeutics	2. Problem-Solving Techniques means-ends analysis forming sub-goals generate and test heuristic search/goal vs. data cover & differentiate propose & refine acquire & present formula/procedure/algorithm decomposing recombining generalizing specialization return to definition	ORIGINAL PAGE IS OF POOR QUALITY
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APPENDIX F

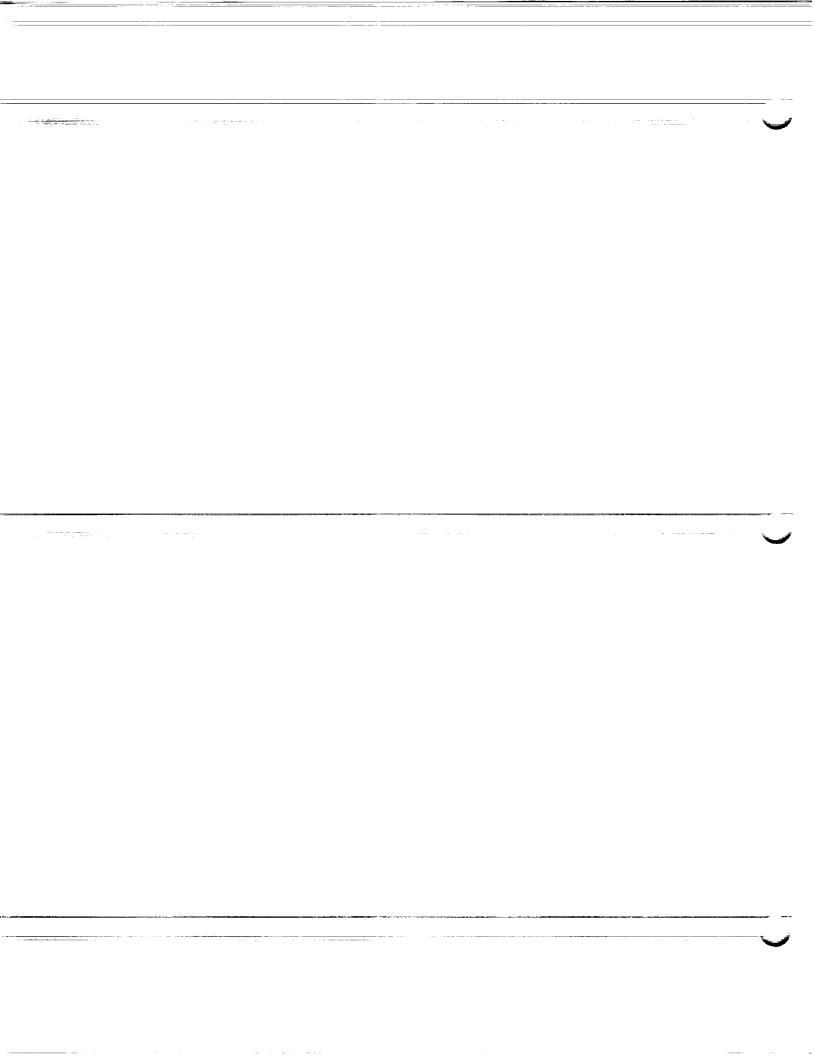
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APPENDIX G

TASK CHARACTERISTICS RATING MATRIX AFTER FIRST INTERVIEW

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accounting	1	0 [οj	οj	1	3 j	4 j	o j	3 j	o j	οj	o j	2
protocol_des	1	αį	αį	2 j	4 j	3	3 j	2	3 j	4	ıj	o j	4

_AIVAX\$DUA1:[AI.KATAX]RECALL_PERCEP.LIS;1

task_name	facts	Ω,	edures ana	alogs cases_	examples perce	p_speed search_	alogs cases examples percep speed search rec info id ob act events scan display	act_events scan_d	1splay
drair gen	14		3	-1		-0	-0	<u> </u> 0	0
program Most	7		-	-0	<u>-</u> E	-0	-0	-0	0
Vestber	-	- 4	4	-	_	-0	<u>-</u> E	3-	0
console ops	-		4	-0	12	4	4	-	77
air traffic			4	-0		4	4-	4	4
Dilot training		- -	4	=	-	-	3	- - - -	4
equip diag	2 -	-	4	-	=	- 0	<u>l</u> o	- 0	0
lanquade train	4	4	2.1	3	- E	-0	-0	- 0	0
form fill out	7	2	4	-0	2	-0	-0	- 0	0
sw design	_	- - - - - - - - - -	2	7	2.1	-0	-0	- 0	0
cargo loading	-	4	2	-0	2	-0	- 0	10	0
leadership		- - - - - - - - - -	4	_	7 7	-0	- 0	-	0
· Alebins	7	4	4	-	12	7	- 0	4	0
medical diag	-7	4	4	-	- E	-	- 0	-0	0
Accounting	-	2		-0	7	-0	- 0	- 0	0
protocol_des	-	3 -	4	- 0	4	- 0	<u>_</u> 0	-0	0

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task_name	acceleration	confinement	isolation	contaminants	electricity	lighting	aagnetism no:	150
drair gen	0	0	0	1 0	0	0	0	0
program mgmt	0	0	0	0	0	0 [0 [0
weather	0	0	0	0	0	a j	o j	0
console ops	0	1	0	0	0 [1	0	4
air traffic	j oj	3	0	0	0	2 j	0	3
pilot training	j 3 j	4	0	0	0 [0	0	4
equip diag	0	0	0	2	3 [0	0	4
language train	(0	0	0	0	0 (0	0	0
form fill out	0	0	0	0:1	0 [0 1	0	0
sw design	į oj	0	0	0	0 [0 (0	0
cargo loading	1	2	0	0:1	0 [0	0 [3
leadership	0	0	0	0	0	0	o j	0
surgery	0 (2	0	1	0	2	0	0
medical diag	0	0	0	0	0 [0	o į	0
accounting .	1 01	0 [0	0	0 [. 0 [0	0
protocol_des	1 0	0 [0	0	0 [0 [0	0

task_name	fat	igue ment_	strain st	ress phy	s_strain precis	eness cog	_attent response	_chaing attention	_span sl	eep sch	edule bor	edom
drair_gen	 I	0	0		0	0	0	0		0	0	0
program mgmt	Ì	0 [0	0	0 [0 [0	0 [0	0 [0	0
weather	i	οÌ	0	0	0	0	0	0	0	0	0 J	0
console ops	i	ıj	2 j ·	3 j	1	1	4	1	3	0 !	2	2
air traffic	i	4 أ	4 j	4 j	٥į	0	4	3 [4	4	4	Q
pilot training	i	3 j	3 j	3 j	1	3	4	1	3	0	3	0
equip_diag	i	o i	٥i	٥į	3 j	0 [0 [0 [1	0	2	3
language train	i	o i	٥i	o i	٥į	0 j	0	0	۱ ۵	0	0	0
form fill out	ì	o i	o i	οj	0	o j	o į	0 [0 J	0	0 [0
sw design	i	o i	o i	o i	o j	o j	o j	0 [0	0	0 [0
cargo_loading	i	o i	o i	οj	1	o j	o j	0 [0	0	0	2
leadership	i	o i	o i	o i	οi	o į	o į	0	0]	0	0 [0
surgery	i	3 i	3 İ	4 i	3 i	4 j	4 İ	2 j	4 1	2	4 [1
medical diag	i	11	2 j	3 j	o i	٥i	o i	0 [0	1	2	1
accounting	i	ōi	āi	οi	o i	4 i	o į	0 j	οj	0 [0	0
protocol des	i	ōi	o i	oi	o i	o i	o i	o i	o j	οi	0	0

4

task_name	general	_health a	ge ge	nder he	ight we	ıght
drair gen		0	0	0 [0	0
program mgmt	İ	0	0	o į	οj	0
Weather	1	0 [0 [οj	o j	0
console_ops	1	4 [1	o j	o j	2
air_traffic	1	4	0	0	0	0
pilot_training	1	4 [3 j	2 j	1 j	3
equip_diag	İ	0	0	οj	o j	0
language_train	1	0 [0 [0	0 [0
form_fill_out	1	0	0	0	οj	0
sw_design	1	0 [0	0 [0	0
cargo_loading	1	2 j	οj	οj	οj	0
leadership	1	0	οj	οj	οj	0
surgery	1	οj	οj	οj	οj	0
medical_diag	1	0 [0 j	οj	οj	0
accounting	1	0	0 [o j	οÌ	0
protocol_des	I	0 [οį	٥j	o j	0

task_name	edu_train_expert intro_	accuracy prob_of	success articu	ılation kr_	hp
drair gen	1 21	0	0	4	1
-	1 11	o i	1	0	1
program_mgmt		o i	1 j	0	1
weather	1 21	o i	3 i	2 j	2
console_ops	! 3!	01	31	31	2
air_traffic	4 31	9 [31	41	-
pilot training	3	3 [31	7	7
equip diag	1 11	0	0 1	v j	٠
language train	2	4	2	4	ı
form fill out	i 2 i	0	0 [0	1
sw design	i 3i	οį	0	3	1
cargo loading	2 j	o j	0 ļ	1	1
leadership	1	4	3	4 [1
surgery	j 3 j	0	4 [11	3
medical diag	j 3	3	4 [3	1
accounting	j 3 j	0 [0 1	0	1
protocol des	j	0	4	3	1

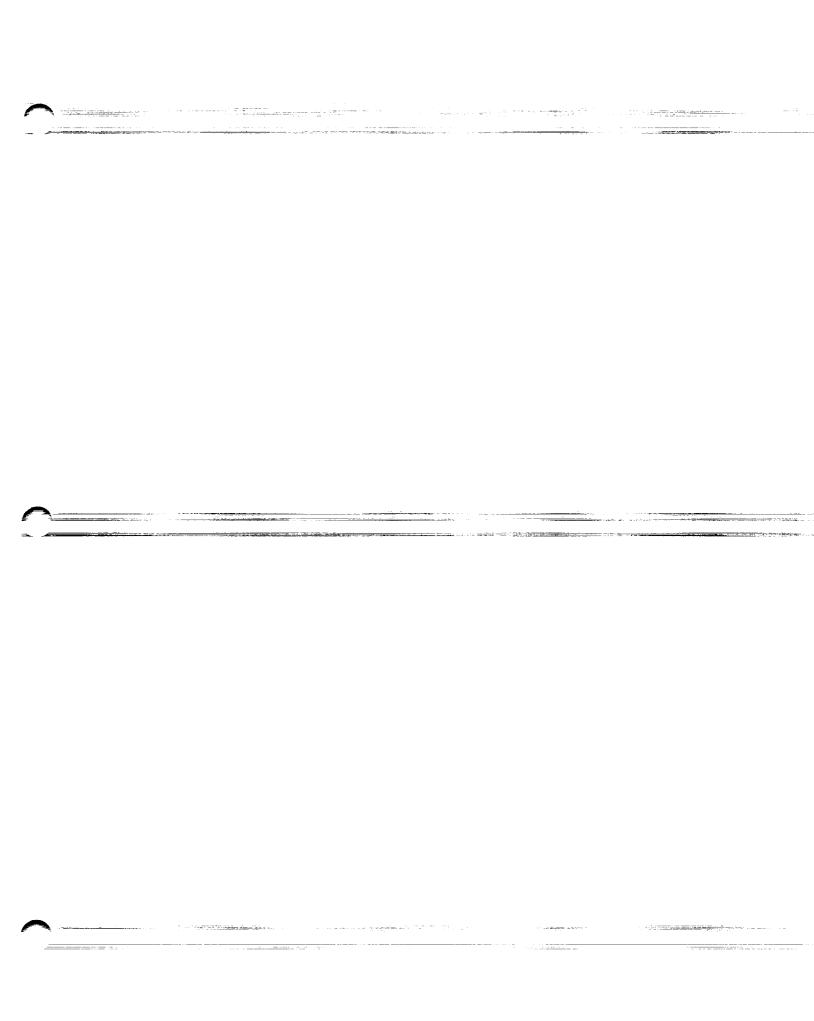
task_name	computer	vehicles weapor	n_systems ins	truments nota	tion tes	t_equip
drair gen	1 4	0	0	0	1	0
program mgmt	1 2	0	0	0.1	0 [0
weather	1	0	0	1 [41	0
console ops	1 4	0	0	3	2	1
air traffic	0	i oi	0	4	4	0
pilot training	1 0	i 4i	0	4 [2	0
equip diag	[3	j 0 j	0	0 [4	0
language train	1 2	j oj	0 [0	0	0
form fill out	4	1 01	0	0	3 [0
sw design	4	1 01	0	0	4]	0
cargo_loading	0	j 2 j	o j	o.j	2	0
leadership	2	l 0 j	0	0 j	2	0
surgery	1 0	0	0 [4	4 [3
medical_diag	0	0	0	2	4	2
accounting	4	0	οj	οj	3	0
protocol_des	[2	l oj	o j	4 [οj	1

task_name	advise	answer comm	unicate di	rect ind	licate (in	form ins	truct rec	guest tra	nsmit supe	rvise nego	tiate exp	_move inte	rp_move
drair_gen	1 01	41	41	01	0	4	0	2	2	0 1	0	0 [0
program_mgmt	i õi	3 i	4 i	2 j	0	2	0	3	2	3	4	0	0
weather	1 61	ōì	o i	οi	o i	οj	0	0	0	0 [0	0 [0
console ops	1 21	3 i	4	1 i	1 į	4 j	0	3 (3	0 [0 (3	0
air traffic	i <u>ā</u> i	ãi	4	4 j	o j	4 j	0	4 [3	4 [0 [0 [0
pilot_training	1 41	4 i	3 أ	4 j	4	4 j	4 [3 [2	3 [0	0 [2
equip_diag	1 41	oì	o i	o i	o j	0	0	0	0 [0 [0	0 (0
language_train	1 21	4 i	4 i	4 j	4	4 j	4 [4	4 [4	0	3 (3
form fill out	ōi	зi	3 j	οj	3 j	2	0	2	4	0	4	0 [0
sw design	i õi	āi	3 j	o i	٥j	0	0	0 [2	0	4	0 [0
cargo_loading	i	2 j	3 j	3 j	0	0	0 [2	0	4	0	2	0
leadership	i 4i	2 j	4 j	2 j	2	4 j	4	3	3	3	3	3	3
surgery	1 31	3 i	3 j	4	3	2	0 [2	0	4	0 [2	0
medical diag	i 4i	4 j	4 j	4 1	2 j	4 [1	1	2	1	0 [2	3
accounting	i oi	2 j	4 j	o j	οj	2	0	1	3 [0 [0 [٥١	0
protocol des	i oi	3 j	4 i	3 į	0	3	0	2	3	3	0 (0 (0

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APPENDIX H

TASK CHARACTERISTICS RATING MATRIX AFTER SECOND INTERVIEW

task_name	stati	stical[spa	tial tem	poral anal	ogical (case	_based model	_based mathe	matical dedu	ctive indu	ctive
drair_gen	1	1	0	1	0	0	0	3	4	0
program_mgmt	1	0	0	3	0	3	0	1	0	2
weather		2	3	4	0	2	4	2	3	0
console_ops		0	2 j	4	0	2	3	0	2	0
air_traffic	I	0	41	4	0	0	1	0	0	1
pilot_training	1	0	4	3	0	1	3	0	0	0
equip_diag	1	2 [1	1	0	0	2	0	3	0
language_train	1	0 (0	3	3	2	0	0	2 [2
form_fill_out	1	0	0	0	0	3	0	0	1	0
sw_design	1	0	0	4	0	3	2 †	2	0	0
cargo_loading	ı	0	1	2 ,	0 (1	2	4	1	0
leadership	ı	0	0	3	0	4	1	0	0	0
surgery	Ι	0	4]	2	0	1	4	0	1	0
medical_diag	1	1	0 1	4	0	5	3	0	41	0
accounting	1	o į	0.1	2	0	1	0	4	3	0
protocol_des		4	0	3	0	2	0	0 ļ	0	0

means_ends sub	_goals gen_	and_test goal	_vs_data cover	_and_diff prop_a	nd_ref acq_	and_pres
0	3	0	D	0	0	4
1	3	1	GI	0	1	3
0	3	2	G&D	3	0	4
0	2	0	D	3	0	1
4	4	0	GED	0	0	2
3	3	0	GI	01	0	2
0	2	4	D	1	0	2
1 31	4	2	GI	2	0	0
1 21	3	0	G I	0	2	4
1 41	4	4	G	0	3	4
2	2	1	D	0	0	1
1 31	4	3	GĮ	1	1	4
4	4	0	G	1	0	0
0	0	3	D (4	0	2
2	4	3	G	0	0 [3
	 4	3	G	0	3	3
				0		1 1 3 1 G O 1 0 3 2 G D 3 O 0 2 O D D 3 O 1 4 4 O G D O O 3 3 O G O O 3 3 O G O O 3 4 2 G C O 4 4 D 1 O 5 5 5 5 O 6 7 7 7 O 7 7 7 7 7 8 7 7 7 9 9 9 9 O O 1 2 3 O G O 2 1 4 4 4 G G O 3 1 2 2 1 D O O 1 3 4 3 G 1 1 1 4 4 O G G 1 1 0 O O O 1 1 1 O O O 1 2 4 3 D 4 O 1 2 4 3 G O O 1 2 4 3 G O O

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task_name	form_proc_alg	decompose	recombine	generalize	specialize	ret_to_def
drair gen	[2	2	2] 2] 0	1 0
program mgmt	1 0	1 2 1	0] 1	1	2
weather	2	[4]	3) 0] 3] 3
console ops	1	[2]	0	0	2] 3
air traffic	3	4	0	0] 3	1 0
pilot training] 3] 3	3	0	1 0	0
equip diag	1 4] 3	1	0	[3	4
language train	j 3	j 41	4	3	[2	3
form fill out	j	j 3 į	0	0	2	2
sw design	1	j 4 j	4	1 0	[2]	1
cargo loading	1 4	1 21	2	1 0	2	' 2
leadership	1 0	4 1	2 .	1	1 2) 0
surgery] 3	1 4	0 ;	1 0] 3	2
medical diag	1	0	0	0	1 2] 2
accounting	1 4	1 41	2	0	[2]	2
protocol_des	. 0	1 1	1	0] 3 [2

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task_name	vis	al ve	rbaljaud	itory kine:	sthetic wri	tten instru	mentation mm_in(terface data 	bases hist	orical propa	
				01	01	11	0	0	4	4	3
drair_gen	i	υĮ	11	9 [<u> </u>	2 1	n i	ai	1 i	2	1
program_mgmt	1	0	3	0	υį	31	21	Ä	2	3 i	1
weather	1	4	0 (0 [0 [4 1	2	7 (- 1	- i	1
console ops	ì	4 İ	3 [0 1	a	2	o i	4 1	9 !	0	<u>_</u>
air traffic	i	4 i	4 i	o i	0	2	4	4 (<u> 1</u> i	ų į	·
117	1	Ä	2 1	3 i	4 أ	2	4 (4 [0	0	1
pilot_training	1	- 71	11	11	a i	4 İ	3 į	0	0 [3	2
quip_diag	ļ	4	! !	<u> </u>	0,1	ĀÌ	āi	0 i	0	1	1
language_train	1	2	4 [4 [0 1	7.1	0.1	ñi	3 i	2 İ	4
form $fil\overline{1}$ out	1	0	2 (0 [υļ	41	<u> </u>	0 1	ă i	ñi	4
sw design	i	0 (3	0	0	4	o I	٧į	9 !	0 1	i
cargo_loading	i	1 İ	1 i	o i	0	3	0 J	0	o i	V į	•
lardo Tomario	1	7 1	ĀÌ	o i	o i	4	0 (0	0 [0 [· ·
leadership	į.	1 1	31	21	2 1	ai	4 İ	0	0	0	4
surgery	!	4	3 !	4	2 1	ă i	ā i	o i	o i	4.1	1
medical_diag	1	4	4	41	3!	7 1	21	21	a i	3 İ	2
accounting	1	0	0 J	0	o j	11	91	- 1	āi	1	3
protocol des	1	01	3	0 (0 [4 (9 1	v į	٧ ا	- 1	-

task_name	branching dyn	amism cons	traints uncet	tainty high_	low_tech quant	t_qual
drair gen	I 01	0	0	0	2	2
program mgmt	i oi	o j	2 j	1	1	3
veather	i 4i	3 į	2 [4	3	2
console ops	i 2 i	4	4	3	3	2
air traffic	j 3 j	41	4	1	1 [2
pilot training	i 4i	4 j	2	0	2	2
equip diag	j 2 j	οj	1	1	3	2
language train	2	2	2	1	1	3
form fill out	1	0	3	1	1	3
sw design	j 4j	0 !	0	1	3	2
cargo loading	21	0	2	0	1	1
leadership	3	0 [1	2	1	3
surgery	3	3	3	1	3	3
medical diag	41	2	2	3	3 (2
accounting	1 01	0 [3	0 [3 [1
protocol des	1 41	0	2	0	3	2

task_name	complex_cont						
drair gen	1 0	1 01	0	0	0	0	0
program mgmt	i	i oi	0 (0	0	0	1 0
weather	i	i oi	0	0	0	0	1 0
console ops	ì	ì òi	i oj	4	4	[0	1 2
air traffic	i o	j oj	0 1	1	1	0	0
pilot training	i o	į oj	1	4	1	2] 3
equip diag	i o	į oj	0 (2	2	2	1
language train	j	j o	0	0	0	0	0
form fill out	ì	j oj	0	0	1 0	0	0
sw design	i	į o	0	Û	1 0	1 0	1 0
cargo loading	i o	į o	0	0	1 0	1 0	1 0
leadership	i o	j o	0 (0		1 0	0
surgery	4	j 3 ;	[0	4	4	1	1 0
medical diag	j o	j 0 j	! 0 (2	2	1 0	0
accounting	į o	0	1 01	0	0	0	0
protocol des	j o	0	0	0	1 0	1 0	1 0

task_name	cate	gorize calc	ulatejc	ode comp	uterize inter	polate ite	mize le	arnitab	ulatejtran	slate
drair gen		2	4	0	0 j	1	0	1	2	2
program mgmt	i	1	2	o j	0 [0	2	1	0	0
weather	i	4	o j	o j	0 [4	1 [2	1	3
console ops	ì	з į	2 j	o į	0	3	۱ ٥	3	0	3
air traffic	i	2 j	2	οj	0	3 [a (0 [0	1
pilot training	i	1	o j	οj	0	2	2	0 [0	0
equip diag	i	3 j	οj	o j	0	0	2	1	0	2
language train	i	2 j	οj	οj	0 [0	2	0 [0	4
form fill out	i	3 į	1	οj	0 [0 [1	1	1	4
sw design	i	2 į	1	4	4 [0	2	1	0	4
cargo loading	i	2 j	4 i	o į	0 j	0 [3	1	0 [0
leadership	i	1 j	11	o j	o j	o j	4 [2	0	2
surgery	i	41	o j	o j	o j	o į	3 [0	0	0
medical diag:	i	4 j	o j	οj	o j	o į	1	1	o j	3
accounting	i	4 j	4 j	3 j	o j	οj	4	1 [41	0
protocol_des	i	2 j	o j	٥į	o į	οį	0 [1 [٥j	4

	- -	<u>w</u>	0	<u>•</u>	<u>*</u>	ω 	2	<u>-</u>	<u>-</u>	<u>-</u>	<u>o</u>	
program mont	<u></u> -	<u>.</u>	<u>-</u>	2	<u>~</u>	<u>0</u>	2	<u>0</u>	2	<u></u>	<u>-</u>	
Coathor	<u>-</u>	س - .	<u> </u>	<u></u>	<u>4</u>	<u>-</u>	<u>-</u>	<u>4</u>	<u>-</u>	<u>-</u>		
console ons	♣.	<u>~</u>	<u> </u>	<u>-</u>	_	<u>-</u>	2	_	<u>-</u>	<u>-</u>	<u>•</u>	
air traffig	2 .	<u>.</u>	<u>-</u>	<u></u>	<u> </u>	2	<u>*</u>	0	_	<u>3</u>	<u></u>	
pilot training	<u>-</u> .	<u>-</u>	<u>-</u>	<u></u>	<u>-</u>	<u>-</u>	3	4	-	0	_	
equip diag	_	<u>*</u>	<u>-</u>	<u>-</u>	<u>3</u>	<u>-</u>	_	0	-	0	_	
language train	2	2	2	_	<u>*</u>	<u>-</u>	<u>-</u>	<u>•</u>	2	4		
form fill out	_	<u></u>	<u>-</u>	2	<u>~</u>	<u>-</u>	<u>-</u>	<u>~</u>	_	<u>-</u>	-	
sw design	<u>*</u>	<u> </u>	<u>-</u>	<u>w</u>	2	<u>-</u>	<u>-</u>	_	<u></u>	<u> </u>	0	
cargo loading	_	<u>-</u>	<u>•</u>	2	<u></u>	<u>-</u>	4	_	<u>~</u>	2	<u> </u>	
leadership	<u>*</u>	2	<u>-</u>	2	<u></u>	<u>-</u>	<u>-</u>	w	<u>~</u>	<u>•</u>	_	
surgery	<u></u>	<u>-</u>	<u>•</u>	_	_	<u>-</u>	<u>-</u>	0		-	2	
medical diag	<u></u>	2	<u>-</u>	<u>4</u>	_	<u>•</u>	2	<u></u>	_	_	-	
accounting	<u></u>	2	<u>•</u>	<u>-</u>	<u>-</u>	<u></u>	<u>~</u>	<u>-</u>	_	0	_	
	, -	•	>	-	-	>	_	2	<u> </u>	=	_	

task_name	fa	cts princ	ciples proc	edures ana	logs cases	_examples percep	_speed search	_rec_info id_ob)_a 	ct_events scan_c	display
drair_gen	. – – – · I	4	0	0	0	1	0	0 [0	0
program_mgmt	i	3 i	1 j	1 j	0	3 [0	0 [o į	0
weather	i	4 i	41	2 j	o į	1	0	2	4	0
console ops	i	4 1	4 İ	4 j	o j	2	4	4	4	4
air traffic	i	3 j	2 j	4 [0 1	0	2	4 [3 [4
pilot_training	i	4 İ	4 j	4 j	0	1	2	4 [3	4
quip_diag	i	4 İ	ıj	4 j	0	2	0 [0 [3	0
language_train	i	4 j	3 j	1	2	3.[0 [0 [0	0
form fill out	i	3 j	٥j	1	0	3	0	0 j	0 [0
sw design	i	3 j	4 j	o j	0	2	0	0	0 J	0
cargo_loading	i	4 İ	2 j	2	o j	0.1	0 [0 [0	0
leadership	i	3 j	2 j	2	o j	1	0 [0 [0	0
surgery	ì	4 j	4 į	4 j	0	1]	0	4 (4	0
medical diag	i	4 j	41	4 j	0	3 [0 [2	41	0
accounting	i	2	ıj	4 j	0	1	0 [1	1	0
protocol des	İ	2 į	4 [1	0	41	0	0 (0	0

task_name	acceleration con	finement iso	lation conta	minants elect	ricity ligh	hting magn	et15 m no	150
drair gen		01	01	0	0 [0	0 [0
program mgmt	i	ōi	a i	o j	0	0 [0 [0
weather	أأأ	o i	o i	o i	0	0 [0	0
	1 61	ă i	āi	o i	0	1	0 [2
console_ops	1 01	11	a i	, o i	o i	3 į	0	1
air_traffic	1 31	Â	ă i	o i	· oi	o i	0	3
pilot_training]	7	ō i	3 i	2 j	o i	o j	3
equip_diag		0	01	ōi	oi	o i	o j	0
language_train		0 1	01	ōi	òi	o i	o i	0
form_fill_out	! "!	01	0 1	ő i	o i	ōi	o i	0
sw_design	! !!	0 !	91	0.1	o i	o i	ai	0
cargo_loading	i oi	9 !	0 1	0 1	ŏi	ãi	o i	0
leadership	1 91	, , i	0 1	41	ňi	21	a i	0
surgery	01	٥i	0 1	71	01	7 1	o i	ā
medical_diag	0 [0 [0 1	21	0	01	ñi	ā
accounting	1 01	0	٥Į	0 1	0 [• 1	01	Ŏ
protocol des	1 0 1	0	0	9	٠ı	١٧	٠,	•

task_name	fat	ique ment_	_strain st	ess phy:	s_strain preci	seness cog_	attent respor	nse_chaing attention	_span(sl	eep sch 	edule bor 	edom
drair gen		0	0 i	0	0	0	0	0 [0	0	0	0
program_mgmt	i	o i	o į	o į	o į	0	0	0	0 [0	0 (0
weather	i	o i	o j	o j	0 [0 [0	9	0	0	0	0
console ops	i	1	1 [2	0 [0	4	0	4 [0 [1	3
air traffic	i	3	3 [3	0	3	4 [2	4 [0 [4 [0
pilot training	ì	0	1	1 [0	2	2	3 [2	0 [0 [2
equip_diag	i	0	0 j	0	2	1	0 [0	0	0 [0 (1
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cargo_loading	i	o j	0	οj	0 <u> </u>	0 [0	0 	0	0 [0	0
leadership	i	0	0 j	0	0 [.	0	0	0 [0	0	0 [2
surgery	i	3	3	3	3	4	4	0 [4 [0	0 [0
medical diag	i	0	3	3	0	0	0	a j	0 [0	0	0
accounting	i	0	o j	o j	0	0	0	0	0 [0	0 [0
protocol_des	ĺ	0 [0 j ·	0 [0 [01	o i	0	0 (0	0 [0

task_name	general	_health a	ge ge	nder hei	ght we	ight
drair gen	 	0	0	0	0	0
program mgmt	i	0 [0	0	0 [0
weather	i	0 [0 [0	0	0
console ops	İ	3	1	0	0	0
air traffic	1	3	1	0	0 [0
pilot training	i	3	1	0 [0	1
equip diag	i	o j	0	0 j	0	0
language train	i	0 [0	0	0 [0
form fill out	i	0 [0	0	0	0
sw design	i	o j	o j	o j	0	0
cargo loading	Ì	o j	οj	0 j	0	0
leadership	ì	0 j	o j	o j	0 j	0
surgery	i	3 j	1	o j	o j	0
medical diag	i	o j	٥j	οj	οj	0
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task_name	edu_ train	_expert intro_	accuracy prob_o	f_success ertic	ulation kr_	ap
drair gen	3	1	0	0	1	1
program mgmt	j 2 j	1	0 [0	3	1
weather -	į 2į	4 į	0 j	3	1	1
console ops	i 3i	4 j	0	1	1	2
air traffic	i oi	4 j	0	4 [3	2
pilot training	i oi	4 j	0	21	1	2
equip diag	j oj	1	0 [0 [0	1
language_train	j 4 j	4 [1	1 {	4	1
form fill out	j 3 j	1	0	0	2	1
sw design	j 3 j	0 j	0 [0	2	1
cargo loading	j 1 j	3 j	0	0	, 01	1
leadership	j 1j	2	3 j	3	4	1
surgery	i 4i	4 أ	0 j	3	1	2
medical diag	j 4 j	4 أ	o j	3	4 [1
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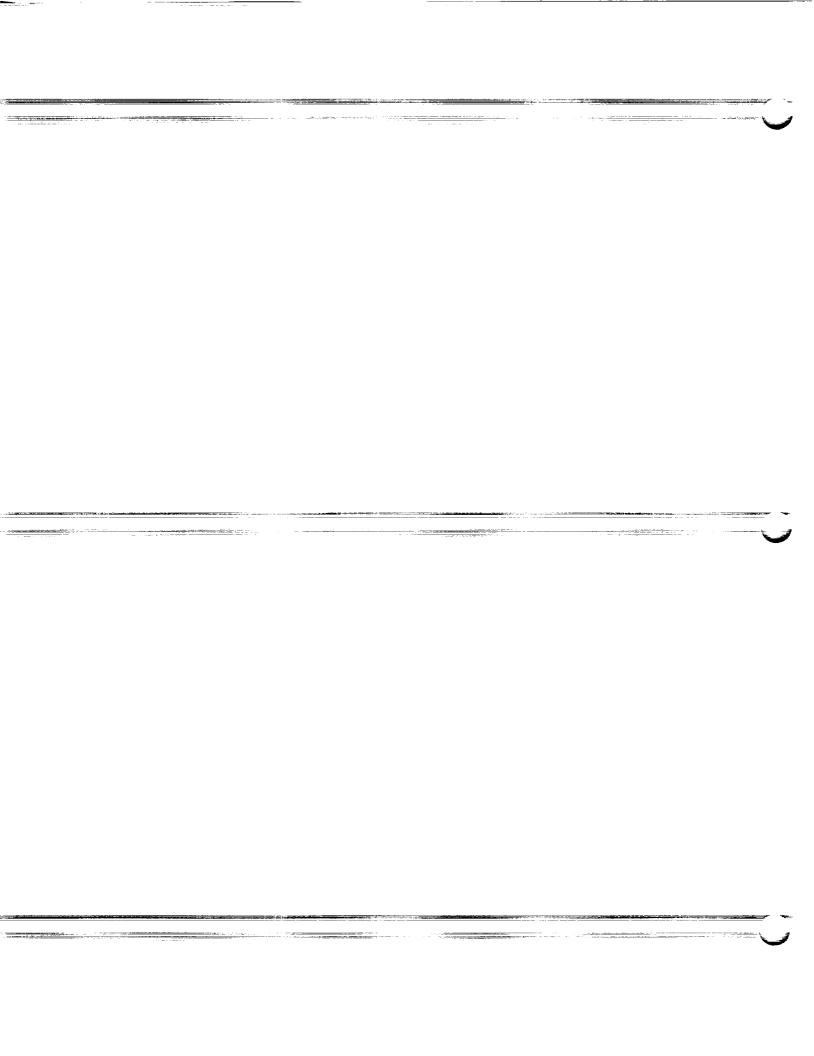
task_name	computer veh	icles weapo	n_systems instr	uments not	ation test	_equip
drair gen	1 31	0	0	0	0	0
program mgmt	i ii	o i	0 [0	0 [0
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pilot training		4 i	o i	4	2	0
equip diag	1 61	οi	o į	3	3	1
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sw_design	1 71	a i	o i	o i	2	0
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leadership	! %!	0	0 1	4 i	2 j	0
surgery	1 01	9	o i	3 i	3 i	0
medical_diag	! !!	0	ň	o i	41	0
accounting	! !!	١٧١	0 1	o i	21	0
protocol_des	1 01	υl	91	۷,	- 1	_

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task_name	advise ans	answer	advise answer communicate direct ind	direc	t indica	te info	ra instr	uct rec	guest tra	nsmit supe	rvise nego	tiate expr	icate inform instruct request transmit supervise negotiate expr_move interp_move	P_Bove
drair gen	2	•	1 2	_	- 0	-		-	_	4		-	10	0
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air traffic	Ē	•	-	_	-	-	3	-	-	_	=	-	-	•
pilot training	- -	~	- 2		-	_	3-	-0	3	2	-	-	-	•
equip diag	- -	-	_	_	-			-	_	- 7	-	-	-	•
language train	- -	•	-	_	- 1	3	2	4	-	-	7	-	7	•
form fill out	- -	•	- 2	_		7	7	-	7	7	-	-	-	•
sw design	<u>-</u>	• -	7	_	-0	-	-	-	7	-	-	-	-	•
cargo loading	- -	7	_	_	31	_	-0	-	-1	_	_	-	-0	•
leadership	-	7	-	_	-	-	3	-	-		-	Ţ	7	7
surgery	∓	•	-	_	_	-	31	-	-	-	Ţ	-	3	•
medical_diag	-	•	-	_	-	7	-	7	7	7	-	-	-7	•
accounting	- -	m	- -	_	-0	-		-	-		-	-	-0	0
protocol_des	Ē	-	_	_	1	-	-	-	-	<u>.</u>	-	-	-	•

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APPENDIX I INITIAL DATA ANALYSES FROM FIRST INTERVIEW

task_namel	task_name2	equal_count	similar_count
pilot training	protocol des	25	55
pilot training	drair gen	28	51
pilot training	form fill out	28	54
pilot training	accounting	291	
pilot training	weather		53
pilot training	sw design	32	54
console ops	form fill out	33	54
leadership		34	67
equip diag	surgery	34	62
pilot training	pilot_training	35	56
drair gen	cargo_loading	35	56
	surgery	361	54
surgery	accounting	36	59
console_ops	leadership	361	69
pilot_training	leadership	37	61
equip_diag	console_ops	37	68
console_ops	drair_gen	37	69
console_ops	sw_design	37	61
console ops	language_train	37	66
pilot_training	program_mgmt	381	57
equip_diag	surgery	391	63
air_traffic	form_fill_out	39	58
task_name1	task_name2	equal_count	similar_count
weather	surgery	391	64
form_fill_out	surgery	391	60
console_ops	program mgmt	41	66
console_ops	cargo loading	41	74
pilot_training	language_train	41	68
pilot_training	medical diag	42	72
air_traffic	drair_gen	431	66
pilot_training	surgery	44	81
equip_diag	medical diag	44	74
air_traffic	leadership	44	67
console_ops	accounting	44	73
surgery	protocol des	44	61
pilot_training	air traffic	45	82
pilot_training	console ops	45	78
console_ops	protocoT des	45	69
sw_design	surgery	451	61
cargo_loading	medical diag	45	73
cargo_loading	surgery	45	67
medical_diag	accounting	46	71
language_train	surgery	46	67
console_ops	surgery	1 461	78
task_name1	task_name2	equal_count s	similar_count
console ops	medical diag	1 461	78
form fill out	medical diag	47	77
program mgmt	surgery	47	67
console ops	weather	47	72
equip dlag	air traffic	47	6 6
air traffic	medical diag	47	67
air traffic	accounting	48	64
	,	, 70	04

equip diag	language train	48	72
air traffic			73
	cargo_loading	48	77
air_traffic	protocol des	49	67
leadership	medical diag	50	86
equip diag	protocol des	50	72
air traffic			
_	sw_design	50	65
drair_gen	medical diag	50	81
cargo loading	leadership	501	82
air traffic	- :		
	language_train	51	68
air_traffic	weather	52	70
equip diag	leadership	52	81
weather	medical_diag	52	81
equip diag	desired and		
	drair_gen	54	88
weather	language_train	541	77
task namel	task name2	equal count similar co	iin t
	· · · · · · · · · · · · · · · · · · ·		ant
equip diag	lerr donder	551	
	sw_design	55!	77
weather	leadership	551	77
air traffic	console ops	561	77
program mgmt	medical diag	561	81
cargo loading			
	language_train	561	73
medical_diag	protocol_des	57	88
drair gen	cargo loading	57	79
cargo loading	protocol des	57	
surgery			80
	medical_diag	57	87
air_traffic	program mgmt	57	72
sw design	medical diag	57	84
language train	accounting	581	
~ ~ _			69
equip_diag	cargo_loading	58	82
equip_diag	form_fill out	591	84
air traffic	surgery	j 59 j	83
cargo_loading	sw design	591	
equip_diag	· ·		78
	weather	601	79
equip_diag	program mgmt	601	85
weather	cargo loading	601	81
language_train	medical diag	601	83
cargo loading			
cargo_roading	form_fill_out	61	83
task_name1	task_name2	equal count similar co	unt
weather	program mgmt	61	84
equip_diag	accounting		
language tugin		61	88
language_train	protocol_des	62	85
program_mgmt	cargo loading	631	92
form fill out	language train	63	82
leadership	protocol des	64	
leadership			94
	accounting	64	88
accounting	protocol des	65	88
drair gen	language train	65	82
weather	accounting		
weather		66	86
	form_fill_out	[66]	85
cargo_loading	accounting	661	89
form_fill_out	leadership	67	98
program mgmt	drair gen	67	
	lleademble		91
drair_gen	leadership	67	89
weather	protocol des	671	83
weather	sw design	681	93
		1 001	, ,

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<pre>sw_design form_fill_out sw_design sw_design</pre>	leadership protocol_des language_train accounting	68 68 69 69	90 94 87 89
task_namel	task_name2	equal_count simil	ar_count
drair_gen program_mgmt language_train program_mgmt program_mgmt drair_gen drair_gen program_mgmt weather sw_design drair_gen sw_design program_mgmt form_fill_out program_mgmt	protocol_des language_train leadership protocol_des sw_design accounting sw_design form_fill_out drair_gen form_fill_out protocol_des accounting accounting	69 70 70 70 71 72 72 72 73 73 73 74 76 76 78	93 87 90 92 93 101 95 95 94 94 90 96 93 95

Page

task_name1	task_name2	equal_count similar_co	unt
pilot training	drair gen	28	51
pilot training	accounting	29	53
pilot_training	form fill out	28	54
pilot training	weather	32	54
pilot training	sw design	33	54
drair gen	surgery	36	54
pilot_training	protocol des	25	55
pilot training	cargo loading	35	56
equip_diag	pilot training	35	56
pilot_training	program mgmt	38	57
air_traffic	form fill out	39	58
surgery	accounting	36	59
form_fill_out	surgery	39	60
pilot_training	leadership	37	61
console_ops	sw_design	37	61
sw_design	surgery	45	61
surgery	protocol_des	44	61
leadership	surgery	34	62
equip_diag	surgery	39	63
weather	surgery	39	64
air_traffic	accounting	1 48	64
task_namel	task_name2	equal_count similar_cou	ınt
air_traffic	sw design	50	65
console ops	language train	37	66
console_ops	program mgmt	41	66
equip_dlag	air traffic	1 471	66
air_traffic	draTr_gen	431	66
air_traffic	medical diag	47	67
air_traffic	protocoT des	49	67
${\tt cargo_loading}$	surgery -	45	67
console_ops	form_fill_out	34	67
language_train	surgery	46	67
air_traffic	leadership	44	67
program_mgmt	surgery	47	67
pilot_training	language_train	41	68
air_traffic	language_train	51	68
equīp __ diag	console_ops	37	68
console_ops	protocol_des	45	69
console_ops	leadership	36	69
language_train	accounting	58	69
console ops	drair_gen	37	69
air traffic	weather	52	70
medical_diag	accounting	461	71
task_namel	task_name2	equal_count similar_cou	ınt
equip_diag	protocol des	50	72
pilot training	medical diag	42	72
air traffic	program mgmt	57	72
console_ops	weather	47	72
equip dlag	language train	48	73
console ops	accounting	44	73
cargo_loading	language_train	561	73

_		- 10 00.0	-1771 17
cargo loading	medical diag	451	73
console ops	cargo_loading	41	73 74
equip_dlag	medical diag	441	74
air traffic	cargo loading	48	
wea ther	leadership	55	77
weather	language_train		77
equip diag	sw design	54	77
form fill out		551	77
air traffic	medical_diag	47	77
cargo loading	console_ops	56	77
console ops	sw_design	59	78
pilot training	medical_diag	461	78
console ops	console_ops	451	78
	surgery	46	78
equip_dlag	weather	60	79
task_namel	task_name2	equal_count similar	count
drair_gen	learge leading	1 571	
cargo loading	cargo_loading protocol des	57	79
pilot_training		57	80
weather	surgery	44	81
weather	cargo_loading	60	81
drair_gen	medical_diag	52	81
program mgmt	medical_diag	50	81
	medical_diag	56	81
equip_diag	leadership	52	81
cargo_loading	leadership	50	82
drair_gen	language_train	65	82
equip_diag	cargo_loading	581	82
pilot training	air_traffic	451	82
form_fill_out	language_train	63	82
cargo_loading	form_fill_out	61	83
weather	protocol des	67	83
air_traffic	surgery	59	83
language_train	medical diag	60 i	83
weather	program mgmt	61	84
sw_design	medical diag	57	84
equip_diag	form fill out	59	84
language_train	protocol_des	62	85
task namel	task name2		
		equal_count similar_	count
equip_diag	program_mgmt	60	85
weather	form_fill_out	66	85
weather	accounting	66	86
leadership	medical diag	50	86
program_mgmt	language train	70	87
surgery	medical diag	57	87
sw_design	language train	69	87
medical_diag	protocol des	57	88
accounting	protocol des	65	88
equip diag	drair_gen	54	88
leadership	accounting	641	
equip diag	accounting	61	88
drair gen	leadership	67	88
sw design	accounting	691	89
cargo loading	accounting		89
sw design	leadership	66	89
drair gen	form fill out	68	90
	rorm_riii_out	74	90

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accounting

drair gen

attrib_name	zero_cnt	one_cnt	two_cnt	three_cnt	four_cnt
cases examples	0	4	<u>-</u> -	4	
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procedures	i ŏ	ĺ	l á		•
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facts	ŏ	2	3	6	0
compare	i ŏ		2	11	8
categorize	i ŏ	! -	6	11	2
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goal vs data	ĺ	6	5	5	9
written	i ŏ	2	1		0
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temporal	1 1	1		8	0
principles	1 1	3	3	1	10
case based	1	2		5	5
kr hp	1 1	11	4	8	1
decompose	1 1	:	2	2	0
communicates	2	1	4	5	5
form_proc alg	2	0 0 1	0	5	9
verbal	2		2	4	7
learn	2	1 2 1	0 5	3	10
		. 21	ار	3	4
attrib_name	zero_cnt	one_cnt	two_cnt	three_cnt	four_cnt
choose	2	2	4		
interpret	2	2	21	3 5	5
uncertainty	3	5	2	. :	5
notation	3	1	4	4 J 2 J	2
requests	3	2	5	4	6
analyze	3	1	3	2	2 7
propadeutics	3	5	6	11	1
constraints	3	5	31	2	3
transmits	4	Ō	5	5	2
informs	4	Ŏĺ	41	1	7
estimate	4	11	4	4	3
answers	4	ōi	3	51	4
itemize	4 1	2	3	3	4
branching	5	4	1	2	4
historical	5	0	3	2	6
articulation		2	1	41	4
computer	5 5	1	4	11	5
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model based	6 6	2	6	0	2
generalize	6	3	3	3	1
prob_of success		2	3	5	0
dynamism	6	2	1	4	3
ret to def	7	3	1	0	3 5 0
monitor	7 7	5 0	3 1	1	0 7

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attention span phys strain analogs percep_speed preciseness gross search_rec_info cog_attent simple_disc response_chaining interp_movement negotiates general_health instructs auditory test_equip intro_accuracy	name	specialize mm_interface compute indicates instruments prop_and_ref gen_and_test express_movement cover_and_diff analogical schedule databases fine fatigue noise confinement repetitive stress mental_strain id_obj_act_events boredom	attrib_name	recombine instrumentation supervises integrate advises spatial deduce means ends visual mathematical translate deductive calculate interpolate	_AIVAXSDUA1:[AI.KATAX]ATTRIB
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weapon_systems	magnetism	isolation	code	height	gender	electricity	compound	age	contaminants	complex_cont	acceleration	weight	reflex	vehicles	tabulate	computerize	٠.	attrib_name	scan_display	Sleep	kinesthetic
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attrib_name inductive complex_cont gross confinement computerize attention_span preciseness	analogs acceleration isolation contaminants weight electricity gender phys_strain magnetism boredom response_chaining lighting vehicles sleep model based case_based cases_examples tabulate mental_strain fatigue propadeutics	statistical interp_movement express movement specialize ret to def generalize auditory cover_and diff analogical goal_vs_data high_low_tech kr_hp quant_qual compound test_equip edu_train_expert reflex weapon_systems height code age attrib_name	attrib_name
zero_cnt one	11 14 14 15 11 11 11 13 13 14 13 13 13 13 13 13 13 13 13 13	13 12 10 9 9 10 10 10 10 10 10 10 10 10 11 11 11 11	zero_cnt one
e_cnt two_c 2 0 1 1 1 1 1 1 1 1	520242310122030001012	e cn t two	e_cnt two_c
nt three_c	602074311212001011001	nt three c	nt three_c
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nt 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			nt

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intro accuracy	12	1 0	1 0	1 2	l 2
schedule	10				•
search rec info	12		,	:	•
stress	11	•		•	
transmits	4	•			
recombine	7		1		•
mathematical	8	•			2
requests			3		1 2
compare	3	1	5	•	-
kinesthetic	0		2	11	
induce	13		0	,	
databases	6				
gen and test	10	,			
calculate	10	,			
carcurate	9	0	3	2	2
attrib_name	zero_cnt	one_cnt	two_cnt	three_cnt	four_cnt
fine	10				
compute	9				
interpolate	9		2		
indicates	9		2		
uncertainty	3		2	4	
translate	8		3	1	3
deduce	8		2	1	3
deductive	8	, ,	2		
id_obj_act_events	11	, ,	0	2	3
percep_speed	12	0	1	0	
estimate	4		4	4	3
means_ends] 8		1	2	3
scan_display	13	0	0	0	3
integrate] 7	1	2	3	3
prob_of_success	6	2	1	4	3
negotiates	12	0	0	1	3
repetitive	11	1	1	0	3
general_health	12	0	1	0	3
prop_and_ref	9	0	2	2	3
simple_disc	12	0	1	oi	3
mm_interface	9	3	1	0	3
attrib_name	zero_cnt	one_cnt	two_cnt	three_cnt	four_cnt
instructs	12	1	۱۸	۱۸	2
constraints	3	5	0 3	0 2	3
noise	11		0		3 3
answers	4		3	2 5	4
cog_attent	12		3 0	0 l	4
itemize	4	2	3	3	4
advises	8	0	2	2	4
learn	2	2	5	3	4
instruments		1	1		
branching	9 5 5 7	4	1	1 2	4
articulation	, ,	2	1		4
supervises	-	1		4	4
categorize	0	1	0	4	4
dynamism	0 7		6	5	4
choose		3	1	0	5
directs	2	2	4	3	5 5 5
	6	1	2	2	
interpret	2	2	2	5	5

_AIVAXSDUA1:[AI.KATAX]ATTRIB_ORDER4.;1				10-JUN	10-JUN-1991 17:34	
supervise principles computer spatial	6 1 5 8	3 3 1 2	0 2 4 0	2 5 1 1	5 5 5 5	
attrib_name	zero_cnt one	_cnt tw	o_cnt thre	ee_cnt fou	r_cnt	
decompose visual historical notation form_proc_alg analyze instrumentation plan informs monitor written facts communicates acq_and_pres	1 8 5 3 2 3 7 5 4 7 0 0	1 1 0 1 1 1 1 1 1 0 0	4 0 3 4 2 3 1 0 4 1 3 0 3	5 1 2 2 4 2 0 3 1 1 5 3 5	5 6 6 7 7 7 7 7 7 8 8 9	
sub_goals verbal temporal procedures	0 2 1 0	1 1 1 0	3 0 3 3	3 3 1 1	9 10 10 12	

name: equip_diag statistical analogical mathematical inductive means ends cover-and-diff prop-and-ref generalize specialize verbal kinesthetic dynamism complex-cont compound reflex simple-disc calculate code computerize interpolate tabulate translate induce choose compute estimate integrate plan supervise monitor analogs percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation lighting magnetism fatigue mental-strain stress preciseness cog attent response chaining sleep general health age gender height weight intro accuracy prob of success articulation

vehicles weapon systems notation advises answers communicates directs indicates informs instructs requests transmits supervises negotiates express movement interp movement

name: pilot training statistical mathematical gen-and-test cover-and-diff prop-and-ref recombine databases historical propadeutics compound reflex calculate code computerize interpolate learn tabulate translate compute estimate isolation contaminants electricity lighting magnetism sleep boredom computer weapon systems test equip negotiates express movement

name: air_traffic
statistical
analogical
mathematical
deductive

inductive gen-and-test prop-and-ref form-proc-alg recombine generalize specialize ret-to-def auditory kinesthetic databases historical branching complex-cont compound gross calculate code computerize tabulate translate analyze deduce induce compute integrate analogs acceleration isolation contaminants electricity magnetism phys-strain preciseness boredom age gender height weight intro accuracy computer vehicles weapon systems test equip answers indicates instructs negotiates express movement interp movement

name: console_ops statistical spacial analogical means_ends gen-and-test prop-and-ref recombine generalize ret-to-def auditory kinesthetic databases branching complex-cont compound gross code computerize itemize tabulate induce analogs acceleration isolation contaminants electricity magnetism sleep gender height intro accuracy vehicles weapon systems instructs supervises negotiates interp movement

name: weather analogical case-based deductive means ends gen-and-test cover-and-diff prop-and-ref decompose specialize ret-to-def auditory kinesthetic mm-interface databases complex-cont compound reflex simple-disc fine gross repetitive code computerize

itemize tabulate deduce plan supervise analogs percep-speed scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight intro accuracy articulation vehicles weapon systems test equip advises answers communicates directs indicates informs instructs requests transmits supervises negotiates express movement interp movement

name: program_mgmt statistical spacial analogical model-based mathematical deductive inductive means ends gen-and-test cover-and-diff recombine generalize specialize visual audi tory kinesthetic instrumentation propadeutics complex-cont compound reflex simple-disc fine gross repetitive calculate code computerize interpolate tabulate translate deduce induce compute integrate analogs percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender

height

weight
intro accuracy
articulation
vehicles
weapon systems
instruments
notation
test equip
advises
indicates
instructs
express movement
interp movement

name: drair gen spacial model-based means ends gen-and-test cover-and-diff prop-and-ref specialize ret-to-def visual auditory kinesthetic instrumentation mm-interface propadeutics branching dynamism constraints complex-cont compound reflex simple-disc fine gross repetitive calculate code computerize choose compute plan supervise monitor principles percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity

lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight intro accuracy prob of success vehicles weapon systems instruments test equip advises directs indicates instructs supervises negotiates express movement interp movement

name: cargo loading statistical analogical inductive gen-and-test cover-and-diff prop-and-ref generalize verbal auditory kinesthetic instrumentation mm-interface databases historical uncertainity complex-cont compound reflex simple-disc fine gross repetitive

code computerize tabulate translate induce integrate interpret analogs percep-speed search-rec-info id-ob-act-events scan-display isolation contaminants electricity lighting magnetism fatigue mental-strain stress preciseness cog attent response chaining attention span sleep schedule age gender height weight intro accuracy prob of success computer weapon systems instruments test equip advises indicates informs instructs transmits negotiates interp movement

name: sw_design statistical spacial analogical deductive cover-and-diff specialize visual auditory kinesthetic instrumentation mm-interface databases historical dynamism complex-cont compound reflex simple-disc fine gross repetitive calculate interpolate tabulate deduce compute monitor percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog_attent response chaining attention span sleep schedule boredom general health age gender height weight intro accuracy prob of success vehicles weapon systems instruments test equip advises answers directs indicates informs instructs requests supervises

express movement

interp movement

name: form fill out statisticaT spacial model-based deductive specialize visual auditory kinesthetic instrumentation mm-interface branching dynamism uncertainity complex-cont compound reflex simple-disc fine gross repetitive code computerize translate deduce plan supervise monitor analogs percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender

height
weight
intro accuracy
prob of success
articulation
vehicles
weapon systems
instruments
test equip
advises
directs
instructs
supervises
express movement
interp movement

name: language_train statistical spacial temporal model-based mathematical form-proc-alg ret-to-def visual auditory kinesthetic mm-interface databases historical complex-cont compound reflex simple-disc fine gross repetitive calculate code computerize interpolate itemize tabulate compute estimate integrate percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism

noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight vehicles weapon systems instruments notation test equip negotiates

name: leadership statistical spacial model-based mathematical deductive means ends cover-and-diff recombine specialize ret-to-def visual auditory kinesthetic instrumentation mm-interface dynamism constraints complex-cont compound reflex simple-disc fine gross repetitive code interpolate learn tabulate translate deduce monitor interpret

percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight vehicles weapon systems instruments test equip

name: surgery statistical mathematical gen-and-test prop-and-ref recombine databases reflex calculate code computerize interpolate itemize tabulate translate compute integrate analogs search-rec-info scan-display acceleration isolation electricity magnetism

noise
general health
age
gender
height
weight
intro accuracy
computer
vehicles
weapon systems
instructs
transmits
negotiates
interp movement

name: medical diag statistical analogical mathematical gen-and-test recombine mm-interface databases dynamism complex-cont compound reflex simple-disc repetitive calculate code computerize interpolate tabulate compute integrate supervise analogs percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise phys-strain preciseness cog attent response chaining attention span general health age

gender
height
weight
computer
vehicles
weapon systems
negotiates

name: accounting statistical spacial analogical model-based deductive inductive means ends gen-and-test cover-and-diff prop-and-ref generalize ret-to-def visual auditory kinesthetic instrumentation branching complex-cont compound reflex simple-disc fine gross repetitive code interpolate analyze deduce induce estimate plan supervise monitor analogs percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain

stress phys-strain cog attent response chaining attention span sleep schedule boredom general health age gender height weight intro accuracy prob of success articulation vehicles weapon systems instruments test equip advises directs indicates instructs supervises negotiates express movement interp movement

name: protocol des analogical deductive means ends cover-and-diff specialize visual auditory kinesthetic mm-interface databases dynamism constraints uncertainity complex-cont compound reflex simple-disc fine gross repetitive code computerize tabulate analyze deduce monitor analogs

percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog_attent response chaining attention span sleep schedule boredom general health age gender height weight intro accuracy vehicles weapon systems notation advises indicates instructs negotiates express movement

interp movement

name: equip diag form-proc-alg instrumentation repetitive compare procedures noise instruments test equip

name: pilot training spacial temporal deductive sub-goals acq-and-present form-proc-alg visual kinesthetic instrumentation mm-interface branching dynamism constraints uncertainity simple-disc compare monitor procedures percep-speed scan-display confinement. noise cog attent general health articulation vehicles instruments advises answers directs indicates informs instructs

name: air_traffic spacial temporal means_ends sub-goals decompose visual verbal instrumentation dynamism constraints choose estimate plan supervise monitor facts procedures percep-speed search-rec-info id-ob-act-events scan-display fatigue mental-strain stress cog attent attention span sleep schedule general health instruments notation communicates directs informs requests supervises

name: console ops temporal deductive form-proc-alg visual verbal instrumentation mm-interface dynamism constraints simple-disc fine repetitive categorize interpolate learn analyze deduce plan monitor facts procedures percep-speed search-rec-info id-ob-act-events scan-display noise cog_attent

general health computer communicates informs

name: weather spacial temporal model-based acq-and-present visual branching dynamism uncertainity interpolate learn analyze induce estimate integrate facts principles procedures notation

name: program_mgmt
temporal
sub-goals
verbal
written
historical
plan
supervise
monitor
procedures
communicates
negotiates

name: drair gen inductive acq-and-present verbal databases historical itemize analyze induce integrate interpret facts articulation computer answers communicates informs

name: cargo_loading spacial temporal mathematical sub-goals form-proc-alg written calculate itemize compute estimate plan monitor facts principles supervises

name: sw_design temporal means ends sub-goals gen-and-test prop-and-ref acq-and-present decompose recombine verbal written translate analyze integrate computer notation negotiates

name: form_fill_out sub-goals acq-and-present form-proc-alg written choose procedures computer transmits negotiates

name: language_train sub-goals acq-and-present decompose recombine verbal written

instrumentation dynamism translate plan supervise monitor interpret facts principles intro accuracy articulation answers communicates directs indicates informs instructs requests transmits supervises

name: leadership verbal analyze supervise procedures intro accuracy articulation advises communicates informs instructs

name: surgery spacial temporal means ends sub-goals form-proc-alg decompose visual verbal kinesthetic written instrumentation historical branching complex-cont simple-disc fine gross repetitive categorize learn analyze deduce

choose plan supervise monitor interpret facts principles procedures id-ob-act-events stress preciseness cog attent attention span schedule prob of success instruments notation directs supervises

name: medical diag temporal deductive prop-and-ref acq-and-present visual verbal written instrumentation historical branching categorize learn analyze deduce choose interpret facts principles procedures prob of success notation advises answers communicates directs informs

name: accounting mathematical acq-and-present form-proc-alg written mm-interface databases historical

calculate
computerize
itemize
tabulate
compute
procedures
preciseness
computer
communicates

name: protocol_des temporal case-based sub-goals gen-and-test prop-and-ref acq-and-present decompose verbal historical propadeutics categorize itemize translate choose plan interpret procedures cases-examples prob of success instruments communicates

namel: equip_diag
name2: pilot_training
eq_count: 35
sim_count: 56

statistical: spatial: 3 temporal: analogical: case_based: model_based: 2 mathematical: deductive: 2 inductive: 1 means_ends: 3 sub_goals: 1 gen_and_test: goal_vs_data: 0 cover_and_diff: 0 prop_and_ref: acq and pres: form proc alg: decompose: 0 recombine: 1 generalize: specialize: ret to def: visual: 3 verbal: 3 auditory: 1 kinesthetic: written: 1 instrumentation: mm interface: 3 databases: 1 historical: 3 propadeutics: branching: 3 dynamism: 4 constraints: uncertainty: high_low_tech: 0 quant_qual: 1 complex_cont: compound: 0 reflex: 0 simple_disc: fine: 1 gross: 1 repetitive: 3 categorize: calculate: 0 code: 0 computerize: interpolate: itemize: 1 learn: 1 tabulate: translate: analyze: 1 deduce: 1 induce: 1 3 choose:

compare: 0

absolute value difference between the characteristic ratings of the pair of tasks

compute: 0 estimate: 0 integrate: 2 plan: 3 supervise: monitor: 4 interpret: facts: 1 principles: procedures: analogs: cases examples: percep_speed: 4 search_rec info: id_obj_act_events: 3 scan_display: 4 acceleration: confinement: 4 isolation: 0 contaminants: 2 electricity: 3 lighting: 0 magnetism: 0 noise: 0 fatigue: 3 mental_strain: 3
stress: 3 phys_strain: preciseness: cog_attent: response_chaining: attention_span: sleep: 0 schedule: 1 boredom: 3 general health: 4 age: 3 gender: 2 height: 1 weight: edu_train_expert: intro accuracy: prob_of_success: articulation: kr_hp: computer: 3 vehicles: weapon_systems: instruments: notation: 2 test equip: advises: 0 answers: communicates: directs: 4 indicates: informs: 4 instructs: 4 requests: 3 transmits: 2 supervises: negotiates: express_movement: interp_movement:

namel: equip_diag

name2: air traffic eq count: 47 sim_count: 66 statistical: 0 spatial: 3 temporal: 3 analogical: case_based: model based: 0 mathematical: 0 deductive: 2 inductive: 0 means_ends: 4 sub_goals: 1 gen_and_test: goal_vs_data: cover and diff: prop_and_ref: acq_and_pres: form_proc_alg: 4 decompose: 1 recombine: 1 generalize: specialize: 0 ret_to_def: visual: 3 verbal: 4 auditory: 1 kinesthetic: 0 written: 2 instrumentation: mm interface: 1 databases: 1 historical: 3 propadeutics: branching: 3 dynamism: 4 constraints: uncertainty: high_low_tech: quant_qual: complex_cont: compound: 0 reflex: 1 simple_disc: 2 fine: 0 gross: 2 repetitive: 2 categorize: 1 calculate: 0 code: 0 computerize: interpolate: itemize: 0 learn: 2 tabulate: translate: analyze: deduce: 2

induce: 0
choose: 4
compare: 1
compute: 0

```
estimate:
 integrate: 0
plan: 4
 supervise:
monitor: 4
 interpret: 2
facts: 2
principles: 2
procedures: 0
analogs: 0
cases_examples:
percep_speed:
search_rec_info: 4
id_obj_act_events: 4
scan_display:
acceleration: 0
confinement: 3
isolation: 0
contaminants:
electricity:
lighting: 2
magnetism: 0
noise: 1
fatique: 4
mental_strain: 4
stress: 4
phys_strain:
preciseness:
cog attent:
response_chaining:
attention_span:
sleep: 4
schedule: 2
boredom: 3
general health: 4
age: 0
gender: 0
height:
         0
weight:
         0
edu_train_expert: 2
intro accuracy:
prob of success:
articulation: 3
kr_hp: 2
computer:
          3
vehicles:
weapon_systems:
instruments:
notation: 0
test_equip: 0
advises: 1
answers: 0
communicates: 4
directs: 4
indicates: 0
informs: 4
instructs: 0
requests: 4
transmits: 3
supervises: 4
negotiates: 0
express_movement:
interp_movement:
```

name1: equip_diag
name2: console_ops

eq_count: 37 sim_count: 68

statistical: 0 spatial: 1 temporal: 3 analogical: case_based: 1 model based: 1 mathematical: deductive: 2 inductive: means_ends: 0 sub_goals: 2 gen_and_test: goal_vs_data: cover_and_diff: prop_and_ref: 0 acq_and_pres: form_proc_alg: decompose: recombine: generalize: 0 specialize: ret_to_def: visual: 3 verbal: 4 auditory: 1 kinesthetic: written: 0 instrumentation: mm interface: databases: historical: 1 propadeutics: 1 branching: 1 dynamism: constraints: uncertainty: high_low_tech: quant_qual: 0 complex_cont: 0 compound: reflex: simple_disc: 4 fine: 2 gross: 2 repetitive: categorize: calculate: 3 code: 0 computerize: interpolate: itemize: 3 learn: 3 tabulate: translate: 2 analyze: deduce: 2 induce: 0 choose: 2 compare: compute:

estimate: 3

integrate: plan: 4 supervise: monitor: 4 interpret: facts: 2 principles: 0 procedures: analogs: 0 cases_examples: percep_speed: 4 search_rec_info: id_obj_act_events: 4 scan_display: 4 acceleration: 0 confinement: 1 isolation: 0 contaminants: electricity: lighting: magnetism: 0 noise: 0 fatigue: 1 mental_strain: 2 stress: 3 phys_strain: preciseness: 1 cog_attent: 4 response_chaining: attention_span: sleep: 0 schedule: boredom: general_health: 4 age: 1 gender: height: 0 weight: 2 edu_train_expert: 2 intro accuracy: prob_of success: articulation: 2 kr hp: 2 computer: 1 vehicles: weapon_systems: instruments: notation: 2 test_equip: advises: 2 answers: 3 communicates: directs: 1 indicates: informs: 4 instructs: 0 requests: 3 transmits: supervises: 0 negotiates: 0 express_movement: interp_movement:

namel: equip_diag name2: weather eq_count: 60

statistical: 1 spatial: 3 temporal: analogical: case_based: 2 model_based: 3 mathematical: deductive: 2 inductive: 3 means_ends: 0 sub_goals: 0 gen_and_test:
goal_vs_data: cover_and_diff: 0 prop and ref: acq_and_pres: form_proc_alg: decompose: recombine: 2 generalize: specialize: ret_to_def: visual: verbal: 1 auditory: 1 kinesthetic: written: 0 instrumentation: mm interface: databases: historical: 1 propadeutics: branching: dynamism: 4 constraints: uncertainty: high_low_tech: quant_qual: complex_cont: compound: 0 reflex: simple_disc: 0 fine: 2 gross: 2 repetitive: categorize: calculate: 2 code: 0 computerize: interpolate: 4 itemize: learn: 3 tabulate: translate: analyze: deduce: 2 induce: 4 choose: 2 compare: 1 compute: estimate:

integrate: 4

```
plan: 0
 supervise:
 monitor: 3
 interpret: 0
 facts: 2
 principles:
 procedures:
 analogs: 0
 cases examples:
percep_speed: 0
 search_rec_info:
 id_obj_act_events:
scan display: 0
acceleration:
confinement: 0
isolation: 0
contaminants: 2
electricity:
lighting:
magnetism: 0
noise: 4
fatigue: 0
mental_strain: 0
stress: 0
phys_strain: 3
preciseness: 0
cog attent: 0
response chaining:
attention_span:
sleep: 0
schedule: 2
boredom:
general_health: 0
age: 0
gender: 0
height:
         0
         0
weight:
edu train expert: 1
intro accuracy:
prob of success:
articulation: 0
kr hp: 1
computer:
vehicles: 0
weapon_systems:
instruments:
notation: 0
test_equip:
advises: 4
answers: 0
communicates:
directs: 0
indicates: 0
informs: 0
instructs: 0
requests: 0
transmits:
supervises: 0
negotiates:
express_movement: 0
interp_movement: 0
namel: equip_diag
name2: program_mgmt
eq count: 60
sim_count: 85
```

```
statistical: 0
 spatial: 1
 temporal: 3
_ analogical:
 case based:
 model based: 1
 mathematical:
 deductive: 2
 inductive: 0
 means ends: 0
 sub_goals: 1
 gen and test:
 goal_vs_data:
 cover_and_diff: 0
 prop and ref:
               3
 acq and pres:
 form_proc_alg:
 decompose: 1
 recombine: 1
 generalize:
 specialize:
 ret_to_def:
 visual: 1
 verbal: 4
 auditory: 1
 kinesthetic:
 written: 1
 instrumentation:
 mm interface: 0
 databases: 1
 historical: 1
propadeutics: 2
 branching: 1
 dynamism: 1
 constraints: 1
 uncertainty: 2
 high low tech:
 quant_qual:
 complex cont:
 compound: 0
 reflex:
 simple_disc: 0
 fine: 2
 gross: 2
 repetitive:
 categorize:
 calculate: 0
 code: 0
 computerize: 0
 interpolate: 0
 itemize: 1
 learn: 2
 tabulate:
 translate:
 analyze: 0
 deduce: 2
 induce: 0
         3
 choose:
 compare: 2
 compute: 0
 estimate:
 integrate: 0
 plan: 4
```

supervise: monitor: 4 interpret: facts: 0 principles: procedures: analogs: 0 cases examples: percep speed: search_rec info: id_obj_act_events: scan display: 0 acceleration: confinement: isolation: 0 contaminants: 2 electricity: lighting: 0 magnetism: 0 noise: 4 fatigue: 0 mental_strain: 0 stress: 0 phys strain: preciseness: 0 cog_attent: response_chaining: attention_span: sleep: 0 schedule: boredom: general health: 0 age: 0 0 gender: height: 0 weight: edu_train_expert: intro_accuracy: prob_of_success: articulation: 0 kr hp: 1 computer: 1 vehicles: 0 weapon systems: instruments: notation: test_equip: advises: answers: 3 . communicates: directs: 2 indicates: informs: 2 instructs: requests: transmits: supervises: negotiates: express_movement: interp_movement: 0 namel: equip diag name2: drair_gen eq_count: 54 sim_count: 88

statistical: 1 spatial: temporal: analogical: 1 _ case_based: model based: mathematical: deductive: 1 inductive: 4 means_ends: 0 sub_goals: 1 gen_and_test: goal vs_data: cover_and_diff: prop and_ref: acq and pres: form_proc_alg: 1 decompose: recombine: qeneralize: 3 specialize: 0 ret to def: 1 visual: verbal: 4 auditory: 1 kinesthetic: written: 2 instrumentation: mm interface: databases: 3 historical: 1 propadeutics: branching: 1 dynamism: 0 constraints: uncertainty: 1 high_low_tech: 1 quant_qual: 1 complex_cont: 0 compound: 0 reflex: 0 simple_disc: 0 fine: 2 gross: 2 repetitive: categorize: calculate: 0 code: 0 computerize: interpolate: itemize: 1 learn: 1 tabulate: translate: analyze: 2 deduce: 1 induce: choose: 0 compare: 1 compute: 0 estimate: integrate: plan: 0

supervise:

```
monitor: 0
 interpret: 1
 facts: 2
 principles: 1
 procedures:
 analogs: 1
 cases_examples:
 percep_speed: 0
 search_rec info:
 id_obj_act_events:
 scan_display: 0
 acceleration: 0
 confinement:
 isolation: 0
 contaminants: 2
electricity:
lighting: 0
magnetism: 0
noise: 4
fatigue: 0
mental_strain: 0
stress: 0
phys_strain:
preciseness:
cog_attent: 0
response_chaining:
attention_span: 1
sleep: 0
schedule: 2
boredom: 3
general_health: 0
age: 0
gender: 0
height:
weight:
        0
edu_train_expert:
intro_accuracy: 0
prob_of_success: 0
articulation: 4
kr_hp:
computer:
vehicles:
weapon_systems:
instruments: 0
notation: 3
test equip: 0
advises: 4
answers: 4
communicates: 4
directs: 0
indicates: 0
informs: 4
instructs: 0
requests: 2
transmits: 2
supervises: 0
negotiates: 0
express_movement: 0
interp_movement: 0
namel: equip_diag
name2: cargo_loading
eq_count: 58
sim_count: 82
```

```
statistical: 0
  spatial: 3
  temporal: 3
  analogical:
  case_based:
\sim mode\overline{1}_based: 0
  mathematical:
  deductive: 1
  inductive: 0
  means_ends: 3
  sub_goals: 1
  gen_and_test:
  goal_vs_data:
  cover_and_diff: 0
  prop_and_ref:
  acq_and_pres:
  form_proc_alg: 0
  decompose: 1
  recombine: 0
  generalize: 0
  specialize:
  ret_to_def:
  visual: 2
  verbal: 0
  auditory: 1
  kinesthetic: 0
  written: 1
  instrumentation:
  mm interface:
  databases: 1
  historical: 3
  propadeutics: 0
  branching: 0
- dynamism: 1
  constraints: 2
  uncertainty: 1
  high low tech:
  quant qual: 0
  complex cont:
  compound: 0
  reflex: 0
  simple_disc: 0
  fine: 2
  gross: 2
  repetitive:
  categorize:
  calculate: 4
  code: 0
  computerize: 0
  interpolate:
  itemize: 1
  learn: 1
  tabulate: 0
  translate:
  analyze: 1
  deduce: 1
  induce: 0
  choose: 2
  compare: 3
  compute: 4
estimate: 4
  integrate: 0
  plan:
  supervise:
  monitor: 4
```

```
interpret:
 facts: 2
 principles: 3
 procedures:
 analogs: 0
 cases_examples: 1
 percep speed: 0
 search_rec_info:
 id_obj_act_events:
scan_display: 0
acceleration:
confinement:
isolation: 0
contaminants: 2
electricity: 3
lighting: 0
magnetism: 0
noise: 1
fatigue: 0
mental strain: 0
stress: 0
phys strain: 2
preciseness: 0
cog attent: 0
response_chaining: 0
attention_span:
sleep: 0
schedule: 2
boredom: 1
general health: 2
age: 0
gender: 0
height: 0
weight: 0
edu_train_expert: 1
intro_accuracy: 0
prob_of_success: 0
articulation: 1
kr_hp: 1
computer:
vehicles:
weapon_systems: 0
instruments: 0
notation: 2
test_equip:
advises: 4
answers: 2
communicates:
directs: 3
indicates: 0
informs: 0
instructs: 0
requests: 2
transmits: 0
supervises: 4
negotiates: 0
express movement: 2
interp_movement: 0
namel: equip diag
name2: sw design
eq count: 55
sim count: 77
```

statistical: spatial: 1 temporal: analogical: 0 case based: model based: 2mathematical: deductive: 2 inductive: 2 means ends: 4 sub goals: gen and test: goal vs data: cover and diff: prop and_ref: acq_and_pres: form_proc_alg: 2 decompose: recombine: generalize: 2 specialize: ret_to_def: visual: 1 verbal: 4 auditory: 1 kinesthetic: written: 1 instrumentation: mm interface: 1 databases: 1 historical: 3 propadeutics: branching: 2 dynamism: 0 constraints: uncertainty: high_low_tech: quant_qual: complex_cont: compound: 0 reflex: 0 simple_disc: 0 fine: gross: 2 repetitive: categorize: calculate: 0 code: 2 computerize: interpolate: itemize: learn: 1 tabulate: translate: analyze: deduce: 2 induce: 2 choose: 2 compare: 1 compute: 0 estimate: 3 integrate: plan: 3 supervise: monitor: 0 interpret: 0

facts: 1 principles: procedures: analogs: cases_examples: percep_speed: 0
search_rec_info: id_obj_act_events: 0 scan_display: 0 acceleration: 0 confinement: isolation: 0 contaminants: 2 electricity: lighting: 0 magnetism: 0 noise: fatigue: 0 mental_strain: 0 stress: 0 phys_strain: 3 preciseness: 0 cog_attent: 0 response_chaining: attention_span: sleep: 0 schedule: 2 boredom: 3 general_health: 0 age: 0 gender: 0 height: 0 weight: 0 edu_train expert: intro_accuracy: 0 prob_of_success: 0 articulation: 3 kr hp: 1 computer: vehicles: weapon systems: instruments: notation: 0 test_equip: advises: answers: communicates: directs: 0 indicates: informs: 0 instructs: requests: 0 transmits: supervises: 0 negotiates: express_movement: 0 interp_movement: 0 namel: equip_diag name2: form_fill_out eq_count: 59 sim_count: 84

```
spatial:
temporal: 1
analogical:
case_based:
model_based:
mathematical:
deductive:
inductive:
means_ends: 2
sub_goals:
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg: 0
decompose:
recombine:
generalize: 3
specialize:
ret_to_def:
visual:
        1
verbal: 3
auditory:
kinesthetic:
written: 1
instrumentation:
mm interface:
databases: 0
historical: 1
propadeutics: 0
branching:
dynamism:
constraints:
uncertainty:
high_low_tech: 0 quant_qual: 1
complex_cont: 0
compound: 0
reflex: 0
simple disc:
fine:
gross: 2
repetitive:
categorize:
calculate: 2
code:
computerize:
interpolate:
itemize:
learn: 0
tabulate:
translate:
analyze: 0
deduce: 2
induce:
         2
choose:
          1
compare:
compute:
estimate: 2
integrate:
plan: 0
supervise:
monitor:
interpret:
facts: 0
```

```
principles:
 procedures:
 analogs: 0
 cases_examples:
 percep_speed: 0
 search_rec_info:
 id_obj_act_events: 0
scan_display: 0
acceleration: 0
confinement: 0
isolation: 0
contaminants:
electricity:
lighting: 0
magnetism: 0
noise: 4
fatigue: 0
mental strain: 0
stress: 0
phys_strain:
preciseness:
cog_attent: 0
response_chaining:
attention_span:
sleep: 0
schedule: 2
boredom:
general health: 0
age: 0
gender:
height:
weight:
edu_train_expert: 1
intro_accuracy: 0
prob of success: 0
articulation: 0
kr hp:
computer:
vehicles:
weapon systems:
instruments:
notation: 1
test equip:
advises: 4
answers: 3
communicates:
directs: 0
indicates:
informs: 2
instructs:
requests: 2
transmits: 4
supervises:
negotiates:
express_movement:
interp_movement:
namel: equip_diag
name2: language_train
eq_count: 48
sim_count: 73
```

statistical: 0
spatial: 1

```
temporal: 1
analogical:
case_based:
modellosed: 1
mathematical:
deductive:
inductive:
means ends: 1
sub_goals:
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg:
decompose:
recombine:
generalize: 3
 specialize:
ret_to_def:
visual:
verbal:
auditory:
           1
kinesthetic:
written: 1
 instrumentation:
mm interface: 1
databases:
historical:
propadeutics:
branching:
dynamism: 4
constraints:
uncertainty:
- high low_tech:
quant_qual:
 complex cont:
 compound: 0
 reflex: 0
 simple_disc: 0
 fine:
        2
gross: 2
 repetitive:
 categorize:
 calculate:
 code: 0
 computerize:
 interpolate:
 itemize:
 learn:
        1
 tabulate:
 translate:
 analyze:
 deduce:
         2
 induce:
         1
 choose:
 compare: 1
 compute:
 estimate: 0
 integrate: 0
plan: 4
supervise:
monitor:
 interpret:
 facts: 2
 principles:
```



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procedures: analogs: 3 cases_examples: percep_speed: 0
search_rec_info: 0
id_obj_act_events: 0 scan_display: acceleration: confinement: isolation: 0 contaminants: electricity: lighting: 0 magnetism: 0 noise: 4 fatigue: 0 mental_strain: 0 stress: 0 phys_strain: 3 preciseness: cog_attent: 0 response_chaining: attention_span: sleep: 0 schedule: 2 boredom: 3 general_health: 0 age: 0 gender: 0 height: 0 0 weight: edu_train_expert: 1 intro_accuracy: 4 prob_of_success: articulation: 4 kr_hp: 1 computer: vehicles: weapon systems: instruments: notation: 4 test_equip: advises: 2 answers: 4 communicates: 4 directs: 4 indicates: informs: 4 instructs: 4 requests: 4 transmits: 4 supervises: negotiates: 0 express movement: 3 interp_movement: 3 namel: equip_diag name2: leadership eq_count: 52 sim_count: 81

statistical: 0
spatial: 1
temporal: 1

```
analogical:
case_based:
model based: 1
mathematical:
deductive:
inductive:
means ends: 0
sub_goals: 1
gen_and_test:
goal_vs_data:
cover and diff:
prop and ref:
acq_and_pres:
form_proc_alg:
decompose:
recombine:
generalize: 1
specialize: 0
ret to def:
visual:
verbal:
auditory: 1
kinesthetic:
written: 0
instrumentation:
mm_interface: 1
databases: 1
historical: 0
propadeutics:
branching: 0
dynamism: 0
constraints:
uncertainty:
high_low_tech: quant_qual: 1
complex cont:
compound: 0
reflex:
simple_disc: 0
fine: 2
gross:
repetitive:
categorize:
calculate: 2
code: 0
computerize: 1
interpolate: 0
itemize: 0
learn: 1
tabulate:
translate:
analyze:
deduce:
induce:
         1
         3
choose:
compare: 1
compute: 1
estimate: 1
integrate: 2
plan: 3
supervise:
monitor: 0
interpret:
facts: 1
             2
principles:
procedures:
```

```
analogs: 1
cases examples: 1
percep_speed: 0
search rec info: 0
id objact events: 0
scan display:
acceleration:
confinement: 0
isolation: 0
contaminants: 2
electricity:
lighting: 0
magnetism: 0
noise: 4
fatigue: 0
mental_strain: 0
stress: 0
phys_strain: 3
preciseness: 0
cog_attent: 0
response_chaining: 0
attention_span:
sleep: 0
schedule: 2
boredom: 3
general health: 0
age: 0
gender:
         0
height:
weight:
edu_train_expert:
intro_accuracy: 4
prob_of_success:
articulation: 4
kr hp: 1
computer:
vehicles:
weapon_systems:
instruments:
notation: 2
test_equip: 0
advises: 0
          2
answers:
communicates: 4
directs: 2
indicates: 2
informs: 4
instructs: 4
requests: 3
transmits: 3
supervises: 3
negotiates: 3
express_movement: 3
interp_movement:
namel: equip diag
name2: surgery
eq_count: 39
sim_count: 63
statistical: 0
spatial: 3
temporal: 3
```

analogical:

```
case based: 0
model based:
mathematical:
deductive: 1
inductive: 2
means ends: 4
sub_goals: 1
gen_and_test:
goal_vs_data:
cover_and diff:
prop_and_ref:
acq_and_pres:
form proc alg: 0
decompose: 1
recombine: 1
generalize: 1
specialize:
ret to def:
visual:
        3
verbal: 4
auditory: 1
kinesthetic:
written: 1
instrumentation:
mm_interface: 0
databases: 1
historical: 1
propadeutics: 1
branching: 3
dynamism: 2
constraints: 1
uncertainty: 1
high_low_tech:
quant_qual: 1
complex_cont:
compound:
reflex:
simple_disc: 4
fine:
gross: 2
repetitive:
categorize:
calculate: 0
code: 0
computerize:
interpolate:
itemize:
learn: 3
tabulate:
translate:
analyze: 2
deduce: 2
induce: 2
choose:
compare: 1
compute: 0
estimate: 3
integrate: 0
plan: 4
supervise: 4
monitor: 4
interpret: 1
facts: 2
principles:
procedures:
analogs: 0
```

```
cases examples:
 percep_speed: 2
 search_rec_info: 0
id_obj_act_events: 4
 scan_display:
 acceleration:
 confinement: 2
 isolation: 0
 contaminants:
 electricity:
 lighting:
 magnetism: 0
 noise: 4
 fatigue: 3
 mental_strain: 3
 stress: 4
phys_strain: 0
 preciseness: 4
 cog_attent: 4
 response_chaining:
 attention_span:
 sleep: 2
 schedule: 2
 boredom: 2
 general health: 0
 age: 0
 gender: 0
 height:
 weight:
          0
 edu_train_expert: 2 _
 intro_accuracy: 0
 prob_of_success:
 articulation:
 kr hp: 3
computer:
 vehicles:
 weapon systems:
 instruments:
 notation: 0
 test_equip:
 advises: 1
 answers: 3
 communicates:
 directs: 4
 indicates:
 informs: 2
 instructs: 0
 requests: 2
 transmits: 0
 supervises:
 negotiates:
 express_movement:
 interp_movement: 0
 namel: equip_diag
 name2: medical diag
 eq_count: 44
 sim_count: 74
```

statistical: 0 spatial: 2 temporal: 3 analogical: 0 case based: 1

```
model_based:
 mathematical:
 deductive: 2
 inductive: 2
 means_ends: 1
 sub_goals: 1
 gen_and_test:
 goal_vs_data:
 cover_and_diff:
 prop and ref:
 acq_and_pres:
 form_proc_alg:
 decompose:
           1
 recombine:
 generalize: 2
 specialize:
ret_to_def:
visual:
         -3
verbal:
auditory: 1
kinesthetic:
written: 1
instrumentation:
mm interface: 1
databases:
historical: 1
propadeutics:
               1
branching: 3
dynamism:
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex_cont: 0
compound:
reflex:
simple_disc: 0
fine: 1
gross: 1
repetitive:
categorize:
calculate: 0
code: 0
computerize:
interpolate:
itemize: 1
learn: 3
tabulate:
translate:
analyze:
         2
deduce:
induce:
choose:
compare: 2
compute: 0
estimate: 2
integrate: 0
plan: 1
supervise:
monitor: 2
interpret: 1
facts: 2
principles:
procedures:
analogs: 0
cases examples:
```

```
percep_speed: 0
 search_rec_info: 0
id_obj_act_events: 0
 scan_display:
 acceleration:
 confinement: 0
isolation: 0
 contaminants: 2
 electricity:
 lighting: 0
 magnetism: 0
 noise: 4
 fatigue: 1
 mental strain:
 stress: 3
 phys_strain:
 preciseness:
 cog_attent: 0
 response_chaining:
 attention_span:
 sleep: 1
 schedule: 0
 boredom: 2
 general_health: 0
 age: 0
 gender:
 height:
 weight:
         0
 edu_train_expert:
 intro_accuracy: 3
 prob_of_success:
 articulation:
 kr hp:
 computer:
 vehicles:
 weapon systems:
 instruments:
 notation: 0
 test_equip:
 advises: 0
 answers:
 communicates:
 directs: 4
 indicates:
 informs: 4
 instructs: 1
 requests: 1
 transmits: 2
 supervises: 1
 negotiates:
 express_movement:
 interp movement:
 namel: equip diag
 name2: accounting
 eq_count: 61
 sim_count: 88
 statistical: 0
_spatial:
 temporal: 2
 analogical:
```

case_based: model based: 1

```
mathematical:
 deductive:
 inductive: 0
 means ends: 0
 sub_goals: 0
 gen_and_test:
 goal_vs_data:
 cover_and_diff:
 prop_and ref: 0
 acq_and pres:
 form_proc_alg:
decompose:
recombine:
generalize:
specialize:
ret_to_def:
visual: 1
verbal: 3
auditory: 1
kinesthetic:
written: 1
instrumentation:
mm interface: 3
databases: 3
historical: 1
propadeutics: 0
branching: 1
dynamism:
constraints:
uncertainty: 0
high_low_tech:
quant_qual:
complex_cont: 0
compound:
reflex:
simple_disc: 0
fine: 2
gross:
repetitive:
categorize: 1
calculate: 4
code: 0
computerize: 4
interpolate:
itemize: 1
learn: 2
tabulate: 4
translate:
analyze:
deduce: 2
induce: 0
choose:
        1
compare: 1
compute: 4
estimate: 0
integrate:
plan: 0
supervise:
monitor: 0
interpret: 1
facts: 1
principles:
procedures:
analogs: 0
cases_examples:
percep speed:
```

```
search rec info:
id obj act events:
scan display:
acceleration:
confinement: 0
isolation: 0
contaminants: 2
electricity:
lighting: 0
magnetism: 0
noise:
fatigue: 0
mental_strain: 0
stress: 0
phys_strain:
preciseness: 4
cog_attent:
response chaining:
attention span:
sleep: 0
schedule: 2
boredom: 3
general health: 0
age: 0
gender:
height:
         0
weight:
edu_train_expert:
intro_accuracy: 0
prob_of_success:
articulation: 0-
kr_hp:
computer:
           1
vehicles:
weapon_systems:
instruments:
notation: 1
test_equip:
advises:
answers:
communicates: 4
directs: 0
indicates:
informs: 2
instructs:
requests: 1
transmits:
supervises: 0
negotiates: .0
express_movement:
interp_movement: 0
namel: equip_diag
name2: protocol_des
eq_count: 50
sim_count: 72
statistical:
spatial: 0
temporal:
analogical:
case based:
model_based:
```

mathematical:

```
deductive:
 inductive:
            3
 means_ends: 0
 sub goals:
 gen_and_test:
 goal_vs_data:
 cover and diff: 0
prop_and_ref:
acq and pres:
form_proc_alg:
decompose: 1
recombine: 2
generalize: 3
specialize: 0
ret_to def:
visual: 1
verbal: 4
auditory: 1
kinesthetic:
written:
instrumentation:
mm interface: 1
databases:
historical:
propadeutics:
branching: 0
dynamism: 0
constraints:
uncertainty:
high_low_tech:
quant_qual: 0
complex_cont:
compound: 0
reflex:
simple_disc: 0
fine: 2
gross: 2
repetitive:
categorize: 1
calculate: 3
code: 0
computerize: 0
interpolate:
itemize:
learn: 1
tabulate: 0
translate:
analyze: 2
deduce: 2
induce: 2
choose: 4
compare: 1
compute: 3
estimate: 2
integrate: 3
plan: 4
supervise:
monitor: 0
interpret: 1
facts: 1
principles:
procedures:
analogs: 0
cases examples:
percep_speed:
search_rec_info: 0
```

```
id_obj_act_events:
 scan display:
acceleration:
 confinement: 0
 isolation: 0
 contaminants:
electricity:
 lighting: 0
magnetism: 0
 noise: 4
fatigue: 0
mental_strain: 0
 stress: 0
 phys_strain:
 preciseness:
 cog_attent: 0
 response_chaining:
 attention_span:
 sleep: 0
 schedule:
 boredom: 3
 general health: 0
 age: 0
 gender:
 height:
 weight:
         0
 edu_train_expert:
 intro_accuracy:
 prob_of_success:
 articulation:
 kr hp:
        1
 computer:
 vehicles:
 weapon_systems:

yinstruments:
 notation: 4
 test equip:
 advises: 4
 answers:
           3
 communicates:
 directs: 3
 indicates:
 informs: 3
 instructs: 0
 requests: 2
 transmits:
 supervises:
 negotiates: 0
 express_movement:
 interp_movement: 0
 namel: pilot_training
 name2: air traffic
 eq_count: \overline{45}
 sim_count: 82
 statistical: 0
 spatial: 0
 temporal: 0
 analogical:
 case_based:
 model based:
 mathematical:
 deductive: 4
```

```
inductive:
 means_ends: 1
 sub_goals: 0
 gen and test:
goal_vs_data:
cover_and_diff:
prop and ref:
acq_and_pres:
form_proc_alg: 4
decompose: 1
recombine: 0
generalize: 2
specialize: 3
ret to def: 1
visual:
        0
verbal: 1
auditory: 2
kinesthetic:
written: 1
instrumentation:
mm_interface:
databases: 0
historical: 0
propadeutics: 1
branching: 0
dynamism:
constraints: 0
uncertainty: 3
high_low_tech:
quant_qual:
complex_cont:
compound: 0
reflex: 1
simple_disc: 2
fine: 1
gross:
repetitive:
categorize:
calculate: 0
code: 0
computerize: 0
interpolate:
itemize:
learn: 3
tabulate: 0
translate: 0
analyze: 3
deduce: 3
induce: 1
choose:
        1
compare: 1
compute: 0
estimate: 4
integrate: 2
plan: 1
supervise:
monitor: 0
interpret:
facts: 3
principles:
procedures:
analogs: 3
cases_examples:
percep_speed:
search_rec_info:
id obj act events:
```

```
scan_display:
  acceleration:
  confinement:
  isolation: 0
  contaminants:
  electricity:
  lighting:
  magnetism: 0
  noise: 1
  fatigue: 1
  mental_strain: 1
  stress: 1
  phys strain:
 preciseness: 3
  cog_attent: 0
  response chaining: 2
  attention_span:
  sleep: 4
  schedule:
  boredom: 0
  general health: 0
  age: 3
  gender: 2
  height:
  weight:
  edu_train_expert: 0
  intro_accuracy:
  prob_of_success: 0
  articulation: 1
  kr hp:
         1
  computer:
  vehicles:
  weapon_systems:
  instruments:
  notation:
  test_equip:
  advises: 1
  answers:
  communicates:
  directs: 0
  indicates:
  informs: 0
  instructs: 4
  requests: 1
  transmits:
  supervises: 1
  negotiates: 0
  express movement:
  interp_movement:
 namel: pilot_training
name2: console_ops
  eq count: 45
  sim_count: 78
  statistical:
  spatial:
  temporal: 0
-- analogical:
  case_based:
 model_based:
 mathematical:
 deductive: 0
  inductive:
```

```
means_ends: 3
 sub_goals:
 gen_and_test:
 goal_vs_data:
 cover_and_diff:
 prop and ref:
 acq_and_pres:
 form_proc_alg:
 decompose:
 recombine:
 generalize: 2
 specialize:
 ret_to def:
 visual: 0
 verbal: 1
 auditory:
kinesthetic:
written: 1
instrumentation:
mm_interface:
databases: 0
historical: 2
propadeutics:
branching:
dynamism: 0
constraints:
uncertainty:
high_low_tech: 1
quant_qual:
complex cont: 2
compound: 0
reflex: 3
simple disc: 0
fine: 1
gross: 3
repetitive:
categorize:
calculate:
code: 0
computerize:
interpolate:
itemize:
learn: 4
tabulate:
translate:
analyze:
deduce: 1
induce:
         1
choose:
         1
compare: 1
compute: 3
estimate: 3
integrate: 1
plan: 1
supervise:
monitor: 0
interpret: 0
facts:
       3
principles:
procedures:
analogs: 3
cases_examples:
percep_speed: 0
search_rec_info:
id_obj_act events:
scan_display: 0
```

```
acceleration: 3
 confinement:
 isolation: 0
 contaminants:
 electricity:
 lighting:
__magnetism:
 noise: 0
 fatigue: 2
 mental_strain: 1
 stress: 0
 phys_strain:
 preciseness:
 cog_attent:
 response chaining:
 attention_span: 0
 sleep: 0
 schedule:
 boredom: 2
 general_health: 0
 age: 2
          2
 gender:
 height:
         1
 weight:
         1
 edu_train_expert:
 intro_accuracy:
 prob_of_success:
 articulation:
 kr hp:
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation: 0
_test_equip: 1
 advises:
 answers: 1
 communicates:
 directs: 3
 indicates:
 informs: 0
 instructs: 4
 requests: 0
 transmits:
 supervises:
 negotiates: 0
 express_movement:
 interp movement:
 namel: pilot_training
 name2:
        weather
 eq_count: 32
 sim_count: 54
 statistical:
 spatial: 0
 temporal:
 analogical:
 case_based:
 .nodel based:
 mathematical:
 deductive: 4
 inductive:
 means_ends:
```

:3

```
sub_goals:
 gen_and_test:
 goal_vs_data:
 cover_and_diff:
prop_and ref:
               0
 acq_and_pres:
 form proc alg:
 decompose:
recombine:
generalize: 1
specialize:
ret to def:
visual:
verbal:
auditory:
kinesthetic:
written: 1
instrumentation:
mm interface: 4
databases:
historical: 2
propadeutics:
branching: 0
dynamism: 0
constraints:
              3
uncertainty: 0
high_low_tech: 1
quant_qual: 1
complex cont:
compound:
reflex: 0
simple_disc: 4
fine: 3
gross: 3
repetitive:
categorize:
calculate:
code: 0
computerize:
interpolate:
itemize:
learn: 4
tabulate:
translate:
analyze: 1
deduce:
         3
induce:
choose:
        1
compare: 1
compute:
estimate:
integrate:
plan: 3
supervise:
monitor: 1
interpret:
facts:
       - 3
principles:
procedures:
analogs: 3
cases examples:
percep_speed: 4
search_rec_info:
id_obj act events:
scan display:
acceleration: 3
```

```
confinement: 4
 isolation: 0
 contaminants: 0
 electricity: 0
 lighting: 0
 magnetism: 0
 noise: 4
 fatigue: 3
 mental_strain: 3
 stress: 3
 phys strain:
 preciseness: 3
 cog_attent: 4
 response_chaining:
 attention_span:
 sleep: 0
 schedule:
 boredom: 0
 general_health: 4
 age: 3
 gender: 2
 height:
         3
 weight:
 edu_train_expert: 1
 intro_accuracy:
 prob_of_success:
 articulation: 4
 kr_hp: 2
 computer: 1
 vehicles:
 weapon_systems:
 instruments:
 notation: 2
 test_equip:
 advises: 4
 answers: 4
 communicates: 3
 directs: 4
 indicates:
 informs: 4
 instructs: 4
 requests: 3
 transmits: 2
 supervises: 3
 negotiates: 0
 express movement: 0
 interp_movement:
 name1: pilot_training
name2: program_mgmt
 eq_count: 38
 sim_count: 57
 statistical: 0
 spatial: 4
 temporal: 0
 analogical:
 case_based: 0
 model based:
 mathematical:
deductive: 4
 inductive: 1
 means_ends: 3
 sub_goals: 0
```

```
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq and pres:
form_proc_alg: 1
decompose:
recombine:
generalize: 2
specialize:
ret_to_def:
visual: 4
verbal: 1
auditory: 2
kinesthetic:
written: 2
instrumentation:
mm interface:
databases:
historical: 4
propadeutics:
branching: 2
dynamism: 3
constraints:
uncertainty:
high_low_tech:
quant_qual: 0
complex_cont: 2
compound: 0
reflex: 0
simple disc: 4 .
fine: 3
gross: 3
repetitive:
categorize:
calculate: 0
code: 0
computerize:
interpolate:
itemize: 0
learn: 3
tabulate:
translate: 0
analyze: 1
deduce:
induce:
         1
choose:
compare: 2
compute: 0
estimate:
integrate: 2
plan: 1
supervise:
monitor: 0
interpret: 1
facts: 1
principles:
procedures:
analogs:
cases_examples:
percep speed: 4
search_rec_info:
id_obj_act_events:
scan_display:
acceleration:
confinement:
```

```
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
noise: 4
fatigue: 3
mental_strain: 3
stress:
phys_strain: 1
preciseness: 3
cog_attent: 4
response_chaining:
attention_span: 3
sleep: 0
schedule:
boredom: 0
general_health: 4
age: 3
gender:
height:
         1
weight:
edu_train_expert: 2
 intro accuracy:
prob of success:
articulation:
kr_hp: 2
computer:
vehicles:
weapon systems: 0
instruments:
notation: 2
test_equip: 0
 advises: 4
 answers: 1
 communicates:
 directs: 2
 indicates: 4
 informs: 2
 instructs: 4
 requests: 0
 transmits: 0
 supervises: 0
 negotiates: 4
 express_movement:
 interp_movement:
 name1: pilot_training
name2: drair_gen
 eq_count: 28
 sim_count: 51
 statistical: 1
 spatial:
 temporal: 2
 analogical:
 case_based:
 model based: 3
 mathematical:
 deductive: 3
 inductive: 3
 means_ends: 3
```

means_ends: 3
sub_goals: 2
gen_and_test: 0

```
goal_vs_data:
 cover_and_diff:
 prop_and_ref:
 acq and pres:
 form proc alg:
 decompose:
 recombine:
 generalize:
             1
 specialize:
 ret to def:
 visual:
 verbal:
         1
 auditory:
           2
kinesthetic:
written: 1
instrumentation:
mm interface:
databases:
historical: 4
propadeutics:
branching: 4
dynamism:
constraints:
uncertainty:
high_low_tech: 1
quant_qual: 0
complex cont:
compound:
reflex: 0
simple_disc:
      3
fine:
gross: 3
repetitive:
categorize:
calculate:
code: 0
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
analyze: 1
deduce:
induce:
         3
choose: 3
compare:
compute: 0
estimate: 3
integrate:
plan: 3
supervise:
monitor: 4
interpret:
facts:
principles:
procedures:
analogs: 2
cases_examples:
percep_speed: 4
search_rec_info:
id_obj act events:
scan display:
acceleration:
confinement:
isolation: 0
```

```
contaminants:
electricity:
lighting: 0
magnetism:
noise: 4
fatigue: 3
mental_strain: 3
stress: 3
phys_strain: 1
preciseness: 3
cog_attent:
response_chaining:
attention_span:
sleep: 0
schedule: 3
boredom: 0
general health: 4
age: 3
         2
gender:
height:
weight:
edu train expert: 1
intro accuracy:
prob of success:
articulation: 0
kr hp: 2
computer:
vehicles: 4
weapon systems:
instruments:
notation: 1
test equip: 0
advises: 4
answers: 0
communicates:
directs: 4
indicates:
informs: 0
instructs: 4
requests: 1
transmits: 0
supervises:
negotiates: 0
express_movement: 0
interp_movement:
namel: pilot_training
name2: cargo_loading
eq_count: 35
sim_count: 56
statistical:
spatial: 0
temporal: 0
analogical:
case based:
```

statistical: 0
spatial: 0
temporal: 0
analogical: 3
case_based: 1
model_based: 2
mathematical: 4
deductive: 3
inductive: 1
means_ends: 0
sub_goals: 0
gen_and_test: 0
goal_vs_data: 0

```
cover_and_diff:
 prop_and_ref:
 acq_and_pres:
 form_proc_alg:
 decompose:
 recombine:
 generalize:
 specialize:
              1
 ret_to_def:
 visual:
 verbal:
 auditory:
 kinesthetic:
 written:
 instrumentation:
 mm interface:
 databases: 0
 historical: 0
 propadeutics:
 branching:
 dynamism:
 constraints:
 uncertainty:
high_low_tech:
 quant_qual:
complex_cont:
compound:
reflex: 0
simple_disc:
fine: 3
gross:
repetitive:
categorize:
calculate:
code: 0
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
analyze:
deduce:
         2
induce:
choose:
         1
compare:
compute:
estimate:
integrate:
plan: 1
supervise:
monitor:
interpret:
facts: 3
principles:
             3
procedures:
             2
analogs:
cases_examples:
percep_speed:
search_rec_info:
id_obj_act_events: 3
scan_display:
acceleration:
confinement:
isolation:
contaminants:
```

```
electricity: 0
lighting: 0
magnetism: 0
noise: 1
fatigue: 3
mental strain: 3
stress: 3
phys_strain: 0
preciseness: 3
cog attent: 4
response chaining:
attention_span: 3
sleep: 0
schedule: 3
boredom: 2
general_health: 2
age: 3
gender: 2
height: 1
weight: 3
edu_train_expert: 1
intro_accuracy:
prob_of_success:
articulation: 3
kr_hp: 2
computer: 0
vehicles: 2
weapon_systems:
instruments:
notation: 0
test_equip:
advises: 4
answers: 2
communicates:
directs: 1
indicates: 4
informs: 4
instructs: 4
requests: 1
transmits: 2
supervises: 1
negotiates: 0
express_movement: 2
interp movement: 2
namel: pilot_training
name2: sw_design
eq_count: 33
sim count: 54
statistical: 0
spatial: 4
temporal: 0
analogical: 3
case based: 0
model based: 0
mathematical: 1
deductive: 4
inductive:
means_ends: 1
sub_goals: 0
gen_and_test: 4
goal vs data: 2
```

cover_and_diff: 0

```
prop_and_ref:
 acq_and_pres:
 form_proc_alg:
 decompose:
 recombine:
 generalize: 0
 specialize:
              3
 ret_to def:
visual:
verbal:
         1
auditory: 2
kinesthetic:
written: 2
instrumentation:
mm interface:
databases: 0
historical: 0
propadeutics:
branching: 1
dynamism:
constraints:
              3 .
uncertainty:
high_low_tech: 1
quant_qual: 0
complex_cont: 2
compound:
reflex: 0
simple_disc: 4
fine: 3
gross: 3
repetitive:
categorize:
calculate:
code: 2
computerize:
interpolate:
itemize:
learn: 2
tabulate:
translate:
analyze: 1
deduce:
         3
induce:
         1
choose:
compare:
compute:
estimate: 3
integrate: 2
plan: 0
supervise:
monitor: 4
interpret:
facts:
principles:
procedures:
analogs:
         1
cases_examples:
percep_speed: 4
search_rec_info:
id_obj_act events: 3
scan_display:
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
```

```
lighting: 0
   magnetism: 0
   noise: 4
   fatigue: 3
   mental_strain:
   stress: 3
  phys_strain: 1
   preciseness: 3
   cog attent: 4
   response chaining:
   attention_span:
   sleep: 0
   schedule: 3
   boredom: 0
   general_health: 4
   age: 3
   gender: 2
   height:
            1
   weight:
   edu_train_expert: 0
   intro_accuracy:
   prob_of_success:
   articulation: 1
   kr_hp: 2
   computer:
             4
   vehicles:
   weapon_systems:
   instruments:
   notation: 2
   test_equip:
   advises: 4
   answers: 4
   communicates:
   directs: 4
  __indicates: 4
   informs: 4
   instructs: 4
   requests: 3
   transmits: 0
   supervises: 3
   negotiates:
   express_movement: 0
   interp_movement:
   namel: pilot_training
   name2: form fill out
   eq_count: 28
   sim_count: 54
   statistical: 0
   spatial: 4
   temporal: 2
   analogical: 1
   case_based:
   model_based: 3
   mathematical:
   deductive: 4
   inductive:
   means_ends: 1
sub_goals: 0
   gen_and_test: 3
   goal_vs_data: 0
   cover and diff:
   prop and ref:
```

```
prob of success:
articulation:
kr_hp: 1
computer:
vehicles:
weapon_systems: 0
instruments: 2
notation: 2
test equip: 1
advises: 2
answers: 3
communicates: 4
directs: 1
indicates: 1
informs: 4
instructs: 0
requests: 3
transmits: 3
supervises:
negotiates: 0
express_movement: 3
interp_movement: 0
namel: console ops
name2: program_mgmt
eq_count: 41
sim_count: 66
statistical: 0
spatial: 0
temporal: 0
analogical: 0
case_based: 0
model based: 2
mathematical:
deductive: 4
inductive: 1
means ends: 0
```

sub_goals: 3 gen_and_test: goal_vs_data: cover_and diff: 3 prop and ref: 3 acq_and_pres: form_proc_alg: 1 decompose: 0 recombine: 0 generalize: 0 specialize: 2 ret_to_def: visual: 4 verbal: 0 auditory: 0 kinesthetic: 0 written: 1 instrumentation: mm interface: databases: 2 historical: propadeutics: branching: 2 dynamism: 3 constraints: uncertainty: 0

```
high low tech:
quant qual:
complex cont: 0
 compound: 0
 reflex: 3
 simple_disc: 4
fine:
 gross: 0
 repetitive: 4
 categorize: 2
 calculate: 3
 code: 0
 computerize:
 interpolate:
 itemize:
 learn: 1
 tabulate:
 translate:
 analyze: 2
 deduce:
 induce:
        1
 choose:
 compare: 1
 compute: 3
 estimate: 1
 integrate:
 plan: 0
 supervise:
 monitor: 0
 interpret: 1
 facts: 2
 principles:
              0
 procedures:
 analogs:
          - 0
<code>_cases examples:</code>
 percep speed: 4
 search rec_info:
 id_obj_act_events: 4
 scan display:
 acceleration:
 confinement: 1
 isolation: 0
 contaminants:
 electricity: 0
 lighting: 1
 magnetism: 0
 noise: 4
 fatigue: 1
 mental_strain: 2
 stress:
         3
 phys_strain:
 preciseness: 1
 cog_attent:
 response_chaining:
 attention_span:
 sleep: 0
 schedule:
 boredom: 2
 general_health: 4
 age: 1
 gender:
_height:
 weight:
 edu train expert:
 intro_accuracy:
 prob_of_success:
```

```
articulation: 2
 kr_hp:
       1
 computer:
vehicles:
weapon_systems:
instruments:
notation: 2
test_equip: 1
advises: 2
answers: 0
communicates: 0
directs: 1
indicates:
informs: 2
instructs: 0
requests: 0
transmits: 1
supervises: 3
negotiates: 4
express_movement: 3
interp_movement: 0
name1: console_ops
name2: drair_gen
eq_count: 37
sim count: 69
statistical: 1
spatial: 0
temporal: 2
analogical:
case_based: 2
model based: 2
mathematical:
deductive: 3
inductive: 3
means ends: 0
sub goals: 1
gen_and test:
goal vs data:
cover_and_diff:
prop_and_ref: 0
acq and pres:
form proc alg: 1
decompose: 1
recombine: 3
generalize: 3
specialize:
ret_to_def:
visual: 4
verbal: 0
auditory: 0
kinesthetic: 0
written: 2
instrumentation:
mm interface: 4
databases:
historical: 2
propadeutics:
branching: 0
dynamism: 4
constraints:
uncertainty: 1
high_low_tech: 2
```

```
quant qual: 1
 complex cont: 0
 compound: 0
 reflex: 3
 simple disc: 4
 fine: 4
∕gross: 0
 repetitive:
 categorize:
 calculate: 3
 code:
 computerize:
 interpolate: 3
 itemize:
 learn: 2
 tabulate:
 translate:
 analyze: 0
 deduce: 3
 induce: 4
 choose: 2
 compare: 0
 compute: 3
 estimate: 0
 integrate: 1
 plan: 4
 supervise: 1
 monitor: 4
 interpret: 1
 facts: 0
 principles:
 procedures:
 analogs:
 cases_examples:
percep_speed: 4
  search_rec_info: 4
  id_obj_act_events: 4
 scan_display:
 acceleration:
 confinement: 1
 isolation: 0
 contaminants:
 electricity: 0
 lighting:
 magnetism: 0
 noise: 4
 fatigue: 1
 mental_strain:
 stress: 3
 phys strain: 1
 preciseness: 1
 cog attent:
 response_chaining:
 attention_span:
 sleep: 0
 schedule:
 boredom: 2
 general health: 4
 age: 1
 gender: 0
 height: 0
          2
_weight:
 edu train expert:
 intro accuracy: 0
 prob_of_success:
 articulation: 2
```

```
kr_hp: 1
 computer:
 vehicles:
weapon_systems:
 instruments:
notation:
test equip: 1
advises:
          1
answers:
communicates: 0
directs: 1
indicates:
informs: 0
instructs: 0
requests: 1
transmits:
supervises: 0
negotiates:
express_movement:
interp_movement: 0
namel: console ops
name2: cargo_loading
eq_count: 41
sim_count: 74
statistical: 0
spatial: 4
temporal:
analogical:
case_based:
model_based:
mathematical:
deductive: 3
inductive: 1
means_ends: 3
sub goals: 3
gen_and_test:
goal_vs_data:
cover and diff:
prop and ref:
acq_and_pres:
form_proc_alg: 0
decompose: 0
recombine: 1
generalize: 0
specialize: 0
ret_to_def:
visual:
verbal:
auditory: 0
kinesthetic:
written:
instrumentation:
mm interface:
databases:
historical: 2
propadeutics: 1
branching:
dynamism:
constraints:
uncertainty:
high_low tech:
quant_qual:
```

```
complex cont:
 compound:
 reflex: 3
simple_disc: 4
fine: 4
 gross: 0
repetitive:
categorize: 1
 calculate: 1
 code: 0
 computerize: 0
 interpolate:
 itemize:
 learn: 2
 tabulate: 0
 translate:
 analyze: 3
 deduce: 3
 induce: 0
 choose: 0
 compare: 2
 compute: 1
 estimate: 1
 integrate: 3
plan: 0
 supervise:
monitor: 0
 interpret:
facts: 0
principles:
             2
procedures:
 analogs: 0
 cases examples:
percep_speed: 4
search_rec_info:
 id_obj_act_events:
 scan_display:
 acceleration:
 confinement: 1
 isolation: 0
 contaminants:
 electricity: 0
 lighting: 1
magnetism: 0
noise: 1
fatigue: 1
mental_strain: 2
stress: 3
phys strain:
preciseness: 1
cog_attent: 4
response_chaining:
attention_span:
sleep: 0
 schedule: 2
boredom: 0
general_health: 2
age: 1
gender:
         0
height:
weight:
edu_train_expert:
intro_accuracy: 0
prob_of_success:
articulation: 1
kr_hp: 1
```

```
computer:
vehicles:
weapon_systems:
instruments:
notation: 0
test_equip:
advises: 2
answers:
         1
communicates: 1
directs: 2
indicates:
informs: 4
instructs:
requests: 1
transmits: 3
supervises:
negotiates:
express_movement: 1
interp_movement: 0
namel: console_ops
name2: sw_design
eq_count: 37
sim_count: 61
statistical: 0
spatial: 0
```

temporal: 0 analogical: case based: model_based: mathematical: deductive: 4 inductive: 1 means ends: sub goals: gen_and_test: goal_vs_data: cover and diff: prop_and_ref: acq_and_pres: form proc alg: 2 decompose: recombine: generalize: specialize: ret to def: visual: verbal: auditory: 0 kinesthetic: written: instrumentation: mm_interface: databases: historical: 2 propadeutics: branching: 3 dynamism: 4 constraints: uncertainty: high low tech: quant_qual:

complex_cont:

```
compound:
reflex:
simple_disc:
fine:
gross: 0
repetitive:
categorize: 2
calculate: 3
code: 2
computerize:
interpolate:
itemize:
learn: 2
tabulate:
translate:
analyze: 0
deduce:
        4
induce:
choose:
compare: 0
compute:
estimate: 0
integrate: 1
plan: 1
supervise:
monitor: 4
interpret:
facts: 1
principles:
             2
procedures:
analogs:
cases_examples:
percep_speed:
search_rec_info:
id_obj act events:
scan display:
acceleration:
confinement: 1
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
noise: 4
fatigue: 1
mental_strain:
stress:
phys strain:
preciseness:
cog_attent:
response_chaining:
attention_span:
sleep: 0
schedule:
boredom: 2
general_health:
age: 1
gender:
height:
weight:
         2
edu_train_expert:
intro accuracy:
prob of success:
articulation:
kr_hp:
computer:
```

```
vehicles:
 weapon_systems:
 instruments:
 notation: 2
test equip:
advises: 2
answers:
communicates: 1
directs: 1
indicates:
informs: 4
instructs: 0
requests: 3
transmits: 1
supervises: 0
negotiates: 4
express_movement:
interp_movement: 0
namel: console_ops
name2: form_fill_out
eq_count: 34
sim_count: 67
statistical: 0
spatial: 0
temporal:
analogical:
case_based:
model based: 2
mathematical:
deductive: 4
inductive: 1
means_ends: 2
sub_goals: 3
gen_and_test: 3
goal_vs_data: 1
cover and diff:
prop and ref:
acq and pres:
form_proc_alg: 0
decompose: 1
recombine: 3
generalize: 3
specialize: 2
ret to def:
visual: 4
verbal: 1
auditory: 0
kinesthetic: 0
written: 1
instrumentation:
mm interface:
databases: 1
historical: 0
propadeutics: 1
branching: 0
dynamism: 4
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex cont:
compound: 0
```

```
reflex:
         3
 simple_disc:
 fine: 4
 gross:
 repetitive:
 categorize: 1
calculate: 1
 code: 0
 computerize:
 interpolate:
 itemize:
 learn: 3
 tabulate:
 translate:
 analyze: 2
 deduce:
          2
 induce:
 choose:
 compare: 0
 compute:
 estimate:
 integrate:
 plan: 4
 supervise:
 monitor: 4
 interpret:
 facts: 2
 principles:
              0
 procedures:
 analogs: 0
 cases_examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events: 4
_scan display:
 acceleration: 0
 confinement:
 isolation: 0
 contaminants:
 electricity: 0
 lighting:
 magnetism: 0
 noise: 4
 fatigue: 1
 mental_strain: 2
 stress: 3
 phys_strain:
 preciseness: 1
 cog_attent: 4
 response_chaining:
 attention_span:
 sleep: 0
 schedule:
 boredom: 2
 general_health:
 age: 1
 gender:
 height:
          0
 weight:
          2
 edu_train_expert: 1
 intro_accuracy:
_prob_of_success:
 articulation:
 kr_hp: 1
 computer:
 vehicles:
```

```
weapon_systems:
instruments:
notation: 1
test_equip: 1
advises: 2
answers: 0
communicates: 1
directs: 1
indicates: 2
informs: 2
instructs: 0
requests: 1
transmits: 1
supervises: 0
negotiates: 4
express movement: 3
interp_movement: 0
namel: console_ops
name2: language_train
eq_count: 37
sim_count: 66
statistical: 0
spatial: 0
temporal: 4
analogical:
             3
case_based: 0
model_based:
mathematical:
deductive: 2
inductive: 1
means ends: 1
sub_goals: 3
gen and test: 1
goal_vs_data:
cover_and diff:
prop_and_ref:
acq and pres:
form proc alg: 4
decompose:
recombine: 4
generalize: 3
specialize:
ret to def:
visual: 4
verbal: 0
auditory: 0
kinesthetic:
written: 1
instrumentation:
mm_interface: 4
databases: 0
historical: 2
propadeutics:
branching: 3
dynamism: 0
constraints:
uncertainty: 0
high_low_tech: 1
quant_qual: 1
complex cont: 0
compound: 0
reflex: 3
```

```
simple_disc:
  fine: 4
  gross:
  repetitive:
  categorize:
  calculate: 3
 _code: 0
  computerize:
   interpolate:
   itemize: 0
   learn: 2
  tabulate:
  translate:
  analyze: 1
  deduce:
  induce: 2
   choose:
           1
  compare: 0
   compute:
  estimate: 3
  integrate: 3
  plan: 0
   supervise:
  monitor: 0
   interpret:
   facts: 0
  principles:
  procedures:
  analogs:
            3
   cases_examples:
  percep_speed:
   search_rec_info:
   id_obj_act_events: 4
   scan display:
  /acceleration: 0
  confinement:
   isolation: 0
   contaminants:
  electricity:
  lighting:
  magnetism: 0
  noise:
  fatigue: 1
  mental strain:
  stress: 3
  phys_strain:
  preciseness: 1
  cog_attent:
  response_chaining:
  attention_span:
  sleep:
  schedule:
  boredom:
  general health: 4
  age:
       1
   gender:
           0
  height:
  weight:
           2
  edu_train_expert: 1
   intro_accuracy:
   prob_of_success:
irticulation: 2
  kr_hp:
         1
  computer:
             0
  vehicles:
  weapon_systems: 0
```

```
instruments:
notation: 2
test_equip: 1
advises: 0
answers: 1
communicates: 0
directs: 3
indicates:
informs: 0
instructs: 4
requests: 1
transmits: 1
supervises: 4
negotiates: 0
express movement: 0
interp_movement:
name1: console_ops
name2: leadership
eq_count: 36
sim count: 69
statistical: 0
spatial: 0
temporal:
analogical: 1
case_based:
model based: 2
mathematical:
deductive: 4
```

inductive: 1
means_ends: 0
sub_goals: 1
gen_and_test: 3
goal_vs_data: 1
cover_and_diff:
prop_and_ref: 3
acq_and_pres: 1
form_proc_alg: 1

decompose: recombine: 0 generalize: 1 specialize: 2 ret_to_def: 0 visual: 4 verbal: 0 auditory: 0 kinesthetic: written: 0 instrumentation: mm_interface: databases: 2 historical: 1 propadeutics: 1 branching: 1 dynamism: 4 constraints: 4 uncertainty: 2 high_low_tech: quant_qual: 1 complex cont: 0 compound: 0 reflex: 3

simple disc: 4

```
fine: 4
  gross: 0
  repetitive: 4
  categorize:
  calculate: 1
  code: 0

∠ computerize:

  interpolate:
  itemize:
  learn: 4
  tabulate: 0
  translate:
  analyze: 0
  deduce: 4
          1
  induce:
  choose:
           1
  compare: 0
  compute: 2
  estimate: 2
  integrate: 1
  plan: 1
  supervise:
  monitor: 4
  interpret: 3
  facts:
  principles: 2
  procedures:
               0
  analogs:
  cases_examples:
  percep_speed: 4
  search rec info: 4
  id_obj_act_events: 4
  scan display:
  acceleration:
confinement: 1
  isolation: 0
  contaminants:
  electricity: 0
   lighting: 1
  magnetism: 0
  noise: 4
   fatique: 1
  mental_strain: 2
   stress: 3
   phys_strain: 1
  preciseness: 1
   cog_attent: 4
   response_chaining:
   attention_span:
   sleep: 0
   schedule:
  boredom: 2
   general_health: 4
   age: 1
   gender: 0
   height: 0
   weight:
           2
   edu train expert:
   intro_accuracy: 4
  prob_of_success:
   articulation:
\sim kr_hp: 1
  computer:
   vehicles:
   weapon systems:
   instruments: 3
```

```
notation: 0
test equip:
advises: 2
answers: 1
communicates: 0
directs: 1
indicates:
informs: 0
instructs:
requests: 0
transmits:
supervises:
negotiates:
express_movement:
interp_movement: 3
namel: console_ops
name2: surgery
eq_count: 46
sim_count: 78
statistical: 0
spatial: 4
temporal: 0
analogical:
case_based:
model based:
mathematical:
deductive: 1
inductive:
means_ends: 4
sub_goals: 3
gen_and_test: 0
goal vs data:
cover_and diff:
prop and ref:
acq and pres:
form proc alg: 0
decompose:
recombine:
generalize: 1
specialize:
ret to def:
visual: 0
verbal: 0
auditory:
kinesthetic:
written: 1
instrumentation:
mm interface:
databases: 0
```

historical: 2
propadeutics: 2
branching: 4
dynamism: 2
constraints: 2
uncertainty: 1
high_low_tech: 0
quant_qual: 1
complex_cont: 4
compound: 2
reflex: 3
simple_disc: 0

fine:

```
gross: 4
repetitive:
categorize: 0
calculate: 3
code: 0
computerize:
interpolate:
itemize:
learn: 0
tabulate:
translate:
analyze: 0
deduce: 0
induce: 2
choose: 2
compare: 0
compute:
estimate: 0
integrate: 3
plan: 0
supervise:
monitor: 0
interpret: 1
facts: 0
principles:
procedures:
analogs: 0
cases examples:
percep_speed:
search_rec_info:
id_obj_act_events:
scan display:
acceleration: 0
confinement: 1
/isolation: 0
contaminants:
 electricity:
lighting:
magnetism: 0
noise: 4
 fatigue: 2
mental_strain: 1
 stress: 1
 phys_strain:
 preciseness: 3
 cog_attent:
 response_chaining:
 attention_span: 1
        2
 sleep:
 schedule:
 boredom: 1
 general health: 4
 age: 1
 gender: 0
 height:
         0
         2
 weight:
 edu train expert: 0
 intro_accuracy:
 prob_of_success:
 articulation: 1
 kr hp:
 computer:
           0
 vehicles:
 weapon systems: 0
 instruments:
 notation:
```

```
test_equip: 2
advises: 1
answers: 0
communicates: 1
directs: 3
indicates: 2
informs: 2
instructs: 0
requests: 1
transmits: 3
supervises: 4
negotiates: 0
express_movement: 1
interp_movement: 0
namel: console ops
name2: medical diag
eq_count: 46
sim_count: 78
statistical: 0
spatial: 3
temporal: 0
analogical:
case based:
model_based:
mathematical:
deductive: 0
inductive: 1
means_ends: 1
```

sub_goals: 1 gen_and_test: goal vs data: cover_and diff: prop_and_ref: acq_and_pres: form proc alg: 2 decompose: 1 recombine: 0 generalize: 2 specialize: ret_to_def: visual: 0 verbal: 0 auditory: 2 kinesthetic: written: 1 instrumentation: mm_interface: 4 databases: 0 historical: 2 propadeutics: branching: 4 dynamism: 4 constraints: uncertainty: high_low_tech: quant_qual: 0 complex_cont: 0 compound: 0 reflex: 3 simple_disc: 4 fine: 3

gross: 1

```
repetitive:
  categorize:
  calculate: 3
  code: 0
  computerize:
  interpolate:
 ر itemize:
  learn: 0
  tabulate:
  translate: 1
  analyze: 0
  deduce: 0
   induce: 2
   choose: 2
  compare: 1
   compute:
   estimate: 1
   integrate: 3
   plan: 3
   supervise:
  monitor: 2
   interpret: 1
   facts: 0
  principles:
  procedures:
               0
   analogs:
  cases_examples:
  percep_speed:
  search_rec_info: 4
   id_obj_act_events:
  scan_display:
  acceleration:
  confinement:
   isolation: 0
contaminants: 0
   electricity: 0
   lighting:
  magnetism: 0
  noise: 4
   fatigue: 0
  mental_strain: 0
   stress: 0
  phys strain:
  preciseness: 1
  cog_attent:
  response chaining:
  attention_span:
   sleep: 1
  schedule: 0
  boredom: 1
  general health: 4
  age: 1
  gender:
  height:
  weight:
           2
  edu_train_expert: 0
   intro accuracy:
  prob of success:
  articulation:
  kr_hp: 1
  computer:
  vehicles:
  weapon_systems: 0
  instruments:
  notation: 2
  test_equip: 1
```

```
2
advises:
answers: 1
communicates: 0
directs: 3
indicates: 1
informs: 0
instructs: 1
requests:
transmits: 1
supervises:
negotiates:
            0
express movement: 1
interp_movement: 3
namel: console_ops
name2: accounting
eq count: 44
sim_count: 73
statistical: 0
spatial: 0
temporal: 1
analogical:
case_based:
model_based:
mathematical:
deductive: 4
inductive: 1
means ends: 0
sub_goals:
gen_and_test:
goal_vs_data:
cover_and_diff:
```

prop_and_ref: acq_and_pres: form_proc_alg: 0 decompose: 0 recombine: generalize: 0 specialize: ret_to_def: visual: 4 verbal: 1 auditory: 0 kinesthetic: 0 written: 1 instrumentation: mm interface: 0 databases: 4 historical: 2 propadeutics: branching: 0 dynamism: 3 constraints:

uncertainty: high low tech: quant qual: complex cont: 0 compound: 0 reflex: 3

simple_disc: 4

repetitive: 4

fine: gross: 0 3

```
acq_and_pres:
form_proc_alg:
decompose: 0
recombine:
generalize:
specialize:
ret_to_def:
visual:
verbal: 0
auditory:
           2
kinesthetic:
written: 2
instrumentation:
mm interface: 4
databases: 1
historical:
propadeutics:
branching: 4
dynamism: 4
constraints:
uncertainty:
high_low_tech:
quant_qual: 0
complex_cont: 2
compound: 0
reflex: 0
simple_disc: 4
fine: 3
gross:
repetitive:
categorize:
calculate: 2
code: 0
computerize:
interpolate:
itemize:
learn: 1
tabulate: 1
translate: 0
analyze: 1
deduce: 3
induce:
        1
choose:
compare: 1
compute: 2
estimate:
integrate: 1
plan: 3
supervise:
monitor: 4
interpret: 2
facts:
       1
principles:
            1
procedures:
            0
analogs:
cases_examples:
percep_speed: 4
search_rec_info:
id_obj_act_events: 3
scan_display:
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
lighting: 0
```

```
magnetism:
noise: 4
fatigue: 3
mental_strain: 3
stress: 3
phys_strain: 1
preciseness: 3
cog_attent:
response_chaining:
attention_span:
sleep: 0
schedule:
boredom:
general_health: 4
age: 3
gender:
height:
         1
weight:
         3
edu_train_expert: 1
intro_accuracy:
prob of success:
articulation: 4
kr hp: 2
computer:
vehicles:
          4
weapon_systems:
instruments:
notation: 1
test equip:
advises: 4
        1
answers:
communicates: 0
directs: 4
indicates: 1
informs: 2
instructs: 4
requests: 1
transmits: 2
supervises: 3
negotiates: 4
express_movement:
interp_movement: 2
namel: pilot training
name2: language_train
eq_count:
          41
sim_count: 68
statistical: 0
spatial: 4
temporal:
analogical:
            0
case_based:
model based:
mathematical:
deductive: 2
inductive: 1
means ends: 2
sub_goals:
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq_and_pres: 0
```

```
form_proc_alg:
decompose:
recombine:
generalize:
            1
specialize:
ret to def:
visual:
verbal:
         1
auditory: 2
kinesthetic: 4
written:
instrumentation:
mm interface: 4
databases: 0
historical: 0
propadeutics:
branching: 1
dynamism:
constraints: 1
uncertainty: 1
high low tech:
quant_qual:
complex_cont:
compound:
reflex: 0
simple_disc: 4
fine: 3
gross:
        3
repetitive:
            1
categorize:
calculate: 0
code:
computerize: 0
interpolate:
itemize:
learn: 2
tabulate:
translate:
analyze: 0
deduce: 1
induce: 1
choose:
compare: 1
compute: 0
estimate: 0
integrate: 2
plan: 1
supervise:
monitor: 0
interpret:
facts:
principles:
procedures:
analogs: 0
cases examples:
percep_speed: 4
search rec info:
id obj act events:
scan display:
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
```

```
noise: 4
fatigue: 3
mental strain: 3
stress: 3
phys strain: 1
preciseness:
cog_attent: 4
response_chaining:
attention_span: 3
sleep: 0
schedule: 3
boredom: 0
general health: 4
age: 3
gender:
        2
height: 1
weight:
        3
edu_train_expert: 1
intro_accuracy:
prob_of_success: 1
articulation: 0
kr_hp: 2
computer:
vehicles: 4
weapon_systems:
instruments:
notation: 2.
test_equip:
advises: 2
answers: 0
communicates:
directs: 0
indicates: 0
informs: 0
instructs: 0
requests: 1
transmits: 2
supervises: 1
negotiates: 0
express movement:
interp movement: 1
namel: pilot_training
name2: leadership
eq_count: 37
sim count: 61
statistical: 0
spatial: 4
temporal: 2
analogical:
            2
case_based: 0
model based: 3
mathematical:
deductive: 4
inductive:
means_ends: 3
sub_goals: 2
gen_and_test:
goal_vs_data: 2
cover_and diff:
prop_and_ref:
acq and pres:
form_proc_alg: 1
```

```
decompose:
   recombine: 0
   generalize: 1
   specialize: 3
   ret to def: 1
   visual:
   verbal: 1
   auditory: 2
   kinesthetic:
   written: 1
   instrumentation:
   mm interface: 4
   databases: 2
   historical: 3
   propadeutics: 2
   branching: 3
   dynamism: 4
   constraints: 4
   uncertainty: 3
   high low tech: 0
   quant qual: 0
   complex cont: 2
   compound: 0
   reflex: 0
   simple_disc: 4
   fine: 3
   gross: 3
   repetitive:
   categorize: 1
   calculate: 2
   code: 0
   computerize: 1
   interpolate: 0
   itemize: 1
   learn: 0
   tabulate: 0
   translate: 0
   analyze: 1
   deduce: 3
   induce: 0
   choose: 0
   compare: 1
   compute: 1
   estimate: 1
   integrate: 0
   plan: 0
   supervise: 1
   monitor: 4
   interpret: 3
   facts: 2
   principles: 2
   procedures:
   analogs: 2
   cases examples:
   percep_speed: 4
   search_rec_info:
   id_obj_act_events: 3
   scan display: 4
   acceleration: 3
   confinement: 4
   isolation: 0
contaminants: 0
   electricity:
   lighting:
   magnetism: 0
   noise: 4
```

```
fatigue: 3
mental_strain: 3
 stress:
phys_strain:
preciseness:
cog_attent:
response_chaining: 1
attention_span: 3
sleep: 0
schedule:
boredom: 0
general_health: 4
age: 3
gender: 2
height:
weight:
         3
edu train expert: 2
intro accuracy: 1
prob_of_success:
articulation:
kr hp: 2
computer:
vehicles:
weapon_systems:
instruments:
notation: 0
test equip: 0
advises: 0
answers: 2
communicates: 1
directs: 2
indicates:
informs: 0
instructs:
requests: 0
transmits: 1
supervises:
negotiates:
express_movement: 3
interp_movement: 1
namel: pilot_training
name2: surgery
eq_count: 44
sim_count: 81
statistical: 0
spatial: 0
temporal: 0
analogical:
case_based:
modellosed: 0
mathematical:
deductive: 1
inductive: 1
means ends: 1
sub goals: 0
gen_and_test:
goal_vs_data:
cover and diff:
prop_and_ref:
acq_and_pres:
form_proc_alg: 0
decompose: 1
```

```
recombine:
generalize:
specialize:
ret to def:
visual:
verbal:
auditory: 0
kinesthetic: 0
written: 2
instrumentation:
mm interface: 3
databases: 0
historical: 4
propadeutics:
branching: 0
dynamism:
constraints:
uncertainty:
high_low_tech: 1
quant_qual: 0
complex_cont: 2
compound: 2
reflex: 0
simple_disc: 0
fine: 1
gross: 1
repetitive:
categorize: 1
calculate: 0
code: 0
computerize: 0
interpolate:
itemize:
learn: 4
tabulate:
translate: 0
analyze: 1
deduce: 1
induce:
choose: 1
compare: 1
compute:
estimate: 3
integrate: 2
plan: 1
supervise:
monitor: 0
interpret:
facts: 3
principles:
procedures:
analogs: 3
cases examples:
percep speed:
search_rec_info:
id_obj_act_events: 1
scan_display:
acceleration:
confinement: 2
isolation: 0
contaminants:
electricity:
lighting: 2
magnetism:
noise: 4
fatigue: 0
```

```
mental_strain: 0
stress: 1
phys_strain: 2
preciseness: 1
cog attent: 0
response_chaining:
attention_span:
sleep: 2
schedule: 1
boredom: 1
general health: 4
age: 3
gender:
height:
weight: 3
edu_train_expert:
intro_accuracy: 3
prob_of_success: 1
articulation: 3
kr_hp: 0
computer:
vehicles:
weapon_systems:
instruments:
notation: 2
test_equip:
advises: 1
answers: 1
communicates: 0
directs: 0
indicates:
informs: 2
instructs: 4
requests:
transmits: 2
supervises:
negotiates:
express_movement:
interp_movement: 2
namel: pilot_training
name2: medical_diag
eq count: 42
sim_count: 72
statistical: 0
spatial: 1
temporal: 0
analogical:
case based:
model based: 1
mathematical:
deductive: 0
inductive: 1
means_ends: 2
sub_goals: 2
gen_and_test:
goal_vs_data: 1
cover_and_diff: 1
prop and ref:
acq_and_pres:
form proc alg:
decompose: 0
recombine: 0
```

```
generalize:
specialize:
ret to def:
visual:
verbal:
auditory: 0
kinesthetic:
written: 2
instrumentation:
mm interface:
databases: 0
historical:
propadeutics:
branching: 0
dynamism: 4
constraints: 3
uncertainty: 1
high_low_tech: 1
quant_qual:
complex_cont: 2
compound: 0
reflex: 0
simple_disc: 4
fine: 2
gross:
repetitive:
categorize:
calculate: 0
code: 0
computerize:
interpolate:
itemize:
learn: 4
tabulate:
translate:
analyze: 1
deduce: 1
induce:
choose: 1
compare: 2
compute:
estimate:
integrate: 2
plan: 2
supervise:
monitor: 2
interpret:
facts:
        3
principles:
procedures:
             0
analogs:
         3
cases examples:
percep_speed: 4
search_rec_info: 3
id_obj_act_events: 3
scan_display:
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
noise: 4
fatique:
mental_strain: 1
```

```
stress: 0
 phys_strain:
 preciseness:
 cog attent: 4
 response_chaining: 1
 attention_span:
 sleep: 1
 schedule:
 boredom: 1
 general health: 4
 age: 3
gender: 2
height: 1
weight: 3
edu_train_expert: 0
intro_accuracy: 0
prob_of_success: 1
articulation: 1
kr hp:
computer:
vehicles:
weapon systems:
instruments:
notation: 2
test_equip:
advises: 0
          0
answers:
communicates: 1
directs: 0
indicates:
informs: 0
instructs:
requests: 2
transmits: 0
supervises:
negotiates: 0
express_movement: 2
interp_movement: 1
namel: pilot training
name2: accounting
eq_count: 29
sim_count: 53
statistical: 0
spatial: 4
temporal: 1
analogical:
case based:
            1
model based: 3
mathematical:
deductive: 4
inductive: 1
means ends: 3
sub_goals:
gen_and_test:
goal_vs_data:
cover and diff: 0
prop_and_ref: 0
acq_and_pres:
form proc_alg: 0
decompose: 1
recombine: 2
```

generalize: 2

```
specialize:
ret to def:
visual:
verbal: 0
auditory: 2
kinesthetic:
written: 2
instrumentation:
mm_interface:
databases: 4
historical:
propadeutics:
branching: 4
dynamism:
constraints:
uncertainty:
high low tech: 0
quant_qual: 1
complex cont:
compound: 0
reflex: 0
simple_disc:
fine: 3
gross: 3
repetitive:
categorize:
calculate:
code: 0
computerize:
interpolate:
itemize:
learn: 3
tabulate:
translate:
analyze:
deduce:
         3
induce:
         1
choose:
compare: 1
compute:
estimate: 0
integrate: 1
plan: 3
supervise:
monitor: 4
interpret:
facts: 0
principles:
procedures:
analogs:
          3
cases_examples:
percep_speed: 4
search_rec_info:
 id_obj_act_events:
 scan_display:
 acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity:
 lighting: 0
magnetism: 0
noise: 4
 fatigue:
          3
mental_strain: 3
 stress: 3
```

```
phys strain:
preciseness:
cog_attent: 4
response_chaining:
attention_span:
sleep: 0
schedule: 3
boredom: 0
general health: 4
age: 3
gender:
         2
height:
         1
weight:
        3
edu_train_expert: 0
intro_accuracy: 3
prob_of_success:
articulation: 4
kr_hp: 2
computer:
vehicles:
           4
weapon_systems:
instruments: 4
notation: 1
test equip:
advises: 4
answers: 2
communicates:
directs: 4
indicates:
informs: 2
instructs:
requests: 2
transmits: 1
supervises:
negotiates: 0
express_movement:
interp_movement:
name1: pilot_training
name2: protocol_des
eq_count: 25
sim_count: 55
--------
statistical: 2
spatial: 3
temporal:
analogical:
case_based:
           1
model_based:
mathematical:
deductive: 4
inductive:
means_ends: 3
sub_goals: 0
gen_and_test:
goal_vs_data:
cover and diff:
prop and ref:
acq_and_pres:
form_proc_alg:
decompose: 1
recombine: 3
generalize:
specialize:
```

```
ret to def:
 visual:
 verbal:
 auditory: 2
 kinesthetic:
 written: 1
/ instrumentation:
 mm_interface:
 databases: 0
 historical:
 propadeutics:
 branching:
 dynamism: 4
 constraints: 4
 uncertainty: 4
 high_low_tech: 1
 quant_qual:
 complex_cont: 2
 compound: 0
 reflex: 0
 simple_disc: 4
 fine: 3
 gross: 3
 repetitive:
 categorize:
 calculate: 3
 code: 0
 computerize:
 interpolate:
 itemize:
 learn:
 tabulate:
 translate:
 analyze: 3
          3

u deduce:
 induce:
          1
 choose:
         1
 compare:
 compute:
 estimate:
 integrate: 1
 plan: 1
 supervise:
 monitor:
 interpret: 1
 facts: 2
 principles:
              0
 procedures:
 analogs:
          3
 cases examples:
 percep speed:
 search_rec_info:
 id_obj_act_events: 3
 scan display:
 acceleration:
 confinement: 4
 isolation: 0
 contaminants:
 electricity:
 lighting: 0
 magnetism: 0
_noise: 4
 fatigue: 3
 mental_strain:
 stress:
 phys_strain: 1
```

```
preciseness: 3
 cog attent:
 response_chaining:
 attention_span:
 sleep: 0
 schedule:
 boredom: 0
 general_health: 4
 age: 3
         2
 gender:
 height:
         1
         3
 weight:
 edu_train_expert: 0
 intro_accuracy:
 prob_of_success:
 articulation:
 kr_hp: 2
           2
 computer:
 vehicles:
weapon_systems:
 instruments:
notation: 2
test_equip: 1
advises: 4
answers: 1
communicates: 1
directs: 1
indicates:
informs: 1
instructs: 4
requests: 1
transmits: 1
supervises: 0
negotiates: 0
express_movement: 0
interp_movement:
namel: air_traffic
name2: console_ops
eq_count: 56
sim_count: 77
statistical: 0
spatial:
temporal: 0
analogical: 0
case_based: 2
model based:
mathematical:
deductive: 4
inductive: 1
means ends:
sub_goals:
gen_and_test:
goal_vs data:
cover_and diff:
prop_and_ref:
acq_and_pres:
form_proc_alg: 4
decompose:
recombine:
generalize: 0
specialize:
ret_to_def:
```

```
visual: 0
 verbal: 0
 auditory: 0
 kinesthetic: 0
 written: 2
 instrumentation:
 mm_interface: 2
 databases: 0
 historical: 2
 propadeutics:
 branching: 4
 dynamism: 0
 constraints: 0
 uncertainty: 2
 high low tech: 1
 quant_qual: 1
 complex_cont: 0
 compound: 0
 reflex: 2
 simple_disc: 2
 fine: 2
 gross: 0
 repetitive:
 categorize: 2
 calculate: 3
 code: 0
 computerize: 0
 interpolate:
 itemize:
 learn: 1
 tabulate:
 translate: 2
 analyze: 4
 deduce: 4
∠induce: 0
        2
 choose:
 compare: 0
 compute:
 estimate: 1
 integrate: 3
 plan: 0
 supervise:
 monitor: 0
 interpret: 2
 facts: 0
 principles:
 procedures:
 analogs: 0
 cases_examples:
 percep speed: 0
 search_rec_info:
 id_obj_act_events: 0
 scan display: 0
 acceleration:
 confinement: 2
 isolation: 0
 contaminants: 0
 electricity: 0
 lighting: 1
 magnetism: 0
 noise: 1
fatigue: 3
 mental_strain: 2
 stress: 1
 phys_strain:
 preciseness: 1
```

```
cog_attent: 0
 response_chaining: 2
 attention span: 1
 sleep: 4
 schedule: 2
 boredom: 2
 general_health: 0
 age: 1
 gender: 0
 height: 0
weight: 2
 edu_train_expert: 0
intro_accuracy: 0
prob_of_success: 0
articulation: 1
kr_hp: 0
computer:
vehicles: 0
weapon_systems:
instruments:
notation: 2
test_equip: 1
advises: 1
answers: 3
communicates:
directs: 3
indicates: 1
informs: 0
instructs: 0
requests: 1
transmits: 0
supervises: 4
negotiates:
            0
express movement:
interp_movement:
namel: air_traffic
name2: weather
eq_count: 52
sim_count: 70
statistical: 1
spatial: 0
temporal: 0
analogical:
            0
case_based: 1
model_based: 3
mathematical:
deductive: 0
inductive: 3
means_ends: 4
sub_goals: 1
gen_and_test: 0
goal_vs_data: 0
cover_and_diff: 1
prop and ref:
acq and pres:
form proc alg:
decompose: 4
recombine: 3
generalize: 3
specialize:
```

ret_to_def:
visual: 0

```
verbal: 3
 auditory: 0
 kinesthetic:
 written: 2
 instrumentation:
 mm interface:
 databases: 0
 historical: 2
 propadeutics: 0
 branching: 0
 dynamism: 0
 constraints:
 uncertainty: 3
 high_low_tech:
 quant_qual:
 complex_cont: 0
 compound: 0
 reflex: 1
 simple_disc: 2
 fine:
 gross: 0
 repetitive:
 categorize: 1
 calculate: 2
 code: 0
 computerize: 0
 interpolate: 1
 itemize: 3
 learn: 1
 tabulate: 0
 translate:
 analyze:
deduce: 0
 induce: 4
choose: 2
 compare: 0
 compute: 1
 estimate: 0
 integrate: 4
plan: 4
 supervise:
monitor: 1
 interpret:
 facts: 0
 principles: 1
procedures: 0
 analogs: 0
cases_examples:
percep_speed:
search_rec_info: 1
id_obj_act_events:
 scan_display:
acceleration: 0
confinement:
              3
 isolation: 0
 contaminants: 0
electricity:
lighting:
magnetism: 0
noise: 3
 fatigue: 4
_mental_strain: 4
stress: 4
phys strain:
preciseness:
cog attent: 4
```

```
response_chaining: 3
 attention_span:
 sleep: 4
 schedule:
 boredom: 0
 general health: 4
age: 0
gender: 0
height:
weight:
edu_train_expert: 1
intro_accuracy:
prob_of success:
articulation:
kr hp: 1
computer:
           1
vehicles:
weapon_systems:
instruments:
notation: 0
test_equip: 0
advises:
answers:
communicates: 4
directs: 4
indicates:
informs: 4
instructs:
requests:
           3
transmits:
supervises:
negotiates:
express_movement: 0
interp_movement: 0
namel: air traffic
name2: program_mgmt
eq count: 57
sim_count: 72
statistical: 0
spatial: 4
temporal: 0
analogical:
case based:
model_based:
mathematical:
deductive: 0
inductive: 0
means_ends: 4
sub_goals: 0
gen_and test:
goal vs data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg:
decompose:
recombine: 0
generalize:
specialize:
```

ret_to_def:
visual: 4
verbal: 0

```
auditory:
            0
 kinesthetic:
 written: 3
 instrumentation:
 mm interface:
 databases:
_historical:
 propadeutics:
 branching: 2
            3
 dynamism:
 constraints:
 uncertainty:
 high_low_tech:
 quant_qual:
 complex_cont: 0
 compound: 0
 reflex:
 simple_disc: 2
 fine:
 gross:
 repetitive:
 categorize:
 calculate: 0
 code: 0
 computerize:
 interpolate:
 itemize:
 learn: 0
 tabulate:
 translate:
 analyze: 2
 deduce: 0
 induce: 0
 choose:
         1
_compare: 1
 compute:
 estimate:
 integrate:
plan: 0
 supervise:
monitor: 0
 interpret:
 facts: 2
 principles:
 procedures:
 analogs: 0
 cases_examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events:
 scan_display:
 acceleration:
 confinement:
 isolation:
 contaminants:
 electricity:
lighting:
magnetism:
noise: 3
 fatique:
 nental_strain: 4
 :tress
phys_strain:
preciseness:
cog_attent:
response_chaining:
```

```
attention span:
 sleep: 4
 schedule:
 boredom: 0
 general health: 4
 age: 0
 gender: 0
 height: 0
 weight: 0
 edu_train_expert: 2
 intro_accuracy: 0
prob_of_success:
articulation:
kr hp: 1
computer:
vehicles:
weapon_systems:
instruments:
notation: 4
test_equip: 0
advises: 3
answers:
communicates:
directs: 2
indicates: 0
informs: 2
instructs: 0
requests: 1
transmits: 1
supervises: 1
negotiates: 4
express movement:
interp_movement: 0
namel: air_traffic
name2: drair_gen
eq count: 43
sim count: 66
statistical: 1
spatial: 4
temporal:
analogical:
case based:
model based: 1
mathematical:
deductive: 1
inductive: 4
means_ends: 4
sub_goals: 2
gen and test: 0
goal_vs_data:
cover_and_diff: 1
prop_and_ref: 0
acq_and_pres:
form proc alg: 3
decompose: 3
```

recombine: 3
generalize: 3
specialize: 0
ret_to_def: 0
visual: 4
verbal: 0
auditory: 0

```
kinesthetic: 0
   written: 0
   instrumentation:
  mm interface: 2
   databases: 4
  historical:
  propadeutics:
  branching: 4
   dynamism: 4
   constraints: 4
   uncertainty: 1
  high low tech:
   quant_qual: 0
   complex cont: 0
  compound: 0
  reflex: 1
   simple_disc: 2
  fine:
  gross: 0
  repetitive: 2
  categorize: 1
  calculate: 0
  code: 0
  computerize: 0
  interpolate: 2
  itemize:
  learn: 1
  tabulate: 1
  translate:
  analyze: 4
  deduce: 1
  induce: 4
  choose:
  compare: 0
  compute:
  estimate: 1
  integrate:
  plan: 4
  supervise:
  monitor: 4
  interpret: 3
  facts: 0
  principles:
  procedures:
               1
  analogs: 1
  cases_examples:
  percep_speed: 4
  search rec info:
  id_obj_act_events:
  scan_display:
  acceleration:
  confinement:
  isolation: 0
  contaminants:
  electricity:
  lighting:
  magnetism: 0
  noise: 3
  fatigue: 4
  mental_strain: 4
  stress: 4
phys strain:
  preciseness: 0
  cog attent: 4
  response chaining:
  attention_span:
```

```
sleep: 4
schedule:
boredom: 0
general health: 4
age: 0
gender:
         0
height: 0
weight:
        - 0
edu_train_expert: 1
intro_accuracy: 0
prob_of_success:
articulation:
kr hp: 1
computer:
vehicles:
weapon_systems:
instruments:
notation: 3
test_equip:
advises: 3
answers:
communicates:
directs: 4
indicates:
informs: 0
instructs: 0
requests: 2
transmits: 1
supervises:
negotiates:
express_movement: 0
interp_movement: 0
namel: air_traffic
name2: cargo_loading
eq count: 48
sim count: 77
```

statistical: 0 spatial: 0 temporal: 0 analogical: 0 case based: model based: 0 mathematical: deductive: 1 inductive: 0 means_ends: 1 sub_goals: gen_and_test: goal_vs_data: cover_and_diff: 1 prop_and_ref: acq_and_pres: form_proc_alg: 4 decompose: 2 recombine: 1 generalize: 0 specialize: 2 ret_to def: visual: 1 verbal: 4 auditory: 0 kinesthetic:

```
written: 3
 instrumentation:
 mm interface:
 databases: 0
 historical: 0
 propadeutics: 1
 branching: 3
 dynamism: 3
 constraints:
 uncertainty:
 high_low_tech:
 quant_qual:
 complex_cont: 0
 compound: 0
 reflex: 1
 simple disc: 2
 fine: 2
 gross: 0
 repetitive:
 categorize: 1
 calculate: 4
 code: 0
 computerize: 0
 interpolate:
 itemize:
 learn: 1
 tabulate: 0
 translate: 0
 analyze: 1
 deduce: 1
 induce: 0
 choose:
 compare: 2
 compute:
∕ estimate: 0
 integrate: 0
 plan: 0
 supervise:
 monitor: 0
 interpret: 1
 facts: 0
 principles:
 procedures:
 analogs: 0
 cases_examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events: 4
 scan_display:
 acceleration: 1
 confinement: 1
 isolation: 0
 contaminants:
 electricity:
 lighting:
 magnetism: 0
 noise: 0
 fatigue: 4
 mental strain: 4
 stress: 4
 phys strain:
preciseness:
 cog attent:
 response_chaining:
 attention_span:
 sleep: 4
```

```
schedule: 4
boredom: 2
general health: 2
age: 0
gender: 0
height:
weight:
         0
edu_train_expert: 1
intro_accuracy: 0
prob of success:
articulation: 2
kr_hp: 1
computer:
vehicles:
weapon_systems:
instruments:
notation: 2
test_equip: 0
advises: 3
answers: 2
communicates: 1
directs: 1
indicates: 0
informs: 4
instructs: 0
requests: 2
transmits:
supervises: 0
negotiates: 0
express movement:
interp_movement: 0
namel: air_traffic
name2: sw_design
eq_count: 50
sim count: 65
statistical: 0
```

spatial: 4 temporal: analogical: 0 case_based: model_based: mathematical: deductive: 0 inductive: 2 means_ends: 0 sub_goals: 0 gen_and_test: 4 goal_vs_data: cover_and_diff: 1 prop and ref: acq_and_pres: form_proc_alg: decompose: 0 recombine: generalize: specialize: ret_to_def: visual: 4 verbal: 0 auditory: 0 kinesthetic: written: 3

```
instrumentation:
 mm interface: 2
 databases: 0
 historical: 0
 propadeutics:
 branching: 1
dynamism: 4
 constraints:
 uncertainty: 0
 high low tech: 1
 quant_qual:
 complex_cont:
 compound: 0
 reflex: 1
 simple_disc: 2
 fine: 2
 gross: 0
 repetitive:
 categorize:
 calculate: 0
 code: 2
 computerize:
 interpolate:
 itemize:
 learn: 1
 tabulate: 0
 translate:
 analyze: 4
 deduce: 0
 induce:
          2
 choose: 2
 compare: 0
 compute: 0
 estimate: 1
, integrate:
 plan: 1
 supervise:
 monitor: 4
 interpret: 2
 facts: 1
 principles: 0
 procedures:
 analogs: 2
 cases examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events:
 scan display: 4
 acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity: 0
 lighting: 2
 magnetism:
 noise: 3
 fatigue: 4
 mental_strain: 4
 stress: 4
 phys_strain:
 preciseness: 0
cog attent:
 response chaining:
 attention_span:
 sleep: 4
 schedule:
```

```
boredom: 0
general health: 4
age: 0
gender:
         0
height:
         0
weight:
edu_train_expert: 0
intro_accuracy:
prob_of_success:
articulation: 0
kr_hp: 1
computer:
           0
vehicles:
weapon systems:
instruments:
notation: 0
test equip:
advises:
         0
answers:
communicates:
directs: 4
indicates:
informs: 4
instructs: 0
requests: 4
transmits: 1
supervises: 4
negotiates: 4
express_movement: 0
interp_movement: 0
namel: air_traffic
name2: form_fill_out
eq_count: 39
sim_count: 58
```

statistical: 0 spatial: 4 temporal: 2 analogical: 2 case_based: model_based: 1 mathematical: deductive: 0 inductive: 2 means ends: 2 sub_goals: gen_and test: goal_vs_data: cover_and_diff: prop and ref: acq_and_pres: form_proc_alg: decompose: 1 recombine: 3 generalize: 3 specialize: ret to def: visual: verbal: 1 auditory: 0 kinesthetic: 0 written: 3 instrumentation:

_

```
mm_interface:
databases: 1
historical: 2
propadeutics: 1
branching:
dynamism: 4
constraints:
uncertainty:
high_low_tech:
quant qual: 0
complex cont: 0
compound: 0
reflex: 1
simple_disc:
fine: 2
gross: 0
repetitive:
categorize: 1
calculate: 2
code: 0
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
analyze: 2
deduce: 0
induce:
choose: 0
compare: 0
compute: 2
estimate:
integrate: 1
plan: 4
supervise:
monitor: 4
interpret:
facts: 2
principles:
procedures:
analogs: 0
cases_examples:
percep_speed: 4
search rec info:
id obj act events:
scan display:
acceleration:
confinement: 3
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
noise: 3
fatigue: 4
mental_strain: 4
stress: 4
phys_strain:
preciseness:
cog_attent: 4
response chaining:
attention_span:
sleep:
schedule: 4
boredom:
```

```
general_health: 4
age: 0
gender:
        0
height: 0
weight:
        0
edu_train_expert: 1
intro_accuracy:
prob of success: 3
articulation: 3
kr hp: 1
computer:
vehicles: 0
weapon systems:
instruments: 4
notation: 1
test_equip:
advises: 3
answers: 3
communicates:
directs: 4
indicates:
informs: 2
instructs: 0
requests: 2
transmits: 1
supervises: 4
negotiates: 4
express_movement: 0
interp_movement: 0
namel: air traffic
name2: language_train
eq_count: 51
sim_count: 68
```

statistical: 0 spatial: 4 temporal: 4 analogical: 3 case based: model based: 1 mathematical: deductive: 2 inductive: means ends: 3 sub_goals: 0 gen_and test: goal_vs data: cover_and_diff: prop and ref: acq_and pres: form_proc_alg: 0 decompose: 0 recombine: 4 generalize: 3 specialize: 1 ret_to_def: visual: verbal: 0 auditory: 0 kinesthetic: 0 written: 3 instrumentation: mm interface: 2

```
databases:
  historical: 0
  propadeutics: 1
  branching: 1
  dynamism:
  constraints:
  uncertainty:
  high_low_tech:
  quant_qual:
  complex_cont:
  compound:
  reflex:
           1
  simple_disc:
  fine: 2
  gross:
  repetitive:
  categorize:
  calculate: 0
  code: 0
  computerize:
  interpolate:
  itemize:
            3
  learn: 1
  tabulate:
  translate:
  analyze:
  deduce:
  induce:
           2
  choose: 3
  compare: 0
  compute: 0
  estimate: 4
  integrate: 0
  plan: 0
 _supervise:
  monitor: 0
  interpret: 3
  facts:
  principles:
  procedures:
  analogs:
           - 3
  cases_examples:
  percep_speed:
  search rec info:
  id_obj_act_events:
  scan_display:
  acceleration:
  confinement:
  isolation: 0
  contaminants: 0
  electricity:
  lighting:
  magnetism: 0
  noise: 3
  fatigue: 4
  mental_strain:
  stress: 4
  phys strain:
  preciseness: 0
  cog attent:
  response_chaining:
__attention_span:
  sleep:
        4
  schedule:
  boredom:
  general health: 4
```

```
age: 0
gender: 0
height:
         0
weight:
edu train expert: 1
intro_accuracy:
prob_of_success:
articulation: 1
kr hp: 1
computer:
vehicles:
weapon systems:
instruments:
notation: 4
test_equip: 0
advises: 1
answers:
communicates:
directs: 0
indicates: 4
informs: 0
instructs: 4
requests: 0
transmits: 1
supervises: 0
negotiates: 0
express_movement: 3
interp_movement:
name1: air_traffic
name2: leadership
eq_count: 44
sim_count: 67
statistical: 0
```

spatial: 4 temporal: analogical: case_based: model based: 1 mathematical: deductive: 0 inductive: 2 means_ends: sub_goals: 2 gen_and_test: goal_vs_data: cover_and_diff: prop_and_ref: 3 acq_and pres: form_proc_alg: 3 decompose: 1 recombine: generalize: 1 specialize: ret_to_def: visual: 4 verbal: 0 auditory: kinesthetic: written: 2 instrumentation: mm interface: databases: 2

```
historical: 3
propadeutics: 1
branching: 3
dynamism: 4
constraints: 4
uncertainty:
high_low_tech:
quant_qual: 0
complex_cont:
 compound: 0
reflex: 1
 simple_disc: 2
fine: 2
gross: 0
repetitive:
 categorize:
 calculate: 2
 code: 0
 computerize:
 interpolate:
 itemize: 0
 learn: 3
 tabulate:
 translate:
 analyze: 4
 deduce: 0
 induce: 1
 choose: 1
 compare: 0
 compute: 1
 estimate: 3
 integrate: 2
 plan: 1
 supervise:
monitor: 4
 interpret: 1
 facts: 1
principles:
 procedures:
 analogs: 1
 cases_examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events:
 scan display:
 acceleration:
 confinement:
 isolation: 0
 contaminants: 0
 electricity: 0
 lighting: 2
 magnetism: 0
 noise: 3
 fatigue: 4
mental_strain: 4
 stress: 4
 phys_strain: 0
 preciseness: 0
 cog attent:
 response chaining:
 attention_span:
 sleep: 4
 schedule: 4
boredom:
 general health:
 age: 0
```

```
gender:
         0
         0
height:
weight:
edu_train expert:
intro accuracy:
prob of success: 0
articulation: 1
kr hp: 1
computer:
vehicles:
weapon_systems:
instruments:
notation: 2
test_equip:
advises: 1
answers:
         2
communicates:
directs: 2
indicates:
informs: 0
instructs: 4
requests: 1
transmits:
supervises: 1
negotiates: 3
express movement:
interp_movement: 3
namel: air_traffic
name2: surgery
eq count: 59
sim_count: 83
```

statistical: 0 spatial: 0 temporal: 0 analogical: case based: model based: mathematical: deductive: 3 inductive: 2 means ends: 0 sub_goals: 0 gen_and_test: goal_vs_data: cover_and_diff: prop_and_ref: acq_and_pres: form_proc_alg: 4 decompose: 0 recombine: 0 generalize: 1 specialize: ret to_def: visual: 0 verbal: 0 auditory: 2 kinesthetic: written: 3 instrumentation: mm_interface: databases: 0 historical: 4

```
propadeutics:
   branching:
   dynamism:
   constraints: 2
   uncertainty: 1
   high_low_tech:
  y quant_qual: 0
   complex_cont:
   compound: 2
   reflex:
    simple_disc: 2
   fine: 2
   gross: 4
   repetitive:
   categorize:
   calculate: 0
   code: 0
   computerize: 0
   interpolate: 3
   itemize: 3
   learn: 1
   tabulate: 0
    translate:
   analyze: 4
   deduce: 4
    induce: 2
   choose: 0
   compare: 0
   compute: 0
   estimate: 1
   integrate: 0
   plan: 0
   supervise:
monitor: 0
interpret:
    facts: 0
   principles:
   procedures:
   analogs: 0
    cases examples:
   percep_speed:
    search_rec_info:
    id_obj_act_events:
    scan display: 4
    acceleration:
    confinement:
    isolation: 0
    contaminants: 1
    electricity: 0
    lighting:
   magnetism: 0
    noise: 3
    fatigue: 1
   mental_strain:
    stress: 0
   phys_strain:
   preciseness:
   cog_attent:
   response chaining:
   attention_span:
   sleep: 2
  > schedule:
   boredom: 1
   general_health: 4
   age: 0
   gender: 0
```

```
height:
         0
weight: 0
edu_train_expert: 0
intro_accuracy:
prob_of_success: 1
articulation: 2
kr hp: 1
computer: 0
vehicles: 0
weapon_systems:
instruments:
notation: 0
test_equip:
advises: 0
answers:
communicates:
directs: 0
indicates: 3
informs: 2
instructs: 0
requests: 2
transmits:
supervises: 0
negotiates: 0
express_movement: 2
interp_movement: 0
namel: air_traffic
name2: medīcal diag
eq count: 47
sim_count: 67
```

statistical: 0 spatial: 1 temporal: 0 analogical: 0 case based: model based: 1 mathematical: deductive: 4 inductive: 2 means ends: 3 sub_goals: 2 gen_and test: 0 goal_vs data: cover_and_diff: prop_and_ref: acq_and_pres: form_proc_alg: 2 decompose: 1 recombine: 0 generalize: specialize: ret to def: visual: verbal: 0 auditory: 2 kinesthetic: 1 written: 3 instrumentation: mm interface: databases: 0 historical: 4 propadeutics: 0

-

```
branching: 0
  dynamism: 4
  constraints:
  uncertainty:
  high_low_tech: 1
  quant qual: 1
  complex cont:
  compound: 0
  reflex: 1
  simple_disc: 2
  fine: 1
  gross: 1
               2
  repetitive:
  categorize:
  calculate: 0
  code: 0
  computerize:
  interpolate:
  itemize: 1
  learn: 1
  tabulate:
  translate:
  analyze: 4
  deduce: 4
  induce: 2
  choose: 0
  compare: 1
  compute: 0
  estimate: 2
  integrate: 0
  plan: 3
  supervise: 4
  monitor: 2
  interpret:
_ facts: 0
  principles:
  procedures:
  analogs: 0
  cases_examples: 2
  percep_speed: 4
  search rec info:
   id_obj_act_events:
   scan_display: 4
  acceleration: 0
  confinement: 3
   isolation: 0
  contaminants:
  electricity: 0
  lighting:
  magnetism: 0
  noise: 3
   fatigue: 3
  mental_strain: 2
   stress: 1
  phys strain: 0
  preciseness: 0
  cog attent: 4
  response chaining:
  attention_span:
  sleep: 3
  schedule: 2
  boredom: 1
  general health: 4
  age: 0
  gender: 0
  height: 0
```

```
weight: 0
edu_train_expert: 0
intro_accuracy: 3
prob of success: 1
articulation: 0
kr_hp: 1
computer:
vehicles:
          0
weapon_systems:
instruments: 2
notation: 0
test equip:
advises: 1
answers:
communicates:
directs: 0
indicates:
informs: 0
instructs: 1
requests: 3
transmits: 1
supervises: 3
negotiates: 0
express_movement: 2
interp_movement: 3
namel: air traffic
name2: accounting
eq_count: 48
sim_count: 64
```

statistical: spatial: 4 temporal: 1 analogical: 0 case based: model based: 1 mathematical: deductive: 0 inductive: means_ends: sub_goals: 1 gen_and_test: goal vs data: cover and diff: prop_and ref: acq_and_pres: form proc_alg: decompose: recombine: 2 generalize: 0 specialize: ret_to_def: visual: 4 verbal: 1 auditory: 0 kinesthetic: written: 3 instrumentation: mm interface: databases: 4 historical: propadeutics: branching: 4

```
dynamism:
 constraints:
uncertainty:
high_low_tech:
 quant qual: 1
 complex_cont:
compound: 0
 reflex:
 simple_disc:
 fine: 2
 gross:
             2
 repetitive:
 categorize:
 calculate: 4
 code:
 computerize:
 interpolate:
 itemize:
 learn: 0
 tabulate:
 translate:
 analyze:
 deduce:
         0
 induce:
 choose:
          3
 compare: 0
 compute: 4
 estimate: 4
 integrate:
 plan: 4
 supervise:
 monitor: 4
 interpret:
 facts: 3
principles:
 procedures:
 analogs: 0
 cases_examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events:
 scan display:
 acceleration:
 confinement:
 isolation:
 contaminants:
 electricity:
 lighting: 2
 magnetism: 0
 noise: 3
 fatigue: 4
 mental strain:
 stress: 4
 phys strain:
 preciseness:
 cog_attent: 4
 response chaining:
 attention_span:
 sleep:
 schedule: 4
 boredom:
 general health: 4
 age: 0
 gender:
 height:
 weight:
```

```
edu_train_expert: 0
intro accuracy:
prob_of_success:
articulation: 3
kr_hp: 1
computer: 4
vehicles: 0
weapon_systems: 0
instruments:
notation: 1
test_equip:
advises: 3
answers: 2
communicates:
directs: 4
indicates: 0
informs: 2
instructs: 0
requests: 3
transmits: 0
supervises: 4
negotiates: 0
express_movement: 0
interp_movement:
namel: air traffic
name2: protocol_des
eq count: 49
sim_count: 67
```

```
statistical: 2
spatial: 3
temporal: 0
analogical: 0
case_based:
             3
model based: 1
mathematical:
deductive: 0
inductive:
means_ends: 4
sub goals: 0
gen and_test: 4
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg:
decompose: 0
recombine: 3
generalize: 3
specialize: 0
ret_to_def:
visual: 4
verbal: 0
auditory: 0
kinesthetic: 0
written: 2
instrumentation:
mm interface: 2
databases: 0
historical: 4
propadeutics:
branching: 3
dynamism: 4
```

```
constraints: 4
  uncertainty:
  high_low_tech: 1
  quant_qual:
  complex_cont: 0
   compound: 0
 /reflex: 1
  simple_disc: 2
  fine: 2
  gross: 0
  repetitive:
  categorize:
  calculate: 3
  code:
  computerize:
  interpolate:
  itemize:
  learn: 1
  tabulate:
  translate:
  analyze: 0
  deduce: 0
   induce: 2
  choose: 0
  compare: 0
  compute:
  estimate: 2
   integrate: 3
  plan: 0
   supervise:
  monitor: 4
   interpret:
   facts: 1
   principles:
 procedures:
   analogs: 0
   cases_examples:
  percep_speed:
   search_rec_info:
   id_obj_act_events: 4
   scan_display: 4
   acceleration: 0
   confinement:
   isolation: 0
   contaminants:
   electricity:
   lighting:
   magnetism: 0
   noise: 3
   fatigue: 4
   mental strain:
   stress: 4
   phys strain: 0
   preciseness: 0
   cog_attent: 4
   response_chaining:
   attention_span: 4
   sleep: 4
   schedule: 4
  boredom: 0
   general_health: 4
€ age: 0
   gender: 0
   height:
   weight:
   edu_train_expert: 0
```

```
intro_accuracy:
prob_of_success: 1
articulation: 0
kr_hp: 1
computer:
           0
vehicles:
weapon_systems:
instruments:
notation: 4
test_equip:
          3
advises:
answers:
communicates:
directs: 1
indicates:
informs: 1
instructs: 0
           2
requests:
transmits:
supervises:
negotiates:
express movement:
interp_movement:
name1: console_ops
name2: weather
eq count: 47
sim_count: 72
statistical:
spatial: 4
temporal: 0
analogical:
case_based:
model_based:
mathematical:
deductive: 4
inductive:
means ends: 0
sub goals:
gen and test:
goal_vs_data:
cover_and_diff:
prop and ref:
acq_and_pres:
form_proc_alg:
decompose:
recombine:
            3
generalize: 3
specialize:
ret_to_def:
visual:
verbal:
auditory: 0
kinesthetic:
written: 0
instrumentation:
mm interface:
databases: 0
historical:
propadeutics:
branching:
dynamism:
```

constraints:

=

.

```
uncertainty: 1
  high low_tech:
  quant_qual: 0
  complex_cont: 0
  compound: 0
  reflex: 3
  simple_disc:
  fine: 4
  gross: 0
  repetitive:
  categorize:
  calculate: 1
  code: 0
  computerize:
  interpolate: 0
  itemize:
  learn: 0
  tabulate:
  translate: 0
  analyze: 0
  deduce: 4
  induce: 4
  choose: 0
  compare: 0
  compute:
  estimate: 1
  integrate:
  plan: 4
  supervise: 1
  monitor: 1
  interpret: 0
  facts: 0
  principles:
  procedures:
_ analogs: 0
  cases_examples:
  percep_speed: 4
  search_rec_info:
  id_obj_act_events: 1
  scan_display: 4
  acceleration:
  confinement: 1
  isolation: 0
  contaminants: 0
  electricity: 0
  lighting: 1
  magnetism: 0
  noise: 4
  fatigue: 1
  mental_strain: 2
  stress: 3
  phys_strain: 1
  preciseness: 1
  cog_attent: 4
  response_chaining:
  attention_span:
  sleep: 0
  schedule: 2
  boredom:
            2
  general health: 4
  age: 1
  gender: 0
  height:
  weight:
           2
  edu train expert:
  intro accuracy: 0
```

Mee Interix Notice Class

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```
categorize: 2
  calculate: 1
  code: 0
  computerize:
  interpolate: 4
  itemize: 4

→ learn: 1
  tabulate:
  translate:
  analyze: 4
  deduce: 4 induce: 0
  choose: 1
  compare: 0
  compute: 1
  estimate: 3
  integrate: 0
  plan: 4
  supervise: 1
  monitor: 4
  interpret: 1
  facts: 3
  principles:
  procedures:
  analogs: 0
  cases_examples:
  percep_speed: 4
  search_rec_info:
  id_obj_act_events: 4
  scan_display: 4
  acceleration: 0
  confinement: 1
   isolation: 0
  contaminants: 0
__ electricity:
  lighting:
  magnetism: 0
  noise: 4
  fatigue: 1
  mental_strain: 2
  stress: 3
  phys_strain: 1
  preciseness: 3
  cog_attent: 4
  response_chaining:
  attention_span: 3
   sleep: 0
   schedule: 2
  boredom: 2
  general_health: 4
  age: 1
  gender:
           0
           0
  height:
           2
  weight:
  edu_train_expert: 0
  intro_accuracy:
  prob of success:
  articulation: 2
  kr hp: 1
  computer:
  vehicles:
 weapon_systems:
  instruments:
  notation: 1
  test equip:
  advises: 2
```

```
answers: 1
communicates: 0
directs: 1
indicates: 1
informs: 2
instructs: 0
requests: 2
transmits: 0
supervises:
negotiates: 0
express_movement: 3
interp_movement: 0
name1: console_ops
name2: protocol des
eq count: 45
sim_count: 69
```

statistical: 2 spatial: temporal: 0 analogical: case_based: model based: mathematical: deductive: 4 inductive: means ends: 0 sub_goals: gen_and_test: goal_vs_data: cover_and_diff: prop_and_ref: 4 acq and pres: form proc alg: decompose: 2 recombine: 3 generalize: 3 specialize: ret_to_def: visual: 4 verbal: 0 auditory: 0 kinesthetic: written: 0 instrumentation: mm interface: databases: 0 historical: 2 propadeutics: branching: 1 dynamism: 4 constraints: uncertainty: 3 high_low_tech: quant qual: complex cont: compound: 0 reflex: 3 simple_disc: 4 fine: gross: 0 repetitive: categorize:

```
calculate: 0
  code: 0
  computerize: 0
  interpolate:
  itemize: 4
  learn: 2
 📝 tabulate:
  translate:
  analyze: 4
  deduce: 4
  induce: 2
  choose: 2
  compare: 0
  compute:
  estimate: 1
  integrate: 0
  plan: 0
  supervise: 0
  monitor: 4
  interpret: 1
  facts: 1
  principles:
  procedures:
  analogs: 0
  cases_examples:
  percep_speed:
  search_rec_info:
  id_obj_act_events:
  scan_display:
  acceleration:
  confinement:
  isolation: 0
  contaminants:
 - {	t electricity:}
ب lighting:
  magnetism: 0
  noise: 4
  fatigue: 1
  mental_strain:
  stress: 3
  phys strain:
  preciseness: 1
  cog_attent:
  response_chaining:
  attention_span:
  sleep: 0
  schedule:
  boredom: 2
  general health: 4
  age: 1
  gender: 0
  height:
           0
  weight:
           2
  edu_train_expert:
  intro_accuracy:
  prob_of_success:
  articulation: 1
  kr_hp: 1
  computer:
  vehicles:
  weapon_systems:
 √instruments:
  notation:
  test_equip:
  advises: 2
  answers: 0
```

```
communicates:
directs: 2
indicates: 1
informs: 1
instructs: 0
requests: 1
transmits: 0
supervises: 3
negotiates: 0
express movement: 3
interp_movement: 0
namel: weather
name2: program mgmt
eq count: 61
sim_count: 84
statistical: 1
spatial: 4
temporal: 0
analogical: 0
case_based:
            3
model based:
mathematical:
deductive: 0
inductive: 3
means_ends: 0
sub_goals: 1
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg: 0
decompose: 2
recombine: 3
generalize: 3
specialize: 0
ret_to_def:
visual: 4
verbal: 3
auditory: 0
kinesthetic: 0
```

written: 1 instrumentation: mm interface: 1 databases: 2 historical: 2 propadeutics: branching: 2 dynamism: 3 constraints: 1 uncertainty: 1 high low tech: quant_qual: complex_cont: 0 compound: 0 reflex: 0 simple_disc: 0

fine: 0
gross: 0
repetitive:
categorize:
calculate: 2

```
code: 0
   computerize:
   interpolate:
   itemize:
   learn: 1
   tabulate:
   translate:
   analyze: 2
   deduce: 0
   induce: 4
   choose: 1
   compare: 1
   compute: 1
   estimate: 2
   integrate: 4
   plan: 4
   supervise:
   monitor: 1
   interpret: 1
   facts: 2
   principles: 1
   procedures:
   analogs: 0
   cases_examples:
   percep_speed:
   search_rec_info:
   id_obj_act_events:
   scan_display: 0
   acceleration:
   confinement: 0
   isolation: 0
   contaminants:
   electricity:
allighting: 0
magnetism: 0
   noise: 0
   fatigue: 0
   mental_strain: 0
   stress: 0
   phys_strain: 0
   preciseness: 0
   cog attent: 0
   response chaining:
   attention_span:
   sleep: 0
   schedule: 0
   boredom: 0
   general_health: 0
   age: 0
   gender: 0
   height: 0
   weight:
            0
   edu_train_expert:
   intro_accuracy:
   prob_of_success: 0
   articulation: 0
   kr_hp: 0
   computer:
              1
   vehicles:
   weapon systems:
   instruments: 1
   notation:
   test_equip:
   advises: 0
   answers: 3
   communicates: 4
```

```
directs: 2
indicates:
informs: 2
instructs: 0
           3
requests:
transmits: 2
supervises: 3
negotiates:
express_movement: 0
interp_movement: 0
namel: weather
name2: drair_gen
eq_count: 73
sim_count: 94
statistical: 0
spatial: 4
temporal: 2
analogical:
case_based:
model_based: 4
mathematical: 1
deductive: 1
inductive: 1
means ends: 0
sub_goals: 1
gen_and_test:
goal_vs_data:
cover and diff:
prop_and_ref:
acq_and_pres:
form_proc_alg: 0
decompose: 1
recombine: 0
generalize: 0
specialize: 0
ret_to def:
visual: 4
verbal: 3
auditory: 0
kinesthetic:
written: 2
instrumentation:
mm_interface: 0
databases: 4
historical: 2
propadeutics:
branching: 4
dynamism: 4
constraints:
uncertainty:
high_low tech: 0
quant qual:
complex cont: 0
compound:
reflex: 0
simple_disc: 0
fine: 0
gross: 0
repetitive:
categorize:
calculate:
```

code: 0

```
computerize:
 interpolate:
itemize:
        2
 learn:
 tabulate:
 translate:
analyze: 0
deduce:
         1
 induce:
 choose:
          2
compare: 0
compute: 1
estimate: 1
 integrate:
plan: 0
 supervise:
monitor: 3
 interpret:
 facts: 0
principles:
 procedures:
 analogs:
          1
cases_examples:
 percep speed:
 search_rec_info:
 id_obj_act_events:
 scan display: 0
 acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity:
 lighting: 0
 magnetism: 0
/noise: 0
 fatigue: 0
 mental_strain:
 stress: 0
 phys_strain:
 preciseness:
 cog_attent: 0
 response chaining:
 attention_span:
 sleep: 0
 schedule: 0
 boredom: 0
 general_health: 0
 age: 0
 gender:
 height:
         0
 weight:
 edu_train_expert:
 intro_accuracy:
 prob_of_success:
 articulation:
 kr_hp: 0
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation:
 test_equip:
 advises: 0
 answers: 4
 communicates:
 directs: 0
```

```
indicates: 0
 informs: 4
instructs: 0
           2
requests:
transmits:
supervises: 0
negotiates:
express_movement: 0
interp_movement: 0
namel: weather
name2: cargo_loading
eq_count: 60
sim_count: 81
statistical: 1
spatial: 0
temporal: 0
analogical:
case_based: 2
model_based:
mathematical:
deductive: 1
inductive: 3
means_ends: 3
sub_goals: 1
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and ref:
acq_and_pres:
form_proc_alg:
decompose: 2
recombine: 2
generalize: 3
specialize: 2
ret_to_def:
visual: 1
verbal: 1
auditory: 0
kinesthetic:
written: 1
instrumentation:
mm interface: 0
databases: 0
historical: 2
propadeutics:
branching: 3 dynamism: 3
constraints: 0
uncertainty:
high_low_tech: 1
quant_qual: 0
complex cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine: 0
gross: 0
repetitive:
categorize:
calculate: 2
code: 0
computerize: 0
```

```
interpolate:
itemize:
learn: 2
tabulate:
translate:
analyze: 3
deduce:
        1
induce:
        0
choose:
compare: 2
compute:
estimate: 0
integrate:
plan: 4
supervise:
monitor: 1
interpret:
facts: 0
principles:
             2
procedures:
analogs:
cases_examples:
percep_speed: 0
search rec info:
id obj act events:
scan display: 0
acceleration: 1
confinement:
isolation: 0
contaminants:
electricity:
lighting: 0
magnetism: 0
noise: 3
fatigue: 0
mental strain: 0
stress:
phys_strain:
preciseness:
cog_attent: 0
response_chaining:
attention_span:
sleep: 0
schedule: 0
boredom:
general_health: 2
age: 0
gender:
height:
weight:
        0
edu_train_expert:
intro_accuracy: 0
prob_of_success:
articulation: 1
kr_hp: 0
computer:
vehicles:
weapon_systems:
instruments:
notation: 2
test equip:
advises: 0
answers: 2
communicates: 3
directs: 3
indicates: 0.
```

```
informs: 0
 instructs: 0
 requests: 2
 transmits: 0
 supervises: 4
 negotiates: 0
 express movement: 2
 interp_movement: 0
namel: weather
name2: sw_design
eq_count: 68
sim_count: 93
______
statistical: 1
spatial: 4
temporal:
analogical:
case_based:
model based: 1
mathematical: 1
deductive: 0
inductive: 1
means ends: 4
sub goals: 1
gen_and_test:
goal_vs_data: 1
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg: 1
decompose: 4
recombine: 1
generalize: 1
specialize: 0
ret to def: 1
visual: 4
verbal:
auditory: 0
kinesthetic:
written: 1
instrumentation:
mm interface: 0
databases: 0
historical: 2
propadeutics: 0
branching: 1
dynamism: 4
constraints: 0
uncertainty:
high_low_tech:
quant_qual: 1
complex_cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine: 0
gross: 0
repetitive:
categorize:
calculate: 2
code: 2
computerize: 2
interpolate: 4
```

```
itemize: 1
 learn: 2
 tabulate:
 translate:
 analyze: 0
 deduce: 0
induce: 2
 choose: 0
 compare: 0
 compute: 1
 estimate: 1
 integrate: 0
 plan: 3
 supervise: 1
 monitor: 3
 interpret: 0
 facts: 1
 principles:
 procedures:
 analogs: 2
 cases examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events:
 scan_display:
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity: 0
 lighting: 0
 magnetism: 0
 noise:
 fatigue: 0
/ mental_strain:
 stress: 0
 phys_strain:
 preciseness:
 cog_attent: 0
 response_chaining:
 attention_span:
 sleep: 0
 schedule: 0
 boredom: 0
 general_health: 0
 age: 0
 gender: 0
 height: 0
         0
 weight:
 edu_train_expert:
 intro accuracy:
 prob of success:
 articulation: 3
 kr hp: 0
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation: 0
 test equip:
 advises: 0
_answers: 0
 communicates:
 directs: 0
 indicates:
 informs: 0
```

```
instructs: 0
requests: 0
transmits: 2
supervises: 0
negotiates: 4
express movement: 0
interp_movement: 0
namel: weather
name2: form_fill_out
eq count: 66
sim_count: 85
------
statistical: 1
spatial: 4
temporal: 2
analogical:
case based:
model based: 4
mathematical:
deductive: 0
inductive: 1
means_ends: 2
sub goals: 1
gen and test: 3
goal vs data:
cover_and_diff:
prop and ref:
acq and pres:
form_proc_alg: 1
decompose: 3
recombine: 0
generalize: 0
specialize: 0
ret to def: 2
visual:
verbal: 2
auditory: 0
kinesthetic:
written: 1
instrumentation:
mm interface: 0
databases: 1
historical: 0
propadeutics:
branching: 4
dynamism: 4
constraints: 1
uncertainty: 4
high_low_tech:
quant_qual: 1
complex cont: 0
compound: 0
reflex: 0
simple disc: 0
fine: 0
gross: 0
           0
repetitive:
categorize:
calculate: 0
code: 0
computerize: 0
interpolate: 2
itemize: 1
```

```
learn: 3
 tabulate:
 translate:
 analyze: 2
 deduce: 0
          2
 induce:
ر choose:
 compare: 0
 compute:
          1
 estimate:
 integrate:
 plan: 0
 supervise:
 monitor: 3
 interpret:
 facts: 2
 principles:
 procedures:
 analogs: 0
 cases examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events:
 scan display: 0
 acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity: 0
 lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain: 0
√stress: 0
 phys_strain:
 preciseness: 0
 cog attent: 0
 response_chaining:
 attention_span:
 sleep: 0
 schedule: 0
 boredom:
 general_health: 0
 age: 0
 gender: 0
 height: 0
 weight:
 edu_train_expert:
 intro_accuracy:
 prob of success:
 articulation: 0
 kr_hp: 0
 computer:
 vehicles:
            0
 weapon systems:
 instruments: 1
 notation:
 test_equip:
 advises: 0
 answers: 3
 communicates:
 directs: 0
 indicates:
 informs: 2
 instructs: 0
```

```
requests: 2
 transmits: 4
 supervises: 0
 negotiates: 4
 express movement: 0
interp_movement: 0
namel: weather
name2: language_train
eq count: 54
sim_count: 77
statistical: 1
spatial: 4
temporal: 4
analogical:
             3
case based:
model based: 4
mathematical:
deductive: 2
inductive: 1
means_ends: 1
sub_goals: 1
gen_and_test:
goal_vs data:
cover_and_diff:
prop_and_ref: 2
acq_and_pres:
form_proc_alg: 3
decompose: 4
recombine: 1
generalize: 0
specialize: 1
ret_to_def: 0
visual: 4
verbal: 3
auditory: 0
kinesthetic: 0
written: 1
instrumentation:
mm interface: 0
databases: 0
historical: 2
propadeutics:
branching: 1
dynamism: 0
constraints: 2
uncertainty:
high_low_tech: quant_qual: 1
complex_cont: 0
compound: 0
reflex: 0
simple disc: 0
fine: 0
gross: 0
repetitive:
categorize:
calculate: 2
code: 0
computerize: 0
interpolate: 4
itemize:
```

learn: 2

```
tabulate:
 translate:
 analyze: 1
 deduce:
 induce:
          2
 choose: 1
 compare: 0
 compute: 1
 estimate: 4
 integrate: 4
 plan: 4
 supervise:
 monitor: 1
 interpret: 1
 facts: 0
 principles:
 procedures:
 analogs: 3
 cases_examples:
 percep_speed: 0
 search_rec_info:
 id_obj_act_events: 3
 scan display: 0
 acceleration: 0
 confinement: 0
 isolation: 0
 contaminants:
 electricity: 0
 lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 0
 mental strain:
 stress: 0
_ phys_strain:
 preciseness:
 cog_attent: 0
 response_chaining:
 attention_span:
 sleep: 0
 schedule: 0
 boredom: 0
 general health: 0
 age: 0
 gender:
          0
 height:
 weight:
 edu_train_expert:
 intro_accuracy: 4
 prob of success: 1
 articulation:
 kr_hp: 0
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation:
 test_equip: 0
 advises: 2
 answers: 4
 communicates:
 directs: 4
 indicates:
 informs: 4
 instructs:
 requests: 4
```

```
transmits: 4
supervises: 4
negotiates: 0
express_movement: 3
interp_movement: 3

namel: weather
name2: leadership
eq_count: 55
sim_count: 77
```

-----statistical: 1 spatial: 4 temporal: analogical: 1 case_based: 3 model based: 4 mathematical: deductive: 0 inductive: means_ends: 0 sub_goals: 1 gen_and_test: goal_vs_data: 1 cover_and_diff: 0 prop_and_ref: 3 acq and pres: form_proc_alg: decompose: 3 recombine: 3 generalize: 2 specialize: 0 ret_to_def: visual: verbal: auditory: 0 kinesthetic: written: 0 instrumentation: mm interface: databases: historical: 1 propadeutics: branching: 3 dynamism: 4 constraints: 1 uncertainty: 3 high_low_tech: quant_qual: complex_cont: compound: reflex: simple_disc: 0 fine: 0 gross: 0 repetitive: 0 categorize: calculate: 0 code: 0 computerize: 1 interpolate: itemize: 3

learn:

tabulate: 0

```
translate:
analyze: 0
 deduce:
 induce:
 choose:
         1
compare: 0
compute: 0
 estimate:
 integrate:
 plan: 3
 supervise:
monitor:
 interpret: 3
facts: 1
principles:
procedures:
 analogs:
 cases_examples:
 percep_speed: 0
 search_rec_info: 3
 id_obj_act_events: 3
 scan_display: 0
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity:
 lighting: 0
magnetism: 0
noise: 0
 fatigue: 0
mental_strain: 0
 stress: 0
 phys strain:
preciseness:
 cog attent: 0
 response chaining:
 attention_span:
 sleep: 0
 schedule:
boredom: 0
 general_health: 0
 age: 0
 gender:
 height:
 weight:
         0
 edu_train_expert:
 intro_accuracy:
 prob_of_success:
 articulation:
 kr_hp:
 computer:
           1
 vehicles:
 weapon_systems:
 instruments:
 notation:
 test equip:
 advises:
 answers:
 communicates:
 directs: 2
 indicates:
 informs:
 instructs:
 requests:
 transmits: 3
```

```
supervises: 3
negotiates: 3
express_movement: 3
interp_movement: 3

namel: weather
name2: surgery
eq_count: 39
sim_count: 64
```

statistical: 1 spatial: 0 temporal: analogical: 1 case based: model based: 1 mathematical: deductive: 3 inductive: means_ends: 4 sub_goals: 1 gen_and_test: goal_vs_data: cover_and_diff: prop and ref: acq and pres: form_proc_alg: 1 decompose: recombine: 3 generalize: 2 specialize: 3 ret_to_def: 1 visual: 0 verbal: 3 auditory: 2 kinesthetic: written: 1 instrumentation: mm_interface: 1 databases: 0 historical: 2 propadeutics: 0 branching: 0 dynamism: 2 constraints: uncertainty: high_low_tech: quant_qual: complex_cont: compound: reflex: simple_disc: 4 fine: 4 gross: 4 repetitive: categorize: calculate: 2 code: 0 computerize: 0 interpolate: 4 itemize: 0 learn: 0 tabulate: 0 translate:

```
analyze:
 deduce:
 induce:
 choose:
          2
 compare: 0
 compute: 1
 estimate:
 integrate:
 plan:
 supervise:
 monitor:
 interpret: 1
 facts: 0
 principles:
 procedures:
 analogs:
 cases examples:
 percep_speed: 2
 search_rec_info:
 id obj_act_events: 1
 scan display:
 acceleration: 0
 confinement: 2
 isolation: 0
 contaminants:
 electricity:
 lighting: 2
 magnetism: 0
 noise: 0
 fatigue: 3
 mental_strain:
 stress: 4
 phys_strain:
 preciseness:
_ cog_attent: 4
 response_chaining:
 attention_span:
 sleep:
         2
 schedule: 4
 boredom: 1
 general_health: 0
 age: 0
          0
 gender:
 height:
          0
 weight:
          0
 edu_train_expert:
 intro_accuracy: 0
 prob of success:
 articulation:
 kr hp:
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation: 0
 test_equip:
 advises:
           3
 answers:
 communicates:
 directs: 4
 indicates:
 informs: 2
 instructs:
 requests: 2
 transmits:
 supervises: 4
```

```
negotiates: 0
 express movement:
 interp_movement: 0
 namel: weather
 name2: medical_diag
 eq_count: 52
 sim_count: 81
 statistical: 1
 spatial: 1
 temporal: 0
analogical: 0
case based: 3
model based:
mathematical:
deductive: 4
inductive: 1
means_ends: 1
sub_goals: 1
gen_and_test: 0
goal vs data: 0
cover_and_diff:
prop_and_ref:
acq_and_pres:
form proc alg:
decompose: 3
recombine: 3
generalize: 1
specialize:
ret_to_def:
visual: 0
verbal: 3
auditory: 2
kinesthetic: 1
written: 1
instrumentation:
mm interface: 0
databases: 0
historical:
propadeutics:
branching: 0
dynamism: 4
constraints: 0
uncertainty: 1
high_low_tech:
quant_qual:
complex_cont: 0
compound:
reflex: 0
simple_disc: 0
fine: 1
gross: 1
repetitive:
categorize:
calculate: 2
code: 0
computerize: 0
interpolate: 4
itemize:
learn: 0
tabulate:
translate:
analyze: 0
```

```
deduce:
 induce:
 choose:
 compare: 1
 compute:
 estimate: 2
integrate: 4
 plan: 1
 supervise:
 monitor: 1
 interpret:
 facts:
 principles:
 procedures:
 analogs:
 cases_examples:
 percep_speed: 0
 search_rec_info: 3
id_obj_act_events: 3
 scan display:
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity:
 lighting: 0
 magnetism: 0
 noise: 0
 fatique:
 mental_strain: 2
 stress: 3
              0
 phys_strain:
 preciseness: 0
 cog attent: 0
response_chaining:
 attention_span: 0
 sleep: 1
 schedule:
 boredom: 1
 general_health: 0
 age: 0
 gender: 0
 height:
 weight:
          0
 edu_train_expert: 1
 intro_accuracy:
 prob_of_success:
 articulation:
 kr_hp: 0
 computer:
            1
 vehicles:
 weapon_systems:
 instruments:
 notation: 0
 test equip:
 advises:
 answers:
 communicates:
 directs: 4
 indicates:
 informs: 4
instructs: 1
 requests: 1
 transmits:
 supervises:
 negotiates: 0
```

```
interp movement: 3
 namel: weather
 name2: accounting
 eq_count: 66
 sim count: 86
 statistical: 1
spatial: 4
temporal: 1
analogical:
case_based:
model_based:
             2
mathematical:
deductive: 0
inductive: 3
means ends: 0
sub_goals: 0
gen_and_test:
goal_vs_data:
cover_and_diff: 0
prop_and_ref: 0
acq_and_pres: 0
form_proc_alg: 1
decompose: 2
recombine: 1
generalize: 3
specialize:
ret_to_def:
visual: 4
verbal: 2
auditory: 0
kinesthetic:
written: 1
instrumentation:
mm_interface: 4
databases: 4
historical: 2
propadeutics:
branching: 4
dynamism: 3
constraints: 0
uncertainty:
high_low_tech: 1
quant_qual: 2
complex cont:
compound: 0
reflex: 0
simple_disc: 0
fine: 0
gross: 0
repetitive: 0
categorize: 1
calculate: 2
code: 0
computerize: 4
interpolate: 4
itemize:
learn: 1
tabulate:
translate: 1
analyze: 4
```

deduce: 0

express movement: 2

```
induce: 4
  choose: 1
  compare: 0
  compute: 3
  estimate: 4
  integrate: 1
  plan: 0
  supervise:
  monitor: 3
  interpret: 1
  facts: 3
  principles:
  procedures:
  analogs: 0
  cases examples:
  percep_speed: 0
  search_rec_info:
  id_obj_act_events:
  scan display: 0
  acceleration:
  confinement: 0
  isolation: 0
  contaminants:
  electricity:
  lighting: 0
  magnetism: 0
  noise: 0
  fatigue: 0
 mental_strain: 0
  stress: 0
 phys_strain: 0
 preciseness: 4
  cog attent: 0
  response_chaining:
  attention_span:
sleep: 0
  schedule: 0
 boredom: 0
 general health: 0
 age: 0
 gender: 0
 height: 0
 weight:
          0
 edu_train_expert:
 intro_accuracy:
 prob_of_success:
 articulation: 0
 kr hp: 0
 computer:
 vehicles:
 weapon_systems: 0
 instruments:
 notation: 1
 test_equip:
 advises: 0
 answers: 2
 communicates: 4
 directs: 0
 indicates: 0
 informs: 2
 instructs: 0
 requests: 1
transmits: 3
 supervises:
 negotiates:
 express_movement: 0
```

```
interp_movement: 0
namel: weather
name2: protocol_des
eq_count: 67
sim count: 83
statistical: 1
spatial: 3
temporal: 0
analogical:
case_based: 4
model_based:
mathematical:
deductive: 0
inductive: 0
means_ends: 0
sub_goals: 1
gen_and_test:
goal_vs_data:
cover_and_diff: 0
prop and ref: 4
acq and pres:
form_proc_alg:
decompose: 4
recombine: 0
generalize: 0
specialize: 0
ret_to_def:
visual: 4
verbal: 3
auditory: 0
kinesthetic: 0
written: 0
instrumentation:
mm interface: 0
databases: 0
historical: 2
propadeutics:
branching: 3
dynamism: 4
constraints: 1
uncertainty: 4
high low tech:
quant_qual: 0
complex_cont:
compound: 0.
reflex: 0
simple_disc: 0
fine: 0
gross: 0
repetitive: 0
categorize: 1
calculate: 1
code: 0
computerize: 0
interpolate:
itemize: 4
learn: 2
tabulate:
translate:
```

analyze: 4 deduce: 0 induce: 2

```
choose: 2
 compare: 0
 compute: 2
 estimate: 2
 integrate: 1
 plan: 4
 supervise: 1
 monitor: 3
 interpret: 1
 facts: 1
 principles:
 procedures:
 analogs: 0
 cases examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events: 3
 scan display: 0
 acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity:
 lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain: 0
 stress: 0
 phys strain:
 preciseness:
 cog_attent:
 response_chaining: 0
 attention span:
sleep: 0
 schedule:
 boredom: 0
 general health: 0
 age: 0
 gender: 0
 height:
 weight:
 edu_train_expert:
 intro accuracy:
 prob of success:
 articulation: 3
 kr_hp: 0
 computer:
 vehicles:
 weapon systems:
 instruments:
 notation: 4
 test_equip: 1
 advises: 0
 answers: 3
 communicates:
 directs: 3
 indicates: 0
 informs: 3
 instructs: 0
 requests:
 transmits:
 supervises:
 negotiates:
 express_movement:
 interp_movement:
```

```
compare:
         1
 compute:
estimate: 1
integrate: 4
plan:
supervise:
monitor: 4
interpret: 2
facts: 2
principles: 3
procedures: 1
analogs: 1
cases_examples:
percep_speed:
search_rec_info:
id_obj_act_events: 0
scan_display:
acceleration: 0
confinement:
isolation: 0
contaminants:
electricity: 0
lighting:
magnetism: 0
noise: 0
fatigue: 0
mental strain: 0
stress: 0
phys_strain:
preciseness: 0
cog_attent:
response_chaining:
attention_span:
sleep:
       0
schedule:
boredom: 0
general_health: 0
age: 0
gender: 0
height:
         0
weight:
         0
edu_train_expert: 1
intro_accuracy:
prob of success:
articulation: 4
kr hp: 0
computer:
vehicles: 0
weapon_systems:
instruments:
notation: 1
test_equip: 0
advises: 0
answers:
         1
communicates:
directs: 2
indicates: 0
informs: 2
instructs: 0
requests: 1
transmits:
supervises:
negotiates:
express_movement:
interp_movement:
```

H

```
namel: program mgmt
name2: drair gen
eq_count: 67
sim_count: 91
statistical: 1
spatial: 0
temporal: 2
analogical:
case_based: 2
model_based: 0
mathematical:
deductive: 1
inductive: 4
means_ends: 0
sub_goals: 2
gen_and_test:
goal_vs_data:
cover_and_diff: 0
prop_and_ref:
acq and pres:
form_proc_alg: 0
decompose: 1
recombine: 3
generalize: 3
specialize: 0
ret_to_def:
visual: 0
verbal: 0
auditory: 0
kinesthetic:
written: 3
instrumentation:
mm_interface:
databases:
historical: 0
propadeutics: 0
branching: 2
dynamism: 1
constraints:
uncertainty:
high_low_tech:
```

quant_qual: 0 complex_cont: 0 compound: 0 reflex: 0 simple_disc: 0 fine: 0 gross: 0 repetitive: categorize: calculate: 0 code: 0 computerize: interpolate: itemize: learn: 1 tabulate: translate:

analyze: 2
deduce: 1
induce: 4
choose: 3

name1: program_mgmt
name2: cargo_loading
eq_count: 63
sim_count: 92

statistical: spatial: 4 temporal: 0 analogical: case_based: model_based: mathematical: deductive: 1 inductive: means ends: sub goals: gen_and_test: goal_vs_data: cover_and diff: prop_and_ref: acq_and_pres: form_proc_alg: decompose: recombine: generalize: 0 specialize: ret_to_def: visual: verbal: auditory: 0 kinesthetic: 0 written: 0 instrumentation: mm interface: databases: 2 historical: propadeutics: branching: dynamism: constraints: uncertainty: high low tech: 0 quant_qual: complex_cont: 0 compound: 0 reflex: 0 simple_disc: 0 fine: 0 gross: 0 repetitive: categorize: calculate: code: 0 computerize: interpolate: itemize: learn: 1 tabulate: translate: analyze: deduce: induce: choose: compare: 1

```
compute: 4
 estimate: 2
 integrate: 0
 plan: 0
 supervise:
 monitor: 0
__interpret: 2
 facts: 2
 principles:
 procedures:
 analogs: 0
 cases_examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events:
 scan display: 0
 acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity:
 lighting: 0
 magnetism: 0
 noise: 3
 fatigue: 0
 mental_strain: 0
 stress: 0
 phys_strain:
 preciseness:
 cog_attent:
 response_chaining:
 attention_span:
 sleep: 0
 schedule: 0
 boredom: 2
 general health: 2
 age: 0
          0
 gender:
 height:
 weight:
 edu_train_expert:
 intro_accuracy:
 prob of success:
 articulation: 1
 kr hp: 0
 computer:
           2
 vehicles:
 weapon systems:
 instruments:
 notation: 2
 test_equip: 0
 advises: 0
 answers: 1
 communicates:
 directs: 1
 indicates: 0
 informs: 2
 instructs: 0
 requests: 1
 transmits:
 supervises: 1
 negotiates:
 express_movement:
 interp_movement:
```

namel: program_mgmt

```
name2: sw_design
eq_count: 72
sim_count: 93
```

statistical: 0 spatial: 0 temporal: analogical: 0 case based: model_based: mathematical: deductive: 0 inductive: means_ends: 4 sub_goals: 0 gen_and_test: goal_vs data: cover_and_diff: prop_and_ref: acq_and_pres: form_proc_alg: decompose: recombine: generalize: 2 specialize: 0 ret_to_def: visual: 0 verbal: 0 auditory: 0 kinesthetic: 0 written: 0 instrumentation: mm_interface: 1 databases: historical: 4 propadeutics: branching: 1 dynamism: 1 constraints: uncertainty: high_low_tech: quant_qual: complex_cont: compound: reflex: 0 simple disc: 0 fine: 0 gross: 0 repetitive: categorize: calculate: 0 code: 2 computerize: interpolate: itemize: learn: 1 tabulate: translate: analyze: 2 deduce: 0 induce: 2 choose: compare: 1 compute: 0

```
estimate: 1
 integrate: 4
 plan: 1
 supervise:
 monitor: 4
 interpret: 1
facts: 1
 principles: 0
 procedures:
             2
 analogs: 2
 cases_examples:
 percep_speed: 0
 search_rec_info:
 id_obj_act_events: 0
 scan display:
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity: 0
 lighting:
 magnetism: 0
 noise: 0
 fatique: 0
 mental_strain: 0
 stress: 0
 phys_strain: 0
 preciseness: 0
 cog attent:
 response_chaining:
 attention_span: 0
 sleep: 0
 schedule:
 boredom: 0
general health: 0
 age: 0
 gender: 0
 height:
         0
 weight:
         0
 edu_train_expert:
 intro_accuracy: 0
 prob of success:
 articulation:
 kr_hp: 0
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation: 4
 test_equip:
 advises: 0
 answers: 3
 communicates: 1
 directs: 2
 indicates: 0
 informs: 2
 instructs: 0
 requests: 3
 transmits: 0
 supervises: 3
 negotiates: 0
 express_movement: 0
 interp movement:
 namel: program mgmt
```

name2: form fill out

eq_count: 73 sim_count: 95

```
statistical: 0
 spatial: 0
 temporal:
 analogical: 2
 case based:
model based:
mathematical:
deductive: 0
 inductive:
means_ends: 2
sub_goals: 0
gen_and_test:
goal vs data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg: 1
decompose: 1
recombine:
generalize: 3
specialize: 0
ret_to_def:
visual: 0
verbal: 1
auditory:
kinesthetic:
written: 0
instrumentation:
mm interface:
databases: 1
historical: 2
propadeutics:
branching: 2
dynamism: 1
constraints:
uncertainty:
high_low_tech:
quant_qual: 0
complex_cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine: 0
gross: 0
repetitive:
categorize:
             1
calculate: 2
code:
computerize: 0
interpolate:
itemize:
learn: 2
tabulate: 1
translate:
analyze: 0
deduce: 0
induce: 2
choose:
compare:
        1
compute:
         2
```

estimate: 0

```
integrate:
  plan:
  supervise:
  monitor: 4
  interpret: 1
  facts: 0
_principles:
  procedures:
  analogs: 0
  cases_examples:
  percep_speed:
  search_rec_info:
  id obj_act_events:
  scan display:
  acceleration:
  confinement:
  isolation: 0
  contaminants:
  electricity:
  lighting:
  magnetism: 0
  noise:
  fatigue:
  mental_strain: 0
  stress:
  phys strain:
  preciseness:
  cog_attent:
  response_chaining:
  attention_span:
  sleep: 0
  schedule:
  boredom: 0
  jeneral_health: 0
 _age: 0
  gender:
           0
  height:
           0
  weight:
  edu_train_expert: 1
  intro_accuracy:
  prob of success:
  articulation:
  kr_hp:
  computer:
             2
  vehicles:
  weapon_systems:
  instruments:
  notation:
  test_equip: 0
  advises: 0
  answers:
  communicates:
  directs: 2
  indicates:
  informs: 0
  instructs: 0
  requests: 1
  transmits:
  supervises:
  negotiates:
  'xpress movement:
___nterp_movement:
  namel:
         program mgmt
  name2: language_train
```

eq_count: 70

statistical: 0 spatial: 0 temporal: 4 analogical: case_based: model based: mathematical: deductive: 2 inductive: 2 means_ends: 1 sub_goals: gen_and_test: goal_vs_data: cover and diff: prop_and ref: acq_and_pres: form_proc_alg: decompose: recombine: generalize: 3 specialize: ret_to_def: visual: 0 verbal: 0 auditory: kinesthetic: written: 0 instrumentation: mm_interface: databases: 2 historical: 4 propadeutics: branching: 1 dynamism: 3 constraints: uncertainty: high_low_tech: quant_qual: 0 complex_cont: 0 compound: 0 reflex: 0 simple_disc: 0 fine: 0 gross: 0 repetitive: 0 categorize: calculate: 0 code: 0 computerize: 0 interpolate: itemize: learn: 1 tabulate: translate: analyze: 1 deduce: 2 induce: 2 choose: 2 compare: 1 compute: estimate: 2 integrate:

```
plan: 0
 supervise:
 monitor: 0
 interpret: 2
 facts: 2
 principles:
procedures:
 analogs: 3
 cases_examples:
 percep_speed: 0
 search_rec_info:
 id_obj_act_events: 0
 scan_display: 0
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity: 0
 lighting:
 magnetism: 0
 noise: 0
 fatique: 0
 mental_strain: 0
 stress: 0
 phys_strain: 0
 preciseness: 0
 cog_attent:
 response_chaining:
 attention_span:
 sleep: 0
 schedule:
 boredom: 0
 general_health: 0
 age: 0
∠ gender:
 height:
 weight:
 edu_train_expert: 1
 intro_accuracy:
 prob of success:
 articulation:
 kr_hp: 0
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation: 0
 test_equip:
 advises: 2
 answers: 1
 communicates:
 directs: 2
 indicates: 4
 informs: 2
 instructs: 4
 requests: 1
 transmits:
 supervises: 1
 negotiates: 4
 express movement:
 interp_movement:
 namel: program_mgmt
name2: leadership
```

eq_count: 78 sim_count: 99

```
statistical: 0
 spatial: 0
 temporal: 2
 analogical: 1
 case_based:
 model based: 0
 mathematical:
 deductive: 0
 inductive:
 means ends: 0
 sub goals: 2
 gen_and_test:
 goal vs data:
 cover_and diff:
 prop_and_ref: 0
 acq_and_pres: 0
 form proc alg: 0
 decompose: 1
 recombine:
 generalize: 1
 specialize:
 ret_to def:
 visual: 0
 verbal:
 auditory: 0
 kinesthetic:
 written: 1
 instrumentation:
mm_interface:
 databases: 0
historical: 1
propadeutics:
branching: 1
dynamism: 1
constraints:
uncertainty:
high low tech:
quant_qual: 0
complex_cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine: 0
gross: 0
repetitive:
categorize:
calculate: 2
code: 0
computerize: 1
interpolate:
itemize:
learn: 3
tabulate: 0
translate:
analyze: 2
deduce: 0
induce: 1
choose: 0
compare: 1
compute: 1
estimate:
integrate: 2
plan: 1
```

```
supervise:
monitor:
interpret:
facts: 1
principles:
procedures:
analogs:
         1
cases examples:
percep_speed:
search_rec_info:
id_obj_act_events:
scan display:
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
lighting: 0
magnetism: 0
noise: 0
fatigue: 0
mental_strain:
stress: 0
phys_strain:
preciseness:
cog attent:
response_chaining:
attention_span:
sleep: 0
schedule:
boredom:
general_health: 0
age: 0
gender:
         0
         0
neight:
weight:
         0
edu_train_expert:
intro_accuracy:
prob_of_success:
articulation: 4
kr_hp: 0
computer: 0
           0
vehicles:
weapon_systems:
instruments:
notation:
test_equip:
advises:
answers:
         1
communicates:
directs: 0
indicates:
informs: 2
instructs:
requests: 0
transmits:
supervises:
negotiates:
             1
express_movement:
interp_movement:
.amel: program mgmt
name2: surgery
eq_count: 47
```

sim_count: 67

```
statistical: 0
 spatial:
 temporal: 0
 analogical:
 case_based: 1
model_based:
 mathematical:
 deductive: 3
 inductive:
means ends: 4
 sub_goals: 0
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and ref:
               3
acq_and_pres:
form_proc_alg: 1
decompose:
recombine:
generalize:
specialize:
ret_to_def:
visual:
verbal: 0
auditory:
           2
kinesthetic:
written: 0
instrumentation:
mm_interface: 0
databases: 2
historical: 0
propadeutics:
branching: 2
dynamism: 1
constraints: 0
uncertainty:
high low tech:
quant qual: 0
complex cont: 4
compound: 2
reflex: 0
simple_disc: 4
fine: 4
gross: 4
repetitive:
             2
categorize:
calculate: 0
code: 0
computerize:
interpolate: 0
itemize: 2
learn: 1
tabulate:
translate:
analyze:
deduce: 4
induce:
        2
choose: 1
compare: 1
compute:
estimate:
integrate: 0
plan: 0
supervise: 0
```

monitor: 0 interpret: facts: 2 principles: procedures: analogs: 0 cases_examples: percep_speed: 2 search rec info: id_obj_act_events: scan_display: 0 acceleration: 0 confinement: 2 isolation: 0 contaminants: electricity: 0 lighting: 2 magnetism: 0 noise: 0 fatigue: 3 mental_strain: 3 stress: 4 phys_strain: 3 preciseness: 4 cog_attent: 4 response chaining: attention_span: sleep: 2 schedule: 4 boredom: 1 general_health: 0 age: 0 gender: 0 height: 0 weight: edu train expert: 2 intro accuracy: 0 prob of success: 3 articulation: kr_hp: 2 computer: vehicles: weapon_systems: 0 instruments: 4 notation: 4 test equip: advises: 3 answers: 0 communicates: 1 directs: 2 indicates: informs: 0 instructs: 0 requests: 1 transmits: 2 supervises: 1 negotiates: 4 express_movement: 2 interp_movement: 0 namel: program_mgmt name2: medical_diag eq_count: 56

sim_count: 81

```
statistical: 0
 spatial: 3
 temporal: 0
 analogical: 0
 case_based: 0
 model based: 2
 mathematical:
 deductive: 4
 inductive:
 means_ends: 1
 sub_goals: 2
 gen_and test:
 goal_vs data:
 cover and diff:
 prop and ref:
 acq and pres:
 form_proc alg: 1
 decompose:
 recombine: 0
 generalize: 2
 specialize:
 ret_to_def:
 visual:
         4
 verbal: 0
 auditory: 2
 kinesthetic: 1
 written: 0
 instrumentation:
mm_interface: 1
databases: 2
historical: 0
propadeutics:
branching: 2
dynamism:
constraints:
uncertainty: 0
high_low_tech:
quant_qual: 1
complex_cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine: 1
gross: 1
repetitive:
categorize:
calculate: 0
code: 0
computerize: 0
interpolate:
itemize:
learn: 1
tabulate:
translate:
analyze: 2
deduce:
induce: 2
choose: 1
compare: 0
compute: 0
estimate: 0
integrate: 0
plan: 3
supervise:
monitor: 2
```

```
interpret: 2
 facts: 2
 principles: 1
 procedures: 0
 analogs: 0
 cases_examples: 0
 percep_speed: 0
search_rec_info: 0 id_obj_act_events: 0
 scan_display: 0
 acceleration: 0
 confinement: 0
 isolation: 0
 contaminants: 0
 electricity: 0
 lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 1
 mental strain: 2
 stress: 3
 phys_strain: 0
 preciseness: 0
 cog_attent: 0
 response_chaining:
 attention_span:
 sleep: 1
 schedule: 2
 boredom: 1
 general_health: 0
 age: 0
 gender: 0
 height: 0 weight: 0
_edu_train_expert: 2
 intro_accuracy: 3
 prob of success: 3
 articulation: 3
 kr_hp: 0
 computer:
 vehicles: 0
 weapon systems:
 instruments: 2
 notation: 4
 test_equip:
 advises: 4
 answers: 1
 communicates: 0
 directs: 2
 indicates:
 informs: 2
 instructs: 1
 requests: 2
 transmits: 0
 supervises: 2
 negotiates: 4
 express movement: 2
 interp_movement: 3
 name1: program_mgmt
name2: accounting
 eq_count: 76
 sim_count: 93
```

```
statistical:
 spatial: 0
 temporal: 1
 analogical:
case based:
             1
model based:
mathematical:
deductive: 0
inductive:
means ends: 0
sub_goals:
            1
gen and test:
goal vs data:
cover_and diff:
prop_and ref:
acq_and_pres:
form_proc_alg: 1
decompose: 0
recombine:
generalize: 0
specialize:
ret_to_def:
visual: 0
verbal:
auditory: 0
kinesthetic:
written: 0
instrumentation:
mm interface: 3
databases:
historical:
propadeutics:
branching: 2
dynamism:
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex cont: 0
compound: 0
reflex: 0
simple disc: 0
fine:
gross: 0
repetitive:
categorize:
calculate: 4
code: 0
computerize:
interpolate:
itemize:
learn: 0
tabulate:
translate:
analyze: 2
deduce: 0
induce:
choose:
compare: 1
compute:
estimate:
integrate:
plan: 4
supervise:
monitor: 4
interpret: 0
```

facts: 1 principles: procedures: analogs: cases examples: percep_speed: 0
search_rec_info: id_obj_act_events: 0 scan display: 0 acceleration: confinement: 0 isolation: 0 contaminants: electricity: lighting: 0 magnetism: 0 noise: 0 fatigue: 0 mental_strain: 0 stress: 0 phys_strain: 0 preciseness: cog_attent: 0 response_chaining: attention_span: 0 sleep: 0 schedule: 0 boredom: 0 general_health: 0 age: 0 gender: 0 height: weight: edu_train_expert: , intro accuracy: 0 prob_of_success: articulation: 0 kr_hp: 0 computer: vehicles: weapon_systems: instruments: 0 notation: 3 test_equip: advises: 0 answers: 1 communicates: 0 directs: 2 indicates: informs: 0 instructs: 0 requests: 2 transmits: 1 supervises: 3 negotiates: 4 express_movement: 0 interp_movement: 0 namel: program_mgmt name2: protocol_des eq_count: 71 sim_count: 92

statistical: 2

```
spatial: 1
 temporal: 0
 analogical:
 case_based: 1
model_based: 2
 mathematical:
 deductive: 0
 inductive: 3
 means_ends: 0
 sub_goals: 0
 gen_and_test:
 goal_vs_data:
 cover_and_diff: 0
prop_and_ref: 1
acq_and pres:
 form_proc alg: 2
decompose:
recombine:
generalize: 3
specialize:
ret_to_def:
visual: 0
verbal: 0
auditory: 0
kinesthetic:
written: 1
instrumentation:
mm_interface: 1
databases:
historical: 0
propadeutics: 4
branching: 1
dynamism: 1
constraints: 2
uncertainty: 3
high low tech: 1
quant qual: 1
complex cont:
compound: 0
reflex: 0
simple_disc: 0
fine: 0
gross: 0
repetitive:
categorize:
calculate: 3
code: 0
computerize: 0
interpolate: 1
itemize: 2
learn: 1
tabulate: 0
translate:
analyze:
deduce: 0
induce: 2
       1
choose:
compare: 1
compute: 3
estimate: 0
integrate: 3
plan: 0
supervise: 3
monitor: 4
interpret: 2
facts: 1
```

```
1.00 11.1.10.1
```

```
principles:
 procedures:
 analogs:
 cases examples:
 percep_speed: 0
 search_rec_info:
 id_obj_act_events: 0
 scan_display:
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity:
 lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain:
 stress: 0
 phys_strain:
 preciseness:
 cog_attent: 0
 response_chaining:
 attention_span:
 sleep: 0
 schedule: 0
 boredom: 0
 general_health: 0
 age: 0
 gender:
          0
 height:
          0
 weight:
 edu_train_expert:
 intro_accuracy: 0
prob_of_success:
 articulation:
 kr hp:
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation: 0
 test_equip:
 advises: 0
 answers:
          0
 communicates:
 directs: 1
 indicates:
 informs: 1
 instructs:
 requests: 1
 transmits: 1
 supervises:
 negotiates:
 express movement:
 interp_movement:
 namel: drair_gen
name2: cargo_loading
 eq_count: 57
 sim_count: 79
```

statistical: 1
spatial: 4

```
temporal:
 analogical:
 case_based:
 model based: 1
 mathematical:
 deductive: 0
 inductive:
 means_ends: 3
 sub_goals:
            2
 gen and test:
 goal vs data:
 cover_and diff:
 prop_and_ref:
 acq_and_pres:
 form_proc_alg:
 decompose: 1
 recombine:
 generalize:
 specialize:
ret_to_def:
visual:
         3
verbal:
auditory: 0
kinesthetic:
written: 3
instrumentation:
mm_interface:
databases: 4
historical:
propadeutics:
branching:
dynamism: 1
constraints:
uncertainty:
high_low_tech:
quant_qual: 1
complex_cont: 0
compound: 0
reflex:
        0
simple_disc: 0
fine:
gross: 0
repetitive:
categorize:
calculate: 4
code: 0
computerize: 0
interpolate:
itemize:
learn: 0
tabulate:
translate:
analyze:
deduce: 0
induce:
choose:
compare: 2
compute:
estimate: 1
integrate: 4
plan: 4
supervise:
monitor: 4
interpret:
facts: 0
principles:
```

```
procedures: 1
 analogs: 1
 cases_examples: 1
 percep_speed: 0
 search_rec_info: 0
 id obj act events: 0
<code>//scan_display: 0</code>
 acceleration: 1
 confinement:
 isolation: 0
 contaminants:
 electricity: 0
 lighting: 0
 magnetism: 0
 noise: 3
 fatigue: 0
 mental strain: 0
 stress: 0
 phys_strain: 1
 preciseness: 0
 cog attent: 0
 response_chaining:
 attention_span:
 sleep: 0
 schedule: 0
 boredom: 2
 general_health: 2
 age: 0
 gender: 0
 height: 0
 weight:
 edu_train_expert:
 intro_accuracy:
 prob_of_success: 0

  articulation: 3
 kr hp: 0
 computer:
 vehicles:
           2
 weapon_systems:
 instruments: 0
 notation: 1
 test_equip:
 advises: 0
 answers: 2
 communicates: 1
 directs: 3
 indicates: 0
 informs: 4
 instructs: 0
 requests: 0
 transmits: 2
 supervises: 4
 negotiates: 0
 express_movement: 2
 interp_movement: 0
 namel: drair_gen
 name2: sw_design
 eq_count: 72
 sim count: 95
 statistical: 1
```

statistical: 1
spatial: 0
temporal: 2

```
analogical:
 case_based: 2
model_based:
 mathematical:
 deductive: 1
 inductive:
 means_ends: 4
 sub_goals:
 gen_and test:
 goal_vs_data:
 cover_and diff:
 prop_and ref:
 acq and pres:
 form_proc_alg:
 decompose:
 recombine: 1
 generalize:
 specialize:
 ret_to_def:
 visual: 0
         0
 verbal:
 auditory: 0
kinesthetic:
written: 3
 instrumentation:
mm_interface:
databases: 4
historical: 4
propadeutics:
branching: 3
dynamism: 0
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex_cont: 0
compound:
reflex:
simple_disc: 0
fine: 0
gross: 0
repetitive:
categorize:
calculate: 0
code: 2
computerize: 2
interpolate:
itemize: 3
learn:
        0
tabulate:
translate:
analyze: 0
deduce: 1
induce:
choose:
        2
compare: 0
compute: 0
estimate: 0
integrate: 0
plan: 3
supervise:
monitor: 0
interpret: 1
facts: 1
principles:
procedures:
```

```
analogs:
          1
cases examples:
percep_speed: 0
search_rec_info: 0
id_obj_act_events:
scan display: 0
acceleration:
confinement: 0
isolation: 0
contaminants:
electricity:
lighting: 0
magnetism: 0
noise: 0
fatigue: 0
mental_strain: 0
stress: 0
phys strain: 0
preciseness:
cog_attent: 0
response_chaining:
attention_span:
sleep: 0
schedule: 0
boredom: 0
general health: 0
age: 0
gender:
height:
weight:
         0
edu_train_expert: 1
intro_accuracy: 0
prob_of_success: 0
articulation: 1
kr hp: 0
computer:
vehicles:
weapon_systems:
instruments:
notation: 3
test_equip: 0
advises: 0
answers: 4
communicates:
directs: 0
indicates:
informs: 4
instructs:
requests: 2
transmits: 0
supervises: 0
negotiates:
            4
express movement:
interp_movement:
namel: drair gen
name2: form_fill out
eq count: 74
sim_count: 90
statistical: 1
spatial: 0
```

temporal: analogical:

```
case based:
 model_based:
mathematical:
 deductive:
            1
 inductive:
means_ends: 2
 sub goals:
gen and test:
goal_vs_data;
cover_and_diff:
prop and ref:
acq_and_pres:
form_proc_alg:
decompose:
recombine:
generalize:
specialize:
ret_to_def:
visual:
         0
verbal:
auditory: 0
kinesthetic:
written: 3
instrumentation:
mm interface:
databases:
historical:
propadeutics:
branching: 0
dynamism:
              2
constraints:
uncertainty:
high_low_tech:
quant qual:
complex cont:
compound:
reflex: 0
simple_disc: 0
fine:
gross: 0
repetitive:
categorize:
calculate:
code: 0
computerize:
interpolate:
itemize:
learn:
       1
tabulate:
translate:
analyze: 2
deduce:
         1
induce:
choose:
compare: 0
compute:
estimate:
integrate: 3
plan: 0
supervise:
monitor:
interpret:
            3
facts: 2
principles:
             2
procedures:
analogs:
```

```
cases_examples:
 percep_speed: 0
search_rec_info: 0
 id_obj_act_events: 0
 scan display: 0
 acceleration:

/ confinement: 0
 isolation: 0
 contaminants: 0
 electricity:
 lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 0
 mental strain: 0
 stress: 0
 phys_strain: 0
 preciseness:
 cog_attent: 0
 response_chaining:
 attention_span: 0
 sleep: 0
 schedule: 0
 boredom: 0
 general_health: 0
 age: 0
 gender: 0
 height:
 weight:
          0
 edu_train_expert: 0
 intro_accuracy: 0
 prob of success: 0
 articulation: 4
 kr_hp: 0
computer:
 vehicles:
 weapon systems:
 instruments:
 notation: 2
 test_equip: 0
 advises: 0
 answers: 1
 communicates: 1
 directs: 0
 indicates:
 informs: 2
 instructs: 0
 requests: 0
 transmits: 2
 supervises: 0
 negotiates:
 express movement: 0
 interp movement: 0
 name1: drair_gen
name2: language_train
 eq_count: 65
 sim count: 82
_ statistical: 1
 spatial: 0
 temporal: 2
 analogical:
```

case_based:

```
model based:
 mathematical:
 deductive:
 inductive:
             2
 means_ends: 1
 sub goals: 2
 gen_and_test:
 goal_vs_data:
 cover_and_diff:
 prop_and_ref:
 acq_and_pres:
 form proc alg:
 decompose:
 recombine: 1
 generalize: 0
 specialize:
 ret to def:
 visual: 0
 verbal: 0
 auditory: 0
kinesthetic:
written: 3
instrumentation:
mm_interface:
databases:
historical:
propadeutics:
branching: 3
dynamism: 4
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex_cont:
compound: 0
reflex: 0
simple_disc:
fine: 0
gross: 0
repetitive: 0
categorize:
calculate: 0
code: 0
computerize: 0
interpolate:
itemize:
learn: 0
tabulate:
translate:
analyze: 1
deduce: 1
induce: 2
choose: 1
compare:
compute: 0
estimate: 3
integrate: 4
plan: 4
supervise:
monitor: 4
interpret: 0
facts: 0
principles:
procedures:
analogs: 2
cases examples:
```

```
percep_speed: 0
search rec info:
id_obj_act_events:
scan display:
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
lighting: 0
magnetism: 0
noise: 0
fatigue: 0
mental_strain: 0
stress: 0
phys_strain:
preciseness:
cog_attent: 0
response_chaining:
attention_span:
sleep: 0
schedule: 0
boredom: 0
general health: 0
age: 0
gender:
height:
         0
weight:
         0
edu_train_expert:
intro_accuracy: 4
prob_of_success:
articulation:
kr hp:
computer:
vehicles:
weapon_systems:
instruments:
notation: 1
test_equip:
advises: 2
         0
answers:
communicates:
directs: 4
indicates:
informs: 0
instructs:
requests: 2
transmits:
supervises:
negotiates: 0
express_movement:
interp_movement:
namel:
       drair_gen
name2: leadership
eq_count: 67
sim_count: 89
statistical: 1
spatial: 0
temporal:
analogical:
case based:
```

model based:

MILITARIAN AND MARKET BELL

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```
mathematical:
 deductive: 1
 inductive: 2
 means ends: 0
 sub_goals: 0
 gen_and_test:
 goal vs data: 2
cover_and_diff: 0
 prop_and_ref: 3
 acq and pres:
 form proc alg: 0
 decompose: 2
 recombine: 3
 generalize: 2
 specialize: 0
 ret_to_def: 0
 visual: 0
 verbal: 0
 auditory: 0
 kinesthetic: 0
 written: 2
 instrumentation:
 mm_interface: 0
 databases:
 historical: 1
 propadeutics:
 branching: 1
 dynamism: 0
 constraints:
 uncertainty:
 high_low_tech: quant_qual: 0
 complex_cont: 0
 compound: 0
reflex: 0
 simple_disc: 0
 fine: 0
 gross: 0
 repetitive: 0
 categorize: 1
 calculate: 2
 code: 0
 computerize: 1
 interpolate: 1
 itemize: 1
 learn: 2
 tabulate: 1
 translate:
 analyze: 0
 deduce: 1
 induce: 3
 choose: 3
 compare: 0
 compute: 1
 estimate: 2
 integrate: 2
 plan: 3
 supervise: 4
 monitor: 0
 interpret: 4
 facts: 1
principles:
 procedures:
 analogs: 0
 cases_examples: 1
 percep_speed: 0
```

```
search_rec_info:
 id_obj_act_events:
 scan_display:
 acceleration:
 confinement:
 isolation: 0
 contaminants:
electricity:
lighting: 0
magnetism: 0
noise: 0
fatigue: 0
mental_strain: 0
stress: 0
phys strain:
preciseness: 0
cog_attent: 0
response chaining:
attention_span: 0
sleep: 0
schedule:
boredom: 0
general_health: 0
age: 0
gender: 0
height: 0
weight:
         0
edu_train_expert: 1
intro accuracy:
prob_of_success:
articulation: 0
kr hp: 0
computer:
vehicles:
weapon_systems:
instruments:
notation: 1
test equip:
advises: 4
answers:
communicates: 0
directs: 2
indicates:
informs: 0
instructs: 4
requests: 1
transmits: 1
supervises: 3
negotiates: 3
express_movement:
interp_movement:
namel: drair_gen
name2: surgery
eq_count: 36
sim_count: 54
statistical: 1
```

statistical: 1 spatial: 4 temporal: 2 analogical: 0 case_based: 1 model_based: 3 mathematical: 1

```
deductive: 2
inductive: 2
means_ends: 4
sub goals:
gen_and_test:
goal vs data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form proc alg:
decompose: 3
recombine: 3
generalize: 2
specialize:
ret_to_def:
visual: 4
verbal: 0
auditory: 2
kinesthetic:
written:
instrumentation:
mm interface:
databases:
historical: 0
propadeutics: 1
branching: 4
dynamism:
constraints:
uncertainty:
high_low_tech:
quant_qual: 0
complex cont:
compound:
reflex:
simple_disc: 4
fine: 4
gross: 4
repetitive:
categorize:
calculate: 0
code: 0
computerize: 0
interpolate: 1
itemize: 4
learn:
tabulate:
translate:
analyze: 0
deduce: 3
induce: 2
choose:
compare: 0
compute:
estimate: 0
integrate: 4
plan:
supervise:
monitor: 4
interpret: 0
facts: 0
principles:
procedures:
analogs:
cases_examples:
percep speed:
search_rec_info: 0
```

```
id_obj_act events:
 scan_display:
 acceleration:
 confinement: 2
 isolation: 0
 contaminants:
 electricity: 0
lighting:
magnetism:
noise: 0
fatigue: 3
mental_strain: 3
stress: 4
phys strain:
preciseness:
cog_attent: 4
response_chaining:
attention_span:
sleep: 2
schedule:
boredom: 1
general_health: 0
age: 0
gender:
        0
height:
        0
weight:
        0
edu_train_expert:
intro_accuracy:
prob_of_success:
articulation:
kr_hp: 2
computer:
vehicles:
           0
weapon systems:
instruments:
notation: 3
test_equip:
advises: 3
answers:
communicates:
directs: 4
indicates:
informs: 2
instructs: 0
requests: 0
transmits:
supervises: 4
negotiates: 0
express_movement:
interp_movement:
namel: drair_gen
name2: medical_diag
eq_count: 50
sim_count: 81
statistical: 1
```

statistical: 1
spatial: 3
temporal: 2
analogical: 1
case_based: 2
model_based: 2
mathematical: 1
deductive: 3

```
inductive: 2
means_ends: 1
 sub_goals: 0
 gen_and_test:
 goal_vs_data:
 cover and diff:
prop_and_ref:
 acq_and_pres:
 form proc alg:
 decompose:
 recombine:
 generalize: 1
 specialize: 2
 ret to def:
 visual:
 verbal:
 auditory: 2
 kinesthetic:
 written: 3
 instrumentation:
 mm interface: 0
 databases: 4
 historical: 0
 propadeutics:
 branching: 4
 dynamism: 0
 constraints:
 uncertainty:
 high_low_tech:
 quant qual:
 complex_cont: 0
 compound:
 reflex:
 simple_disc: 0
_fine:
 gross: 1
 repetitive:
 categorize:
 calculate: 0
 code: 0
 computerize: 0
 interpolate:
 itemize:
 learn: 2
 tabulate:
 translate:
 analyze: 0
         3
 deduce:
 induce: 2
 choose: 4
 compare: 1
 compute: 0
 estimate: 1
 integrate: 4
 plan: 1
 supervise:
 monitor: 2
 interpret: 0
 facts: 0
 principles:
 າrocedures:
 analogs: 1
 cases_examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events: 0
```

```
scan_display: 0
 acceleration: 0
 confinement: 0
 isolation: 0
 contaminants: 0
electricity:
lighting: 0
magnetism: 0
noise: 0
fatigue:
mental_strain: 2
stress: 3
phys_strain:
preciseness: 0
cog_attent:
response chaining:
attention_span:
sleep: 1
schedule: 2
boredom: 1
general health: 0
age: 0
gender:
         0
height:
weight:
         0
edu_train_expert:
intro_accuracy:
prob_of_success: 4
articulation:
kr_hp: 0
computer:
vehicles:
weapon_systems:
instruments:
notation: 3
test_equip:
advises:
answers:
communicates:
directs: 4
indicates:
informs: 0
instructs: 1
requests: 1
transmits: 0
supervises: 1
negotiates: 0
express_movement: 2
interp_movement: 3
namel: drair gen
name2: accounting
eq_count: 72
sim count: 101
statistical: 1
spatial: 0
temporal:
analogical:
case_based:
model based:
```

mathematical: deductive: 1 inductive: 4

```
means ends: 0
sub goals: 1
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg:
decompose:
recombine:
generalize:
specialize:
ret_to_def:
visual:
verbal:
auditory: 0
kinesthetic:
written: 3
instrumentation:
mm interface:
databases: 0
historical:
propadeutics:
branching: 0
dynamism:
constraints:
uncertainty:
high_low_tech: 1
quant_qual:
complex_cont: 0
compound:
reflex:
simple_disc: 0
fine: 0
∕gross: 0
repetitive:
categorize:
calculate: 4
code: 0
computerize:
interpolate:
itemize:
learn: 1
tabulate:
translate:
analyze:
deduce:
induce:
choose:
         1
compare: 0
compute:
estimate: 3
integrate:
plan: 0
supervise:
monitor: 0
interpret:
facts:
        3
             2
principles:
procedures:
analogs:
cases examples:
percep_speed:
search_rec_info:
id obj act events:
scan display: 0
```

```
acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity: 0
 lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain: 0
 stress: 0
 phys_strain: 0
preciseness: 4
cog_attent: 0
response_chaining:
attention_span: 0
sleep: 0
 schedule: 0
boredom:
general_health: 0
age: 0
gender: 0
height: 0
weight:
edu_train_expert: 1
intro_accuracy:
prob of success:
articulation: 4
kr_hp: 0
computer: 0
vehicles:
          0
weapon_systems:
instruments:
notation: 2
test_equip:
advises: 0
answers: 2
communicates:
directs: 0
indicates: 0
informs: 2
instructs: 0
requests: 1
transmits: 1
supervises: 0
negotiates:
express_movement: 0
interp_movement: 0
namel: drair gen
name2: protocol_des
eq_count: 69
sim_count: 93
statistical: 1
spatial: 1
temporal: 2
analogical: 1
case_based:
model_based: 2
mathematical: 1
deductive: 1
inductive:
means_ends: 0
```

```
sub goals:
gen_and_test:
goal vs data:
cover and diff:
prop_and_ref:
acq_and_pres:
form proc alg:
decompose:
recombine:
generalize: 0
specialize:
ret_to_def:
visual:
verbal:
auditory: 0
kinesthetic:
written:
instrumentation:
mm_interface:
databases:
historical: 0
propadeutics: 4
branching: 1
dynamism:
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex cont:
compound:
reflex:
simple_disc:
fine: 0
ross: 0
_epetitive:
categorize:
calculate:
code: 0
computerize:
interpolate:
itemize:
learn: 0
tabulate:
translate:
analyze: 4
         1
deduce:
induce:
choose:
compare: 0
compute: 3
estimate: 1
integrate:
plan:
supervise:
monitor: 0
interpret:
facts: 1
principles:
procedures:
analogs: 1
ases examples:
 ercep_speed:
search rec info:
id obj act events:
scan_display:
acceleration:
```

```
confinement:
 isolation: 0
 contaminants: 0
 electricity:
 lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain: 0
 stress: 0
 phys strain: 0
preciseness: 0
cog_attent: 0
response_chaining: 0
attention_span: 0
sleep: 0
schedule: 0
boredom: 0
general health: 0
age: 0
gender: 0
height:
        0
weight:
         0
edu_train_expert: 1
intro_accuracy: 0
prob_of_success:
articulation: 1
kr hp: 0
computer: 2
vehicles: 0
weapon_systems: 0
instruments:
notation: 1
test_equip:
advises: 0
answers: 1
communicates:
directs: 3
indicates: 0
informs: 1
instructs: 0
requests: 0
transmits: 1
supervises: 3
negotiates: 0
express movement: 0
interp_movement:
name1: cargo_loading
name2: sw_design
eq_count: 59
sim_count: 78
statistical: 0
spatial: 4
temporal: 0
analogical: 0
case based:
model_based: 2
mathematical: 3
deductive: 1
inductive: 2
means ends:
sub_goals: 0
```

```
gen_and_test:
goal vs data:
cover_and_diff: 0
prop_and_ref:
acq_and_pres:
form_proc_alg:
decompose:
recombine:
generalize: 2
specialize:
ret_to_def:
visual: 3
verbal:
auditory: 0
kinesthetic:
written: 0
instrumentation:
mm interface:
databases:
historical:
propadeutics:
branching: 2
dynamism: 1
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex_cont:
compound:
reflex:
simple disc: 0
fine: 0
gross:
repetitive:
categorize:
calculate:
code: 2
computerize:
interpolate:
itemize:
learn: 0
tabulate:
translate:
analyze:
deduce: 1
induce:
choose:
          2
compare:
compute: 4
estimate: 1
integrate:
plan: 1
supervise:
monitor: 4
interpret: 3
facts: 1
principles:
procedures:
analogs: 2
cases_examples:
percep_speed: 0
search rec info:
id_obj_act_events: 0
scan_display:
acceleration:
confinement: 2
```

```
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
noise: 3
fatigue: 0
mental_strain: 0
stress: 0
phys_strain:
preciseness:
cog_attent:
response_chaining:
attention_span:
sleep: 0
schedule: 0
boredom: 2
general_health: 2
age: 0
         0
gender:
height:
weight:
         0
edu_train expert:
intro accuracy:
prob_of_success:
articulation: 2
kr_hp: 0
computer:
vehicles:
           2
weapon systems:
instruments:
notation:
test_equip:
advises: 0
         2
answers:
communicates:
directs: 3
indicates:
informs: 0
instructs: 0
requests: 2
transmits: 2
supervises: 4
negotiates: 4
express movement: 2
interp_movement:
namel: cargo_loading
name2: form_fill_out
eq count: 61
sim_count: 83
```

statistical: 0 spatial: 4 temporal: 2 analogical: 2 case_based: 1 model_based: 1 mathematical: 2 deductive: 1 inductive: 2 means_ends: 1 sub_goals: 0 gen_and_test: 3

```
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
               1
form proc_alg:
decompose:
recombine:
generalize:
specialize:
ret_to_def:
visual:
verbal:
auditory: 0
kinesthetic:
written: 0
 instrumentation:
mm interface:
 databases: 1
 historical:
 propadeutics:
 branching:
 dynamism:
 constraints:
 uncertainty:
 high_low_tech:
 quant_qual:
 complex_cont: 0
 compound: 0
 reflex:
 simple_disc:
 fine: 0
 gross: 0
 repetitive:
 categorize:
∠calculate:
 code: 0
 computerize:
 interpolate:
           3
 itemize:
 learn: 1
 tabulate:
 translate:
 analyze:
           1
 deduce:
          1
 induce:
 choose:
          2
 compare: 2
 compute: 2
 estimate: 2
 integrate: 1
 plan:
 supervise:
 monitor: 4
 interpret: 1
 facts: 2
              2
 principles:
 procedures:
 analogs: 0
 cases_examples:
 percep_speed:
 search_rec_info:
_id_obj_act_events:
 scan_display:
 acceleration:
 confinement:
 isolation: 0
```

```
contaminants:
 electricity:
 lighting: 0
 magnetism: 0
 noise: 3
 fatigue: 0
 mental_strain: 0
 stress: 0
phys_strain: 1
 preciseness: 0
 cog_attent: 0
 response_chaining:
 attention_span:
 sleep: 0
schedule: 0
boredom:
general_health: 2
age: 0
gender: 0
height:
weight:
edu_train expert: 0
intro_accuracy: 0
prob_of_success:
articulation: 1
kr_hp:
computer: 4.
vehicles: 2
weapon_systems:
instruments:
notation: 1
test_equip:
advises: 0
answers:
         1
communicates:
directs: 3
indicates:
informs: 2
instructs: 0
requests: 0
transmits: 4
supervises:
negotiates:
            4
express movement:
interp_movement: 0
namel: cargo loading
name2: language_train
eq count: 56
sim_count: 73
statistical: 0
spatial: 4
temporal: 4
analogical:
case_based:
model based: 1
mathematical:
deductive: 1
inductive:
means_ends: 2
sub goals:
gen_and_test:
goal vs data:
```

```
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg:
decompose:
recombine:
generalize:
specialize:
ret to def:
visual:
         3
verbal:
auditory: 0
kinesthetic:
written: 0
instrumentation:
mm interface:
databases: 0
historical:
propadeutics:
branching: 2
dynamism:
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex cont:
compound:
reflex:
simple_disc: 0
fine: 0
gross:
repetitive:
categorize:
calculate: 4
code: 0
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
analyze:
deduce:
         1
induce:
choose:
         1
compare:
compute: 4
estimate:
integrate: 0
plan: 0
supervise:
monitor: 0
interpret: 4
facts: 0
principles:
procedures:
analogs:
cases examples:
percep speed:
search rec info:
id_obj_act_events:
scan display:
acceleration:
confinement:
isolation:
contaminants: 0
```

```
electricity: 0
lighting: 0
magnetism: 0
noise: 3
fatique: 0
mental_strain: 0
stress: 0
phys strain: 1
preciseness: 0
cog_attent: 0
response_chaining: 0
attention_span: 0
sleep: 0
schedule: 0
boredom: 2
general_health: 2
age: 0
gender: 0
height:
         0
weight:
        0
edu_train_expert: 0
intro_accuracy: 4
prob of success:
articulation: 3
kr hp: 0
computer:
vehicles: 2
weapon systems:
instruments:
notation: 2
test_equip:
advises: 2
         2
answers:
communicates:
directs: 1
indicates:
informs: 4
instructs:
          2
requests:
transmits: 4
supervises:
negotiates:
express_movement: 1
interp_movement: 3
namel: cargo_loading
name2: leadership
eq_count: 50
sim_count: 82
statistical: 0
spatial: 4
temporal: 2
analogical: 1
case based:
```

statistical: 0
spatial: 4
temporal: 2
analogical: 1
case_based: 1
model_based: 1
mathematical: 4
deductive: 1
inductive: 2
means_ends: 3
sub_goals: 2
gen_and_test: 3
goal_vs_data: 2
cover_and_diff: 0

```
prop_and_ref:
acq and pres:
form proc alg:
decompose:
           1
recombine:
generalize:
specialize:
ret to def:
visual:
verbal:
auditory:
kinesthetic:
written:
instrumentation:
mm interface:
databases:
historical:
propadeutics: 0
branching: 0
dynamism:
            1
constraints:
uncertainty: 1
high low tech:
quant_qual:
complex_cont:
compound: 0
reflex: 0
simple_disc: 0
fine: 0
gross:
repetitive:
categorize:
calculate: 2
code:
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
analyze: 3
deduce: 1
induce:
        1
choose:
compare: 2
compute:
estimate:
integrate:
plan: 1
supervise:
monitor: 4
interpret: 0
facts: 1
principles:
procedures:
analogs:
cases_examples:
percep_speed: 0
search_rec_info:
id obj act events: 0
scan_display: 0
acceleration: 1
confinement:
isolation: 0
contaminants:
electricity:
```

```
lighting: 0
magnetism: 0
noise: 3
fatigue: 0
mental strain: 0
stress: 0
phys strain:
preciseness:
cog_attent: 0
response_chaining:
attention span:
sleep: 0
schedule: 0
boredom: 2
general health: 2
age: 0
gender: 0
height: 0
weight: 0
edu_train_expert: 1
intro_accuracy: 4
prob_of_success:
articulation: 3
kr_hp: 0
computer:
vehicles: 2
weapon_systems: 0
instruments:
notation: 0
test_equip:
advises: 4
answers: 0
communicates:
directs: 1
indicates: 2
informs: 4
instructs: 4
requests: 1
transmits: 3
supervises: 1
negotiates: 3
express movement: 1
interp movement:
namel: cargo_loading
name2: surgery
eq_count: 45
sim_count: 67
```

statistical: 0 spatial: 0 temporal: analogical: 1 case_based: model based: 2 mathematical: deductive: 2 inductive: means_ends: 1 sub_goals: 0 gen_and_test: goal_vs data: 2 cover and diff: prop_and_ref:

```
acq_and_pres:
form proc alg:
decompose:
recombine:
generalize:
specialize:
ret to def:
visual:
verbal:
auditory:
kinesthetic:
written: 0
instrumentation:
mm interface:
databases: 0
historical:
propadeutics:
branching:
dynamism: 1
constraints:
uncertainty:
high low tech:
quant_qual:
complex cont:
compound:
reflex: 0
simple_disc:
fine: 4
gross:
repetitive:
categorize:
calculate: 4
code:
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
analyze:
deduce:
induce:
         2
choose:
compare:
compute:
estimate:
integrate:
plan: 0
supervise:
monitor: 0
interpret:
facts: 0
principles:
             2
procedures:
analogs: 0
cases_examples:
percep_speed:
search_rec_info:
id_obj act events: 4
scan display: 0
acceleration:
confinement:
isolation:
contaminants:
electricity:
lighting:
```

```
magnetism:
noise:
fatigue: 3
mental_strain: 3
stress: 4
phys_strain: 2
preciseness: 4
cog_attent: 4
response_chaining:
attention_span:
sleep:
        2
schedule: 4
boredom:
general_health: 2
age: 0
gender:
         0
height:
weight:
edu_train_expert: 1
intro accuracy:
prob of success:
articulation: 0
kr hp: 2
computer: 0
           2
vehicles:
weapon_systems:
instruments:
notation: 2
test_equip:
             3
advises: 3
answers: 1
communicates:
directs: 1
indicates:
informs: 2
instructs: 0
requests: 0
transmits: 0
supervises: 0
negotiates:
express movement: 0
interp_movement:
namel: cargo_loading
name2: medical_diag
eq_count: 45
sim_count: 73
statistical: 0
spatial: 1
temporal: 0
```

statistical: 0
spatial: 1
temporal: 0
analogical: 0
case_based: 1
model_based: 1
mathematical: 4
deductive: 3
inductive: 2
means_ends: 2
sub_goals: 2
gen_and_test: 0
goal_vs_data: 1
cover_and_diff: 1
prop_and_ref: 4
acq_and_pres: 1

```
form proc alg:
   decompose:
   recombine:
   generalize:
   specialize:
   ret_to_def:
   visual: 1

verbal:
   auditory: 2
   kinesthetic:
   written: 0
   instrumentation:
   mm interface: 0
   databases: 0
   historical:
   propadeutics:
   branching: 3
   dynamism:
   constraints: 0
   uncertainty:
   high_low_tech: 1
   quant qual: 0
   complex cont: 0
   compound:
   reflex: 0
   simple_disc: 0
fine: 1
   gross: 1
   repetitive:
   categorize:
   calculate: 4
   code: 0
   computerize:
interpolate:
   itemize:
 √ learn: 2
   tabulate:
   translate:
   analyze: 3 deduce: 3
   induce: 2
   choose: 2
   compare: 1
   compute:
   estimate: 2
   integrate: 0
   plan: 3
   supervise:
   monitor: 2
   interpret: 4
   facts: 0
   principles:
                2
   procedures:
   analogs: 0
   cases_examples:
   percep_speed:
   search_rec_info:
   id_obj_act_events:
   scan display:
   acceleration:
   confinement: 2
   isolation: 0
  contaminants:
   electricity:
   lighting:
   magnetism: 0
```

```
noise: 3
 fatigue: 1
mental_strain: 2
stress: 3
phys_strain: 1
preciseness: 0
cog_attent: 0
response_chaining: 0
attention_span: 0
sleep: 1
schedule: 2
boredom: 1
general health: 2
age: 0
gender: 0
height:
        0
weight: 0
edu_train_expert: 1
intro_accuracy: 3
prob of success:
articulation: 2
kr hp: 0
computer:
vehicles: 2
weapon_systems:
instruments:
notation: 2
test_equip: 2
advises: 4
answers:
          2
communicates: 1
directs: 1
indicates: 2
informs: 4
instructs: 1
requests: 1
transmits: 2
supervises:
negotiates: 0
express_movement: 0
interp_movement: 3
namel: cargo_loading
name2: accounting
eq_count: 66
sim_count: 89
statistical: 0
spatial: 4
temporal: 1
analogical:
case_based:
model_based: 1
mathematical: 0
deductive: 1
inductive: 0
means_ends: 3
sub_goals: 1
gen_and_test:
goal_vs_data:
cover_and_diff: 0
prop and ref: 0
```

acq_and_pres: 1 form_proc_alg: 0

```
decompose:
 recombine:
 generalize:
              1
 specialize:
 ret_to_def:
 visual:
          3
 verbal: 3
 auditory: 0
 kinesthetic: 0
 written: 0
 instrumentation:
 mm interface: 4
 databases: 4
 historical: 4
 propadeutics:
 branching: 1
 dynamism: 0
 constraints:
 uncertainty:
 high low tech:
 quant_qual:
 complex_cont:
 compound: 0
 reflex: 0
 simple_disc:
 fine: 0
 gross: 0
 repetitive: 0
 categorize: 1
 calculate: 0
 code: 0
 computerize:
 interpolate:
 itemize:
∠ learn: 1
 tabulate:
 translate:
 analyze: 1
 deduce: 1
 induce: 0
 choose: 1
 compare: 2
 compute: 0
 estimate: 4
 integrate:
 plan: 4
 supervise:
 monitor: 4
 interpret:
 facts:
 principles:
 procedures:
 analogs: 0
 cases examples:
 percep_speed: 0
 search_rec_info:
 id_obj_act_events: 0
 scan display: 0
 acceleration: 1
 confinement:
 isolation: 0
contaminants:
 electricity:
 lighting:
 magnetism:
 noise: 3
```

```
fatigue: 0
mental_strain: 0
stress: 0
phys_strain: 1
preciseness: 4
cog_attent: 0
response chaining:
attention_span:
sleep: 0
schedule: 0
boredom: 2
general health: 2
age: 0
gender: 0
height: 0
weight:
        0
edu_train_expert: 1
intro_accuracy: 0
prob of success: 0
articulation: 1
kr_hp: 0
computer:
vehicles:
           2
weapon_systems: 0
instruments:
notation: 1
test_equip: 0
advises: 0
answers: 0
communicates: 1
directs: 3
indicates: 0
informs: 2
instructs: 0
requests: 1
transmits: 3
supervises: 4
negotiates: 0
express movement: 2
interp_movement: 0
name1: cargo_loading
name2: protocol_des
eq count: 57
sim_count: 80
statistical: 2
spatial: 3
temporal: 0
analogical:
case_based:
model_based: 1
mathematical:
deductive: 1
inductive: 3
means ends: 3
sub_goals: 0
gen_and_test:
goal_vs_data:
cover_and_diff: 0
```

prop_and_ref: 4
acq_and_pres: 1
form_proc_alg:
decompose: 2

```
recombine:
generalize:
specialize:
ret to def:
visual:
verbal:
auditory: 0
kinesthetic:
written: 1
instrumentation:
mm interface: 0
databases: 0
historical:
propadeutics:
branching: 0
dynamism:
constraints:
uncertainty:
high_low_tech: 1
quant_qual:
complex_cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine:
gross: 0
repetitive: 0
categorize:
calculate:
code: 0
computerize:
interpolate:
itemize:
learn: 0
tabulate:
translate:
analyze: 1
deduce: 1
induce:
choose:
compare: 2
compute:
estimate: 2
integrate: 3
plan: 0
supervise:
monitor:
interpret:
facts: 1
principles:
             2
procedures:
analogs:
cases_examples:
percep_speed:
search_rec_info:
id obj act events:
scan display:
acceleration: 1
confinement: 2
isolation: 0
contaminants:
electricity:
lighting:
magnetism:
noise: 3
 fatigue: 0
```

```
mental_strain:
 stress: 0
 phys_strain:
 preciseness:
 cog_attent: 0
 response_chaining:
 attention span:
 sleep: 0
 schedule:
 boredom: 2
 general_health: 2
 age: 0
gender: 0
height:
weight: 0
edu_train_expert:
intro_accuracy: 0
prob_of_success:
articulation:
kr_hp: 0
computer:
vehicles:
           2
weapon_systems:
instruments:
notation:
test_equip: 1
advises: 0
answers:
         1
communicates:
directs: 0
indicates:
informs: 3
instructs: 0
requests: 0
transmits:
supervises: 1
negotiates:
express_movement:
interp_movement: 0
namel: sw_design
name2: form fill out
eq_count: 7\overline{3}
sim_count: 94
statistical: 0
spatial: 0
temporal: 2
analogical:
case based:
model based: 3
mathematical:
deductive: 0
inductive: 0
means ends: 2
sub_goals: 0
gen_and_test:
goal_vs_data: 2
cover_and_diff: 3
prop_and_ref:
acq_and_pres:
```

form_proc_alg:
decompose: 1
recombine: 1

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```
generalize:
specialize:
ret_to_def:
visual:
verbal:
auditory: 0
kinesthetic:
written: 0
instrumentation:
mm interface: 0
databases: 1
historical:
propadeutics:
branching:
dynamism:
constraints:
             1
uncertainty:
high_low_tech:
quant_qual:
complex_cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine:
gross:
repetitive:
             1
categorize:
calculate: 2
code: 2
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
analyze: 2
deduce: 0
induce:
choose:
compare: 0
          2
compute:
estimate:
integrate:
plan: 3
supervise:
monitor: 0
interpret: 2
facts: 1
principles:
procedures:
analogs:
cases_examples:
percep_speed: 0
search rec info:
id obj act events:
scan_display:
acceleration:
confinement: 0
isolation: 0
contaminants:
electricity:
ighting: ا
magnetism:
noise: 0
fatigue:
mental_strain:
```

```
stress: 0
phys_strain:
preciseness: 0
cog_attent: 0
response chaining:
attention_span: 0
sleep: 0
schedule:
boredom: 0
general health: 0
age: 0
gender: 0
height: 0
weight:
edu_train_expert: 1
intro_accuracy:
prob_of_success:
articulation: 3
kr_hp: 0
computer:
vehicles:
weapon_systems:
instruments:
notation: 1
test equip: 0
advises: 0
answers:
communicates: 0
directs: 0
indicates: 3
informs: 2
instructs: 0
requests: 2
transmits: 2
supervises: 0
negotiates: 0
express_movement: 0
interp_movement: 0
namel: sw_design
name2: language_train
eq_count: 69
sim_count: 87
statistical: 0
spatial: 0
temporal: 4
analogical:
case based:
model based: 3
mathematical:
deductive: 2
inductive: 0
means_ends:
sub goals: 0
gen and test:
goal_vs_data:
```

cover_and_diff:
prop_and_ref: 2
acq_and_pres: 0
form_proc_alg: 2
decompose: 0
recombine: 0
generalize: 1

```
specialize:
ret to def:
visual:
verbal:
auditory: 0
kinesthetic:
written: 0
instrumentation:
mm interface: 0
databases: 0
historical:
propadeutics:
branching: 0
dynamism:
              2
constraints:
uncertainty:
high_low_tech:
quant qual:
complex cont: 0
compound:
reflex: 0
simple_disc: 0
fine: 0
gross:
repetitive:
categorize:
calculate:
code: 2
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
_analyze: 1
deduce: 2
induce:
choose:
         1
compare: 0
compute:
estimate: 3
integrate:
plan: 1
supervise:
monitor: 4
interpret:
facts: 1
principles:
procedures:
analogs:
cases_examples:
percep_speed: 0
search_rec_info:
id obj act events:
scan_display:
acceleration:
confinement:
isolation:
contaminants:
electricity:
'ighting:
 Jagnetism: 0
noise: 0
fatigue:
mental_strain:
stress: 0
```

```
phys_strain:
preciseness: 0
cog_attent: 0
response chaining:
attention_span:
sleep: 0
schedule: 0
boredom: 0
general health: 0
age: 0
gender: 0
height: 0
weight: 0
edu_train expert:
intro_accuracy:
prob_of_success: 2
articulation:
kr_hp: 0
computer:
vehicles:
weapon_systems:
instruments:
notation:
test_equip:
advises: 2
answers: 4
communicates: 1
directs: 4
indicates:
informs: 4
instructs: 4
requests:
transmits: 2
supervises:
negotiates:
             4
express_movement: 3
interp movement: 3
namel: sw design
name2: leadership
eq_count: 68
sim_count: 90
statistical: 0
spatial: 0
temporal: 2
analogical:
case_based: 0
model based:
mathematical:
deductive: 0
inductive: 0
means_ends: 4
sub_goals: 2
gen_and_test:
goal_vs_data: 0
cover and diff: 0
prop_and_ref:
acq_and_pres:
form_proc_alg: 1
decompose: 1
recombine: 4
generalize: 1
```

specialize:

```
ret to def:
visual:
verbal:
auditory: 0
kinesthetic:
written: 1
_instrumentation:
mm_interface: 0
databases:
historical:
propadeutics:
branching:
dynamism:
constraints:
uncertainty:
high low_tech:
quant_qual:
complex_cont: 0
compound: 0
reflex: 0
 simple_disc: 0
 fine: 0
gross: 0
 repetitive:
 categorize:
calculate: 2
 code: 2
 computerize:
 interpolate:
 itemize:
 learn:
        2
 tabulate:
 translate:
 analyze:
∠deduce:
 induce:
          1
 choose:
          1
 compare: 0
 compute:
 estimate:
 integrate:
 plan: 0
 supervise:
 monitor:
 interpret:
 facts: 0
 principles:
 procedures:
              2
 analogs:
 cases_examples:
 percep_speed:
 search_rec_info:
 id obj act events:
 scan display:
 acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity:
 lighting:
 magnetism: 0
 noise: 0
 fatigue:
 mental_strain:
 stress:
 phys_strain:
```

```
preciseness: 0
cog_attent: 0
response_chaining:
attention_span:
sleep: 0
schedule:
boredom: 0
general_health: 0
age: 0
        0
gender:
height:
         0
weight:
edu_train_expert: 2
intro_accuracy: 4
prob of success:
articulation:
kr hp: 0
computer:
          2
vehicles:
weapon_systems:
instruments:
notation: 2
test equip: 0
advises: 4
answers:
communicates:
directs: 2
indicates:
informs: 4
instructs: 4
requests: 3
transmits: 1
supervises: 3
negotiates: 1
express_movement: 3
interp_movement:
namel: sw_design
name2: surgery
eq_count: 45
sim_count: 61
______
statistical: 0
spatial: 4
temporal: 0
analogical: 1
case_based;
model_based: 0
mathematical:
deductive: 3
inductive: 0
means_ends: 0
```

sub_goals: 0
gen_and_test: 4
goal_vs_data: 0
cover_and_diff:
prop_and_ref: 4
acq_and_pres: 1
form_proc_alg: 4
decompose: 0
recombine: 4
generalize: 1
specialize: 3
ret_to_def: 0

```
visual:
           4
  verbal: 0
  auditory:
             2
  kinesthetic:
  written: 0
  instrumentation:
__mm_interface: 1
  databases: 0
  historical: 4
  propadeutics:
  branching: 1
  dynamism: 2
  constraints:
  uncertainty:
  high_low_tech: 0
  quant_qual: 0
  complex_cont: 4
  compound: 2
  reflex: 0
  simple_disc: 4
  fine: 4
  gross: 4
  repetitive:
  categorize:
  calculate: 0
  code: 2
  computerize: 2
  interpolate:
  itemize:
  learn: 2
  tabulate:
  translate:
  analyze: 0
  ieduce:
           0
__induce:
  choose:
  compare: 0
  compute: 0
  estimate: 0
  integrate:
  plan: 1
  supervise:
  monitor: 4
  interpret: 1
  facts: 1
  principles:
                2
  procedures:
  analogs: 2
  cases_examples:
  percep_speed: 2
search_rec_info: 0
id_obj_act_events: 4
  scan_display:
  acceleration:
  confinement: 2
  isolation: 0
  contaminants:
  electricity:
  lighting:
  magnetism: 0
  noise: 0
            3
 _fatigue:
  mental_strain:
  stress:
  phys_strain:
  preciseness:
```

```
cog_attent: 4
response chaining: 2
attention_span: 4
sleep: 2
schedule: 4
boredom: 1
general health: 0
age: 0
gender: 0
height:
        0
weight:
        0
edu_train_expert: 0
intro_accuracy: 0
prob of success:
articulation: 2
kr hp: 2
computer:
vehicles:
weapon_systems:
instruments: 4
notation: 0
test_equip: 3
advises: 3
answers: 3
communicates: 0
directs: 4
indicates:
informs: 2
instructs: 0
requests: 2
transmits: 2
supervises: 4
negotiates:
express movement:
interp_movement:
namel: sw_design
name2: medical diag
eq_count: 57
sim_count: 84
statistical: 0
spatial: 3
temporal: 0
analogical:
case_based:
model_based: 1
mathematical: 1
deductive: 4
inductive:
means ends: 3
sub_goals: 2
gen_and_test:
goal_vs_data:
cover and diff: 1
prop and ref:
acq_and_pres:
form_proc_alg:
decompose: 1
recombine: 4
generalize: 0
specialize: 2
```

ret_to_def:
visual: 4

```
verbal: 0
auditory: 2
kinesthetic:
written: 0
instrumentation:
mm interface: 0
databases: 0
historical:
propadeutics:
branching:
dynamism: 0
constraints:
uncertainty:
high_low_tech: 0
quant_qual: 1
complex_cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine: 1
gross: 1
repetitive:
categorize:
calculate: 0
code: 2
 computerize:
 interpolate: 0
 itemize:
 learn: 2
tabulate:
 translate: 1
 analyze: 0
 deduce: 4
 induce: 0
choose: 2
 compare: 1
 compute:
 estimate: 1
 integrate: 4
 plan: 2
 supervise: 1
 monitor: 2
 interpret: 1
 facts: 1
 principles: 1
 procedures:
 analogs: 2
 cases_examples:
 percep_speed: 0
 search_rec_info: 0
 id obj act events: 0
 scan display:
 acceleration:
 confinement:
 isolation: 0
 contaminants: 0
 electricity:
 lighting:
 magnetism: 0
 noise: 0
 fatigue: 1
_fmental_strain: 2
 stress: 3
 phys strain:
 preciseness:
 cog_attent: 0
```

```
response chaining:
attention_span: 0
sleep: 1
schedule: 2
boredom: 1
general_health: 0
age: 0
gender: 0
height: 0
weight: 0
edu_train expert: 0
intro_accuracy:
prob_of_success: 4
articulation: 0
kr hp: 0
computer: 4
vehicles: 0
weapon systems: 0
instruments:
notation: 0
test_equip: 2
advises: 4
answers: 4
communicates: 1
directs: 4
indicates: 2
informs: 4
instructs: 1
requests: 1
transmits: 0
supervises: 1
negotiates: 4
express_movement: 2
interp_movement: 3
namel: sw_design
name2: accounting
eq_count: 69
sim_count: 89
statistical: 0
spatial: 0
temporal: 1
```

analogical: 0 case_based: 1 model_based: 3 mathematical: deductive: 0 inductive: 2 means_ends: 4 sub goals: 1 gen_and_test: 4 goal_vs_data: cover_and_diff: 0 prop_and ref: acq_and_pres: 0 form_proc_alg: 2 decompose: 2 recombine: 2 jeneralize: 2 specialize: ret to def: visual: 0 verbal: 1

```
auditory: 0
kinesthetic:
written: 0
instrumentation:
mm interface:
databases:
historical: 4
propadeutics:
branching: 3
dynamism: 1
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex_cont: 0
compound:
reflex:
simple_disc: 0
fine: 0
gross: 0
repetitive:
categorize:
calculate: 4
code: 2
computerize:
interpolate:
itemize:
learn: 1
tabulate:
translate:
analyze: 4
deduce: 0
induce:
        2
choose:
        1
compare: 0
compute: 4
estimate: 3
integrate: 1
plan: 3
supervise:
monitor: 0
interpret: 1
facts: 2
principles:
procedures:
analogs: 2
cases_examples:
percep_speed:
search_rec_info:
id_obj_act_events:
scan_display: 0
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
lighting:
magnetism:
noise: 0
fatigue: 0
mental_strain: 0
stress: 0
phys_strain:
preciseness:
cog attent:
response_chaining:
```

```
attention_span: 0
sleep: 0
schedule:
boredom: 0
general_health: 0
age: 0
gender: 0
height:
weight:
         0
edu_train_expert: 0
intro_accuracy:
prob of success:
articulation: 3
kr hp: 0
computer:
           0
vehicles:
weapon systems:
instruments:
notation: 1
test equip:
advises: 0
answers: 2
communicates: 1
directs: 0
indicates: 0
informs: 2
instructs: 0
requests: 1
transmits: 1
supervises: 0
negotiates: 4
express_movement: 0
interp_movement:
name1: sw_design
name2: protocol_des
eq_count: 76
sim_count: 96
```

statistical: 2 spatial: 1 temporal: 0 analogical: case_based: 1 model_based: mathematical: deductive: 0 inductive: 1 means ends: sub_goals: 0 gen_and_test:
goal_vs_data: cover_and_diff: prop_and_ref: 0 acq_and_pres: form proc alg: decompose: 0 recombine: yeneralize: 1 specialize: ret_to_def: visual: 0 verbal: auditory: 0

```
kinesthetic: 0
 written: 1
 instrumentation:
 mm interface: 0
 databases: 0
 historical: 4
 propadeutics: 3
 branching: 2
 dynamism:
 constraints:
 uncertainty: 1
 high_low_tech:
quant_qual: 1
 complex_cont: 0
 compound:
 reflex: 0
 simple_disc: 0
 fine: 0
 gross: 0
 repetitive:
 categorize:
 calculate: 3
 code: 2
 computerize: 2
 interpolate: 1
 itemize:
 learn: 0
 tabulate:
 translate: 0
 analyze: 4
 deduce: 0
 induce: 0
 choose: 2
 compare: 0
compute: 3
 estimate: 1
 integrate: 1
 plan: 1
 supervise: 0
 monitor: 0
 interpret: 1
 facts: 0
 principles:
 procedures:
 analogs: 2
 cases_examples:
 percep_speed: 0
 search_rec_info:
 id_obj_act_events:
 scan_display: 0
 acceleration:
 confinement:
 isolation: 0
 contaminants: 0
 electricity:
 lighting:
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain: 0
 stress: 0
phys_strain: 0
 preciseness: 0
 cog_attent: 0
 response chaining:
 attention_span:
```

1

```
sleep: 0
schedule:
boredom: 0
general_health: 0
age: 0
gender: 0
height: 0
weight: 0
edu_train_expert: 0
intro accuracy: 0
prob_of_success: 4
articulation: 0
kr hp: 0
computer: 2
vehicles: 0
weapon_systems: 0
instruments:
notation: 4
test_equip: 1
advises: 0
answers: 3
communicates:
directs: 3
indicates: 0
informs: 3
instructs: 0
requests: 2
transmits: 1
supervises: 3
negotiates: 4
express_movement: 0
interp_movement: 0
namel: form fill out
name2: language_train
eq_count: 63
sim_count: 82
```

statistical: 0 spatial: 0 temporal: 2 analogical: 1 case_based: 0 model based: 0 mathematical: deductive: 2 inductive: 0 means ends: 1 sub_goals: 0 gen_and_test: 2 goal_vs_data: cover and diff: prop_and_ref: acq_and pres: form_proc alg: 4 decompose: 1 recombine: 1 generalize: 0 specialize: 1 ret_to_def: visual: 0 verbal: 1 auditory: 0 kinesthetic: 0

-

```
written: 0
 instrumentation:
 mm_interface:
 databases:
 historical: 2
 propadeutics: 0
_branching: 3
 dynamism: 4
 constraints:
 uncertainty:
 high_low_tech:
 quant_qual: 0
 complex_cont: 0
 compound: 0
 reflex:
 simple_disc: 0
 fine: 0
 gross: 0
 repetitive:
 categorize:
calculate: 2
 code: 0
 computerize:
 interpolate:
 itemize: 1
 learn: 1
 tabulate:
 translate:
 analyze: 1
 deduce: 2 induce: 0
 choose: 3
 compare: 0
 _compute: 2
 estimate: 2
 integrate: 1
 plan: 4
 supervise:
 monitor: 4
 interpret: 3
 facts: 2
 principles:
              2
 procedures:
 analogs: 3
 cases examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events:
 scan_display: 0
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity: 0
 lighting:
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain: 0
 stress: 0
 phys_strain: 0
=preciseness: 0
 cog_attent:
 response chaining:
 attention span:
 sleep: 0
```

```
schedule: 0
boredom: 0
general health: 0
age: 0
gender: 0
height:
weight:
        0
edu_train_expert: 0
intro_accuracy:
prob of success:
articulation:
kr hp: 0
computer:
vehicles:
weapon_systems:
instruments:
notation: 3
test_equip:
advises: 2
answers: 1
communicates:
directs: 4
indicates: 1
informs: 2
instructs: 4
requests: 2
transmits: 0
supervises: 4
negotiates:
express_movement: 3
interp_movement:
namel: form_fill_out
name2: leadership
eq_count: 67
sim_count: 98
statistical: 0
spatial: 0
```

temporal: 0 analogical: case_based: model based: 0 mathematical: deductive: 0 inductive: 0 means_ends: 2 sub goals: gen_and_test: goal_vs_data: cover_and_diff: 3 prop_and ref: 1 acq_and_pres: form_proc_alg: decompose: 0 recombine: generalize: 2 specialize: ret_to_def: visual: 0 verbal: 1 auditory: kinesthetic: written: 1

```
instrumentation:
 mm interface:
 databases:
 historical: 1
 propadeutics: 0
 branching: 1
_dynamism:
 constraints:
 uncertainty: 1
 high_low_tech:
 quant_qual: 0
 complex cont: 0
 compound:
 reflex:
 simple_disc: 0
 fine: 0
 gross:
 repetitive:
 categorize:
 calculate: 0
 code: 0
 computerize: 1
 interpolate: 2
 itemize: 2
 learn: 1
 tabulate:
 translate:
 analyze:
 deduce: 0
 induce: 1
 choose: 1
 compare: 0
 compute: 1
 estimate: 1
/integrate: 1
 plan: 3
 supervise:
 monitor: 0
 interpret:
 facts: 1
 principles:
 procedures:
 analogs:
 cases_examples:
 percep_speed:
 search rec info:
 id_obj_act_events:
 scan display:
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity: 0
 lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain: 0
 stress: 0
 phys strain:
 preciseness: 0
 cog attent:
 response chaining:
 attention_span:
 sleep: 0
 schedule: 0
```

```
boredom: 0
general_health: 0
age: 0
gender:
height: 0
weight:
edu_train expert:
intro_accuracy:
prob_of_success:
articulation: 4
kr hp: 0
          2
computer:
vehicles: 0
weapon_systems:
instruments:
notation: 1
test_equip:
advises: 4
answers: 1
communicates:
directs: 2
indicates:
informs: 2
instructs: 4
requests: 1
transmits: 1
supervises:
negotiates:
           1
express movement: 3
interp_movement:
namel: form_fill_out
name2: surgery
eq count: 39
sim_count: 60
```

statistical: 0 spatial: temporal: 2 analogical: case_based: model based: 3 mathematical: deductive: 3 inductive: 0 means ends: 2 sub_goals: gen_and_test: goal_vs_data: cover_and_diff: prop_and_ref: acq_and_pres: form_proc_alg: decompose: 1 recombine: generalize: 2 specialize: ret_to_def: visual: 4 /erbal: auditory: 2 kinesthetic: written: 0 instrumentation:

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```
mm_interface:
  databases: 1
  historical: 2
  propadeutics:
  branching: 4
  dynamism: 2
               0
  constraints:
 funcertainty:
  high_low_tech:
  quant_qual:
  complex cont: 4
  compound: 2
  reflex: 0
  simple_disc: 4
  fine:
  gross: 4
  repetitive:
  categorize:
              1
  calculate: 2
  code:
  computerize:
  interpolate:
  itemize:
  learn:
  tabulate:
  translate:
  analyze: 2
  deduce: 4
  induce: 0
  choose: 0
  compare: 0
  compute:
  estimate: 1
  integrate:
  :lan
  supervise:
  monitor: 4
  interpret:
  facts:
  principles:
  procedures:
  analogs: 0
  cases_examples:
  percep_speed:
  search_rec_info:
  id obj act events: 4
  scan_display: 0
  acceleration:
  confinement:
  isolation: 0
  contaminants:
  electricity:
  lighting: 2
 magnetism: 0
  noise: 0
  fatigue: 3
 mental_strain: 3
  stress: 4
 phys_strain:
 preciseness: 4
  cog_attent: 4
 esponse_chaining:
attention_span: 4
  sleep: 2
  schedule:
 boredom: 1
```

```
general_health: 0
age: 0
gender: 0
height:
weight:
edu train expert: 1
intro accuracy:
prob_of_success: 4
articulation: 1
kr hp: 2
computer:
vehicles: 0
weapon_systems: 0
instruments:
notation: 1
test_equip:
advises: 3
answers: 0
communicates:
directs: 4
indicates:
informs: 0
instructs: 0
requests: 0
transmits:
supervises: 4
negotiates:
           4
express_movement: 2
interp_movement:
namel: form_fill_out
name2: medical_diag
eq_count: 47
sim_count: 77
```

statistical: 0 spatial: 3 temporal: 2 analogical: case based: model based: 2 mathematical: deductive: 4 inductive: 0 means ends: 1 sub_goals: 2 gen_and_test: goal_vs_data: cover_and_diff: prop_and_ref: 2 acq_and_pres: 0 form proc alg: decompose: 0 recombine: 3 generalize: 1 2 specialize: ret_to_def: visual: 4 verbal: 1 auditory: 2 kinesthetic: 1 written: 0 instrumentation: mm interface: 0

```
databases: 1
historical:
propadeutics: 1
branching:
dynamism:
constraints:
uncertainty:
high_low_tech:
quant qual: 1
complex cont:
compound:
        0
reflex:
simple_disc: 0
fine: 1
gross:
repetitive:
categorize:
calculate: 2
code:
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
analyze: 2
deduce:
induce: 0
choose:
        0
compare: 1
compute: 2
estimate:
integrate:
plan: 1
_supervise:
monitor: 2
interpret:
facts:
principles:
procedures:
analogs: 0
cases_examples:
percep_speed: 0
search_rec_info:
id_obj_act_events: 0
scan display: 0
acceleration: 0
confinement:
isolation: 0
contaminants:
electricity:
lighting: 0
magnetism: 0
noise: 0
fatigue: 1
mental_strain:
stress: 3
phys_strain:
preciseness:
cog_attent: 0
response_chaining:
_attention_span:
sleep:
schedule: 2
boredom: 1
general health: 0
```

```
age: 0
gender:
height:
         0
weight:
        0
edu_train_expert: 1
intro_accuracy: 3
prob_of_success:
articulation: 3
kr_hp: 0
computer:
vehicles:
         0
weapon systems:
instruments: 2
notation: 1
test_equip:
advises: 4
answers: 1
communicates:
directs: 4
indicates:
informs: 2
instructs: 1
requests: 1
transmits: 2
supervises: 1
negotiates: 4
express_movement: 2
interp_movement: 3
namel: form fill out
name2: accounting
eq count: 76
sim_count: 95
statistical: 0
```

spatial: 0 temporal: 1 analogical: 2 case based: 1 model based: 0 mathematical: deductive: 0 inductive: 2 means_ends: 2 sub_goals: 1 gen_and_test: 3 goal_vs_data: cover_and_diff: 3 prop and ref: 2 acq_and_pres: form proc alg: decompose: recombine: 1 generalize: 3 specialize: 3 ret to def: visual: 0 verbal: 0 auditory: 0 kinesthetic: written: 0 instrumentation: mm interface: 4 databases: 3

```
historical: 2
propadeutics:
branching: 0
dynamism:
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine:
gross: 0
repetitive:
categorize:
            .1
calculate: 2
code:
computerize:
interpolate:
itemize:
learn:
tabulate:
translate: 1
analyze: 2
deduce:
        0
         2
induce:
choose:
compare: 0
          2
compute:
estimate:
integrate: 2
plan: 0
supervise:
monitor: 0
interpret: 1
facts:
principles:
procedures:
analogs: 0
cases examples:
percep_speed: 0
search_rec_info:
id_obj_act_events: 0
scan_display: 0
acceleration:
confinement:
isolation: 0
contaminants: 0
electricity:
lighting:
magnetism: 0
noise:
fatigue: 0
mental strain:
stress: 0
phys_strain: 0
preciseness:
cog_attent:
response chaining:
attention_span: 0
:leep:
schedule: 0
boredom: 0
general health:
age: 0
```

```
gender: 0
height:
         0
weight:
        0
edu_train_expert: 1
intro_accuracy: 0
prob_of_success:
articulation: 0
kr_hp: 0
computer:
vehicles:
           0.
weapon_systems:
instruments: 0
notation: 0
test equip:
advises: 0
answers: 1
communicates:
directs: 0
indicates:
informs: 0
instructs: 0
requests: 1
transmits: 1
supervises: 0
negotiates: 4
express_movement: 0
interp_movement: 0
namel: form fill out
name2: protocol_des
eq_count: 68
sim_count: 94
```

spatial: 1 temporal: 2 analogical: 2 case based: model based: 2 mathematical: deductive: 0 inductive: means_ends: sub_goals: 0 gen_and_test: goal_vs data: cover_and_diff: prop and ref: acq and pres: form_proc_alg: decompose: recombine: generalize: 0 specialize: 0 ret_to_def: 1 visual: 0 verbal: 1 auditory: 0 kinesthetic: written: 1

instrumentation:
mm_interface: 0
databases: 1
historical: 2

statistical: 2

```
propadeutics:
branching:
dynamism:
constraints:
uncertainty:
high_low_tech:
quant qual:
complex cont: 0
compound: 0
reflex: 0
simple disc: 0
fine: 0
gross:
repetitive:
categorize:
calculate:
code:
computerize:
interpolate:
itemize:
learn: 1
tabulate:
translate:
analyze:
deduce:
induce:
         0
         0
choose:
compare: 0
compute: 1
estimate:
integrate:
plan: 4
supervise:
monitor:
interpret:
facts:
       1
principles:
procedures:
analogs:
cases examples:
percep speed: 0
search_rec_info:
id_obj_act_events: 0
scan display:
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
noise: 0
fatigue:
mental_strain: 0
stress: 0
phys_strain:
preciseness:
cog_attent:
response_chaining:
attention_span:
sleep: 0
chedule:
boredom: 0
general_health:
age: 0
gender: 0
```

```
height: 0
 weight: 0
 edu train expert: 1
 intro_accuracy: 0
 prob_of_success: 4
 articulation: 3
 kr hp: 0
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation: 3
 test_equip: 1
advises: 0
answers: 0
communicates: 1
directs: 3
indicates: 3
informs: 1
instructs: 0
requests: 0
transmits: 1
supervises: 3
negotiates:
express movement: 0
interp_movement:
namel: language train
name2: leadership
eq_count: 70
sim_count: 90
statistical: 0
spatial: 0
temporal: 2
analogical:
case_based: 0
mode\overline{l}_based: 0
mathematical:
deductive: 2
inductive: 0
means ends: 1
sub_goals: 2
gen_and_test:
goal vs data: 0
cover_and_diff: 2
prop_and_ref: 1
acq_and_pres:
form_proc_alg:
decompose: 1
recombine: 4
generalize: 2
specialize:
ret_to_def:
visual: 0
verbal: 0
auditory: 0
kinesthetic: 0
vritten: 1
ınstrumentation:
mm interface: 0
databases: 2
historical:
propadeutics: 0
```

```
branching:
dynamism: 4
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex_cont: 0
compound: 0
reflex: 0
simple_disc:
fine: 0
gross: 0
repetitive:
categorize:
calculate: 2
code: 0
computerize:
interpolate:
itemize:
learn:
tabulate:
translate:
analyze: 1
deduce:
         2
induce:
         1
choose:
        2
compare: 0
         1
compute:
estimate:
integrate:
plan: 1
supervise:
monitor: 4
interpret: 4
facts: 1
principles:
procedures:
analogs:
cases_examples:
percep_speed: 0
search_rec_info:
id_obj_act_events: 0
scan_display: 0
acceleration:
confinement: 0
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
noise:
fatigue: 0
mental_strain: 0
stress:
phys_strain:
preciseness:
cog_attent:
response_chaining:
attention_span: 0
sleep: 0
schedule: 0
oredom: 0
general_health: 0
age: 0
gender: 0
height:
         0
```

```
weight: 0
 edu_train_expert:
 intro_accuracy: 0
prob_of success: 1
articulation: 0
kr_hp: 0
computer:
vehicles:
          0
weapon_systems:
instruments: 0
notation: 2
test_equip:
advises: 2
answers: 2
communicates: 0
directs: 2
indicates: 2
informs: 0
instructs: 0
requests: 1
transmits: 1
supervises: 1
negotiates:
express_movement:
interp_movement: 0
namel: language_train
name2: surgery
eq count: 46
sim_count: 67
statistical: 0
spatial: 4
temporal: 4
analogical: 2
case_based:
model_based: 3
mathematical: 0
deductive: 1
inductive:
means_ends: 3
sub_goals: 0
gen_and_test: 1
goal vs data:
cover_and diff:
prop and ref: 2
acq_and_pres:
form proc alg:
decompose: 0
recombine: 4
generalize: 2
specialize: 2
ret to def:
visual:
verbal:
auditory: 2
kinesthetic:
written: 0
instrumentation:
.mm interface: 1
databases: 0
historical:
propadeutics:
branching: 1
```

```
dynamism:
constraints:
uncertainty:
high_low_tech: 1
quant_qual: 0
complex cont: 4
compound: 2
reflex:
simple_disc: 4
fine: 4
gross: 4
repetitive: 4
categorize:
             2
calculate: 0
code: 0
computerize: 0
interpolate:
itemize:
learn: 2
tabulate:
translate:
analyze: 1
deduce:
induce:
         0
choose:
         3
compare: 0
compute: 0
estimate: 3
integrate: 0
plan: 0
supervise:
monitor: 0
interpret:
facts:
principles:
procedures:
analogs:
         3
cases_examples:
percep_speed: 2
search_rec_info: 0
id_obj_act_events: 4
scan_display:
acceleration:
confinement: 2
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
noise: 0
fatigue:
         3
mental_strain: 3
stress:
phys_strain:
preciseness:
cog_attent:
response_chaining:
attention_span:
sleep: 2
schedule:
boredom: 1
jeneral_health: 0
age: 0
         0
gender:
height:
         0
weight:
```

```
edu_train_expert:
intro_accuracy:
prob_of_success:
articulation:
kr_hp: 2
computer:
vehicles:
weapon_systems:
instruments:
notation: 4
test_equip: 3
advises: 1
         1
answers:
communicates:
directs: 0
indicates:
informs: 2
instructs:
requests: 2
transmits: 4
supervises:
negotiates:
express_movement: 1
interp_movement:
name1:
       language train
name2: medical_diag
eq_count: 60
sim_count: 83
statistical: 0
spatial: 3
```

temporal: analogical: case_based:
model_based: mathematical: deductive: 2 inductive: 0 means_ends: 0 sub_goals: 2 gen_and_test: goal_vs_data: cover_and_diff: 1 prop_and_ref: acq_and_pres: form_proc_alg: decompose: 1 recombine: 4 generalize: specialize: ret to def: visual: 4 verbal: 0 auditory: 2 kinesthetic: written: 0 instrumentation: mm interface: databases: 0 historical: 4 propadeutics: branching: 1 dynamism: 4

```
constraints:
uncertainty:
high_low_tech:
quant_qual:
complex_cont: 0
compound:
reflex: 0
simple_disc: 0
fine:
gross:
       1
repetitive:
categorize:
calculate: 0
code: 0
computerize: 0
interpolate:
itemize:
learn:
       2
tabulate:
translate:
analyze: 1
         2
deduce:
induce:
choose:
compare: 1
compute:
estimate:
integrate: 0
plan: 3
supervise:
monitor:
interpret:
facts: 0
principles:
procedures:
analogs:
          3
cases_examples:
percep speed: 0
search_rec_info:
id_obj_act_events:
scan_display:
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
lighting: 0
magnetism: 0
noise:
fatigue: 1
mental_strain: 2
stress:
phys_strain:
preciseness:
cog_attent:
response_chaining:
attention_span:
sleep: 1
schedule:
boredom: 1
general_health: 0
.ge: 0
gender:
height:
weight:
edu_train_expert: 1
```

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```
intro_accuracy:
prob of success:
articulation:
kr hp: 0
computer:
           2
vehicles:
weapon_systems:
instruments:
notation: 4
test_equip:
advises:
answers:
communicates:
directs: 0
indicates:
informs: 0
instructs:
requests: 3
transmits: 2
supervises:
negotiates: 0
express movement: 1
interp movement: 0
namel: language_train
name2: accounting
eq_count: 58
sim_count: 69
statistical: 0
```

spatial: 0 temporal: analogical: case_based: model_based: mathematical: deductive: 2 inductive: 2 means_ends: 1 sub_goals: 1 gen_and_test: goal_vs_data: cover_and_diff: prop_and_ref: acq_and_pres: form_proc_alg: 4 decompose: recombine: 2 generalize: specialize: ret_to_def: visual: 0 verbal: 1 auditory: 0 kinesthetic: written: 0 instrumentation: mm interface: databases: historical: 4 propadeutics: branching: dynamism: constraints: 2

```
uncertainty:
high_low_tech:
quant_qual: 1
complex cont: 0
compound: 0
reflex:
simple_disc:
fine: 0
gross: 0
repetitive:
categorize:
calculate:
code:
computerize:
interpolate:
itemize:
learn: 1
tabulate:
translate:
analyze: 3
         2
deduce:
induce: 2
choose:
         0
compare:
compute:
estimate: 0
integrate:
plan: 4
supervise:
monitor:
            2
 interpret:
 facts: 3
principles:
procedures:
/analogs:
 cases_examples:
 percep_speed: 0
 search_rec_info:
 id_obj_act_events: 0
 scan_display:
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity:
 lighting:
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain:
 stress: 0
 phys_strain:
 preciseness:
 cog_attent: 0
 response_chaining:
 attention_span:
 sleep: 0
 schedule: 0
 boredom: 0
 general_health: 0
 age: 0
         0
 gender:
 height:
         0
 weight:
          0
 edu_train_expert:
 intro_accuracy: 4
```

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```
prob_of_success:
 articulation:
 kr hp: 0
 computer:
 vehicles:
 weapon_systems:
 instruments:
 notation: 3
 test_equip: 0
 advises: 2
 answers:
           2
 communicates: 0
 directs: 4
 indicates: 4
 informs: 2
 instructs:
 requests: 3
 transmits: 1
 supervises:
negotiates: 0
express movement: 3
 interp movement: 3
namel: language_train
name2: protocol_des
eq_count: 62
sim_count: 85
statistical: 2
spatial:
temporal: 4
analogical:
             3
case based: 1
model based: 2
mathematical:
deductive: 2
inductive: 1
means ends: 1
sub_goals: 0
gen_and_test:
goal_vs_data:
cover and diff:
prop and ref:
acq_and_pres:
form_proc_alg: 1
decompose: 0
recombine: 1
generalize: 0
specialize: 1
ret to def:
visual: 0
verbal: 0
auditory: 0
kinesthetic:
written: 1
instrumentation:
mm_interface: 0
databases: 0
historical: 4
propadeutics:
branching: 2
dynamism: 4
constraints:
uncertainty:
```

```
high_low_tech:
quant_qual:
complex_cont: 0
compound:
reflex:
simple disc: 0
fine:
gross: 0
repetitive:
categorize:
calculate: 3
code: 0
computerize:
interpolate:
itemize:
learn: 0
tabulate:
translate:
analyze: 3
deduce:
         2
induce:
choose:
         3
compare: 0
compute:
estimate:
integrate:
plan: 0
supervise:
monitor:
interpret: 0
facts: 1
principles:
             2
procedures:
analogs:
cases_examples:
percep_speed: 0
search_rec_info:
id obj act events: 0
scan_display:
acceleration:
confinement: 0
isolation: 0
contaminants:
electricity:
lighting:
magnetism: 0
noise: 0
fatique:
mental_strain: 0
stress:
phys strain:
preciseness:
cog_attent:
response_chaining:
attention_span:
sleep: 0
schedule:
boredom: 0
general_health: 0
age:
gender:
eight:
         0
weight:
edu_train_expert:
intro accuracy:
prob_of_success:
```

```
articulation: 1
 kr_hp: 0
computer:
vehicles:
weapon_systems:
instruments:
notation: 0
test_equip:
advises: 2
answers: 1
communicates: 0
directs: 1
indicates:
informs: 1
instructs: 4
requests: 2
transmits: 1
supervises: 1
negotiates: 0
express_movement: 3
interp_movement: 3
namel: leadership
name2: surgery
eq_count: 34
sim_count: 62
statistical: 0
spatial: 4
temporal: 2
analogical:
            0
case_based: 1
model_based:
           1
mathematical:
deductive: 3
inductive: 0
means ends: 4
sub_goals: 2
gen_and_test:
goal_vs_data: 0
cover and diff:
prop_and_ref:
acq_and_pres:
form_proc alg: 1
decompose: 1
recombine: 0
generalize:
specialize:
ret_to_def:
visual: 4
verbal: 0
auditory: 2
kinesthetic: 4
written: 1
instrumentation:
mm interface:
databases: 2
historical: 1
propadeutics: 1
branching: 3
dynamism: 2
constraints:
uncertainty: 1
high_low_tech:
```

```
quant qual: 0
complex cont:
compound:
reflex: 0
simple_disc: 4
 fine:
gross: 4
repetitive:
categorize:
calculate: 2
code: 0
computerize:
 interpolate:
itemize:
learn: 4
tabulate:
translate:
 analyze: 0
 deduce: 4
 induce:
         1
        1
 choose:
 compare: 0
 compute:
          1
 estimate:
 integrate: 2
plan: 1
 supervise:
monitor:
interpret:
facts: 1
principles:
procedures:
 analogs:
          1
 cases examples:
percep_speed: 2
 search rec info:
 id_obj_act_events: 4
 scan_display:
 acceleration:
 confinement: 2
 isolation: 0
contaminants: 1
 electricity: 0
 lighting: 2
magnetism: 0
 noise: 0
 fatigue: 3
mental_strain:
 stress: 4
phys strain:
preciseness: 4
cog_attent:
response_chaining:
 attention_span:
 sleep: 2
 schedule:
boredom: 1
general_health: 0
age: 0
gender:
         0
height:
         0
 weight:
edu_train_expert:
 intro accuracy:
prob_of_success:
articulation:
```

```
kr hp: 2
 computer:
            2
 vehicles:
 weapon_systems:
 instruments:
 notation:
 test_equip: 3
 advises: 1
 answers:
 communicates: 1
 directs: 2
 indicates: 1
 informs: 2
 instructs: 4
 requests: 1
 transmits: 3
 supervises: 1
 negotiates: 3
 express_movement:
 interp_movement:
 namel: leadership
 name2: medical_diag
 eq count: 50
 sim count: 86
 statistical: 0
 spatial: 3
temporal: 2
analogical: 1
case based:
model based:
mathematical:
deductive: 4
inductive: 0
means_ends: 1
sub_goals: 0
gen_and_test:
goal_vs_data: 1
cover_and_diff: 1
prop and ref: 1
acq_and_pres:
form_proc_alg: 1
decompose: 0
recombine:
generalize: 1
specialize:
ret_to_def:
visual: 4
verbal: 0
auditory: 2
kinesthetic: 1
written: 1
instrumentation:
mm interface:
databases: 2
historical: 1
propadeutics: 1
branching:
dynamism: 0
constraints:
uncertainty:
high_low_tech: 1
quant qual: 1
```

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```
complex cont:
compound:
reflex:
simple_disc: 0
fine: 1
gross: 1
repetitive:
categorize:
calculate: 2
code: 0
computerize:
interpolate:
itemize:
learn: 4
tabulate:
translate:
analyze: 0
deduce: 4
induce:
choose:
         1
compare: 1
compute:
estimate:
integrate: 2
plan: 2
supervise:
monitor:
interpret:
facts: 1
principles:
procedures:
analogs: 1
cases_examples:
percep_speed:
search rec info:
id obj act events: 0
scan display:
acceleration:
confinement:
isolation: 0
contaminants:
electricity: 0
lighting:
magnetism: 0
noise: 0
fatigue: 1
mental_strain: 2
stress:
phys_strain:
preciseness:
cog_attent:
response_chaining:
attention_span:
sleep: 1
schedule:
boredom: 1
general_health:
age: 0
gender: 0
height:
        0
eight:
_du_train_expert:
intro_accuracy:
prob_of_success:
articulation:
kr_hp: 0
```

III THE

```
computer:
           2
vehicles:
weapon_systems:
instruments:
notation: 2
test_equip: 2
advises: 0
answers:
         2
communicates: 0
directs: 2
indicates:
informs: 0
instructs:
requests: 2
transmits: 1
supervises: 2
negotiates: 3
express movement: 1
interp_movement: 0
namel: leadership
name2: accounting
eq_count: 64
sim_count: 88
```

statistical: 0 spatial: 0 temporal: 1 analogical: case_based: model_based: 0 mathematical: deductive: 0 inductive: 2 means_ends: 0 sub_goals: 1 gen_and_test: goal_vs_data: cover_and_diff: 0 prop and ref: acq_and_pres: form_proc_alg: 1 decompose: 1 recombine: 2 generalize: specialize: 3 ret_to_def: visual: 0 verbal: 1 auditory: 0 kinesthetic: written: 1 instrumentation: mm_interface: databases: historical: 1 propadeutics: 0 branching: 1 dynamism: 1 constraints: uncertainty: high_low_tech: quant_qual: 1

complex_cont: 0

```
compound:
reflex:
simple_disc: 0
fine: 0
gross: 0
repetitive:
categorize: 0
calculate: 2
code:
computerize:
interpolate:
itemize:
learn:
        3
tabulate:
translate:
analyze:
         0
deduce:
induce:
         2
choose:
compare:
compute:
estimate:
integrate: 1
plan: 3
supervise:
monitor:
interpret:
facts: 2
principles:
procedures:
analogs:
          1
cases examples:
percep_speed:
search_rec_info:
_id_obj_act_events: 0
scan_display:
acceleration:
confinement: 0
isolation: 0
contaminants:
electricity: 0
lighting:
magnetism: 0
noise: 0
fatigue:
mental_strain:
stress: 0
phys_strain: 0
preciseness: 4
cog_attent:
response chaining:
attention_span:
sleep: 0
schedule:
boredom: 0
general_health: 0
age: 0
gender:
         0
height:
weight:
         0
edu_train_expert:
intro_accuracy:
prob_of_success:
articulation:
kr_hp:
computer:
```

```
vehicles: 0
weapon_systems:
instruments:
notation: 1
test_equip:
advises: 4
answers: 0
communicates: 0
directs: 2
indicates:
informs: 2
instructs: 4
requests:
          2
transmits: 0
supervises:
negotiates: 3
express_movement: 3
interp movement: 3
namel: leadership
name2: protocol_des
eq_count: 64
sim_count: 94
```

statistical: 2 spatial: 1 temporal: analogical: case_based: model_based: mathematical: deductive: 0 inductive: 1 means_ends: 0 sub_goals: 2 gen_and_test: goal_vs_data: cover_and diff: prop_and_ref: acq and pres: form_proc_alg: 2 decompose: 1 recombine: 3 generalize: 2 specialize: 0 ret to def: visual: 0 verbal: 0 auditory: 0 kinesthetic: written: 0 instrumentation: mm interface: 0 databases: 2 historical: 1 propadeutics: branching: 0 dynamism: 0 constraints: 0 uncertainty: 1 high_low tech: quant_qual: 1 complex_cont: compound: 0 .

```
reflex:
simple_disc:
fine: 0
gross:
repetitive: 0
categorize:
_calculate: 1
code: 0
computerize: 1
interpolate: 1
itemize:
learn: 2
tabulate:
translate:
analyze: 4
deduce: 0
induce: 1
choose: 1
compare: 0
          2
 compute:
estimate: 1
 integrate: 1
 plan: 1
 supervise:
monitor: 0
 interpret:
 facts: 0
 principles:
 procedures:
             0
 analogs: 1
 cases_examples:
 percep_speed:
 search_rec_info:
 id_obj_act_events: 0
_scan display: 0
 acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity:
 lighting: 0
 magnetism: 0
`noise: 0
 fatigue: 0
 mental_strain: 0
 stress:
 phys_strain:
 preciseness:
 cog_attent: 0
 response_chaining:
 attention_span:
 sleep: 0
 schedule:
 boredom: 0
 general health:
 age: 0
 gender:
          0
 height:
          0
 weight:
 edu_train_expert:
 intro_accuracy:
 ېrob_of_success:
 articulation:
 kr_hp: 0
 computer:
 vehicles:
```

```
weapon systems:
instruments:
notation: 2
test equip:
advises: 4
         1
answers:
communicates:
directs: 1
indicates:
informs: 1
instructs: 4
requests: 1
transmits:
supervises: 0
negotiates:
express_movement: 3
interp_movement: 3
namel: surgery
name2: medical diag
eq_count: 57
sim_count: 87
```

statistical: 0 spatial: 1 temporal: 0 analogical: case_based: $mode\overline{l}_based:$ mathematical: deductive: 1 inductive: 0 means_ends: 3 sub goals: 2 gen and test: goal vs data: cover and diff: prop_and ref: acq_and pres: form_proc_alg: decompose: 1 recombine: 0 generalize: 1 specialize: ret to def: visual: 0 verbal: 0 auditory: 0 kinesthetic: written: 0 instrumentation: mm interface: databases: 0 historical: 0 propadeutics: branching: 0 dynamism: 2 constraints: uncertainty: nigh low tech: quant_qual: 1 complex cont: compound: reflex: 0

```
simple disc: 4
 fine:
gross: 3
repetitive:
 categorize:
 calculate: 0
⊋code: 0
 computerize:
 interpolate:
 itemize:
 learn: 0
tabulate:
translate:
analyze: 0
deduce: 0
 induce: 0
 choose: 0
 compare: 1
 compute:
 estimate: 1
 integrate: 0
plan: 3
 supervise: 4
monitor: 2
 interpret:
 facts: 0
principles:
procedures:
analogs:
 cases_examples:
percep_speed:
 search_rec_info:
 id obj act events:
 scan display:
acceleration:
 confinement:
 isolation: 0
 contaminants:
 electricity:
 lighting:
 magnetism: 0
 noise: 0
 fatigue: 2
 mental_strain:
 stress: 1
 phys_strain:
 preciseness:
 cog_attent:
 response_chaining:
 attention_span:
 sleep: 1
 schedule:
 boredom: 0
 general_health: 0
 age: 0
 gender:
 height:
weight:
         0
 edu train expert:
 intro accuracy:
 prob_of_success:
articulation:
kr hp:
 computer:
 vehicles:
weapon_systems: 0
```

```
instruments:
notation: 0
test equip:
advises: 1
answers: 1
communicates: 1
directs: 0
indicates:
informs: 2
instructs: 1
requests: 1
transmits:
supervises:
negotiates: 0
express_movement: 0
interp_movement: 3
namel: surgery
name2: accounting
eq_count: 36
sim_count: 59
statistical: 0
spatial: 4
temporal: 1
analogical:
case_based:
model based:
mathematical:
deductive:
inductive:
means_ends: 4
sub_goals: 1
gen and test: 0
goal_vs data:
cover and diff:
prop_and_ref: 0
acq and pres:
```

form_proc_alg: 0

1

constraints: 1 uncertainty: 1 high_low_tech: quant_qual: 1 complex_cont: 4

compound: reflex: 0 simple_disc:

decompose: recombine: generalize: 1 specialize: 0 ret_to_def: visual: verbal: auditory: 2 kinesthetic: written: 0 instrumentation: mm_interface: 3 databases: 4 historical: propadeutics: branching: 4 dynamism:

```
fine: 4
gross: 4
repetitive:
categorize: 2
calculate: 4
code: 0
computerize:
interpolate:
itemize:
learn: 1
tabulate:
translate:
analyze: 4
deduce: 4
        2
induce:
choose:
         3
compare: 0
compute: 4
estimate: 3
integrate:
plan: 4
supervise:
monitor: 4
interpret:
facts: 3
principles: 2
procedures:
analogs:
cases_examples:
percep_speed:
search_rec_info:
id_obj_act_events:
scan_display: 0
acceleration:
confinement:
isolation: 0
contaminants: 1
electricity:
lighting: 2
magnetism: 0
noise: 0
fatique: 3
mental_strain:
stress: 4
phys_strain: 3
preciseness: 0
cog attent:
response_chaining:
attention_span:
sleep: 2
schedule:
boredom:
general_health: 0
age:
     0
gender:
height:
weight:
edu_train_expert:
intro_accuracy:
prob_of_success:
articulation: 1
;r_hp: 2
computer:
vehicles:
weapon_systems:
instruments:
```

431...4.A.Mahamman....

```
notation: 1
test_equip:
advises:
answers:
          1
communicates:
directs: 4
indicates:
informs: 0
instructs: 0
requests:
transmits:
supervises: 4
negotiates:
express_movement:
interp_movement:
name1: surgery
name2: protocol_des
eq_count: 44
sim count: 61
```

```
statistical: 2
spatial:
temporal: 0
analogical:
             1
case_based:
             2
model_based:
mathematical:
deductive: 3
inductive: 1
means_ends: 4
sub_goals: 0
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg:
decompose: 0
recombine:
generalize:
specialize:
ret_to_def:
visual:
verbal: 0
auditory: 2
kinesthetic: 4
written: 1
instrumentation:
mm_interface: 1
databases: 0
historical: 0
propadeutics:
branching: 3
dynamism: 2
constraints:
uncertainty:
high_low_tech: 0
quant_qual: 1
complex_cont: 4
compound: 2
reflex: 0
simple_disc: 4
fine: 4
```

```
gross: 4
  repetitive:
  categorize:
  calculate:
  code: 0
  computerize:
  /interpolate:
  itemize: 4
  learn:
  tabulate:
  translate:
  analyze: 4
  deduce:
  induce:
           0
  choose:
  compare: 0
  compute:
  estimate: 1
  integrate: 3
  plan: 0
  supervise:
  monitor: 4
  interpret:
  facts: 1
  principles:
  procedures:
  analogs:
  cases_examples:
  percep_speed:
  search_rec_info:
  id_obj_act_events:
  scan_display:
  acceleration:
  confinement:
  _isolation: 0
  contaminants:
  electricity:
  lighting:
  magnetism:
  noise: 0
  fatigue: 3
  mental_strain: 3
  stress:
  phys_strain:
  preciseness:
  cog_attent:
  response_chaining:
  attention_span:
  sleep:
         2
  schedule:
  boredom:
  general health:
  age: 0
  gender:
  height:
           0
  weight:
  edu_train_expert: 0
  intro_accuracy:
  prob_of_success:
  articulation: 2
<u>___</u> 'kr_hp:
         2
  Jomputer:
  vehicles:
             0
  weapon systems:
  instruments:
  notation:
```

```
test_equip:
 advises:
answers:
         0
communicates:
directs: 1
indicates: 3
informs: 1
instructs: 0
requests: 0
transmits: 3
supervises:
negotiates:
             0
express_movement: 2
interp_movement: 0
namel: medical diag
name2: accounting
eq_count: 46
sim_count: 71
statistical: 0
spatial: 3
temporal: 1
analogical:
case_based:
model_based:
mathematical:
deductive: 4
inductive: 2
means ends: 1
sub goals:
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and ref:
acq_and_pres:
form_proc_alg:
decompose: 1
recombine: 2
generalize: 2
specialize:
ret_to_def:
visual:
verbal:
auditory: 2
kinesthetic:
written: 0
instrumentation:
mm_interface:
databases: 4
```

quant_qual: 2
complex_cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine: 1
gross: 1

historical: 0 propadeutics: branching: 4 dynamism: 1 constraints: 0 uncertainty: 2 high_low_tech:

```
repetitive:
categorize:
calculate:
code:
computerize:
interpolate:
itemize:
learn: 1
tabulate:
translate:
analyze: 4
deduce:
         2
induce:
choose:
        3
compare: 1
compute: 4
estimate: 2
integrate:
plan: 1
supervise:
monitor: 2
interpret:
facts:
principles:
procedures:
analogs: 0
cases_examples:
percep_speed: 0
search_rec_info:
id obj_act_events:
scan_display: 0
acceleration:
confinement:
isolation: 0
contaminants:
electricity:
lighting: 0
magnetism: 0
noise: 0
fatigue: 1
mental_strain:
stress: 3
phys_strain:
preciseness:
cog_attent: 0
response_chaining:
attention_span:
sleep: 1
schedule: 2
boredom: 1
general_health: 0
age: 0
         0
gender:
height:
weight:
edu_train_expert:
intro accuracy: 3
prob of success:
articulation:
kr hp:
computer:
          0
/ehicles:
weapon systems:
instruments:
notation: 1
test_equip:
```

11.0

```
advises: 4
answers:
          2
communicates:
directs: 4
indicates:
informs: 2
instructs: 1
requests: 0
transmits: 1
supervises: 1
negotiates: 0
express_movement: 2
interp movement: 3
namel: medical diag
name2: protocol_des
eq_count: 57
sim_count: 88
statistical: 2
spatial: 2
temporal: 0
analogical: 0
case_based:
model based: 0
```

mathematical: deductive: 4 inductive: 1 means_ends: 1 sub_goals: 2 gen_and test: goal_vs_data: cover_and_diff: prop_and ref: 0 acq and pres: form_proc_alg: 1 decompose: 1 recombine: 3 generalize: 1 specialize: 2 ret_to_def: visual: 4 verbal: 0 auditory: 2 kinesthetic: 1 written: 1 instrumentation: mm_interface: 0 databases: 0 historical: 0 propadeutics: branching: dynamism: 0 constraints: 1 uncertainty: 3 high low tech: 0 quant_qual: 0 complex cont: 0 compound: 0 reflex: 0 simple_disc: 0 fine: 1 gross: 1

repetitive: 0.

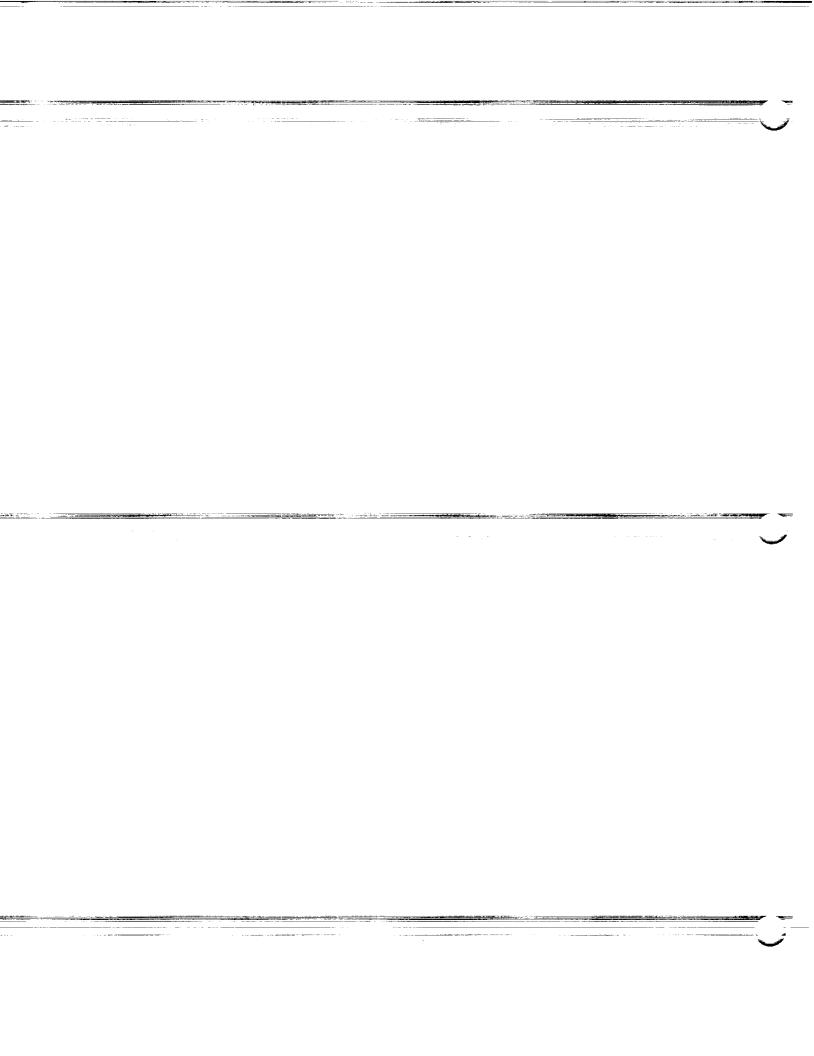
Ξ

```
categorize: 0
 calculate: 3
 code:
 computerize:
 interpolate:
 itemize: 2
 learn: 2
tabulate:
 translate: 1
 analyze: 4
 deduce: 4
 induce: 0
 choose: 0
compare: 1
compute: 3
estimate: 0
 integrate: 3
plan: 3
 supervise: 1
monitor: 2
 interpret: 0
 facts: 1
principles:
procedures:
analogs: 0
cases_examples: 1
percep_speed: 0
 search rec info:
 id obj act events:
 scan_display: 0
 acceleration: 0
confinement: 0
 isolation: 0
 contaminants:
 electricity:
lighting: 0
magnetism: 0
noise: 0
 fatigue: 1
mental strain: 2
 stress: 3
phys strain: 0
 preciseness:
 cog_attent: 0
 response_chaining:
 attention span: 0
 sleep: 1
 schedule: 2
boredom: 1
 general health: 0
 age: 0
gender: 0
height:
weight:
 edu_train_expert:
 intro_accuracy:
prob_of_success: 0
articulation: 0
kr_hp: 0
computer:
-vehicles:
 weapon systems:
 instruments: 2
notation: 4
 test_equip:
advises: 4
```

```
answers: 1
 communicates: 0
 directs: 1
 indicates:
 informs: 1
 instructs: 1
 requests: 1
 transmits: 1
 supervises: 2
 negotiates: 0
 express_movement: 2
 interp_movement: 3
 namel: accounting
 name2: protocol_des
 eq count: 65
 sim_count: 88
 statistical: 2
 spatial: 1
temporal: 1
analogical: 0
case based:
model based:
mathematical:
deductive: 0
inductive:
            3
means_ends: 0
sub_goals: 1
gen_and_test:
goal_vs_data:
cover_and_diff:
prop_and_ref:
acq_and_pres:
form_proc_alg:
decompose:
recombine: 1
generalize: 3
specialize: 3
ret_to_def:
visual:
verbal:
auditory: 0
kinesthetic:
written: 1
instrumentation:
mm_interface: 4
databases: 4
historical: 0
propadeutics:
branching: 1
dynamism:
constraints: 1
uncertainty:
high_low tech: 1
quant_qual: 2
complex_cont: 0
compound: 0
reflex: 0
simple_disc: 0
fine:
gross: 0
repetitive: 0
categorize: 2
```

```
calculate: 1
 code:
 computerize:
 interpolate: 1
 itemize:
 learn: 1
tabulate: 4
translate:
 analyze: 0
 deduce: 0
 induce:
          2
 choose:
          3
 compare: 0
 compute: 1
 estimate: 2
 integrate: 0
 plan: 4
 supervise:
 monitor: 0
 interpret: 2
 facts: 2
 principles:
 procedures:
 analogs: 0
 cases_examples:
 percep_speed:
 search_rec_info: (
id_obj_act_events:
 scan display:
 acceleration:
 confinement: 0
 isolation: 0
 contaminants:
 electricity:
/ lighting: 0
 magnetism: 0
 noise: 0
 fatigue: 0
 mental_strain: 0
 stress: 0
 phys_strain: 0
 preciseness: 4
 cog_attent: 0
 response chaining:
 attention_span:
 sleep: 0
 schedule: 0
 boredom: 0
 general_health: 0
 age: 0
 gender: 0
 height: 0
 weight:
         0
 edu_train_expert:
 intro_accuracy:
 prob_of_success:
 articulation: 3
 kr_hp: 0
 computer:
 vehicles: 0
 weapon_systems:
instruments:
 notation: 3
 test equip:
 advises: 0
 answers:
```

communicates: 0
directs: 3
indicates: 0
informs: 1
instructs: 0
requests: 1
transmits: 0
supervises: 3
negotiates: 0
express_movement: 0
interp_movement: 0



APPENDIX J

FACTOR ANALYSIS OF THE CHARACTERISTICS FROM FIRST INTERVIEW

AIVAX\$DUA1:[AI.KATAX]FACTOR3.LIS; | 10-JUN-1991 14:49 Page 1

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1 SAS

INITIAL FACTOR METHOD: PRINCIPAL COMPONENTS

PRIOR COMMUNALITY ESTIMATES: ONE

		EIGENVA	LUES OF TH	E CORRELAT	ION MATRIX	: TOTAL =	: 36	AVERAGE	=	1		
•	1	2	3	4	5	6	7	8	9	10	11	1 2
EIGENVALUE	9.361474	5.955761	1.830077	3.075796	2.766888	2.234974	1.863212	1.523088	1.233815	1.068160	0.847205	0.731856
DIFFERENCE	3.405712	2.125084	0.754881	0.308908	0.531914	0.371762	0.340123	0.289273	0.165655	0.220955	0.115349	0.088979
PROPORTION	0.2600	0.1654	0.1064	0.0854	0.0769	0.0621	0.0518	0.0423	0.0343	0.0297	0.0235	0.0203
CUMULATIVE	0.2600	0.4255	0.5319	0.6173	0.6942	0.7563	0.8080	0.8503	0.8846	0.9143	0.9378	0.9581
	13	14	1.5	16	17	18	19	20	21	22	23	24
EIGENVALUE	0.642877	0.563419	0.300798	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000
DIFFERENCE	0.079458	0.262621	0.300798	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000
PROPORTION	0.0179	0.0157	0.0084	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000
CUMULATIVE	0.9760	0.9916	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000
	25	26	27	28	29	30	31	3 2	33	3 4	35	36
EIGENVALUE	0,000000	0.00000	0.000000	0.00000	0.000000	0.00000	0.000000	3.000000	0.000000	0.000000	0.000000	0.000000
DIFFERENCE	0.000000	0.00000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	
PROPORTION	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000
CUMULATIVE	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000

3 FACTORS WILL BE RETAINED BY THE NFACTOR CRITERION

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INITIAL FACTOR METHOD: PRINCIPAL COMPONENTS

1

FACTOR PATTERN

•			
	FACTORI	FACTOR 2	FACTORS
V1	-0.40103	0.11303	0.66897
V 2	0.61216	-0.13073	0.37429
v 3	0.41547	-0.11237	0.35918
V 4	0.19969	0.48374	-0.08395
V 5	-0.01236	0.59670	-0.43581
V 6	0.44617	0.07582	0.65240
v 7	-0.21463	-0.50372	0.23608
V 8	0.71555	0.10747	0.01362
V 9	-0.33142	0.43877	0.67015
V10	0.50232	0.20790	-0.06619
V11	-0.00730	0.26182	-0.13447
V12	-0.52665	0.49165	-0.08424
V13	0.11278	-0.63458	0.04274
V 1 4	0.31709	0.22569	-0.12649
V 1 5	-0.45331	0.68533	-0.15275
V16	-0.39003	0.41726	0.43918
V17	0.16207	-0.59879	-0.09150
V18	0.22030	0.66261	-0.44309
V19	-0.67393	0.21869	0.36803
V 2 0	-0.35066	0.54202	0.58100
V21	0.66178	-0.06360	-0.00712
V 2 2	-0.07640	0.03127	-0.36567
INPUTS	0.71659	0.10465	-0.01318

_AIVAX\$DUA1:[AI.KATAX]FACTOR3.LIS;1

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COMPLEX	0.71250	0.13723	0.21324
TECH	-0.23455	-0.45734	0.41959
INFORM	-0.24569	-0.28452	0.37996
SOLVE	0.57623	0.40924	0.46531
RECALL	0.17473	0.76963	0.22225
PERCEPT	0.81591	-0.12420	0.19984
ENVIRON	0.75149	-0.34170	-0.18207
PSYCHE	0.92888	-0.03177	-0.04170
PHYSICAL	0.74617	-0.06245	0.05883
PSYCH	0.41503	0.72614	0.11054
EOUIP	0.67036	-0.04855	0.23426
COMMUNIC	0.35911	0.68584	-0.32230
DOMAIN	0.86518	0.21844	0.17353

VARIANCE EXPLAINED BY EACH FACTOR

FACTOR1 FACTOR2 FACTOR3 9.361474 5.955761 3.830677

FINAL COMMUNALITY ESTIMATES: TOTAL = 14.147912

V1	V2	V3	V4	V5	V6	V7	V8	v9	V10	V11	V12	
0.621128	Q.5319 23	0.314251	0.280925	0.547777	0.630445	0.355534	0.523750	u.7514 53	0.299 929	0.086684	0.526 18 1	
V13 0.417235	V14 0.167485	V15 0.698503	V16 0.519111	V17 0.393184	V18 0.683921 SAS	V19 0.637452	V20 0.754317	V21 0.442050	V22 0.140527 14:03	INPUTS 0.524627 FRIDAY, MA	COMPLEX 0.571963 ARCH 29, 1991	3

INITIAL FACTOR METHOD: PRINCIPAL COMPONENTS

EQUIP COMMUNIC SOLVE RECALL PERCEPT ENVIRON PSYCHE PHYSICAL PSYCH 0.440228 0.285683 U.716030 0.672264 0.721074 0.714646 0.865568 0.564124 0.711749 0.506619 0.703203 0.826368 14:03 FRIDAY, MARCH 29, 1991 4 SAS

ROTATION METHOD: VARIMAX

1

ORTHOGONAL TRANSFORMATION MATRIX

	1	2	3
1	0.92649	0.18406	-0.32822
2	0.00274	0.86889	0.49500
3	0.37630	-0.45952	0.80452

ROTATED FACTOR PATTERN

	FACTOR1	FACTOR 2	FACTORS
V1	~0.11951	-0.28301	0.72578
V 2	0.70765	-0.17290	0.03549
V 3	0.51978	-0.18621	0.09697
V 4	0.15475	0.49565	0.10637
v 5	-0.20160	0.71093	-0.04134
V 6	0.65908	-0.15179	0.41595
V7	-0.11140	-0.58566	0.01104
v a	0.66838	0.21883	-0.17070
V 9	-0.05368	0.01229	0.86511
V10	0.44106	0.30352	-0.11521

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```
VII
       -0.05664 0.28794 0.02381
V12
         -0.51829 0.36896 0.34846
V13
         0.11884 -0.55026 -0.31675
         0.24681 0.31259 -0.09412
V14
V15
         -0.47559 0.58223 0.36513
V16
         -0.19495 0.08896 0.68789
          0.11408 -0.44840 -0:42321
V17
V18
         0.03919 0.81989 -0.10079
         -0.48530 -0.10,314 0.62554
V19
         -0.10477 0.13943 0.85082
V 2 0
V 2 1
         0.61029
                 0.06982 -0.25441
         -0.20830 0.18114 -0.25363
V 2 2
         0.65925 0.22888 -0.19400
INPUTS
        0.74075 0.15240 0.00563
COMPLEX
         -0.06067 -0.63336 0.18817
TECH
INFORM
         -0.08543 -0.46703 0.24549
SOLVE
          0.71009 0.24783 0.38779
RECALL
          0.24763 0.59876 0.50243
PERCEPT
          0.83080 -0.04956 -0.16851
          0.62680 -0.07492 -0.56227
ENVIRON
          0.84483 0.16253 -0.35415
PSYCHE
PHYSICAL
          0.71328 0.05604 -0.22849
PSYCH
          0.42811 0.65653 0.31215
EQUIP
          0.70910 -0.02644 -0.05559
          0.21331 0.81011 -0.03767
COMMUNIC
          0.86749 0.26930 -0.03624
DOMAIN
```

VARIANCE EXPLAINED BY EACH FACTOR

FACTOR1 FACTOR2 FACTOR3 8.578288 5.622419 4.947205 SAS

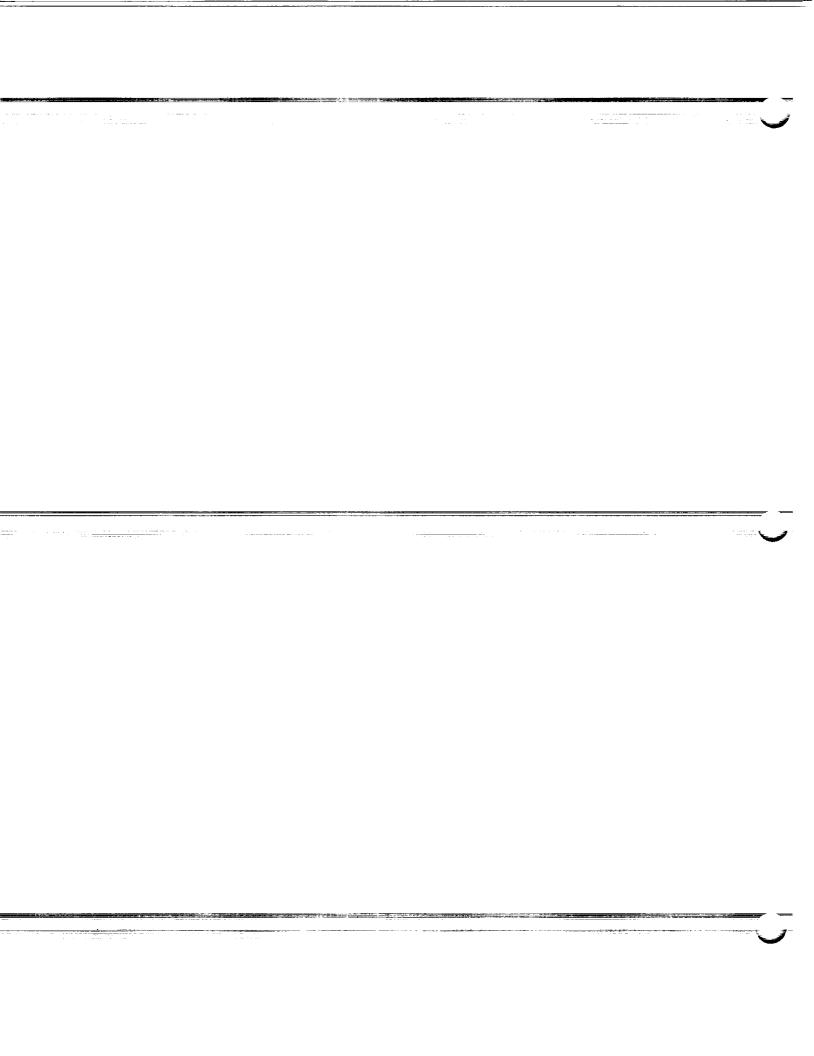
ROTATION METHOD: VARIMAX

FINAL COMMUNALITY ESTIMATES: TOTAL = 19.147912

V1	V2	V3	V4	V5	V6		V8	V9	V10	V11	V12
0.621128	0.531923	0.314251	0.280925	0.5477 77	0.630445		0.523750	0.751453	0.299929	0.086684	0.526181
V13	V14	V15	V16	V17	V18	V19	V20	V21	V22	INPUTS	COMPLEX
0.417235	0.167485	0.698503	0.519111	0.393184	0.683921	0.u37 452	0.754317	0.442050	0.140527	0.524627	0.571963
TECH 0.440228	INFORM 0.285683	SOLVE 0.716030	RECALL 0.672264	PERCEPT 0.721074	ENVIRON		PHYSICAL	PSYCH 0 711749	EQUIP 0 506619		DOMAIN 0 826368

COST CONTRACTOR

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APPENDIX K CLUSTER ANALYSIS OF THE TASKS FROM FIRST INTERVIEW

CENTROID HIERARCHICAL CLUSTER ANALYSIS

EIGENVALUES OF THE COVARIANCE MATRIX

•	EIGENVALUE	DIFFERENCE	PROPORTION	CUMULATIVE
1	13.8941	6.26352	0.288797	0.28880
2	7.6306	2.45736	0.158606	0.44740
3	5.1732	0.57925	0.107529	0.55493
4	4.5940	1.07205	0.095489	0.65042
5	3.5219	0.42791	0.073205	0.72363
6	3.0940	0.57024	0.064311	0.78794
7	2.5238	0.77827	0.052458	0.84039
8	1.7455	0.49820	0.036281	0.87668
9	1.2473	0.03642	0.025926	0.90260
10	1.2109	0.12309	0.025169	0.92777
11	1.0878	0.14892	0.022610	0.95038
12	0.9389	0.30811	0.019515	0.96990
13	0.6308	0.12608	0.013111	0.98301
1 4	0.5047	0.19184	0.010490	0.99350
15	0.3128	0.31284	0.006503	1.00000
16	0.0000	0.0000	0.00000	1.00000
17	0.0000	0.0000	0.00000	1.00000
18	0.0000	0.0000	0.00000	1.00000
19	0.0000	0.0000	0.000000	1.00000
20	0.0000	0.0000	0.00000	1.00000
21	0.0000	0.0000	0.00000	1.00000
2 2	0.0000	0.0000	0.00000	1.00000
2 3	0.0000	0.0000	0.00000	1.00000
24	0.0000	0.0000	0.00000	1.00000
25	0.0000	0.0000	0.00000	1.00000
26	0.0000	0.0000	0.00000	1.00000
27	0.0000	0.0000	0.00000	1.00000
28	-0.0000	0.0000	000000	1.00000
29	-0.0000	0.0000	000000	1.00000
30	-0,0000	0.00930	000000	1.00000
31	-0.0000	0.00000	000000	1.00000
3 2	-0.0000	0.0000	000000	1.00000
33	-0.0000	0.0000	000000	1.00000
3 4	-0.000G	0.00000	000000	1.00000
35	-0.0000	0.0000	000000	1.00000
36	-0.0000	•	000000	1.00000

ROOT-MEAN-SQUARE TOTAL-SAMPLE STANDARD DEVIATION = 1.15603
ROOT-MEAN-SQUARE DISTANCE BETWEEN OBSERVATIONS = 9.8092

NUMBER OF Clusters	CLUSTERS	TOTMED	FREQUENCY OF NEW CLUSTER	NORMALIZED CENTROID DISTANCE
CHOSIEKS	CLUSIGNS	JOINED	CLUSIER	DISTANCE
15	sw desig	protocul	2	0.578896
14	pilot tr	surgery	2	0.622233
13	cargo lo	accounti	2	0.666616
12	program	leadersh	2	0.671527
11	equip di	CL12	3	0.663370
10	CL11	CL13	5	0.662742

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						•			0 (3)	2242					
			9	CL10		drair ge	6		0.673						
			8	CL9	İ	form_fil SAS	,		0.638	3102		1:39 T	UESDAY	, APRIL 2	. 199
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				CENT	ROID HIE	RARCHICAL	. CLUSTER A	NALYSI	S						
			NUMBER				FREQUENCY		NORMAI						
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			CLUSTERS	: CLUS	TERS JOI	NED	CLUSTER		DIST	ANCE					
			7	CL8	C	CL15	9		0.722	2433					
			6	CL7		medical_	10		0.732						
			5	CL6		language	11		0.783						
			4	CL14		ir_traf	3		0.799						
			3	CL5		eather	12		0.825						
			2	CL3		CL4	15		0.822						
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			***************************************		TER=1				
TASK	V1	V 2	Δ3	V4	V5	V 6	٧٦	V 8	v 9
sw_desig protocol	0 2	0	4	0 0	3 4	3 2	1 2	0	2 3
TASK	V10	V11	V12	V13	V14	V15	V16	V17	V18
sw_desig protocol	4 0	4	4	1 1	0 0	4 4	4 4	2 1	4 4
TASK	V19	V 2 0	A 5 I	V 2 2	INPUTS	COMPLEX	TECH	INFORM	SOLVE
sw_desig protocol	4 3	2	0 0	1	0.90000 1.70000	1.25000 0.25000	1.50000 2.00000	1.444442.00000	2.08333 2.16667
TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOMAIN
sw_desig protocol	2.40000 2.80000	o o	0	0 0	0 0	1.50000	1.33333	0.69231	1
		nd dde nde him mae ddie dae age age en en en en een een en		clus:	TER=2				
TASK	V1	V 2	V 3	V 4	V 5	V 6	V 7	v 8	V 9
pilot_tr surgery	0 0	4	4	3 1	3 2	3 3	0 0	4 3	1 2
TASK	V10	V11	V12	V13	V 1 4	V15	V16	V17	V18
pilot_tr surgery	3 4	4	0 0	3 1	0 2	0 0	4 3	4	3 4
TASK	V19	V 2 0	V21	V22	INPUTS	COMPLEX	TECH	INFORM	SOLVE

| HARDISTON | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2

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_A	TIANT PROMISTAT	. ARIAN CLUSIC	113.22,1					2 2222	0.555556	2.41667	
	pilot_tr surgery	0 0	2 1 ·	3 3	1	2.30000 2.80000	4.00000 2.50000	2.00000 1.50000	0.888889	3.00000	
	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOMAIN	
	pilot_tr surgery	2.40000 2.80000	3.50000 1.50000	1.83333	2.18182 3.09091	2.60000 0.00000	3,25000	1.66667 1.83333	2.84615 2.00000 40 THESDAY: A	3 3 APRIL 2, 1991	5
1				AVe	rage scores t	or eight clust	.ers	7.	10 10100111,		
_					CLUS	TER=3					
	TASK	V1	v 2	v 3	" V4	V 5	٧6	٧7	V 8	V 9	
	cargo_lo	Ú	4	4	0	2	1	4	1	0	
	accounti	0	0	3	0	2	0	-	ŏ	ō	
	program	0	0	4	0	3	0	0	ů	2	
	leadersh	. 0	0	2	1	3	0	0		0	
	equip di	0	1	1	0	2	1	0	2		
	drair_ge	1	0	2	1.	1	0	1	1	4	
	TASK	VIO	V11	V12	V13	V 1 4	V15	V16	V17	V18	
	cargo lo	3	4	0	3	0	0	3	4	2	
	accounti	o o	3	a	2	0	0	4	4	2	
		Ö	4	0	1	0	3	3	3	2	
	program_	0	2	3	1	0	3	3	3	3	
	leadersh	-	3	i	3	0	0	2	4	3	
	equip_d1	0	2	0	3	0	0	4	3	1	
	drair_ge	0	. 4	U	•	· ·	•				
	TASK	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	SOLVE	
	cargo lo	ı	. 0	2	2	0.90000	0.75000	2.50000	1.66667	2.00000	
	accounti	2	ū	3	0	2.10000	0.75000	1.50000	2.44444		
	program	0	0	0	3	1.50000	2.00000	2.00000	0.77778	1.91667	
	leadersh	Ō	1	0	0	1.40000	0.50000	2.00000	0.88889	1.83333	
	equip di	1	0	0	1	1.60000	1.25000	2.50000	0.77778	0.91667	
	drair_ge	3	3	0	0	1.30000	0.50000	2.50000	1.22222	1.91667	
	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOMAIN	
	• .	2.40000	0	1.00000	0.272727	0.400000	0.75000	0.66667	1.23077	1	
	cargo_lo		ő	0.00000	0.363636	0.00000	0.75000	1.16667	0.92308	1	
	accounti	1.80000	0	0.00000	0.000000	0.000000	0.50000	0.33333	1.76923	1	
	program_	2.40000	0	0.00000	0.000000	0.000000	3.00000	0.66667	3.07692	1	
	leadersh	2.60000	~		0.818182	0.000000	0.25000	1.16667	0.30769	o	
	equip_di	1.60000	0	1.50000	0.000000	0.000000	1.50000	0.83333	1.23077	1	
	drair_ge	1.80000	0	0.00000	0.000000	0.00000	2.5000	• • • • • • • • • • • • • • • • • • • •			
_					CLUS	TER=4		* #1 42 47 ** **			
	TASK	V1	V 2	V 3	V 4	V 5	V6	V٦	V 8	V 9	
	form_fil	0	O	2	2	3	0	2	0	2	
	TASK	V10	V11	V12	V13	V14	V15	V16	V17	V18	
	form_fil	2	4	3	3	3	2	4	4	3	

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_^	TASK		V20	V21	V22			TECH	INFORM	-
	form fil	3	3	0	2	1.20000				1.41667
			PERCEPT	-		PHYSICAL		EQUIP		DOMAIN
	form fil	2		0	0	0		1.16667	1.61538	1
1	1012_111	-	v	-	rage scores f	or eight clust				APRIL 2, 1991 6
-	***				CLUS	TER=5				
	TASK	V1	V 2	v 3	V 4	V 5	V 6	V7	v 8	V 9
	medical_	o	3	4	0	3	2	0	4	2
	TASK	V10	V11	V12	V13	V14	V 1 5	V16	V 1 7	V 1 8
	medical_	1	2	0	2	1	4	4	2	3
	TASK	V19	V20	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	SOLVE
	medical_	0	2	2	2	2.40000	2	2	1,44444	2.08333
	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOMAIN
	medical_	3	a	i 0	0.909091	0	3.25000	1.33333	2.46154	1
						TER=6				
-					- -					
	TASK	V 1.	٧2	V 3	V 4	V 5		v 7	V 8	V 9
	language	0	O	0	3	3	0	0	2	2
	ТАЅК	V10	V11	V1 2	V13	V 1 4	V15	V16	V.1 7	V 1 8
	language	1	4	1	1	2	2	4	0	4
	TASK	V19	V 2 0	V 21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	SOLVE
	language	4	3	1	o	1.40000	3.25000	2	0.888889	2.25000
	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOMAIN
	language	3.20000	o	0	O	0	3	0.333333	3.38462	1
_					CLUS	TER=7		*************************		
	TASK	v 1	V 2	٧3	V 4	v S	V 6	٧٦	V 8	v 9
	air traf	ũ	4	4	U	1	1	0	0	a
	TASK	V10	V11	V12	V13	V14	V15	V16	V17	V18
	air_traf	4	4	0	2	1	0	2	0	4
	TASK	v19	v 2 0	V ₋ 21	, V22	INPUTS	COMPLEX	TECH	INFORM	SOLVE
		**/		* ** *		THE THE THE	CORFULA	IECH	INFORM	
					•	1.1				

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THE RESIDENCE OF THE PARTY OF T

_										
	air_traf	Q	0	o	0	1.60000	3.25000	2	1.22222	
	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOMAIN
1	air_traf	2.40000	4	1.33333 Avera	2.81818 ge scores fo	0.800000 r eight clust		1.33333 9:40	TUESDAY,	2 APRIL 2, 1991 7
-					CLUST	ER=8				
	TASK	V١	V 2	v 3	V 4	V 5	V6	V 7	V 8	V 9
	weather	ı	4	4	0	0	4	2	0	3
	TASK	A10	V11	V12	V13	v 1 4	V 1 5	V16	V17	V18
	weather	o	3	0	2	0	0	4	3	o
	TASK	V19	V20	V 2 1	V22	INPUTS	COMPLEX	TECH	INFORM	SOLVE
	weather	3	3	0	0	1.20000	3.25000	3	1.66667	2.33333
	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOMAIN
	weather	2.60000	1.50000	0	0	0	0.750000	1	0	1
				+	CLUST	ER=9				
	TASK	VI	V 2	v 3	V 4	v 5	V 6	v 7	v 8	V 9
	console_	Ò	o	4	0	3	2	3	4	1
	TASK	A10	V11	V12	V13	V 1 4	V 1 5	V16	V17	V18
	console_	o	1	0	2	3	0	2	4	2
	TASK	V 1 9	V20	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	SOLVE
	console_	()	o	2	0	2.40000	2.75000	2	1.88889	2.83333
	TASK	RECALL	PERCEPT	ENVIRON	PSYCH E	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOMAIN
1	console_	2.20000	4	l Avera	1.81818 ge scores fo	1.40000 r eight clust	2 ers			2 APRIL 2, 1991 &
	CLUSTER	ΛI	V 2	V 3	V 4	v 5	V 6	V7	v	8 V 9
	1 2 3 4 5 6 7 8	1.0000 0.00000 0.16667 0.00000 0.00000 0.00000 1.00000	0.50000 4.00000 0.83333 0.00000 3.00000 0.00000 4.00000 0.00000	4.00000 4.00000 2.66667 2.00000 4.00000 4.00000 4.00000 4.00000	0.00000 2.00000 0.33333 2.00000 0.00000 3.00000 0.00000 0.00000	3.50000 2.50000 2.16667 3.00000 3.00000 1.00000 0.00000 3.00000	2.50000 3.00000 0.33333 0.00000 2.00000 0.00000 1.00000 4.00000 2.00000	1.50000 0.00000 1.50000 2.00000 0.00000 0.00000 2.00000 3.00000	0.0000 3.5000 0.6666 0.0000 4.0000 2.0000 0.0000 4.0000	1.50000 1.00000 0.2.00000 0.2.00000 0.2.00000 0.00000 0.3.00000

_AIV	AX\$DUA1:{AI.F	(ATAX CLUSTER	3.LIS;1				Page 7			
	V10	V11	V12	V13	V14	V15	V16	V 17	V18	v19
	2.00000	4	4.00000	1.00000	0	4	4.00000	1.50000	4.00000	3.50000
	3.50000	4	0.00000	2.00000	1	0	3.50000	4.00000	3.50000	0.00000
	0.50000	3	0.66667	2.16667	0	1	3.16667	3.50000	2.16667	1.16667
	2.00000	4	3.00000	3.00000	3	2	4.00000	4.00000	3.00000	3.00000
	1.00000	2	0.00000	2.00000	1	4	4.00000	2.00000	3.00000	0.00000
	1.00000	4	1.00000	1.00000	2	2	4.00000	0.0000	4.00000	4.00000
	4.00000	4	0.00000	2.00000	1	0	2.00000	0.00000	4.00000	0.00000
	0.0000	3	0.0000	2.00000	0	0	4.00000	3.00000	0.0000	3.00000
	0.00000	1	0.0000	2.00000	3	0	2.00000	4.00000	2.00000	0.00000
	V 2 0	V21	V 2 2	INPUTS	COMPLEX	десн	INFORM	SOLVE	RECALL	PERCEPT
	2.50000	0.0000	1	1.30000	0.75000	1.75000	1.72222	2.12500	2.60000	0.00000
	1.50000	3.00000	1	2.55000	3.25000	1.75000	0.72222	2.70833	2.60000	2.50000
	0.66667	0.83333	1	1.46667	0.95833	2.16667	1.29630	1.61111	2.10000	0.00000
	3.00000	0.0000	2	1.20000	0.50000	2.00000	1.11111	1.41667	2.00000	0.00000
	2.00000	2.00000	2	2.40000	2.00000	2.00000	1.44444	2.08333	3.00000	0.00000
	3.00000	1.00000	0	1.40000	3.25000	2.00000	0.88889	2.25000	3.20000	0.00000
	0.0000	0.0000	0	1.60000	3.25000	2.00000	1.22222	2.00000	2.40000	4.00000
	3.00000	0.00000	.0	1.20000	3.25000	3.00000	1.66667	2.33333	2.60000	1.50000
	0.00000	3 00000	•	3 40000	3 75000	2 2222				

ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	NIAMOD
0.00000	0.0000	0.00000	2.00000	1.25000	1.15385	1.00000
1.33333	2.63636	1.30000	2.62500	1.75000	2.42308	3.00000
0.41667	0.24242	0.06667	1.12500	0.80556	1.42308	0.83333
0.00000	0.00000	0.00000	0.50000	1.16667	1.61538	1,00000
0.00000	0.90909	0.00000	3.25000	1.33333	2.46154	1.00000
0.00000	0.0000	0.00000	3.00000	0.33333	3.38462	1.00000
1.33333	2.81818	0.80000	2.25000	1.33333	2.00000	2.00000
0.0000	0.0000	0.00000	0.75000	1.00000	0.00000	1.00000
1.00000	1.81818	1.40000	2.00000	1.66667	1.84615	2.00000

2.75000

2.00000

1.88889

2.83333

2.20000

4.00000

2.40000

2.00000

0.00000



CENTROID HIERARCHICAL CLUSTER ANALYSIS

EIGENVALUES OF THE COVARIANCE MATRIX

	EIGENVALUE	DIFFERENCE	PROPORTION	CUMULATIVE
1	13.8941	6,26352	0.288797	0.28880
2	7.6306	2.45736	0.158606	0.44740
3	5.1732	0.57925	0.107529	0.55493
4	4.5940	1.07205	0.095489	0.65042
5	3.5219	0.42791	0.073205	0.72363
6	3.0940	0.57024	0.064311	0.78794
7	2.523.8	0.77827	0.052458	0.84039
8	1.7455	0.49820	0.036281	0.87668
9	1.2473	0.03642	0.025926	0.90260
10	1.2109	0.12309	0.025169	0.92777
11	1.0878	0.14892	0.022610	0.95038
12	0.9389	0.30811	0.019515	0.96990
13	0.6308	0.12608	0.013111	0.98301
14	0.5047	0.19184	0.010490	0.99350
15	0.3128	0.31284	0.006503	1.00000
16	0.0000	0.0000	0.00000	1.00000
17	0.0000	0.0000	0.00000	1.00000
18	0.000	0.0000	0.00000	1.00000
19	0.000	0.0000	0.000000	1.00000
20	0.0000	0.00000	0.00000	1.00000
.21	0.0000	0.00000	0,000000	1.00000
:2 2	0.0000	0.0000	0.000000	1.00000
2.3	0.0000	0.0000	0.00000	1.00000
2.4	0.0000	0.0000	0.00000	1.00000
2 5	0.0000	0.00000	0.000000	1.00000
26	0.0000	0.00000	0.00000	1.00000
27	0.0000	0.0000	0.00000	1.00000
28	-0.0000	0.00000	000000	1.00000
29	-0.0000	0.00000	000000	1.00000
30	-0.0000	0.00000	000000	1.00000
31	-0.0000	0.00000	000000	1.00000
32	-0.0000	0.00000	000000	1.00000
33	-0.0000	0.0000	000000	1.00000
34	-0.0000	0.0000	000000	1.00000
35	-0.0000	0.0000	000000	1.00000
36	-0.0000	•	000000	1.0000

ROOT-MEAN-SQUARE TOTAL-SAMPLE STANDARD DEVIATION = 1.15603 ROOT-MEAN-SQUARE DISTANCE BETWEEN OBSERVATIONS = 9.8092

NUMBER OF			FREQUENCY OF NEW	NORMALIZED CENTROID
CLUSTERS	CLUSTERS	JOINED	CLUSTER	DISTANCE
15	sw desig	protocol	2	0.578896
14	pilot tr	surgery	2	0.622233
13	cargo lo	accounti	2	0.666616
12	program	leadersh	2	0.671527
11	equip di	CL12	3	0.663370

1 1991 2					1 0 9 8)	CL11 CL10 CL9		13 air_ge rm_fil SA:	5	5 6 7		0.66 0.67 0.63	3242	14:	:25 тн	URSDAY,	JULY	11,
							CENTROI	D HIER	ARCHIC	AL CLU	STER A	NALYSI	s						
					NUMBER OF CLUSTER		CLUSTER	S JOIN	ED	0	QUENCY F NEW USTER		NORMA CENT: DIST	ROID					
					6	5 5	CL8 CL7 CL6	me la	15 dical_ nguage		9 10 11		0.72 0.73 0.78	2175 3 8 36					
						3 2	CL14 CL5 CL3 CL2	we CL	nsole_	_	3 12 15 16		0.79 0.82 0.82 0.81	5345 2499		. J.E. mu	WDCD14		
1 1991 3									SA	S					14	:25 TH	URSDAY,	10T.Y	11,
	•						CENTROI	D HIER	ARCHIC	AL CLU	STER A	NALYSI	s						
								MAN	E OF O	BSERVA	TION O	R CLUS	TER						
			ė	p	1	c	a	ď	£	s	р	n	1		p		a	•	
			q u	r	8	a r	c	r a	0	w	r	e di	a n	₩ Q	i l	s u	ı r	o O	
			i	g	a di	g	0	i	r m	ā	ť	i	g	a	•	r	•		
			p	r	e	0	u	r		е	o o	c	u	ť	t	g g	ŧ	٠,	
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		0.9	+																
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		0 +.			,	eight cluster	. •	14:25	THURSDAY, JULY 1	1,
1991 (4)				Avera	ge acorda for	ordine ordine	-			
					CLUSTER	8=1				
					~ ~					
TASK V9	٧ı		V 2	v 3	V 4	V 5	V 6	V٦	VB	
sw_desig	0		o	4	0	3	3	Ţ	0	
2 protocol	2	!	1	4	0	4	2	2	O	
cargo_lo	0	ı	4	4	0	2	1	4	1	
accounti O	0)	0	3	0	2	0	4	0	
program_ 0	0)	0	4	0	3	0	Ů	0	
leadersh 2	0	1	0	2	1	3	0	0	0	
equip_di	0	•	1	1	0	2	1	0	2	
drair_ge	1	L	0	2	1	1	0	1	1	
form_fil	0)	0	2	2	3	O	2	a	
TASK V18	V10)	V 11	V1 2	V13	V14	V1 5	∀16	V17	
sw_desig	4	1	4	4	1	0	4	4	2	
4 protocol	Q)	4	4	1	0	4	4	1	
4 cargo_lo	3	3	4	0	3	0	0	3	4	

2										
2	accounti	0	3	0	2	υ	a	4	4	
2	program_	a	4	a	1	0	3	3	3	
	leadersh	0	2	3	1	0	3	3	3	
3	equip_di	0	3	1	3	•••	0	2	4	
3	drair_ge	a	. 2	0	3	. 0	0	. 4	. 3	
1	form_fil	2	4	3	3 ,	3	2	4	4	
LVE	TASK	V19	V 2 0	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
333	sw_desig	4	2	0	1	0.90000	1.25000	1.50000	1.4444	2.08
667	protocol	3	3	0	1	1.70000	0.25000	2.00000	2.00000	2.16
007	cargo_lo	1	0	2	2	0.90000	0.75000	2.50000	1.66667	2.00
333	accounti	2	0	3	0	2.10000	0.75000	1.50000	2.4444	1.08
667	program	ū	0	0	3	1.50000	2.00000	2.00000	0.77778	1.91
333	leadersh	0	1	0	0	1.40000	0.50000	2.00000	0.88889	1.83
667	equip_d:	1	0	0	1	1.60000	1.25000	2.50000	0.77778	U.91
667	drair_ge	.3	3	0	0	1.30000	0.50000	2.50000	1.22222	1.91
667	form_fil	3	3	0	2	1.20000	0.50000	2.00000	1.11111	1.41
AIN	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
	sw_desig	2.40000	0	0.0000	0.00000	0.000000	1.50000	1.33333	0.69231	
1	protocol	2.80000	0	0.00000	0.00000	0.00000	2.50000	1.16667	1.61538	
1	cargo_lo	2.40000	0	1.00000	0.272727	0.400000	0.75000	0.66667	1.23077	
1	accounti	1.80000	0	0.0000	0.363636	0.00000	0.75000	1.16667	0.92308	
1	program_	2.40000	0	0.0000	0.00000	0.000000	0.50000	0.33333	1.76923	
1	leadersh	2.60000	0	0.00000	0.00000	0.00000	3.00000	0.66667	3.07692	
0	equip_di	1.60000	0	1.50000	0.818182	0.00000	0.25000	1.16667	0.30769	
1	drair_ge	1.80000	g	0.0000	0.00000	0.000000	1.50000	0.83333	1.23077	
1	form_fil	2.00000	0	0.0000	0.00000	0.00000	0.50000	1.16667	1.61538	
1				Ave	rage scores fo	or eight clust	ers	14:25	THURSDAY, JU	LY 11,

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				CLUST	ren=2				
TASK	V 1	V 2	V 3	V 4	V 5	V 6	v 7	V 8	
		A	4	3	3	3	o	4	
pilot_tr	0	4					0	3	
surgery	0	4	4	1	2	3	U	,	
TASK	V10	V11	V 1 2	V13	V14	V15	V16	V17	
pilot_tr	3	4	0	3	0	0	4	4	
surgery	4	4	0	1	2	0	3	4	
TASK	V19	V 2 0	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
1101									
pilot_tr	0	2	3	1	2.30000	4.00000	2.00000	0.555556	2.41
surgery	0	1	3	1	2.80000	2.50000	1.50000	0.88889	3.00
						na veu	EQUIP	COMMUNIC	DOM
TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	11093	COMMONIC	20
pilot_tr	2.40000	3.50000	1.83333	2.18182	2.60000	3.25000	1.66667	2.84615	
surgery	2.80000	1.50000	0.83333	3.09091	0.00000	2.00000	1.83333	2.00000	
·				cLus	TER=3				
TASK	٧1	V 2	v 3	V 4	٧S	V6	٧7	V8	
IASK									
medical_	0	3	4	0	3	2	0	4	
		V11	V12	V13	V14	V 15	V16	V17	
TASK	V10	VII	V12	V23					
medical_	1	2	0	2	1	4	4	2	
							* ***********************************	INFORM	so
TASK	V19	¥20	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	IMFORM	30
medical	0	2	2	2	2.40000	2	2	1.44444	2.08
3	_								

AIN	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	РЅУСН	EQUIP	COMMUNIC	DOM
1	medical_	3	0	0	0.909091	0	3.25000	1.33333	2.46154	
1 1991	L 6			Aver	age scores	for eight clus	ters	14:25	THURSDAY,	JULY 11,
	-				CLU	STER=4				
v9	TASK	V1	v 2	v 3	V 4	v 5	v 6	V7	₹8	
2	language	o	0	O	3	3	0	0	2	
V18	TASK	V10	V11	V12	V13	V14	V15	V16	V17	
4	language	1	4	1	.1	2	2	4	ů	
LVE	TASK	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
000	language	4	3	1	a	1.40000	3.25000	2	U.88889	2.25
AIN	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
1	language	3.20000	o	0	0	0	3	0.333333	3.38462	
					CLU	STER=5				
V 9	TASK	V 1	V 2	v 3	v 4	v 5	₹6	٧٦	V8	
0	air_traf	o	4	4	0	1	1	0	0	
V18	TASK	V10	V11	V12	V13	V14	V 15	V16	V 17	
4	air_traf	4	4	0	2	1	0	2	g	
LVE	TASK	V19	V 2 0	W21	V 22	INPUTS	COMPLEX	TECH	INFORM	so
2	air_traf	0	0	a	0	1.60000	3.25000	2	1.22222	

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TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
AIN air_traf 2	2.40000	. 4	1.33333	2.81818	0.800000	2.25000	1.33333	2	
				CLUS1	ER=6				
TASK	V١	٧2	v 3	V 4	V 5	v 6	y 7	v 8	
weather	1	4	4	0	0	4	2	0	
3 TASK V18	V10	V11	V12	V13	V 1 4	V15	V16	V 17	
weather	0	3	0	2	o	o	4	3	
0 Task Lve	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
weather	3	3	0	O	1.20000	3.25000	3	1.66557	2.33
333 TASK AIN	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	РЅУСН	EQUIP	COMMUNIC	DOM
weather	2.60000	1.50000	0	a	0	0.750000	1	U	
1 1 1991 7			Ave	rage scores f	or eight clus	ters	14:2	5 THURSDAY, JU	JLY 11,
				CLUS	TER=7				
TASK V9	٧ı	٧2	۸3	V 4	v 5	v 6	v 7	V 8	
console_	0	0	4	0	3	2	3	4	
TASK V18	V10	V 11	V12	V13	V14	V 15	V16	V17	
console_	O	1	0	2	3	0	2	4	
TASK LVE	V19	V20	V21	V22	INPUTS	COMPLEX	TECH	INFORM	so
console_	0	0	2	0	2.40000	2.75000	2	1.88889	2.83
TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM

c o 2	nsole_	2.20000	: "I 4	. 1	1.81818	1.40000	2	1.66667	1.84615	
1	8			Avera	ge scores for	eight cluster	: s	14:25	THURSDAY, JULY	11,
: V9	CLUSTER	V 1	V 2	A 3	V 4	v 5	٧6	v 7	V 8	
	1	0.33333	0.66667	2.88889	0.4444	2.55556	0.77778	1.55556	0.4444	1.
44444	2	0.00000	4.00000	4.00000	2.00000	2.50000	3.00000	0.00000	3.50000	1.
500;00	3	0.0000	3.0000	4.00000	0.00000	3.00000	2.00000	0.00000	4.00000	2.
00000	4	0.00000	0.00000	0.00000	3.00000	3.00000	0.00000	0.0000	2.00000	2.
00000	5	0.00000	4.00000	4.00000	0.00000	1.00000	1.00000	0.00000	0.0000	0.
00000	6	1.00000	4 - 00,000	4.00000	0.00000	0.00000	4.00000	2.00000	0.0000	3.
00000	7	0.00000	0.00000	4.00000	0.0000	3.00000	2.00000	3.00000	4.00000	1.
V19	V10	V11	V12	V13	V14	V 1 5	V16	V17	VIS	
88889	1.00000	3,33333	1.66667	2	0.33333	1.77778	3.4444	3.11111	2.66667	1.
00000	3.50000	4.00000	0.0000	2	1.00000	0.00000	3.50000	4.00000	3,50000	0.
00000	1.00000	2.00000	0.00000	2	1.00000	4.00000	4.00000	2.00000	3,00000	0.
00000	1.00000	4.00000	1.00000	1	2.00000	2.00000	4.00000	0.00000	4.00000	4.
00000	4.00000	4.00000	0.0000	2	1.00000	0.00000	2.00000	0.00000	4.00000	0.
00000	0.00000	3.00000	0.00000	2	0.0000	0.00000	4.00000	3.00000	0.00000	3.
00000	0.00000	1.00000	0.00000	2	3.00000	0.00000	2.00000	4.00000	2.00000	0.
RCEPT	V 2 0	V 21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	SOLVE	RECALL	PE
00000	1.33333	0.55556	1.11111	1.40000	0.86111	2.05556	1.37037	1.70370	2.20000	0.
50000	1.50000	3.00000	1.00000	2.55000	3.25000	1.75000	0.72222	2.70833	2.6000	2.
00000	2.00000	2.00000	2.00000	2.40000	2.00000	2.00000	1.44444	2.08333	3.00000	0.
00000	3.00000	1.00000	0.00000	1.40000	3.25000	2.00000	0.88889	2.25000	3.20000	0.
00000	0.00000	0.0000	0.00000	1.60000	3.25000	2.00000	1.22222	2.00000	2.40000	4.
50000	3.00000	0.00000	0.00000	1.20000	3.25000	3.00000	1.66667	2.33333	2.60000	1.

00000	0.0000	2.00000	0.0000	2.40000	2.75000	2.00000	1.88889	2.83333	2.20000	4.
	ENVIRON PSYCHE		PHYSICAL		PSYCH	EQUIP	EQUIP COMMUNIC		DOMAIN	
	0.27778 1.33333 0.00000	0.16162 2.63636 0.90909	0.0444 1.3000 0.0000	0	1.25000 2.62500 3.25000	0.94444 1.75000 1.33333	1.38462 2.42308 2.46154	0.888 3.000 1.000	0 0 0 0	

0.33333

1.33333

1.00000

1.66667

3.00000

2.25000

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0.00000

1.84615

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0.90909

2.81818

0.00000

1.81818

CENTROID HIERARCHICAL CLUSTER ANALYSIS

EIGENVALUES OF THE COVARIANCE MATRIX

	EIGENVALUE	DIFFERENCE	PROPORTION	CUMULATIVE
1	13.8941	6.26352	0.288797	0.28880
2	7.6306	2.45736	0.158606	0.44740
3	5.1732	0.57925	0.107529	0.55493
4	4.5940	1.07205	0.095489	0.65042
5	3.5219	0.42791	0.073205	0.72363
6	3.0940	0.57024	0.064311	0.78794
7	2.5238	0.77827	0.052458	0.84039
8	1.7455	0.49820	0.036281	0.87668
9	1.2473	0.03642	0.025926	0.90260
10	1.2109	0.12309	0.025169	0.92777
11	1.0878	0.14892	0.022610	0.95038
12	0.9389	0.30811	0.019515	0.96990
13	0.6308	0.12608	0.013111	0.98301
14	0.5047	0.19184	0.010490	0.99350
15	0.3128	0.31284	0.006503	1.00000
16	0.0000	0.0000	0.00000	1.00000
17	0.000	0.0000	0.00000	1.00000
18	0.0000	0.00000	0.00000	1.00000
19	0.0000	0.0000	0.00000	1.00000
20	0.0000	0.00000	0.000000	1.00000
21	0.0000	0.0000	0.00000	1.00000
22	0.0000	0.0000	0.000000	1.00000
23	0.0000	0.0000	0.000000	1.00000
24	0.0000	0.0000	0.00000	1.00000
25	0.0000	0.0000	0.00000	1.00000
26	0.0000	0.00000	0.00000	1.00000
27	0.0000	0.0000	0.00000	1.00000
28	-0.0000	0.00000	000000	1.00000
29	-0.0000	0.0000	000000	1.00000
30	-0.0000	0.0000	000000	1.00000
31	-0.0000	0.0000	000000	1.00000
32	-0.0000	0.0000	000000	1.00000
3 3	-0.0000	0.0000	000000	1.00000
34	-0.0000	0.0000	000000	1.00000
35	-0.0000	0.00000	000000	1.00000
36	-0.0000	•	00000	1.00000

ROOT-MEAN-SQUARE TOTAL-SAMPLE STANDARD DEVIATION = 1.15603 ROOT-MEAN-SQUARE DISTANCE BETWEEN OBSERVATIONS = 9.8092

NUMBER OF			PREQUENCY OF NEW	NORMALIZED CENTROID
CLUSTERS	CLUSTERS 3	OINED	CLUSTER	DISTANCE
15	sw desig	protocol	2	0.578896
14	pilot tr	surgery	2	0.622233
13	cargo lo	accounti	2	0.666616
12	program	leadersh	2	0.671527
11	equip di	CL12	3	0.663370

To the stitubilities failed at the

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0.662742
                                     CL13
                              CL11
                          10
                                                      0.673242
                                     drair ge
                              CL10
                                                      0.638162
                                     form fil
                              CL9
                                                               14:23 THURSDAY, JULY 11,
                                        SAS
1991 2
                              CENTROID HIERARCHICAL CLUSTER ANALYSIS
                                                      NORMALIZED
                                            FREQUENCY
                        NUMBER
                                                      CENTROID
                                             OF NEW
                         OF
                                                       DISTANCE
                                             CLUSTER
                              CLUSTERS JOINED
                       CLUSTERS
                                                       0.722433
                                     CL15
                           7
                              CL8
                                                       0.732175
                                                10
                                     medical
                              CL7
                           6
                                                       0.783836
                                                11
                                     language
                           5
                              CL6
                                                       0.799688
                                                3
                              CL14
                                     air traf
                                                       0.825345
                                                12
                                     weather
                              CL5
                                                       0.822499
                                                15
                                     CL4
                              CL3
                                                       0.811065
                              CL2
                                     console
                                                                14:23 THURSDAY, JULY 11,
                                         SAS
1991 3
                              CENTROID HIERARCHICAL CLUSTER ANALYSIS
                                     NAME OF OBSERVATION OR CLUSTER
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               0.5 +-
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1	protocol	2.80000	0	0	0	a	2.50000	1.16667	1.61538	
	sw_desig	2.40000	Q	0	0	0	1.50000	1.33333	0.69231	
AIN	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	ם
667	protocol	3	J	U	•	1,,000	V. 23000	2.0000	2.0000	••
333	sw_desig	4	2	0	1	1.70000	0.25000	2.00000	2.00000	2 .
LVE						9.90000	1.25000	1.50000	1.44444	2
	TASK	V19	V 2 0	V21	V22	INPUTS	COMPLEX	TECH	INFORM	
4	protocol	0	4	4	1	0	4	4	1	
	sw_desig	4	4	4	1	0	4	4	2	
V18	TASK	V10	V 1 1	V12	V13	V14	V15	V16	V17	
3	protocol	2	1 .	4	O	4	2	2	0	
2	sw_desig	0	0	4	0	3	3	1	0	
v 9	TASK	V 1	V 2	ν,	V ·1			v /		
		•••	**3	V 3	V 4	v 5	V 6	v7	3.17	
1991	4				CLUS	rer=1		NI DEC AND THE DEC AND AND AND AND AND AND AND AND AND AND		
1	a	0 +.		. Avera	age scores fo	or eight clust		14:2	THURSDAY, J	ULY 1
		j .						• • •		
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		D . S .								
	:	0 . I .		•				• •		
	5	r . R 0.2 +.	· · ·					•	• • •	
	1	E .	· · · ·							
		R: - 0.3 +. C -	•							•
	1	r (. E (.			• •					
		U 0.4 +. 5 (-	• •			: :	: :			

O D B BANK OWNER ON THE CONTROL OF T

					i		v 7	v8	
TASK 9	V1	V 2	V 3	V 4	V 5	V 6	٧,	۷٥	
pilot_tr	0	. 4	4	3	; . 3	. 3	. 0	4	
1 surgery 2	0	4	4	1	. 2	3	0	3	
TASK 8	V10	V11	V12	V13	: V14	V15	V16	V17	
pilot_tr	3	4	o	3	a	ù	4	4	
3 surgery 4	4	4	0	1	:	0	3	4	
TASK E	V19	V 2 0	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
pilot_tr	0	2	3	1	2.30000	4.00000	2.00000	0.55555(2.41
7 surgery 0	o	1	3	1	2.80000	2.50000	1.50000	០.និស្ថិងសិទ	3.00
TASK N	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
pilot tr	2.40000	3.50000	1.83333	2.18182	2.60000	3.25000	1.66667	2.84615	
3 surgery	2.80000	1.50000	0.83333	3.09091	0.0000	2.00000	1.83333	2.00000	
3 91 5			Aver	rage scores f	or eight clust	ers	14:2	3 THURSDAY,	JULY 11,
				CLUS	TER=3				
TASK 9	V1	V 2	v 3	V 4	v 5	v 6	₹7	▼8	
cargo_lo	0	4	4	0	2	1	4	. 1	
0 accounti	0	0	3	0	2	0	4	0	
0 program_	0	0	4	0	3	0	0	0	
0 leadersh	o	0	2	1	3	0	0	0	
2 equip_di	0	1	1	0	2	1	0	2	
0 drair_ge	1	0	2	1	.1	0	1	1	
-									

______ CLUSTER=2 -----

2	form_fil	0	0	2	2	3	0	2	o	
V18	TASK '	V10	v11	V12	V13	V14	V15	V16	V17	
	cargo_lo	3	4	0	. 3	0	0	3	4	
2	accounti	0	3	0	2	. 0	o	4	4	4
2	program_	0	4	0	1	. 0	3	3	3	
2	leadersh	0	2	3	1 '	0	3	3	3	
3	equip_di	0	3	1	3	0	0	2	4	
3	drair_ge	, i a	2	0	3	o	o	4	3	
1 3	form_fil	2	4	. 3	3	3	2	4	4	
ΓΛΕ	TASK	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	тесн	INFORM	so
	cargo_lo	1	o	2	2	0.90000	0.75000	2.50000	1.66667	2.00
000	accounti	2	0	3	o	2.10000	0.75000	1.50000	2.44444	i.08
333	program_	0	a	0	3	1.50000	2.00000	2.00000	0.77778	1.91
667	leadersh	0	1	0	0	1.40000	0.50000	2.00000	0.88889	1.83
333	equip_di	1	o	0	1	1.60000	1.25000	2.50000	0.77778	0.91
667	drair_ge	3	3	0	0	1.30000	0.50000	2.50000	1.22222	1.91
667 667	form_fil	3	3	0	2	1.20000	0.50000	2.00000	1.11111	1.41
AIN	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
	cargo_lo	2.40000	0	1.00000	0.272727	0.400000	0.75000	0.66667	1.23077	
1	accounti	1.80000	G	0.0000	0.363636	0.00000	0.75000	1.16667	0.92308	
1	program_	2.40000	0	0.00000	0.00000	0.00000	0.50000	0.33333	1.76923	
1	leadersh	2.60000	0	0.00000	0.00000	0.00000	3.00000	0.66667	3.07692	
1	equip_di	1.60000	o	1.50000	0.818182	0.00000	0.25000	1.16667	0.30769	
0	drair_ge	1.80000	0	0.0000	0.00000	0.000000	1.50000	0.83333	1.23077	
1	form_fil	2.00000	0	0.0000	0.00000	0.000000	0.50000	1.16667	1.6153	
1 1 199	1 6			Ave	rage scores f	or eight clust	ers	14:2	3 THURSDAY, J	ULY 11,

•				`					
				CLUST	ER=4				
								V 8	
TASK	V1	V 2	Δ3	V 4	v 5	V 6	∀ 7		
medical_	a	3	4	0	3	2	0	4	
TASK	V10	v 11	V12	V13	V14	V15	V 16	V17	
medical_	1	2	0	2	1	4	4	2	
TASK	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
medical_	0	2	2	2	2.40000	2	2	1.44444	2.08
TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
medical_	3	0	0	0.909091	0	3.25000	1.33333	2.46154	
				CLUSI	TER=5				
TASK	V1	V 2	v 3	V 4	v s	V 6	v 7	8 V	I
language	o	o	0	3	3	0	0	2	
Z TASK	v10	V11	V12	V13	V 1 4	V15	V16	V17	
language	1	4	1	1	2	2	4	0	
4 Task	V 19	V 2 0	W21	V22	INPUTS	COMPLEX	TECH	INFORM	so
		3	1	0	1.40000	3.25000	2	0.888889	2.25
E language	4								
	4 RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	HOD

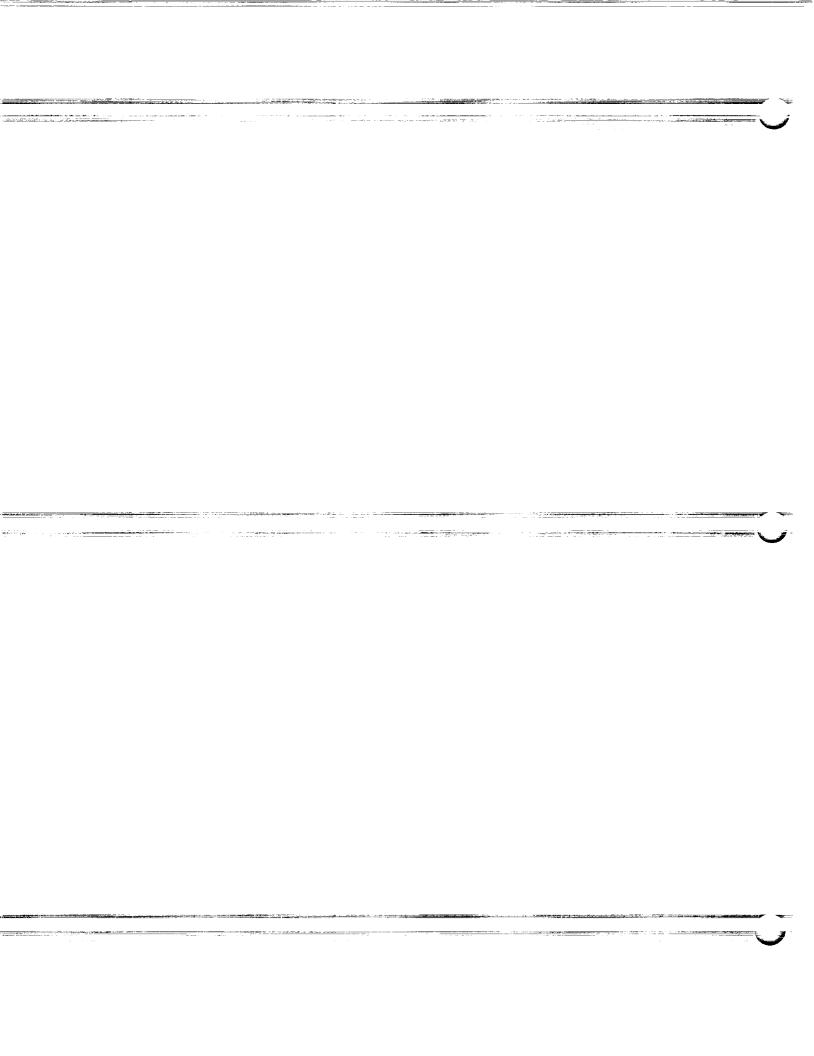
CLUSTER=6

L									
weather	2.60000	1.50000	ū	0	0	0.750000	1	0	
TASK I	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DO
weather	3	3	a	0	1.20000	3.25000	3	1.66667	2.3
TASK ;	V19	V 2 0	V21	W22	INPUTS	COMPLEX	TECH	INFORM	s
weather	0	3	ů	2	U	0	4	3	
TASK	V10	V11	V12	V13	V14	V15	V16	V17	
weather	ı	4	4	0	0	4	2	0	
TASK	V1	V 2	εv	₹4	V 5	V 6	٧7	V8	
				CLUS	rer=7				
1 7				•	-	ers		3 THURSDAY, J	ULY 11,
air_traf	2.40000	4	1.33333	2.81818	0.80000		1.33333	2	
TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
air_traf	0	O	0	0	1.60000	3.25000	2	1.22222	
TASK	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
air_traf	4	4	o	2	1	a	2	0	
TASK	V10	V11	V12	V13	V14	V15	V16	V17	
air_traf	0	4	4						
TASK	V1			0	1	1	. 0	0	

(**!!					C				(
V9 TAS	s K	v 1	٧2	v 3	V4	v 5	v 6	v 7	ប៉ 8	
	nsole_	0	0	4	Q	3	2	3	4	
1 TAS	s K	V10	V11	V12	V13	V14	V15	V16	v17	
V18							•	2	4	
c o r 2	nsole_	0	1	û	2	3	0	2	1	
TA: LVE	S K	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
ÇOI	nsole_	0	0	2	0	2.40000	2.75000	2	1.88889	2.83
333 TA:	sĸ	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
AIN	nsole	2.20000	. 4	1	1.81818	1.40000	2	1.66067	1.84615	
2 1				Avera	ge scores for	eight cluste	r s	14:23	THURSDAY, JUL	Y 11,
1991	8			44.2	17.4	. 75	' v 6	V 7	۷ð	
V9	CLUSTER	٧1	V 2	۸3	Δ4	. V3		. • •		
	1	1.00000	0.50000	4.00000	0.00000	3.50000	2.50000	1.50000	0.0000	2.
50000	2	0.00000	4.00000	4.00000	2.00000	2.50000	3.00000	0.0000	3,50000	1.
50000	3	0.14286	0.71429	2.57143	0.57143	2.28571	0.28571	1.57143	0.57143	ι.
14286	4	0.00000	3.00000	4.00000	0.0000	3.00000	2.00000	0.00000	4.00000	2.
00000	5	0.00000	0.00000	0.0000	3.00000	3.00000	0.00000	0.00000	2.00000	2 .
00000	6	0.00000	4.00000	4.00000	0.0000	1.00000	1.00000	0.00000	0.00000	0.
00000	7	1.00000	4.0000	4.00000	0.00000	0.00000	4.00000	2.00000	0.00000	3.
00000	8	0.00000	0.00000	4.00000	0.0000	3.00000	2.00000	3.00000	4.00000	1.
00000			** 2	V13	V14	V 15	V 16	V17	V18	
V19	V10	V11	V12	41 3	411					
	2.00000	4.00000	4	1.00000	0.00000	4.00000	4.00000	1.50000	4.00000	3.
50000	3.50000	4.00000	o	2.00000	1.00000	0.0000	3.50000	4.00000	3.50000	0.
00000	0.71429	3.14286	1	2.28571	0.42857	1.14286	3.28571	3.57143	2.28571	1.
42857	1.00000	2.00000	0	2.00000	1.00000	4.00000	4.00000	2.00000	3.00000	0.
00000	1.00000	4.00000	1	1.00000	2.00000	2.00000	4.00000	0.0000	4.00000	4.
00000										

	4.00000	4.00000	0	2.00000	1.00000	0.0000	2.00000	0.00000	4.00000	0.
00000	0.00000	3.00000	0	2.00000	0.0000	0.0000	4.00000	3.00000	0.00000	3.
00000	0.0000	1.00000	. 0	2.00000	3.00000	0.00000	2.00000	4.00000	2.00000	0.
00000	V 20	V21	V 2 2	INPUTS	COMPLEX	TECH.	INFORM	SOLVE	RECALL	PE
r r	2.50000	0.00000	1.00000	1.30000	0.75000	1.75000	1.72222	2.12500	2.60000	0.
00000	1.50000	3.00000	1.00000	2.55000	3.25000	1.75000	0.72222	2.70833	2.60000	2.
5 0 0 0 0	1.00000	0.71429	1.14286	1.42857	0.89286	2.14286	1.26984	1.58333	2.08571	0.
00000	2.00000	2.00000	2.00000	2,40000	2.00000	2.00000	1.4444	2.08333	3.00000	0.
00000	3.00000	1.00000	0.00000	1.40000	3.25000	2.00000	0.88889	2.25000	3.20000	0.
00000	0.00000	0.00000	0.0000	1.60000	3.25000	2.00000	1.22222	2.00000	2.40000	4.
50000	3.00000	0.00000	0.00000	1.20000	3.25000	3.00000	1.66667	2.33333	2.60000	1.
00000	0.00000	2.00000	0.0000	2.40000	2.75000	2.00000	1.88889	2.83333	2.20000	4.
1	ENVIRON	PSYCHE	PHYSI	CAL	PSYCH	EQUIP	COMMUNIC	DOMA	NIN	
	0.00000 1.33333 0.35714 0.00000 0.00000	0.00000 2.63636 0.20779 0.90909 0.00000	0.00 1.30 0.05 0.00	0000 714 000 000	2.00000 2.62500 1.03571 3.25000 3.00000	1.25000 1.75000 0.85714 1.33333 0.33333	1.15385 2.42308 1.45055 2.46154 3.38462	1.000 3.000 0.857 1.000 1.000	000 714 000 000	
	1.33333 0.00000 1.00000	2.81818 0.00000 1.81818	0.80 0.00 1.40	000	2.25000 0.75000 2.00000	1.33333 1.00000 1.66667	2.00000 0.00000 1.84615	2.000 1.000 2.000	000	

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	task_name1	task_name2	equal_count similar_co	ount
,	air traffic	form fill out	1 201	
•	pilot training		38	69
		language_train	381	64
	air_traffic	equip_diag	391	67
	program_mgmt	pilot_training	391	67
	drair_gen	surgery	40	59
	pilot training	leadership	41	70
	drair gen	air traffic	41	
	pilot training	form fill out		65
	air traffic	;	41	70
		accounting	41	66
	program mgmt	console_ops	42	71
	air_traffic	language_train	42	69
	air_traffic	medical_diag	43	72
	pilot_training	accounting	43	65
	program_mgmt	surgery	431	66
	drair gen	pilot training	43	63
	weather	air traffic	43	71
	equip diag	surgery		
	console ops	leadership	43	73
	console ops		43	72
		form_fill_out	441	77
	air_traffic	leadership	44	75
	pilot_training	sw_design	44	73
	task_name1	task_name2	equal_count similar_co	unt
	pilot training	equip_diag	451	76
	console ops	language train	45	76
	air traffic		<u> </u>	69
	pilot training	cargo loading	46	80
/	air traffic	medical_diag	46	71
		sw_design	46	68
	console_ops	equip_diag	46	80
	console_ops	accounting	461	70
	pilot_training	cargo_loading	461	80
	cargo_loading	surgery	47	68
	form fill out	surgery	47	68
	program mgmt	air traffic	47	77
	leadership	surgery	47	
	air traffic	protocol des		67
	sw design		47	73
	surgery	surgery	48	70
		accounting	48	62
	pilot_training	protocol_des	49	73
	consoTe_ops	protocol_des	491	75
	console_ops	drair_gen	501	76
	weather	surgery	501	69
	equip_diag	language train	501	76
	veather	pilot_training	50	74
	task_name1	task_name2	equal_count similar_cou	unt
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	console_ops	equip_diag	51	81
	program ma-+	surgery	52	74
	program_mgmt	weather	52	76
	console_ops	sw_design	52	72
	language_train	surgery	53	77
	surgery	protocol des	53	74
' س	console_ops	cargo_loading	53	74
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equip diag	medical_diag	53	· .
pilot_training	leadership	551	/ **
cargo land	surgery		83
cargo loading	medical_diag	55	79
weather	equip_diag	56	73
weather	language_train	56	89
equip_diag	form_fill out	561	79
weather	leadership	56	86
medical_diag	accounting	571	85
drair gen	language	57	73
console ops	language_train	57	73 75
console ops	pilot_training	58	
language_train	medical_diag	58	82
form_fill out	accounting	58	82
	medical_diag	58	80
task_name1		, 561	72
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drair_gen	medical diag	,	
weather	cargo_loading	[58]	69
air_traffic	surgery	58	82
weather	console	58	88
leadership	console ops	58	
sw_design	medical_diag	59	88
air_traffic	medical_diag	601	81
equip_diag	pilot_training	601	76
console_ops	medical_diag	60	86
surgery	air traffic	61	89
equip_diag	medical diag		77
language Augus	sw design	61	82
language_train weather	cargo_loading	62	85
-	form_fill_out	62	90
equip_diag	protocol des	63	83
language_train	form_fill out	63	84
drair_gen	equip_diag	63	92
equip_diag	accounting	[63]	91
equip_diag	cargo_loading	64	88
drair_gen	leadership	64	91
weather	Protocol	64	83
language_train	protocol des	64	84
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task namel	least a	1	80
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weather	sw_design	65	85
weather	accounting	661	86
weather	drair_gen	67	88
Weather	sw_design	67	85
medical_diag	medical_diag	681	87
language tast	protocol des		92
language train	leadership	68	83
form_fill_out	leadership	691	91
sw_design	accounting	691	91
program_mgmt	leadership	691	91
program_mgmt	language_train	[69]	96
sw_design	cargo_loading	[69]	93
program mgmt	drair_gen	69	87
drair gen	cargo londi	70	87
adership	cargo_loading	70 ј	89
ogram_mgmt	protocol des	70	96
	accounting	71	
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form_fill_out cargo_loading language_train sw_design	cargo_loading leadership protocol_des leadership		71 71 71 71 72 72 72 73 74 75 75 75 75 75 75 75	92 92 87 97
task_name1	task_name2	equal_cou	nt similar_c	ount
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task_name1	task name2	Januari	
drair_gen		equal_count simi]	ar_count
graff Reli	surgery	401	
surgery	accounting	48	59
drair_gen	pilot_training	43	62
pilot_training	language_train	38	63
pilot_training	accounting		64
drair_gen	air traffic	43	65
program_mgmt	surgery	41	65
air_traffic	accounting	43	6 6
leadership	surgery	41	6 6
program mgmt	pilot_training	47	67
air_traffic	equip diag	391	67
cargo_loading	surgery	391	67
air traffic	sw design	47	68
form_fill_out		46	68
drair_gen	surgery	47	68
air_traffic	medical diag	58	69
console ops	language train	421	69
air traffic	language train	45 į	69
weather	form_fill_out	38	69
pilot_training	surgery	501	69
pilot_training	leadership	41	
priot_training	form_fill_out	41	70 70
task_name1	task_name2		70
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sw_design	surgery	481	
console_ops weather	accounting	46	70 70
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pilot_training	medical_diag	43	71
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console_ops	leadership	42	7 1
console_ops	sw_design	43	72
air_traffic	medical_diag	52	72
form_fill_out	medical_diag	43	72
air_traffic	protocol des	58	7 2
medical_diag	accounting	471	73
pilot_training	sw design	57.	73
pilot training	protocol des	44	73
equip_diag	surgery	49	73
cargo loading	medical_diag	43	73
program mgmt	medical diag	56	73
console_ops		53	74
console_ops	cargo loading	53	74
surgery	surgery	52 j	74
weather	protocol_des	53	74
console_ops	pilot_training	50	74
	protocol_des	49	7 5
task_name1	task_name2	equal_count similar	Count
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air traffic	leadership	57	75
console ops	drair_gen	44	75
program mgmt	weather	50	76
pilot_training		52	76
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console_ops	air_traffic	44	77
console_ops	form_fill_out		
pilot_training	surgery	551	79 70
weather	language_train	56	79
language_train	medical_diag	65	80
pilot_training	cargo_loading	461	80
language_train	accounting	581	80
console_ops	equip_diag	461	80
air_traffic	cargo_loading	461	80
leadership	medical_diag	591	81
program_mgmt	equip_diag	511	81
console_ops	medical_diag	581	82
task_namel	task_name2	equal_countisi	milar_count
console_ops	pilot_training	58	82
surgery	medical_diag	61	82
weather	cargo loading	581	82
dr air_gen	leadership	641	83
weather	form fill out	631	83
medical_diag	protocol des	68	83
equip_dlag	leadershīp	55	83
weather	protocol_des	64	84
equip_diag	protocol des	63	84
weather	leadership	57	85
weather	drair_gen	67	85
leadership	accounting	65	85
equip_diag	sw_design	621	85
∕ equip_diag	form_fill_out	56	86
language train	sw design	65	86
air_traffic	piTot training	60	86
weather	sw_design	67	87
sw_design	cargo_loading	691	87
language_train	protocol_des	711	87
program_mgmt	drair_gen	701	87
weather	consoTe_ops	581	88
task_namel	task_name2	equal_count si	milar_count
air traffic	surgery	 58	88
weather	accounting	66	88
equip_diag	accounting	64	88
drair gen	cargo loading	70	89
weather	equip diag	56	89
equip diag	medical diag	60	89
drair_gen	protocol_des	741	90
language train	cargo loading	62	90
drair_gen	sw design	731	90
program mgmt	accounting	71	90
drair gen	equip_diag	63	91
equip diag	cargo loading	64	91
language train	leadership	69	91
sw design	accounting	69	91
form fill out	leadership	69	91
accounting	protocol des	75	91
cargo_loading	protocol_des	73	92

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language_train weather form_fill_out cargo_loading	form_fill_out medical_diag cargo_loading leadership	63 68 71 71	92 92 92 92
task_namel	task_name2	equal_count s	similar_count
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attrib_name translate advises gen_and_test model_based visual deduce recombine	training acq_and pres principles principles principles propadeutics verbal branching informs form_proc_alg case_based education choose learn itemize ret_to_def indIcates transmits plan means_ends uncertainty estimate	Facts Fa	attrib name
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attrib_name	zero_cnt or	ne_cntit	wo_cnt thr	es contifo	ur_cnt
interp_movement express_movement analogs generalize specialize goal_vs_data acceleration high_low_tech indicates quant_qual compound reflex gross test_equip repetitive inductive weapon_systems isolation learn prop_and_ref kr_hp attrib_name	15 12 15 12 2 0 15 0 15 13 13 13 16 16 4 11 0 zero_cnt one	0 0 0 2 1 9 0 6 6 2 0 1 1 1 1 0 0 9	1 3 1 1 8 2 0 2 3 9 0 0 2 1 2 0 2 1 4 4 4 4 4 4 4 4 4	0 1 0 1 5 5 1 8 2 5 1 0 0 1 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 1 2 0 0 0 1 2 0 0 0 1 2 0 0 0 0 0 0 0 0 0	
induce electricity intro_accuracy analogical lighting weight height gender age general_health boredom magnetism sleep noise response_chaining fatigue mental_strain phys_strain preciseness interpolate	11 13 15 14 15 16 16 12 12 14 13 11 14 12 11 11 11 11 11	1 2 0 1 0 1 0 1 0 1 0 1 1	1 1 1 0 0 0 0 0 0 0	3 0 0 1 1 1 0 0 0 0 4 1 0 2 1 2	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
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name: program mgmt
statistical
   spacial
   analogical
   model-based
   deductive
   cover-and-diff
   form-proc-alg
   recombine
   visual
   auditory
   kinesthetic
   instrumentation
   mm-interface
   branching
   dynamism
   complex-cont
   compound
   reflex
   simple-disc
   fine
   gross
   repetitive
   code
   computerize
   interpolate
   tabulate
   translate
 _ deduce
   compute
   integrate
   monitor
   analogs
   percep-speed
   search-rec-info
   id-ob-act-events
   scan-display
   acceleration
   confinement
   isolation
   contaminants
   electricity
   lighting
  magnetism
  noise
   fatigue
  mental-strain
  stress
   phys-strain
  preciseness
  cog attent
  response chaining
  attention span
  sleep
   chedule
 -boredom
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general health age gender height weight intro accuracy prob of success vehicles weapon systems instruments notation test equip advises indicates instructs transmits express movement interp movement

name: weather analogical inductive means ends prop-and-ref generalize verbal auditory kinesthetic complex-cont compound reflex simple-disc fine gross repetitive calculate code computerize induce plan supervise analogs percep-speed scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress ohys-strain preciseness

cog attent response chaining attention span sleep schedule boredom general health gender height weight intro accuracy vehicles weapon systems test equip directs instructs requests transmits supervises negotiates express movement interp movement

name: console_ops statistical analogical mathematical inductive means ends ∕gen-and-test prop-and-ref recombine generalize auditory kinesthetic instrumentation databases historical complex-cont compound reflex gross code computerize itemize tabulate induce compute analogs acceleration confinement isolation contaminants electricity magnetism hys-strainبر

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preciseness response chaining sleep gender height weight intro accuracy vehicles weapon systems instruments test equip directs instructs negotiates express movement interp movement

name: drair_gen spacial analogical case-based model-based inductive means ends gen-and-test cover-and-diff prop-and-ref specialize ret-to-def visual auditory kinesthetic instrumentation mm-interface branching dynamism constraints uncertainity complex-cont compound reflex simple-disc fine gross repetitive code computerize itemize induce choose integrate plan supervise monitor principles procedures analogs

percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight intro accuracy prob of success vehicles weapon systems instruments notation test equip directs indicates instructs supervises negotiates express movement interp movement

> name: air_traffic statistical analogical case-based mathematical deductive gen-and-test cover-and-diff prop-and-ref recombine generalize ret-to-def auditory kinesthetic

historical propadeutics complex-cont compound reflex gross repetitive code computerize itemize learn tabulate deduce compare integrate analogs cases-examples acceleration isolation contaminants electricity magnetism phys-strain sleep boredom gender height weight education intro accuracy vehicles weapon systems test equip answers instructs negotiates express movement interp movement

name: pilot training statistical analogical mathematical deductive inductive gen-and-test cover-and-diff prop-and-ref generalize specialize ret-to-def databases historical. uncertainity complex-cont compound calculate

code computerize learn tabulate translate deduce induce compute supervise analogs isolation contaminants electricity lighting magnetism fatigue phys-strain sleep schedule gender height education intro accuracy computer weapon systems test equip advises directs instructs supervises negotiates express movement interp movement

name: equip diag analogical case-based mathematical inductive means ends prop-and-ref generalize kinesthetic mm-interface databases dynamism complex-cont compound reflex calculate code computerize interpolate tabulate induce choose compute

integrate plan supervise monitor analogs percep-speed search-rec-info scan-display acceleration confinement isolation lighting magnetism fatigue mental-strain stress cog_attent response chaining attention span sleep schedule general health age gender height weight education intro accuracy prob of success articulation computer vehicles weapon systems directs instructs supervises negotiates express movement interp movement

name: language_train statistical spacial model-based mathematical prop-and-ref acq-and-present kinesthetic instrumentation mm-interface databases complex-cont compound reflex simple-disc fine gross

repetitive calculate code computerize interpolate learn tabulate compute estimate integrate percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog_attent response chaining attention span sleep schedule boredom general health age gender height weight computer vehicles weapon systems instruments test equip transmits negotiates interp movement

name: form fill out statistical spacial temporal analogical model-based mathematical inductive gen-and-test cover-and-diff

recombine generalize visual auditory kinesthetic instrumentation mm-interface dynamism complex-cont compound reflex simple-disc fine gross repetitive code computerize interpolate induce estimate plan supervise monitor principles analogs percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight intro accuracy prob of success vehicles weapon systems instruments

test equip
advises
directs
instructs
supervises
express movement
interp movement

name: sw design statistical spacial analogical deductive inductive cover-and-diff generalize visual auditory kinesthetic instrumentation mm-interface databases historical dynamism constraints complex-cont compound reflex simple-disc / fine gross repetitive interpolate tabulate deduce induce compute estimate supervise monitor procedures analogs percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain

stress

phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight training intro accuracy prob of success vehicles weapon systems instruments test equip answers directs indicates informs instructs transmits supervises negotiates express movement interp movement

name: cargo loading statistical analogical inductive cover-and-diff prop-and-ref generalize auditory kinesthetic instrumentation mm-interface databases historical dynamism uncertainity complex-cont compound reflex simple-disc fine gross repetitive code computerize interpolate tabulate

translate deduce induce monitor interpret analogs cases-examples percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight intro accuracy prob of success articulation computer vehicles weapon systems instruments test equip advises informs instructs negotiates express movement interp movement

name: leadership statistical spacial analogical mathematical deductive inductive

form-proc-alg ret-to-def auditory kinesthetic instrumentation mm-interface databases historical propadeutics dynamism complex-cont compound reflex simple-disc fine gross repetitive code computerize interpolate tabulate induce compute estimate supervise monitor analogs percep-speed search-rec-info id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog_attent response chaining attention span sleep schedule general health age gender height weight computer vehicles weapon systems instruments

test equip indicates instructs supervises

name: surgery statistical analogical mathematical inductive gen-and-test prop-and-ref acq-and-present recombine generalize written mm-interface databases historical reflex repetitive calculate code computerize interpolate learn tabulate translate induce compute estimate integrate analogs percep-speed scan-display acceleration confinement isolation electricity magnetism noise response chaining sleep schedule boredom gender height weight intro accuracy computer vehicles weapon systems test equip instructs transmits negotiates

interp movement

name: medical_diag spacial analogical mathematical inductive means ends sub-goals prop-and-ref decompose recombine generalize mm-interface databases complex-cont compound reflex gross repetitive calculate code computerize interpolate tabulate induce compute monitor analogs percep-speed scan-display acceleration confinement isolation electricity lighting magnetism noise fatigue phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight intro accuracy computer vehicles weapon systems test equip supervises

negotiates interp movement

name: accounting statistical . spacial analogical model-based inductive cover-and-diff prop-and-ref generalize visual verbal auditory kinesthetic instrumentation branching dynamism uncertainity complex-cont compound reflex simple-disc fine gross repetitive computerize interpolate , translate induce choose integrate plan supervise monitor analogs percep-speed scan-display acceleration confinement isolation contaminants electricity · lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog_attent response chaining attention span sleep ✓ schedule

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boredom general health age gender height weight intro accuracy prob of success vehicles weapon systems instruments test equip advises directs instructs supervises negotiates express movement interp movement

name: protocol des spacial analogical model-based mathematical deductive inductive cover-and-diff form-proc-alg generalize visual auditory kinesthetic instrumentation mm-interface databases dynamism uncertainity complex-cont compound reflex simple-disc fine gross repetitive calculate code computerize interpolate itemize tabulate deduce induce compute integrate supervise monitor

analogs percep-speed search-rec-info √ id-ob-act-events scan-display acceleration confinement isolation contaminants electricity lighting magnetism noise fatigue mental-strain stress phys-strain preciseness cog attent response chaining attention span sleep schedule boredom general health age gender height weight training / intro accuracy prob of success computer vehicles weapon systems instruments test equip indicates informs instructs requests supervises negotiates express movement interp movement

name: program_mgmt answers communicates supervises

name: weather temporal model-based acq-and-present decompose visual written mm-interface branching uncertainity categorize interpolate analyze compare estimate integrate interpret facts principles id-ob-act-events training computer notation advises informs

name: console_ops temporal visual mm-interface dynamism constraints simple-disc fine analyze compare monitor interpret facts principles procedures percep-speed search-rec-info id-ob-act-events scan-display cog_attent attention span training computer

notation communicates

name: drair_gen
deductive
acq-and-present
databases
historical
calculate
analyze
compare
facts
answers
transmits

name: air_traffic spacial temporal means ends sub-goals decompose visual verbal instrumentation mm-interface dynamism constraints estimate plan monitor procedures search-rec-info scan-display cog attent attention span schedule training prob of success computer instruments communicates directs

name: pilot_training spacial visual kinesthetic instrumentation mm-interface branching dynamism simple-disc integrate plan monitor

interpret
facts
principles
princedures
search-rec-info
scan-display
confinement
training
vehicles
instruments

name: equip_diag gen-and-test form-proc-alg ret-to-def visual written analyze deduce facts procedures

name: language train sub-goals decompose recombine verbal auditory written translate choose compare supervise facts education training articulation answers communicates instructs

name: form_fill_out acq-and-present form-proc-alg written propadeutics translate interpret answers transmits

name: sw_design temporal means_ends sub-goals
gen-and-test
acq-and-present
decompose
recombine
written
propadeutics
branching
code
computerize
translate
analyze
integrate
principles
computer

name: cargo loading mathematical form-proc-alg calculate compute estimate facts

name: leadership case-based sub-goals acq-and-present decompose verbal written itemize analyze articulation advises communicates negotiates

name: surgery spacial model-based means ends sub-goals decompose visual instrumentation propadeutics complex-cont simple-disc fine categorize choose plan / supervise facts

principles procedures search-rec-info id-ob-act-events contaminants preciseness cog attent attention span education training instruments advises answers directs requests supervises

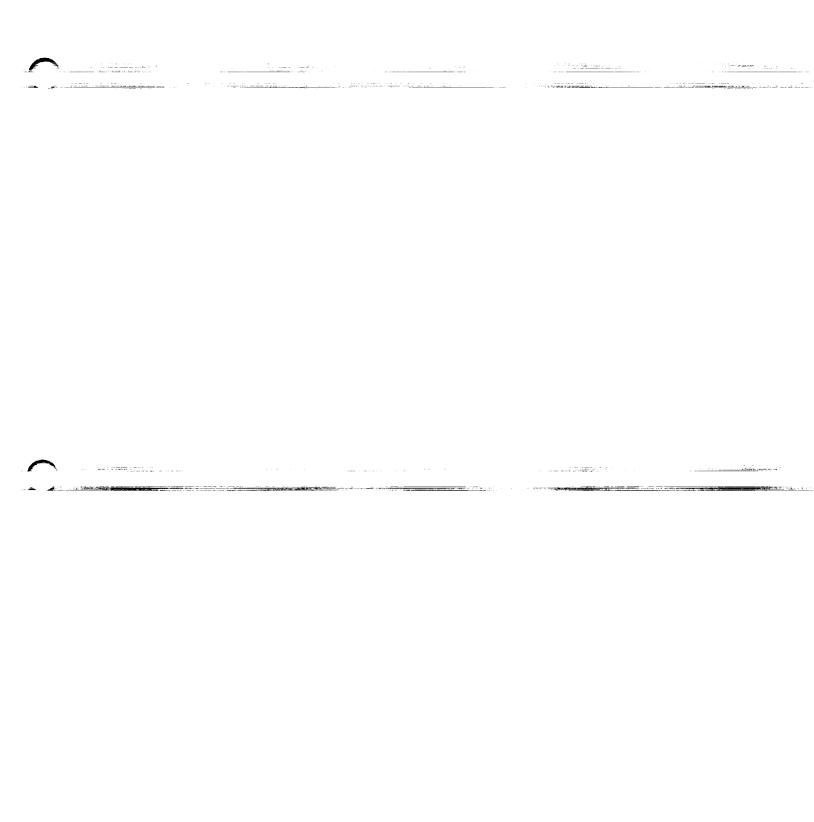
name: medical diag temporal deductive cover-and-diff visual verbal written instrumentation historical branching categorize choose compare plan facts principles procedures id-ob-act-events education training articulation advises answers communicates directs informs

name: accounting
mathematical
sub-goals
form-proc-alg
decompose
written
databases
categorize
calculate
itemize
tabulate
compare

compute procedures education notation

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10:29 THURSDAY, JULY 11,

INITIAL FACTOR METHOD: PRINCIPAL COMPONENTS

PRIOR COMMUNALITY ESTIMATES: ONE

		EIGENVA	LUES OF TH	E CORRELAT	ION MATRIX	: TOTAL =	3,6	AVERAGE	=	1		
	1	2	3	4	5	6	7	8	9	10	11	
12 EIGENVALUE	9.617646	4.988310	4.711803	3.693210	2.925432	2.417242	1.520797	1.371233	1.091349	0.899565	0.861062	0
.673311 DIFFERENCE	4.629336	0.276507	1.018593	0.767778	0.508190	0.896445	0.149564	0.279884	0.191784	0.038503	0.187750	0
.116727 PROPORTION	0.2672	0.1386	0.1309	0.1026	0.0813	0.0671	0.0422	0.0381	0.0303	0.0250	0.0239	
0.0187 Cumulative	0.2672	0.4057	0.5366	0.6392	0.7205	0.7876	0.8298	0.8679	0.8983	0.9232	0.9472	
0.9659						18	19	20	21	22	23	
	13	14	15	16	17	18	19	20	4.1			
24 EIGENVALUE	0.556585	0.436890	0.235567	0.000000	0.000000	0.00000	0.00000	0.000000	0.000000	0.000000	0.000000	0
.000000 DIFFERENCE	0.119695	0.201323	0.235567	0.000000	0.000000	0.00000	0.000000	0.000000	0.000000	0.000000	0.000000	0
.000000 PROPORTION	0 0155	0.0121	0.0065	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
0.0000 CUMULATIVE 1.0000	0.9813	0.9935	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1,0000	1.0000	
1.0000												
	25	26	27	28		30	3.1	3 2	3 3	3.4	3 5	
36 Eigenvalue	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.00000	0.00000	0.000000	0.000000	0.00000	0
.000000			0.00000	0.000000	0.00000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	
DIFFERENCE	0.000000	0.00000	0.000000	0.0000	0.00000	0.00000	0.0000	0.0000	0.0000	0.0000	0.0000	_
PROPORTION 0.0000	0.000	0.000	4.5500	5.0000	0.2230							
CUMULATIVE 1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	(

3 FACTORS WILL BE RETAINED BY THE NFACTOR CRITERION

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INITIAL FACTOR METHOD: PRINCIPAL COMPONENTS

FACTOR PATTERN

	FACTORI	FACTOR2	FACTORS
v 1	-0.10992	-0.37229	0.19889
V 2	0.79963	0.18055	-0.47424
v 3	0.43339	0.24648	0.37934
V 4	-0.04173	0.37413	0.49575
V 5	-0.32641	0.36362	0.51651
V 6	0.76174	-0.25723	-0.03079
V 7	-0.46743	-0.41143	-0.31061

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V 8 0.11742 -0.76308 0.29772 -0.10678 0.52321 0.34057 **v**9 V10 -0.06867 0.79410 -0.27549 **V11** -0.30244 0.69378 -0.30752 -0.35806 -0.22827 0.37920 V12 0.27021 -0.75703 V13 0.04142 V14 0.56944 -0.33047 0.71624 V15 -0.55791 0.27648 0.05587 V16 -0.56262 -0.13935 -0.06938 V17 0.11202 -0.22004 -0.52748 0.44216 V18 0.01511 -0.33579 V19 -0.28547 0.12366 0.05299 -0.31312 V20 0.30821 0.43738 V 2 1 0.22520 -0.03442 0.12403 V 2 2 0.09533 -0.45801 0.35984 0.73434 -0.12936 INPUTS 0.09583 0.88211 0.13318 COMPLEX 0.17860 TECH 0.31606 -0.11731 0.30677 INFORM -0.26132 -0.34782 -0.06739 SOLVE 0.75982 0.00519 0.28989 RECALL 0.75994 -0.00247 0.41733 PERCEPT 0.89607 0.03397 -0.23900 ENVIRON 0.01200 -0.44085 0.66407 PSYCHE 0.81357 0.29907 -0.34481 PHYSICAL 0.77210 0.33064 -0.44444 PSYCH 0.65707 0.29248 0.45892 EQUIP 0.71017 ~0.12855 -0.28133 0.51370 COMMUNIC 0.30002 0.46156 -0.04690 0.56915 DOMAIN 0.67331

VARIANCE EXPLAINED BY EACH FACTOR

FACTOR1 FACTOR2 FACTOR3 9.617646 4.988310 4.711803

FINAL COMMUNALITY ESTIMATES: TOTAL = 19.317759

3	٧1	V 2	_ v3	V 4	V5	V 6	V7	v8	v 9	V10	V11	V 1
2	0.190240	0.896920	0.392475	0.387490	0.505542	0.647356	0.484246	0.684708	0.401139	0.711212	0.667376	0.32410
	713	V14	V15	V16	V17	V18	V 1 9	V 2 0	V 2 1	V 2 2	INPUTS	COMPLE
X : 7 :	0.647822	0.946478	0.390830	0.340772	0.339201	0.308487	0.099593	0.384339	0.067282	0.348349	0.565171	U.82775
1 1991 3	l.					SAS				10:29 т	HURSDAY, J	ULY 11.
INITIA	L FACTOR ME	THOD: PRIN	CIPAL COMP	ONENTS								
N	TECH	INFORM	SOLVE	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	РЗУСН	EQUIP	COMMUNIC	DOMAI
3	0.207762	0.193813	0.661386	0.751682	0.861208	0.635477	0.870237	0.902986	0.727900	0.600010	0.566939	0.77947
1 1991 4		3	d			SAS				10:29 T	HURSDAY, J	ULY 11,

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ORTHOGONAL TRANSFORMATION MATRIX

1 2 3 1 0.90252 -0.43052 0.01021 2 0.20344 0.44714 0.87102 3 0.37955 0.78404 -0.49114

ROTATED FACTOR PATTERN

	1		
	FACTOR1	FACTOR2	FACTOR3
V1	-0.09945	0.03680	-0.42308
V 2	0.57842	-0.63535	0.39835
V3	0.58527	0.22104	0.03280
V 4	0.22661	0.57395	0.08197
V 5	-0.02458	0.70808	0.05971
V 6	0.62347	-0.46710	-0.20116
V 7	-0.62346	-0.22626	-0.21058
v 8	0.06373	-0.15833	-0.80968
V9	0.13934	0.54694	0.28737
V10	-0.00499	0.16864	0.82629
V11	-0.24854	0.19932	0.75225
V 1 2	-0.22567	0.34939	-0.38872
V13	0.10558	-0.42235	-0.67698
V14	0.71855	0.16864	-0.63381
V15	-0.42608	0.40762	0.20768
V16	-0.56246	0.12551	-0.09304
V17	-0.14387	-0.56018	0.06855
V 1 8	-0.02386	-0.07207	0.55020
V19	-0.21238	0.21974	0.07877
V 2 0	-0.05389	0.61554	0.05045
V 2 1	0.24332	-0.01510	-0.08859
V 2 2	0.12944	0.03630	-0.57470
INPUTS	0.67281	-0.29885	-0.15225
COMPLEX	0.89101	-0.18018	0.03729
TECH	0.37782	0.05200	-0.24962
INFORM	-0.33219	-0.09586	-0.27253
SOLVE	0.79684	-0.09751	-0.13010
RECALL	0.84376	-0.00107	-0.19937
PERCEPT	0.72492	-0.55797	0.15611
ENVIRON	0.43446	-0.62617	0.23375
PSYCHE	0.66424	-0.48688	0.43815
PHYSICAL	0.59542	-0.53302	0.51415
PSYCH	0.82671	0.20771	0.03607
EQUIP	0.50801	-0.58379	0.03345
COMMUNIC	0.69985	0.27488	0.03987
DOMAIN	0.32902	0.80258	0.16457

VARIANCE EXPLAINED BY EACH FACTOR

FACTOR1 FACTOR2 FACTOR3 8.719305 5.676360 4.922094 SAS ROTATION METHOD: VARIMAX

FINAL COMMUNALITY ESTIMATES: TOTAL = 19.317759

	V1	V 2	V 3	V 4	V 5	V 6	v 7	V 8	v 9	V10	V11	V1
2	0.190240	0.896920	0.392475	0.387490	0.505542	0.647356	0.484246	0.684708	0.401139	0.711212	0.667376	0.32410
	V13	V14	V15	V16	V17	V18	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLE
X 7	0.647822	0.946478	0.390830	0.340772	0.339201	0.308487	0.099593	0.384339	0.067282	0.348349	0.565171	0.82775
	TECH	INFORM	SOLVE	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	IAMOD
N	0.207762	0.193813	0.661386	0.751682	0.861208	0.635477	0.870237	0.902986	0.727900	0.600010	0.566939	0.77947

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8 CLUSTER SOLUTION

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CENTROID HIERARCHICAL CLUSTER ANALYSIS

EIGENVALUES OF THE COVARIANCE MATRIX

	EIGENVALUE	DIFFERENCE	PROPORTION	CUMULATIVE
1	10.6128	2.60119	0.246740	0.24674
2	8.0116	2.13421	0.186264	0.43300
3	5.8774	1.84754	0.136645	0.56965
4	4.0299	0.70215	0.093691	0.66334
5	3.3277	0.27633	0.077367	0.74071
6	3.0514	1.35031	0.070942	0.81165
7	1.7011	0.18551	0.039549	0.85120
8	1.5156	0.29187	0.035236	0.88643
9	1.2237	0.17295	0.028450	0.91488
10	1.0507	0.18234	0.024429	0.93931
11	0.8684	0.22584	0.020190	0.95950
12	0.6426	0.12845	0.014939	0.97444
13	0.5141	0.13462	0.011953	0.98639
14	0.3795	0.17373	0.008823	0.99522
15	0.2058	0.20576	0.004784	1.00000
16	0.0000	0.0000	0.00000	1.00000
17	0.000	0.0000	0.00000	1.00000
18	0.0000	0.0000	0.00000	1.00000
19	0.0000	0.0000	0.00000	1.00000
20	0.0000	0.00000	0.00000	1.00000
21	0.0000	0.00000	0.00000	1.00000
22	0.0000	0.00000	0.00000	1.00000
23	0.0000	0.0000	0.00000	1.00000
24	0.0000	0.00000	0.00000	1.00000
25	0.000	0.0000	0.00000	1.00000
26	0.0000	0.00000	0.00000	1.00000
27	-0.0000	0.0000	000000	1.00000
28	-0.0000	0.00000	000000	1.00000
29	-0.0000	0.00000	000000	1.00600
30	-0.0000	0.0000	000000	1.00000
31	-0.0000	0.0000	000000	1.00000
3 2	-0.0000	0.00000	000000	1.00000
3 3	-0.0000	0.00000	000000	1.00000
3 4	-0.0000	0.00000	000000	1.00000
35	-0.0000	0.0000	000000	1.00000
36	-0.0000	•	000000	1.00000

ROOT-MEAN-SQUARE TOTAL-SAMPLE STANDARD DEVIATION = 1.09306 ROOT-MEAN-SQUARE DISTANCE BETWEEN OBSERVATIONS = 9.27493

NUMBER			FREQUENCY	NORMALIZED
OF			OF NEW	CENTROID
CLUSTERS	CLUSTERS	JOINED	CLUSTER	DISTANCE
15	sw desig	leadersh	2	0.564206
14	air traf	surgery	2	0.610276
13	$CL1\overline{4}$	pilot tr	3	0.582182
12	cargo lo	accounti	2	0.623189
11	program	form_fil	2	0.672973

0.677967 CL11 CL10 drair ge console_ 0.698351

CENTROID HIERARCHICAL CLUSTER ANALYSIS

NUMBER			FREQUENCY	NORMALIZED
OF			OF NEW	CENTROID
CLUSTERS	CLUSTERS	JOINED	CLUSTER	DISTANCE
			7	0 705751
,	CL9	CL15	,	0.705751
6	C L7	protocol	8	0.733092
5	weather	CL8	3	0.749222
4	CL5	equip di	4	0.787431
3	CL6	CL4	12	0.739529
2	CL3	CL13	15	0.762808
1	CL2	language	16	0.787522

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CENTROID HIERARCHICAL CLUSTER ANALYSIS

NAME OF OBSERVATION OR CLUSTER

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	ixxxxx	xxxxxx	xxxxxx	XXXXXX	CXXXXXX	XXXXXX	XXXXXX	xxxxxx	xxxxxx	XXXXXX	¢Χ	. xxxxx	XXXXXX	XXXXXX	¢κ	
N	ixxxxx	xxxxxx	xxxxxx	XXXXXX	CXXXXXX	XXXXXX	XXXXXX	xxxxxx	XXXXXX	XXXXXX	ΚX		XXXXXX	XXXXXX	¢κ	
	•	XXXXXX								XXXXXX			XXXXXX	XXXXXX	CΧ	
0.7	•	xxxxxx								XXXXXX	¢χ		xxxxxx	xxxxxx	CΧ	
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		·			CLUS	STER=1				
TASK		v ı	v 2	V 3	: V 4	***	•••			
V 9			• •	,	•	v 5	V 6	V7	V8	
sw_d	esig	o	0	4	o	3	2	2	O	
lead	ersh	0	0	3	0	·4	ı	0	O	
0								_	•	
TASK		V10	V11	V12	V13	V1.4	V15	V16	V17	
10										
sw_di 4	esig	4	4	4	1	a	3	4	1	
lead	ersh	3	4	3	1	1	1	4	٥	
4					_	•	•	4	O	
TASK		V19	V20	V 2 1	V22	INPUTS	COMPLEX	тесн	INFORM	
VΕ								1501	INFORM	
sw_d	esig	4	o	2	1	1.10000	1.25000	2.50000	2.00000	1.
67 — Leadi	ersh	2	1	2	0	0.0000				
33	••••	-	•	2	0	0.90000	1.50000	2.00000	1.11111	1.
TASK		RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	825H3 h	COMMUNIC	
IN						2 14 2 2 3 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	raich	EQU1 P	COMMUNIC	D
sw_d	esig	1.80000	a	; o	0.000000	·	1.00000	1.1667	0.38462	
	ersh	1.60000	0	. 0	0.181818	0	2.60000	0.50000	1.84615	
1							2,,,,,	0.3000	1.44015	

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v9	TASK	٧ı	V 2	v 3	V 4	V5	V 6	v 7	8.0	
V 5	aır traf	0	4	4	0	0	1	U	0	
1	surgery	0	4	2	0	1	4	0	1	
0	pilot_tr	a	4	3	0	1	3	o	0	
V18	TASK	V10	V11	V12	V13	V1-4	V15	V16	V17	
	air_traf	4	4	0	2	Ú	o	2	3	
4	surgery	4	4	0	1	1	0	0	3	
4	pilot_tr	3 `	3	0	1	0	0	2	3	
LVE	TASK	V1 9	V 2 0	V21	V 2 2	INPUTS	COMPLEX	тесн	INFORM	so
	air traf	o	0	3	0	1.90000	3.00000	1.50000	0.888889	2.00
000	 surgery	; · · · o	0	3	2	1.90000	2.50000	3.00000	9.777778	1.75
000		3	0	U	0	2.40000	2.50000	2.00000	0.555556	2.00
000 AIN	TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQU11	COMMUNIC	DOM
	air_traf	1.80000	3.25000	0.83333	2.36364	0.80000	2.20000	1.66667	1.53846	
2	surgery	2.60000	2.00000	1.00000	2.18182	0.80000	2.40000	1.00000	2.38462	
2	pilot_tr	2.60000	3.25000	1.66667	1.18182	1.00000	1.40000	1.00000	1.00000	
1 1 199	1 5			Ave	rage scores i	for eight clu	sters	12:	18 THURSDAY,	JULY 11,
					CLU	STER=3				
v9	TASK	V1	V 2	V 3	Δ4	y -,	V 6	٧7	V 8	
	cargo_lo	0	1	2	0	i	2		1	
0	accounti	0	0	2	0		0	4	3	
0	program_	O,	0	3	0	ť	0	1	0	
2	form_fil	0	0	0	0	3	0	0	1	
0	drair_ge	1	0	1	0	ΰ	. 0	3	4	

T (1 (130(1994)) 1 (00) (000) (00) (00) (00) (00)

V18	TASK	V10	V11	V12	V13	V14	V15	V16	V17	
	cargo_lo	2	2	1	3	0	υ	1	4	
2	accounti	2	4	3	1	0	0	3	4	
4	program_	1	3	1	1	0	1	3	o	
2	form_fil	2	3	0	1	0	2	4	4	
2	drair_ge	0	3	0	3	0	0	4	2	
LVE	TASK	V19	V 2 0	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
667	cargo_lo	2	0	2	2	0.60000	1.00000	1	1.11111	1.66
000	accounti	2	0	2	2	1.50000	0.75000	2	2.2222	1.25
667	program_	0	1	1	2	1.00000	0.75000	2	0.66667	1.16
66.7	form_fil	0	. 0	2	2	1.50000	1.25000	2	1.22222	1.16
333	drair_ge	2	. · · · 2	o	0	1.30000	0.00000	2	1,33333	1.58
AIN	TASK	RECALL	PERCEPT	ENVIRON	РЅУСНЕ	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
	cargo_lo	1.60000	0.00000	0	0	o	0.80000	0.33333	0.76923	
1	accounti	1.60000	0.500000	Q	0	o	1.20000	1.16667	0.61538	
1	program_	1.60000	0.00000	0	Ů	v	1.20000	0.16667	1.46154	
1	form_fil	1.40000	0.00000	0	0	o	1.20000	0.50000	1.46154	
1	drair_ge	1.00000	0.00000	0	0	0	1.00000	0.50000	1.23077	
	***			***	CLUS	TER=4				
v 9	TASK	V1	V 2	V 3	Vų	V 5	V 6	V7	V 8	
0	console_	0	2	4	0	2	3	0	2	
0	$medical_{_}$	1	0	4	0	2	3	0	.4	
V18	TASK	V10	V11	V12	V13	V14	V15	V16	V17	
						ē.			8	
40	1			1.44	4 1				_	

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console_	0	2	0	3	3	0	1	1	
medical_	0	. 0	3	3	4	0	2	1	
TASK E	V19	V 2 0	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
console	o	0	2	3	1.40000	3.25000	2.50000	1.55556	2.00
medical_ 57	a	0	2	2	2.60000	2.75000	2.50000	1.00000	2.16
TASK IN	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
console_	2.80000	4.00000	0.500000	1.45455	0.800000	1.80000	1.33333	1.53846	
2 medical_	3.00000	1.50000	0.333333	0.54545	0.000000	3.00000	1.00000	2.30769	
1			Avei	age scores f	or eight clust	ers	12:4	8 THURSDAY.	JULY 11,
991 6				CLUS	TER=5				
TASK 19	v 1	V 2	V 3	V 4	V 5	Vé	V 7	V 8	
0 protocol	4	O	3	0	2	a	0	1)	
TASK 18	V10	V11	V12	V13	V14	V15	V16	V1 7	
protocol 1	4	4	3	1	0	3	3	0	
TASK VE	V19	V 2 û	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
protocol	1	0	3	2	1.10000	1.50000	2.50000	0.777778	1.33
TASK IN	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
protocol 1	2.20000	Ú	O	O	ù	1.20000	0.333333	0.692 30 8	
				CLUS	TER=6				
TASK V9	V1	V 2	V 3	v 4	v 5	V 6	v7	V 8	
weather	2	3	, 4	o	2	. 4	2	3	

0		
	TASK	

TASK V18 '	V10	V 1 1	V12	V13.	V14	V15	V16	V17	
weather 4	0	3	2	2	3	0	4	2,	
TASK .ve	V19	. V20	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
weather	3	0	3	3	2	3.25000	2.50000	1.66667	2.33
TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
weather	2.20000	1.50000	0	0	0	2	1.66667	1.07692	
				crus	TER=7				
TASK V9	V 1	V 2	v 3	V 4	V5	v 6	v 7	V 8	
equip_di 0	2	1	1	ů.	0	. 2	0	3	
TASK 718	V10	V11	V12	V13	V 1 4	V15	V1 6	v17	
equip_di 3	o	2	4	3	ı	0	2	4	
TASK	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	тесн	INFORM	so
equip_di	1	0	3	4	1.80000	1	2.50000	0.888889	1.25
TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
t ednīb_qī	1.20000	0 . 7;5 0 0 0:0	1.33333	0.363636	0	0.200000	1.16667	0.538462	
l 1991 7			Ave	rage scores i	or eight clus	ters	12:4	8 THURSDAY,	TULY 11,
				CLUS	TER=8	~~~~~~~~~			
TASK V9	٧1	_! v 2	V 3	V 4.	v 5	V 6	٧٦	va	
language 2	o	a	3	3	2	0	a	2	
								!	

1 1

TA5	s K	V10	V11	V12	V13	V14	V15	V16	v 17	
	nguage	3	4	2	1	2	0	o	3	
TAS	5 K	V 19	V 2 0	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
	nguage	4	3	2	3	1.60000	1.75000	2	0.888889	
TA: AIN	s K	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	рѕүсн	EQUIP	COMMUNIC	DOM
	nguage	2.60000	0	0	o '	0	2.80000	0.333333	1.84615	
1 1 1991 - 8	8			Averaç	ge scores for	eight cluste	rs	12:48	THURSDAY, JULY	111,
₩9	CLUSTER	V 1	V 2	V 3	V 4	v 5	V 6	v 7	V 8	
•	1	0.00000	0.00000	3.50000	0	3.50000	1.50000	1.00000	0.00000	0 .
33333	2 3	U.00000 0.20000	4.00000	3.00000 1.60000	0 0	u.66667 1.60000	2.66667	0.00000 2.40000	0.33333 1.8000	0. 0.
10000	. 4	0.50000	1.00000	4.00000	υ	2.00000	3,00000	0.00000	3 . 0 0 0 0 0	9
00000	5	4.00000	0.00000	3.00000	J	2.00000	0.00000	0.00000	0.00000	0,
00000	6	2.00000	3.00000	4.00000	υ	2.00000	4.00000	2.00000	3.00000	ο.
00000	7	2.00000	1.00000	1.00000	0	0.00000	2.00000	0.00000	3.00000	0.
00000	8	0.00000	0.0000	3.00000	3	2.00000	0.00000	0.00000	2.0000	2.
V19	V10	V11	V12	V13	V14	V15	V16	V17	V1 8	
	3.50000	4.00000	3.50000	1.00000	0.50000	2.00000	4.00000	0.50000	4.00000	3.
0000	3.66667	3.66667	0.00000	1.33333	0.33333	0.00000	1.33333	3.00000	3.66667	1.
00000	1.40000	3.00000	1.00000	1.80000	0.00000	0.60000	3.00000	2.80000	2.60000	i .
30000	0.00000	1.00000	1.50000	3.00000	3.50000	0 0000	1.50000	1.00000	1.00000	0.
00000	4.00000	1.00000	3.00000	1.00000	0.00000	3.00000	3.00000	0.00000	1.00000	1.
00000	0.0000	3.00000	2.00000	2.00000	3.00000	0.00000	4.00000	2.00000	4.00000	3.
00000	0.00000	2.00000	4.00000	3.00000	1.00000	0.00000	2.00000	4.00000	3.00000	1.
00000	3.00000	4.00000	2.00000	1.00000	2.00000	0.00000	0.00000	3.00000	4.00000	4.

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	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	SOLVE	RECALL	PE
RCEPT										
	0.50000	2.0000	0.50000	1.00000	1.37500	2.25000	1.55556	1.50000	1.70000	0.
00000	1.								2	• .
	0.00000	2.00000	0.66667	2.06667	2.66667	2.16667	0.74074	1.91667	2.33333	2.
83333	0.60000	1.40000	1.60000	1.18000	0.75000	1.80000	1 21111	1 26667	1 44000	
10000	0.60000	1.40000	1.60000	1.18000	0,73000.	1.80000	1.31111	1.36667	1.44000	0.
	0.00000	2.00000	2.50000	2.00000	3.00000	2.50000	1.27778	2.08333	2.90000	2.
75000	4.5									
2222	0.00000	3.00000	2.00000	1.10000	1.50000	2.50000	0.77778	1.33333	2.20000	0.
00000	0.00000	3.00000	3.00000	2.00000	3.25000	2.50000	1.66667	2.33333	2.20000	1.
50000		3.0000	3.0000	2.0000	3.13000	2.30000	1.00007	2.33333	2.2000	٠.
	0.00000	3.00000	4.00000	1.80000	1.00000	2.50000	0.88889	1.25000	2.20000	0.
75000	3.00000	1 00000	3 00000	1 (0000	1 75000	2 2222				
00000	3.00000	2.00000	3.00000	1.60000	1.75000	2.00000	0.88889	2.00000	2.60000	0.
	ENVIRON	PSYCHE	PHYSI	CAL	PSYCH	EQUIP	COMMUNIC	DOMA	IN	
	0.00000	0.09091	0.000	000	1.80000	0.83333	1.11538	1.000	0 0	
1	1.16667	1.90909	0.866	667	2.00000	1.22222	1.64103	2.000		
	0.00000	0.0000	0.000	000	1.08000	0.53333	1.10769	1.000	00	
	0.41667	1.00000	0.400	0 0 0	2.40000	1.16667	1.92308	1.500	00	
	0.00000	0.0000	0.000	000	1.20000	0.33333	0.69231	1.000	00	
	0 00000	0.0000	0.000	000	2.00000	1.66667	1.07692	1.000		
	1.33333	0.36364	0.000	000	0.20000	1.16667	0.53846	1.000		
	0.00000	0.0000	0.000	000	2.80000	0.33333	1.84615	1.000		

7 CLUSTER SOLUTION

CENTROID HIERARCHICAL CLUSTER ANALYSIS

EIGENVALUES OF THE COVARIANCE MATRIX

	EIGENVALUE	DIFFERENCE	PROPORTION	CUMULATIVE
1	10.6128	2.60119	0.246740	0.24674
2	8.0116	2.13421	0.186264	0.43300
3	5.8774	1.84754	0.136645	0.56965
4	4.0299	0.70215	0.093691	0.66334
5	3.3277	0.27633	0.077367	0.74071
6	3.0514	1.35031	0.070942	0.81165
7	1.7011	0.18551	0.039549	0.85120
8	1.5156	0.29187	0.035236	0.88643
9	1.2237	0.17295	0.028450	0.91488
10	1.0507	0.18234	0.024429	0.93931
11	0.8684	0.22584	0.020190	0.95950
12	0.6426	0.12845	0.014939	0.97444
13	0.5141	0.13462	0.011953	0.98639
14	0.3795	0.17373	0.008823	0.99522
15	0.2058	0.20576	0.004784	1.00000
16	0.0000	0.0000	0.00000	1.00000
17	0.000	0.0000	0.00000	1.00000
1.8	0.0000	0.0000	0.00000	1.00000
19	0.0000	0.0000	0.00000	1.00000
20	0.000	0.0000	0.00000	1.00000
21	0.0000	0.0000	0.00000	1.00000
2 2	0.0000	0.0000	0.00000	1.00000
23	0.0000	0.00000	0.00000	1.00000
2 4	0.0000	0.0000	0.00000	1.00000
25	0.0000	0.0000	0.00000	1.00000
26	0.0000	0.0000	0.000000	1.00000
27	-0.0000	0.00000	000000	1.00000
28	-0.0000	0.0000	000000	1.00000
29	-0.0000	0.00000	000000	1.00000
30	-0.0000	0.00000	000000	1.00000
31	-0.0000	0.0000	000000	1.00000
3 2	-0.0000	0.00000	000000	1.00000
3 3	-0.0000	0.0000	000000	1.00000
3 4	-0.0000	0.00000	000000	1.00000
35	~0.0000	0.00000	000000	1.00000
36	-0.0000	•	000000	1.00000

ROOT-MEAN-SQUARE TOTAL-SAMPLE STANDARD DEVIATION = 1.09306 ROOT-MEAN-SQUARE DISTANCE BETWEEN OBSERVATIONS = 9.27493

NUMBER OF			FREQUENCY OF NEW	NORMALIZED CENTROID
CLUSTERS	CLUSTERS	JOINED	CLUSTER	DISTANCE
15	sw desig	leadersh	2	0.564206
14	air traf	surgery	2	0.610276
13	CL14	pilot tr	3	0.582182
12	cargo lo	accounti	2	0.623189
11	program	form fil	2	0.672973

, a								- 1.3								14	.
					10		Lll	CL12		4		0.677	967				
					9		L10	drair		5		0.658					
					-												
					8	i c	onsole_	medical		2		0.698	133T				****
•								9	ĀS					12:	46 THU	JRSDAY	, JULY
91 2																	
						С	ENTROID	HIERARCHI	CAL CL	USTER A	NALYSI	s					
					NUMBER	·			FF	REQUENCY		NORMAI	IZED				
					OF	•				OF NEW		CENTE	CIO				
					CLUSTER	ıs c	LUSTERS	JOINED	C	LUSTER		DISTA					
					7		L9	CL15	ı	7		0.705	5751				
							L7	protoco	. 1	8		0.733					
					6				, 1	3		0.749					
					5		eather,	CL8		_							
					4		L5	equip_c	11	4		0.787					
					3		L6	CL4		12		0.739					
					2	-	L3	CL13		15		0.762					
					1	. с	L2	langua		16		0.787	7522				
								9	SAS					12:	:46 TH	JRSDAY	, JULY
31 3																	
		Y															
						С	ENTROID	HIERARCH	CAL CI	JUSTER A	NALYSI	S					
		ä						NAME OF	OBSERV	ATION O	R CLUS	TER					
		-4															
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		-Ph	r	0	a	C	r	w e	r	w	ú	e	q	i	š	i	a
		,	0	r	r	С	a	a	0	e	n	d	u	r	u	1	n
			gr	m	g	o	i	d d	t	a	5	1	i		ľ	ن	q
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		0.8	+											******	*****		vvvv
			IXXXX	XXXXX	XXXXXX	CXXXXX	XXXXXXX	CXXXXXXXX	(XXXXXX		***						
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	I							CXXXXXXX	-	•		XXXX	•		XXXXXX		•
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	N		i.		XXX	(XXX	-	XXXXXXX		•				XXX	XXXXXX	XXXX	
	Ċ		i	_	XXXX	CXXX		XXXXXXX						XXX	XXXXXX	XXXX	
	E	0.6	1.	•				XXXXXXX	_	_				-	. X X	XXXX	
	L	0.0		•	•	•	9	XXXXXXX	-	-	-		_	_	. xx	xxxx	
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	T		1.			•	•			•	•	•	•	•	•	•	*
	W	0.5	+.				•		•	•	•	•	•	•	•	-	
	E		1.	•			-		-	•			•	•	•	•	•
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91 4				, 0 300103 101	organ orașior	-	12.10	HORSDAI, SOLI
				CLUSTE	R=1		A 408 400 man ton mad and not any any any any any any	
TASK	V1	V 2	V 3	V4	v 5	V6	٧7	V 8
79								
sw_desig	0	0	4	o	3	2	2	0
leadersh	0	0	3	o	4	1	0	0
cargo_lo	0	1	2	Ü	1	2	4	1
accounti 0	0	o	2	0	1	Ų	4	3
program_2	0	o	3	0	3	Û	1	ú
form_fil	0	o	0	0	3	a	o	1
odrair_ge O	1	0	1	0	0	o	3	4
TASK 18	V10	V11	V 1 2	V13	V14	V15	V16	V17
sw_desig	4	4	. 4	1	o	3	4	1
leadersh	3	4	3	: 1	1	1	4	o
4 cargo_lo	2	2	1	.5	0	Ú	1	ų
accounti	2	4	3		0	Ú	3	4
program_	1	3	1	1	0	1	3	0
form_fil	2	3	0	1	o	2	4	4
3 drair_ge 2	0	3	,	3	0	0	4	2
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TASK	V19	V 2 0	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
cu desid	. 4	0	2	1	1.10000	1.25000	2.50000	2.00000	1.41
~		1	2	0	0.90000	1.50000	2.00000	1.11111	1.58
			2	2	0.60000	1.00000	1.00000	1.11111	1.66
-				2	1.50000	0.75000	2.00000	2.2222	1.25
				2	1.00000	0.75000	2.00000	0.66667	1.16
				2	1.50000	1.25000	2.00000	1.22222	1.16
_						0.00000	2.00000	1.33333	1.58
drair_ge	2	2	v	_					
TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	MOD
	1 90000	0 000000	a	0.00000	0	1.00000	1.16667	0.38462	
_					0	2.60000	0.50000	1.84615	
					o	0.80000	0.33333	0.76923	
					0	1.20000	1.16667	0.61538	
					0	1.20000	0.16667	1.46154	
						1.20000	0.50000	1.46154	
_							0.50000	1.23077	
drair_ge	1.00000	0.00000						6 THURSDAY,	յսըչ 11,
1 5			Avei	lage scores in	or bright wrast				
				CLUST	TER=2				
TASK	V1	V 2	Vβ	V 4	V 5	V 6	٧7	вV	
air traf	0	4	4	0	υ	1	0	0	
-	0	4	2	ŭ	i	4	0	1	
pilot_tr	0	4	3	o	1	3	U	0	
TASK	V10	V11	V12	V13	V14	V1 5	V16	V17	
air_traf	4	4	0	2	0	0	2	3	
surgery	4	4	0	1	1	0	0	3	
	sw_desig leadersh cargo_lo accounti program_ form_fil drair_ge TASK sw_desig leadersh cargo_lo accounti program_ form_fil drair_ge TASK TASK air_traf surgery pilot_tr TASK air_traf	sw_desig 4 leadersh 2 cargo_lo 2 accounti 2 program 0 form_fil 0 drair_ge 2 TASK RECALL sw_desig 1.80000 leadersh 1.60000 accounti 1.60000 program 1.60000 form_fil 1.40000 drair_ge 1.00000 1 5 TASK V1 TASK V10 TASK V10 air_traf 4	sw_desig 4 0 leadersh 2 1 cargo_lo 2 0 accounti 2 0 program_ 0 1 form_fil 0 0 drair_ge 2 2 TASK RECALL PERCEPT sw_desig 1.80000 0.000000 leadersh 1.60000 0.000000 accounti 1.60000 0.500000 program_ 1.60000 0.000000 form_fil 1.40000 0.000000 drair_ge 1.00000 0.000000 1 5 TASK V1 V1 TASK V10 V11 air_traf 4 4 4	Sw_desig	Sw_desig	### STASK V19 V20	### Assig	### Ask	TASK V19 V20 V21 V12 V12 V13 V22 V14 V2 V15 V16 V17 V22 V13 V16 V17 V17 V17 V17 V17 V17 V17 V17 V17 V17

The material of

	3	3	0	1	0	0	2	3	
TASK	V 19	V 2 0	V21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
air_traf	0	0	3	0	1.90000	3.00000	1.50000	0.888889	2.00
surgery	0	0	3	2	1.90000	2.50000	3.00000	0.777778	1.75
pilot_tr	3	0	0	0	2.40000	2.50000	2.00000	0.555556	2.00
TASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
air_traf	1.80000	3.25000	0.83333	2.36364	0.80000	2.20000	1.66667	1.53846	
surgery	2.60000	2.00000	1.00000	2.18182	0.80000	2.40000	1.00000	2.38462	
pilot_tr	2.60000	3.25000	1.66667	1.18182	1.00000	1.40000	1.00000	1.00000	
				CLUS	TER=3				w man dan and abor dan lake lage.
TASK	V1	V 2	V 3	V 4	V 5	V 6	v 7	v e	
onsole_	0	. 2	.1	0	2	3	o	2	
medical_	1	' o	4	0	2	3	0	4	
ASK	V10	V11	V12	V13	V14	V15	V16	V17	
onsole_	0	2	. 0	3	3	0	1	1	
edical_	0	0	3	3.	4	0	2	1	
'ASK	V19	V 2 0	V21	V2 2	INPUTS	COMPLEX	TECH	INFORM	so
onsole_	0	0	2	3	1.10000	3.25000	2.50000	1.55550	2.00
edical_	0:	0	2	2	2.60000	2.75000	2.50000	1.00000	2.16
ASK	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	РЅУСН	EQUIP	COMMUNIC	DOM
onsole_	2.80000	4.00000	0.500000	1.45455	0.800000	1.80000	1.33333	1.53846	
edical_	3.00000	1.50000	0.333333	0.54545	0.000000	3.00000	1.00000	2.30769	
	air_traf surgery pilot_tr TASK air_traf surgery pilot_tr TASK console_ medical_ dedical_ ASK onsole_ edical_ ASK	Air_traf 0 Surgery 0 Dilot_tr 3 DIASK RECALL DIATE 1.80000 DILOT_tr 2.60000 DILOT_tr 2.60000 DILOT_tr 2.60000 DILOT_tr 2.60000 DILOT_tr 2.60000 DILOT_TRASK VI DILOT_TRASK	Ask V19 V20 Ask V19 V20 Ask V19 V20 Ask V19 V20 Ask V19 V20 Ask V19 V20 Ask V19 V20 Ask V19 V20 Ask PECALL PERCEPT Ask PECALL PERCEPT Ask V19 V20 Ask PECALL PERCEPT Ask PECALL PERCEPT Ask PECALL PERCEPT Ask PECALL PERCEPT Ask PECALL PERCEPT Ask PECALL PERCEPT Ask PECALL PERCEPT Ask PECALL PERCEPT Ask PECALL PERCEPT	air_traf	Sair_traf	Part of the first	Sir_traf		PASK V19 V20 V21 V22 INPUTS COMPLEX TECH INFORM STITLITE 0 0 0 3 0 1.90000 3.00000 1.50000 0.8888888 STRIPTY 0 0 0 3 2 1.90000 2.50000 3.00000 0.777778 PASK RECALL PERCEPT ENVIRON PSYCHE PHYSICAL PSYCH EQUIP COMMUNIC STRICTER 1.80000 3.25000 0.83333 2.36364 0.80000 2.20000 1.00000 2.38462 PASK RECALL PERCEPT ENVIRON PSYCHE PHYSICAL PSYCH EQUIP COMMUNIC STRICTER 1.80000 3.25000 0.83333 2.36364 0.80000 2.20000 1.00000 2.38462 PASK RECALL PERCEPT ENVIRON PSYCHE PHYSICAL PSYCH EQUIP COMMUNIC STRICTER 1.80000 3.25000 1.66667 1.18182 1.00000 1.00000 1.00000 1.00000 1.00000 PASK V1 V2 V3 V4 V5 V6 V7 V6 PASK V1 V2 V3 V4 V5 V6 V7 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V2 V3 V4 V5 V6 V7 PASK V1 V1 V1 V12 V13 V14 V15 V16 V17 PASK V10 V11 V12 V13 V14 V15 V16 V17 PASK V19 V20 V21 V22 INPUTS COMPLEX TECH INPORK PASK V19 V20 V21 V22 INPUTS COMPLEX TECH INPORK PASK PASK V19 V20 V21 V22 INPUTS COMPLEX TECH INPORK PASK PASK PASK V19 V20 V21 V22 INPUTS COMPLEX TECH INPORK PASK PASK PASK V19 V20 V21 V22 INPUTS COMPLEX TECH INPORK PASK PASK PASK PASK PASK PASK PASK PASK

l Average scores for eight clusters 12:46 THURSDAY, JULY 11,

1991	6									
					CLUST	TER=4				
т v9	ASK	V1	V 2	V 3	V 4	v 5	v 6	v 7	V 8	
0 0	rotocol	4	0	3	o	2	0	0	0	
т 718	ASK	V10	V11	V12	V13	V14	V15	V16	V17	
p 1	rotocol	4	4	3	1	a	3	3	0	
T LVE	'ASK	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	тесн	INFORM	so
р 333	rotocol	1	0	3	2	1.10000	1.50000	2.50000	0.777778	1.33
T AIN	:AS K	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
p 1	rotocol	2.20000	0	O	a	0	1.20000	0.333333	0.692308	
					CLUST	rer=5				
T ev	rask	V1	V 2	v 3	V 4	V 5	V 6	٧٦	v 8	
0	veather	2	3	4	0	2	4	2	3	
1 V18	TASK	V10	V11	V12	V13	V14	V15	V16	V17	
\ -}	veather	0	3	2	2	3	0	4	2	
T LVE	PASK	V19	V 2 0	٧21	V 2 2	INPUTS	COMPLEX	TECH	INFORM	so
333	veather	3	O	3	3	2	3.25000	2.50000	1.66667	2.33
T NIA	rask	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	DOM
1	∀eather	2.20000	1.50000	0	0	0	2	1.66667	1.07692	

.

				CLUS	rer=6				
TASK V9	V1	V 2	V 3	V4	v 5	V 6	٧7	V 8	
equip_di 0	2	. 1	1	0	0	. 2	0	. 3	
TASK V18	V10	V11	V12	V13 ,	V14	V15	V16	V 17	
equip_di 3	0	2	4	3	1	0	2	4	
TASK LVE	V19	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	
equip_di	1	0	3	4	1.80000	1	2.50000	0.888889	
TASK AIN	RECALL	PERCEPT	ENVIRON	PSYCHE	PHYSICAL	PSYCH	EQUIP	COMMUNIC	
equip_d1 i 1 1991 7	2.20000	0.750000	1.33333 Ave	0.363636 rage scores f		0.200000 ters	1.16667		JULY
	and and the time that the time that the		. An any air an an an an an an an an an an an	CLUS	TER=7				
TASK	v 1	v 2	v3	CLUS	TER=7	٧6	٧٦	v 8	
	v 1 0	v 2					v 7 o	v 8 2	
V9 language			V 3	V 4	V 5	V 6			
V9 language 2 TASK	0	o	v 3 3	V 4 3	v 5	V 6 0	o	2	
V9 language 2 TASK V18	0 V10	0 V11	v 3 3 v1 2	V4 3 V13	v 5 2 v 1 4	V6 0 V15	0 V16	2 V 17	
V9 language 2 TASK V18 language 4 TASK	0 V10 3	0 V11 4	v3 3 v12 2	v4 3 v13	v 5 2 V 1 4 2	v6 0 v15	0 V16 0	2 V 17	
V9 language 2 TASK V18 language 4 TASK LVE	0 V10 3 V19	0 V11 4 V20	v3 3 v12 2 v21	v4 3 v13 1 v22	V5 2 V14 2 Inputs	V6 0 V15 0 COMPLEX	0 V16 0 Tech	2 V 17 3 INFORM	

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1991	8									
٧9	CLUSTER	V1	V 2	V 3	V 4	V 5	V 6	V 7	V 8	
	1	0.14286	0.14286	2.14286	0	2.14286	0.71429	2	1.28571	0.
28571 33333	2 3	0.00000 0.50000	4.00000	3.00000 4.00000	0	0.66667 2.00000	2.66667 3.00000	0 0	0.33333 3.00000	0. 0.
00000	4	4.00000	0.00000	3.00000	o	2.00000	0.0000	0	0.0000	0.
00000	5	2.00000	3.00000	4.00000	0	2.00000	4.00000	2	3.00000	0.
00000	6	2.00000	1.00000	1.00000	O	0.00000	2.00000	0	3.00000	0.
00000	7	0.0000	0.00000	3.00000	3 1	2.00000	0.0000	0	2.00000	2.
V19	V10	V11	V12	V13	V 1 4	V15	V16	V17	V18	
	2.00000	3.28571	1.71429	1.57143	0.14286	1	3.28571	2.14286	3.00000	1.
71429	3.66667	3.66667	0.00000	1.33333	0.33333	0	1.33333	3.00000	3.66667	1.
00000	0.00000	1.00000	1.50000	3.00000	3.50000	0	1.50000	1.00000	1.00000	0.
00000	4.00000	1.00000	3.00000	1.00000	0.0000	3	3.00000	0.00000	1.00000	ι.
00000	0.00000	3.00000	2.00000	2.00000	3.00000	0	4.00000	2.00000	4.00000	3.
00000	0.00000	2.00000	4.00000	3.00000	1.00000	0	2.00000	4.00000	3.00000	1.
00000	3.00000	4.00000	2.00000	1.00000	2.00000	0	0.00000	3.00000	4.00000	4.
RCEPT	V 2 0	V 2 1	V 2 2	INPUTS	COMPLEX	TECH	INFORM	SOLVE	RECALL	PE
	0.57143	1.57143	1.28571	1.12857	0.92857	1.92857	1.38095	1.40476	1.51429	0.
. 07143	0.00000	2.00000	0.66667	2.06667	2.66667	2.16667	0.74074	1.91667	2.33333	2.
83333	0.00000	2.00000	2.50000	2.00000	3.00000	2.50000	1.27778	2.08333	2.90000	2.
75000	0.00000	3.00000	2.00000	1.10000	1.50000	2.50000	0.77778	1.33333	2.20000	0.
50000	0.00000	3.00000	3.00000	2.00000	3.25000	2,50000	1.66667	2.33333	2.20000	1.
75000	0.00000	3.00000	4.00000	1.80000	1.00000	2.50000	0.88889	1.25000	2.20000	0.
00000	3.00000	2.00000	3.00000	1.60000	1.75000	2.00000	0.88889	2.00000	2.60000	0.
	ENVIRON	PSYCHE	PHYS	ICAL	PSYCH	EQUIP	COMMUNIC	DOMA	IN	
	0.00000	0.02597	0.000	0000	1.28571	0.61905	1.10989	1.000	00	

1.16667 0.41667 0.00000 0.00000 1.33333	1.90909 1.00000 0.00000 0.00000 0.36364	0.866667 0.400000 0.000000 0.000000 0.000000	2.00000 2.40000 1.20000 2.00000 0.20000	1.22222 1.16667 0.33333 1.66667 1.16667 0.33333	1.64103 1.92308 0.69231 1.07692 0.53846 1.84615	2.00000 1.50000 1.00000 1.00000 1.00000
0.0000	0.0000	0.00000	2.80000	0.33333	1.84615	1.00000

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APPENDIX OF CHARACTERISTICS

1. Representational Techniques - characteristics related to the use of information to perform the task

statistical spatial temporal analogical case-based modelling mathematical

2. Search Strategies - methods of finding a solution in the problem space

means-ends analysis
forming sub-goals
generate-and-test
goal-directed heuristic search
data-drive heuristic search
cover & differentiate
propose & refine
acquire & present
formula/procedure/algorithm
decomposing
recombining
generalizing
specialization
return to definition

3. Inputs - information input to the task

qualitative
quantitative
visual
verbal
auditory
kinesthetic
written material
sensor readings/test results
interface to machine/console/device
databases

4. Task Complexity - characteristics of the data array and problem solving space that influence the task

branching factor dynamism physical constraints time constraints uncertainity in inputs uncertainity in interpretation/evaluation 5. Technical Component - the degree to which the task requires a technical background or skill

technical/engineering non-technical

6. Motor Processes - physical manipulation during the task

Complex-continuous compound reflex simple-discrete fine gross repetitive

7. Information Processing - characteristics of the way data is manipulated

categorize calculate code computerize interpolate itemize tabulate translate analyze deduce induce choose compare compute estimate integrate monitor interpret

8. Recall - the role of memory in the task

facts
principles
procedures
analogs
cases
models

9. Perceptual - use of the visual input during task performance

perceptual speed searching for and receiving information identifying objects, actions, and events scanning a display

10. Environment - physical and psychological characteristics of the environment in which the task is performed

10.1 Physical

acceleration confinement isolation contaminants lighting magnetism noise

10.2 Psychological

fatigue
mental strain
stress
physical strain
precision
attention/automaticity
response chaining
amount of sleep
work schedule
boredom

11. Physical Characteristics - characteristics of the problem solver

age gender height weight

12. Background - type of learning situation encountered by problem solver

education training

13. Type of Domain

knowledge-rich
high performance

14. Hardware/Equipment/Tools Involved - items or devices used during the task

3 y 19 12 m

computer
vehicles/aircraft
weapon system
instruments
notation
tools
test equipment

15. Communication Processes - communication during task performance

15.1 Verbal

negotiates
supervises
transmits
requests
instructs
informs
indicates
directs
communicates
answers
advises

15.2 Nonverbal

interpretive movement expressive movement



Table 19 Human's taxonomy

```
1 Environment
   1.1 Type
        1.1.1 Laboratory
        1.1.2 Office
        1.1.3 Outer space
   1.2 Attributes
        1.2.1 Acceleration
        1.2.2 Confinement
        1.2.3 Contaminants/toxicants
1.2.4 Day/night cycles
1.2.5 Electricity
        1.2.6 Isolation
        1.2.7 Lighting
                1.2.7.1
                         Туре
                         1.2.7.1.1 Fluorescent
                         1.2.7.1.2 Incandescent
                         1.2.7.1.3 Sunlight
                1.2.7.2 Attributes
                         1.2.7.2.1 Luminance in foot lamberts
         1.2.8 Magnetism
         1.2.9 Noise
                1.2.9.1 Duration
                         1.2.9.1.1 Continuous
                         1.2.9.1.2 Impulsive
                         1.2.9.1.3
                                    Intermittent
                         1.2.9.1.4 Single
                1.2.9.2 Frequency
                         1.2.9.2.1 Constant
                          1.2.9.2.2 Variable
                1.2.9.3 Intensity
                          1.2.9.3.1
                                    Constant
                          1.2.9.3.2 Variable
                1.2.9.4 Medium
                         1.2.9.4.1 Atmosphere
1.2.9.4.2 Communicati
1.2.9.4.3 Hydrosphere
                                    Atmosphere
                                    Communication
                1.2.9.5 Range
                          1.2.9.5.1 Infrasonic
                         1.2.9.5.2 Sonic
                         1.2.9.5.3 Ultrasonic
                1.2.9.6 Spectrum
                          1.2.9.6.1 Broad band
                          1.2.9.6.2 Narrow band
                         1.2.9.6.3 Pure
         1.2.10 Pressure
                1.2.10.1 Ambient vapor pressure in MB
                1.2.10.2 Gravity
         1.2.11 Radiation
                1.2.11.1 Infrared
                1.2.11.2 Microwave
                1.2.11.3 Radio frequency
                1.2.11.4 Ultraviolet 1.2.11.5 Visible
                1.2.11.6 X-Ray
         1.2.12 Reduced/zero gravity
         1.2.13 Terrain
         1.2.14 Thermal
                1.2.14.1 Ambient dry bulb temperature in degrees celsius
                1.2.14.2 Humidity
        1.2.15 Vibration
```

```
2 Subject
   2.1 Physical characteristics
        2.1.1 Age
        2.1.2 Effector
                2.1.2.1 Feet
                        2.1.2.1.1 Agility
                        2.1.2.1.2 Dominance
                         2.1.2.1.3 Lift strength
                2.1.2.2 Hands
                         2.1.2.2.1 Dominance
                         2.1.2.2.2 Flexibility
                         2.1.2.2.3 Grip strength
                 2.1.2.3 Voice
          2.1.3 Fatigue
          2.1.4 Gender
                 2.1.4.1 Female
                  2.1.4.2 Male
           2.1.5 Height in cm
           2.1.6 Limbs
                  2.1.6.1 Legs
                           2.1.6.1.1 Endurance
                           2.1.6.1.2 Strength
                   2.1.6.2 Arms
                            2.1.6.2.1 Length
            2.1.7 Weight in Kg
        2.2 Mental state
             2.2.1 Attention span
                                                                   2.2.2 Drugs
                            Туре
                    2.2.2.1
                    2.2.2.2 Attributes
                             2.2.2.2.1 Dosage
2.2.2.2.2 Number of days since last taken
                              2.2.2.2.3 Number of days taken
               2.2.3 Memory
                              2.2.3.1.1 Number of times has done task before
                      2.2.3.1 Long term
                      2.2.3.2 Short term
                               2.2.3.2.1 Number of items stored
                2.2.4 Personality trait
                       2.2.4.1 Perceived probability of success
                2.2.5 Sleep in hours
                2.2.6 Work schedule
                       2.2.6.1 Days on duty
2.2.6.2 Rest periods
2.2.6.2.1 Duration
2.2.6.2.2 Frequency
            2.3 Senses
                 2.3.1 Auditory
                        2.3.1.1 Acuity
                        2.3.1.2 Biaural
                        2.3.1.3 Monaural
                         2.3.1.4 Tone perception
                  2.3.2 Olfactory
                  2.3.3 Tactual
```

2.3.4 Vision

2.3.4.1 Accommodation

2.3.4.2 Acuity
2.3.4.3 Binocular
2.3.4.4 Color perception
2.3.4.5 Convergence
Monocular

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_ 3 Task
      31 Control device
           3.1.1 Type
                   3 1.1.1 Knob
                   3.1.1.2 Lever
                   3.1.1.3 Pedal
                    3.1.1.4 Pushbutton
                    3.1.1.5 Switch
                             3.1.1.5.1 Rocker
                             3.1.1.5.2 Rotary selector
                             3.1.1.5.3 Toggle
                    3.1.1.6 Track ball
                    3.1.1.7 Touch device
                              3.1.1.7.1 Keyboard
                                         3.1.1.7.1.1 Membrane
                                         3.1.1.7.1.2 Teletype
                              3.1.1.7.2 Light pen
                              3.1.1.7.3 Pointer
                              3.1.1.7.4 Touch panel
                              3.1.1.7.5 Touch screen
                     3.1.1.8 Voice activated
                     3.1.1.9 Wheels
                               3.1.1.9.1 Steering wheels
                               3.1.1.9.2 Thumb wheels
              3.1.2 Attributes
                      3.1.2.1 Number of positions
                      3.1.2.2 Size.
                      3.1.2.3 Type damping
                      3.1.2.4 Type feedback
               Display device
               3.2.1 Type
                               Auditory displays
                       3.2.1.1
                                3.2.1.1.1 Electromechanical
                                            3.2.1.1.1.1 Bells
                                           3.2.1.1.1.2 Buzzers
3.2.1.1.1.3 Horns
                                            3.2.1.1.1.4 Sirens
                                 3.2.1.1.2 Electronic
                                            3.2.1.1.2.1 Electronic tones and signals
                                            3.2.1.1.2.2 Recorded signals directions
                        3.2.1.2 Visual
                                            CRT alphanumenc-pictorial displays
                                  3.2.1.2.1
                                             3.2.1.2.1.1 Computer output displays
                                             3.2.1.2.1.2 Infrared sensor displays
                                             3.2.1.2.1.3 Low-light-level TV displays 3.2.1.2.1.4 Television output displays
                                  3.2.1.2.2 CRT electronic parameter displays
                                             3.2.1.2.2.1 Analog computer output displays
                                             3.2.1.2.2.2 Bargraph displays
                                              3.2.1.2.2.3 Waveform displays
                                   3.2.1.2.3 CRT spatial relation displays
                                              3.2.1.2.3.1 Radar displays
                                              3.2.1.2.3.2 Sonar displays
                                   3.2.1.2.4 Hard copy readout displays
                                              3.2.1.2.4.1 Plotters
3.2.1.2.4.2 Printers
                                               3.2.1.2.4.3 Recorders
                                   3.2.1.2.5 Indicator lights (transilluminated)
3.2.1.2.5.1 Lighted pushbutton displays
3.2.1.2.5.2 Multiple status
                                               3.2.1.2.5.3 Single status
```

```
3 2.1.2.6 Light Emitting Diode (LED)
                  3.2.1.2.7 Liquid Crystal Displays (LCD)
                  3.2.1.2.8 Mechanical
                  3.2.1.2.9 Projection
                   3.2.1.2.10 Random-access digital readouts
                             3.2.1.2.10.1 Back-lighted belt displays
                             3.2.1.2.10.2 Cold cathode tubes
                             3.2.1.2.10.3 Edge-lighted plates
                             3.2.1.2.10.4 Light-Emitting Diode displays
                             3.2.1.2.10.5 Projection readouts
                             3.2.1.2.10.6 Segmented matrices
                   3.2.1.2.11 Scalar displays
                             3.2.1.2.11.1 Fixed pointer, moving scale
                             3.2.1.2.11.2 Moving pointer, fixed scale
                   3.2.1.2.12 Sequential-access digital readouts
                             3.2.1.2.12.1 Electromechanical drum counters
                             3.2.1.2.12.2 Flag counters
                   3.2.1.2.13 Status displays
                             3.2.1.2.13.1 Large screen displays
                             3.2.1.2.13.2 Map displays
                             3.2.1.2.13.3 Matrix boards
                             3.2.1.2.13.4 Plot boards
                             3.2.1.2.13.5 Projected displays
    3.2.2 Attributes
           3.2.2.1 Size
                    3.2.2.1.1 Diameter in cm
                    3.2.2.1.2 Height in cm
                    3.2.2.1.3 Width in cm
           3.2.2.2 Viewing conditions
                    3.2.2.2.1 Collimation
                    3.2.2.2.2 Distance of operator to display in cm
                    3.2.2.2.3 Magnification
                    3.2.2.2.4 Ocular design
                              3.2.2.2.4.1 Binocular
                              3.2.2.2.4.2 Dichoptic
                              3.2.2.2.4.3 Monocular left eye
                              3.2.2.2.4.4 Monocular right eye
                    3.2.2.2.5 Resolution
                    3.2.2.2.6 Visual angle/field of view in degrees
3.3 Machine
     3.3.1 Computer
           3.3.1.1 Mainframe
3.3.1.2 Personal
     3.3.2 Vehicles
            3.3.2.1 Aircraft
                    3.3.2.1.1 Helicopter
                    3.3.2.1.2 Jet ____
                    3.3.2.1.3 Propeller
           3.3.2.2 Motorized ground vehicle
                    3.3.2.2.1 Car
                    3.3.2.2.2 Half track
                    3.3.2.2.3 Jeep
3.3.2.2.4 Tank
                     3.3.2.2.5 Truck
            3.3.2.3 Ship
                     3.3.2.3.1 Aircraft carrier
                     3.3.2.3.2 Destroyer
                     3.3.2.3.3 Submarine
            3.3.2.4 Spacecraft
     3.3.3 Weapon
```

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3.4 Stimulus
     3.4.1 Type
            3.4.1.1 Auditory
            3.4.1.2 Kinesthetic
            3.4.1.3 Visual
                     3.4.1.3.1 Alphanumeric
                    3.4.1.3.2 Graph
     3.4.2 Attributes
            3.4.2.1 Background
3.4.2.1.1 Complexity
                     3.4.2.1.2 Contrast
3.4.2.1.3 Number of background characters
            3.4.2.2 Characteristics
                     3.4.2.2.1 Alphanumerics
                     3.4.2.2.2 Changing/moving stimulus
                     3.4.2.2.3 Coded stimulus
                     3.4.2.2.4 Conspicuity
                     3.4.2.2.5 Raw stimulus
                     3.4.2.2.6 Static stimulus
            3.4.2.3 Color
            3.4.2.4 Duration
                     3.4.2.4.1 Continuous
                     3.4.2.4.2 Intermittent
                               3.4.2.4.2.1 Probability
                               3.4.2.4.2.2 Rate
                     3.4.2.4.3 Single
            3.4.2.5 Information presented
                     3.4.2.5.1 Content
                     3.4.2.5.2 Qualitative
                     3.4.2.5.3 Quantitative
            3.4.2.6 Location on display
                     3.4.2.6.1 Center
                     3.4.2.6.2 Lower left
                     3.4.2.6.3 Lower middle
                     3.4.2.6.4 Lower right
                     3.4.2.6.5 Middle left
                     3.4.2.6.6 Middle right
                     3.4.2.6.7 Upper left
                     3.4.2.6.8 Upper middle
                     3.4.2.6.9 Upper right
                     3.4.2.6.10 Predictability of location
            3.4.2.7 Mechanism
                     3.4.2.7.1 Directly viewed event
                     3.4.2.7.2 Display
3.4.2.7.3 Written material
            3.4.2.8 Number
                     3.4.2.8.1 Multiple
                     3.4.2.8.2 Single
            3.4.2.9 Range of values
            3.4.2.10 Relative movement
                     3.4.2.10.1 Observer and target at rest
                     3.4.2.10.2 Observer and target in motion
                     3.4.2.10.3 Observer in motion, target at rest
                     3.4.2.10.4 Observer at rest, target in motion
            3.4.2.11 Relative position of observer
                     3.4.2.11.1 Horizontal range in Km
                     3.4.2.11.2 Offset in Km
                     3.4.2.11.3 Positions
                               3.4.2.11.3.1 Air-to-air
                               3.4.2.11.3.2 Air-to-ground
                               3.4.2.11.3.3 At a display
                               3.4.2.11.3.4 Ground-to-air
                               3.4.2.11.3.5 Ground-to-ground
            3.4.2.12 Size/amplitude
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3.4.2.12.1 Signal-to-noise ratio

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3.5 Task
     3.5.1 Type
            3.5.1.1 Communication
                     3.5.1.1.1 Type
                                3.5.1.1.1.1 Advise
                                3.5.1.1.1.2 Answer
                                3.5.1.1.1.3 Communicate
                                            3.5.1.1.1.3.1 Job-related
                                            3.5.1.1.1.3.2 Public-related
                                3.5.1.1.1.4 Comprehend
                                3.5.1.1.1.5 Coordinate
                                3.5.1.1.1.6 Direct
                                3.5.1.1.1.7 Indicate
                               3.5.1.1.1.8 Inform
                               3.5.1.1.1.9 Instruct 3.5.1.1.1.10 Request
                               3.5.1.1.1.11 Supervise
                               3.5.1.1.1.12 Transmit
                    3.5.1.1.2 Attributes
3.5.1.1.2.1
                                           Oral
                               3.5.1.1.2.2 Written
            3.5.1.2 Meditation
                     3.5.1.2.1 Type
                                3.5.1.2.1.1 Information processing
                                            3.5.1.2.1.1.1 Categorize
3.5.1.2.1.1.2 Calculate
                                            3.5.1.2.1.1.3 Code
                                            3.5.1.2.1.1.4 Compute
                                            3.5.1.2.1.1.5 Interpolate
                                            3.5.1.2.1.1.6 Itemize
                                            3.5.1.2.1.1.7 Learn
                                            3.5.1.2.1.1.8 Tabulate
                                            3.5.1.2.1.1.9 Translate
                               3.5.1.2.1.2 Problem solving and decision making
                                            3.5.1.2.1.2.1 Analyse 3.5.1.2.1.2.2 Deduce
                                            3.5.1.2.1.2.3 Induce
                                            3.5.1.2.1.2.4 Calculate
                                            3.5.1.2.1.2.5 Choose
                                                           3.5.1.2.1.2.5.1 Choose from known alternatives
                                                           3.5.1.2.1.2.5.2 Choose from unknown alternatives
                                                           3.5.1.2.1.2.5.3 Choose from unspecified alternatives
                                            3.5.1.2.1.2.6 Compare
                                                           3.5.1.2.1.2.6.1 Order
                                            3.5.1.2.1.2.7 Compute
                                            3.5.1.2.1.2.8 Estimate
                                            3.5.1.2.1.2.9 Integrate
                                            3.5.1.2.1.2.10 Plan
                                           3.5.1.2.1.2.11 Supervise
                               3.5.1.2.1.3 Recall
                                            3.5.1.2.1.3.1 Recall facts
                                            3.5.1.2.1.3.2 Recall principles
                                            3.5.1.2.1.3.3 Recall procedures
                                            3.5.1.2.1.3.4 Timeshare
                    3.5.1.2.2 Attributes
                               3.5.1.2.2.1 Complexity
                               3.5.1.2.2.2 Difficulty
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3.5.1.3 Motor processes
             3.5.1.3.1 Type
                        3.5.1.3.1.1 Complex-continuous
                                    3.5.1.3.1.1.1 Adjust
                                    3.5.1.3.1.1.2 Align
                                    3.5.1.3.1.1.3 Insert object
                                    3.5.1.3.1.1.4 Regulate
                                    3.5.1.3.1.1.5 Remove object
                                    3.5.1.3.1.1.6 Synchronize
                                    3.5.1.3.1.1.7 Track
                                                   3.5.1.3.1.1.7.1 Visual tracking only
                                                   3.5.1.3.1.1.7.2 Visual tracking plus position plotting
                                    3.5.1.3.1.1.8 Type message on keyboard
                                    3.5.1.3.1.1.9
                                                   Write
                        3.5.1.3.1.2 Compound
                        3.5.1.3.1.3 Reflex
                                     3.5.1.3.1.3.1 Intersegmental
                                     3.5.1.3.1.3.2 Segmental
                                     3.5.1.3.1.3.3 Suprasegmental
                        3.5.1.3.1.4
                                    Simple-discrete
                                     3.5.1.3.1.4.1 Activate
                                     3.5.1.3.1.4.2 Close
                                     3.5.1.3.1.4.3 Connect
                                     3.5.1.3.1.4.4 Disconnect
                                     3.5.1.3.1.4.5 Join
                                     3.5.1.3.1.4.6 Move
                                     3.5.1.3.1.4.7 Press
                                     3.5.1.3.1.4.8 Set
                                     3.5.1.3.1.4.9 Turn single rotary control
              3.5.1.3.2 Attributes
                        3.5.1.3.2.1
                        3.5.1.3.2.2
                                    Continuous
                                    Coordinated
                        3.5.1.3.2.3
                        3.5.1.3.2.4
                                    Fine
                        3.5.1.3.2.5
                                    Gross
                        3.5.1.3.2.6
3.5.1.3.2.7
                                    Repetitive
Serial
                        3.5.1.3.2.8 Static
       3.5.1.4 Perceptual processing
               3.5.1.4.1 Searching for and receiving information
                          3.5.1.4.1.1 Detect
                                       3.5.1.4.1.1.1 Detect non-verbal cues
                                       3.5.1.4.1.1.2 Detect verbal cues
                          3.5.1.4.1.2 Inspect
                           3.5.1.4.1.3 Observe
                          3.5.1.4.1.4 Read
                          3.5.1.4.1.5 Receive
                          3.5.1.4.1.6 Scan
3.5.1.4.1.7 Survey
                3.5.1.4.2 Identifying objects, actions, events
                          3.5.1.4.2.1 Discriminate
                                       3.5.1.4.2.1.1 Discriminate auditory cues
                                       3.5.1.4.2.1.2 Discriminate kinetic cues
                                       3.5.1.4.2.1.3
                                                     Discriminate non-verbal cues
                                       3.5.1.4.2.1.4 Discriminate tactile cues
                                       3.5.1.4.2.1.5 Discriminate verbal cues
                                       3.5.1.4.2.1.6 Discriminate visual cues
                          3.5.1.4.2.2 Identify
                                       3.5.1.4.2.2.1 Identify non-verbal cues
                                       3.5.1.4.2.2.2 Identify verbal cues
                          3.5.1.4.2.3 Recognize
                                       3.5.1.4.2.3.1
                                                     Recognize non-verbal cues
                                      3.5.1.4.2.3.2 Recognize verbal cues
3.5.2 Attributes
      3.5.2.1 Amount of labor required
      3.5.2.2 Complexity
      3.5.2.3 Degree of response chaining
      3.5.2.4
               Difficulty
      3.5.2.5 Knowledge of results
      3.5.2.6 Output
      3.5.2.7 Pacing
      3.5.2.8 Precision
      3.5.2.9 Repetitiveness
      3.5.2.10 Skill demands
      3.5.2.11 Simultaneity of responses
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3.5.2.12 Task autonomy

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